

ESTEBAN BAIGTS



Young developer at the heart of technological innovation.



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<https://github.com/estebanbaigts>

SKILLS

Programming Languages:

C: Advanced

C++: Beginner

JavaScript: Beginner

Python: Advanced

TypeScript: Beginner

HTML/CSS: Advanced

Frameworks & Tools:

Node.js & React.js: Advanced

Docker: Beginner

Postgres: Beginner

mongodb: beginner

Languages:

English: B1, 790 on TOEIC

French: nativ

EDUCATION

**Master of Science Business & Technology
at Epitech Digital School Manager TITRE
RNCP NIVEAU 7**

Project-based learning and through practice of various IT projects.

Algorithmic work and learning of fundamental notions. Making copies of system functions and video games

A developer driven by curiosity and a deep interest in solving complex problems through technology. I combine creativity with technical expertise to build impactful software and web applications. Ready to embark on a work-study program starting in January 2025, where I can leverage my skills in real-world IT projects and contribute to innovative solutions.

EXPERIENCE

March 2024 - July 2024

Omind Neurotechnologies



Developer Software | Omind Neurotechnologies:

Created lux meter for eye tracker prototype.

Developed two real-time games for neurotechnology-based research.

Collected, analyzed, and structured data in real-time to support eye tracking system.

January 2024- March 2024

Masae Analytics



Fullstack Developer | Masae Analytics :

.Adapted new blocks to their dictionary and modified existing ones.

Conducted in-depth testing of dictionary and unit testing.

Invented new blocks to enhance dictionary functionality.

FINALISED PROJECT

Projet 🛠️ - SmartCity : Web

Created dynamic and interactive network of community gardens using JavaScript and React Native.

Projet 🛠️ - Eye Tracker : Medical (neurotechnologie)

Developed software for studying brain through eye tracking. Implemented games to measure concentration and stress levels in real-time.

Projet 🛠️ - Luxmeter : Medical

Designed light meter using Python and the OpenCV library to measure ambient brightness.

Integrated real-time data collection via computer's webcam and analyzed camera .