ESTEBAN BAIGTS



Young developer at the heart of technological innovation.



0666052297



esteban12baigts@gmail.com



https://www.linkedin.com/in/esteba n-baigts-70b423232/



https://github.com/estebanbaigts

SKILLS

- C 3 years of experience
- C++ 1 years of experience
- Javascript 2 years of experience
- Node.js et React.js 2 years of experience
- Docker 3 years of experience
- Postgres 2 years of experience
- Python 2 years of experience
- HTML CSS 2 years of experience

EDUCATION

Master of Science Business & Technology at Epitech Digital School Manager TITRE RNCP NIVEAU 7 2022-2027

Project-based learning and through the practice of various IT projects. Algorithmic work and learning of fundamental notions. Making copies of system functions and video games Looking for an alternation from January 2025 to September 2027 based in Paris or at distance, wanting to work in the data or software

EXPERIENCE

March 2024 - July 2024 Omind Neurotechnologies

- Developer Software | Omind Neurotechnologies:
 - -Creation of a lux meter for an eye tracker prototype of the eye tracker prototype
 - -Creation of two real games for the prototype
 - -Real-time data collection, data analysis and data structuring.

January 2024- March 2024 Masae Analytics

- 🚀 Fullstack Developer | Masae Analytics :
 - -Adaptation of new blocks to the dictionary.
 - -Modification of their dictionary.
 - -In-depth testing of their dictionary and unit testing.
 - Inventing new blocks in their dictionary.

FINALISED PROJECT

Projet - SmartCity

creating a dynamic and living network of community gardens with Javascript and React Native

Projet - **Eye Tracker**

creating eye tracker software for scientific purposes on the study of the brain with real game(like the concentration, the stress etc)

Projet <a> - Luxmeter

This project proposes a light meter using Python with the OpenCV library to measure ambient brightness in real time using your computer's webcam. It provides information about the average brightness of the captured image as well as the camera quality in percentage on a scale of 100.