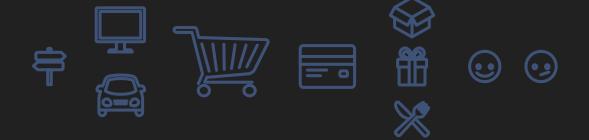
Conejo

Seamless shopping recommendations



Overview

- Team Mission Statement
- Selected Interface & Rationale
- Low-Fi Prototype
- Tasks & Task Flows

Experimental Method

Experimental Results

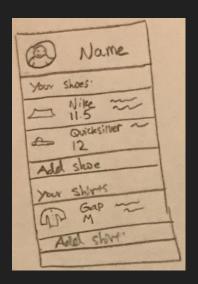
UI changes

Team Mission Statement

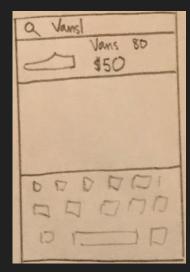
We strive to make product recommendations more useful and seamless by helping customers choose the best **sizes** and **styles** of clothing based on currently owned items.

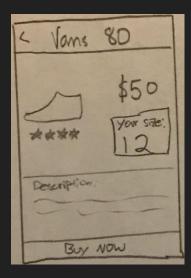


Brainstorm 1: Mobile App











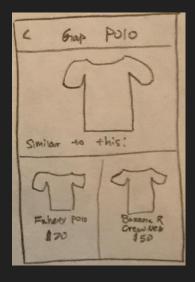


Brainstorm 1: Mobile App (continued)





Second Task

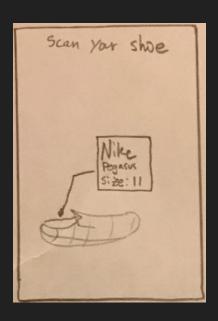




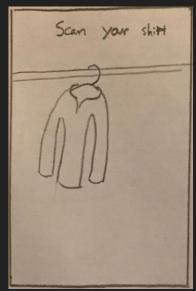
Third Task

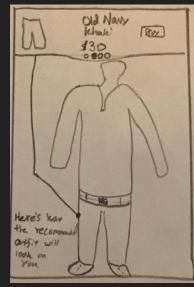
Mission Statement Selected Interface Low-Fi Prototype Tasks & Task Flows Experimental Methods Experimental Results UI Changes

Brainstorm 2: Augmented Reality







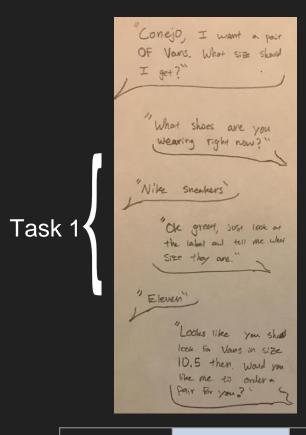


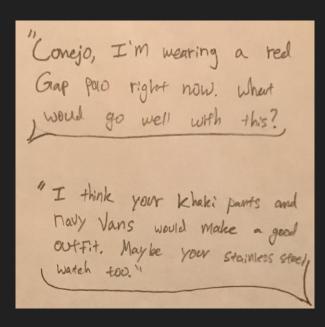
Task 1

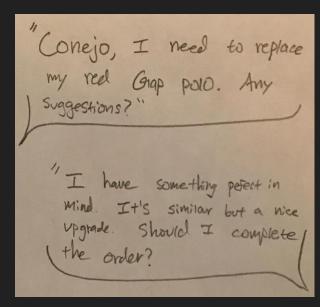
Task 2

Mission Statement Selected Interface Low-Fi Prototype Tasks & Task Flows Experimental Methods Experimental Results UI Changes

Brainstorm 3: Speech (Voice Control)







Task 2



ask Flows Experimental Methods Experimental Results UI Changes

Top Two Concepts

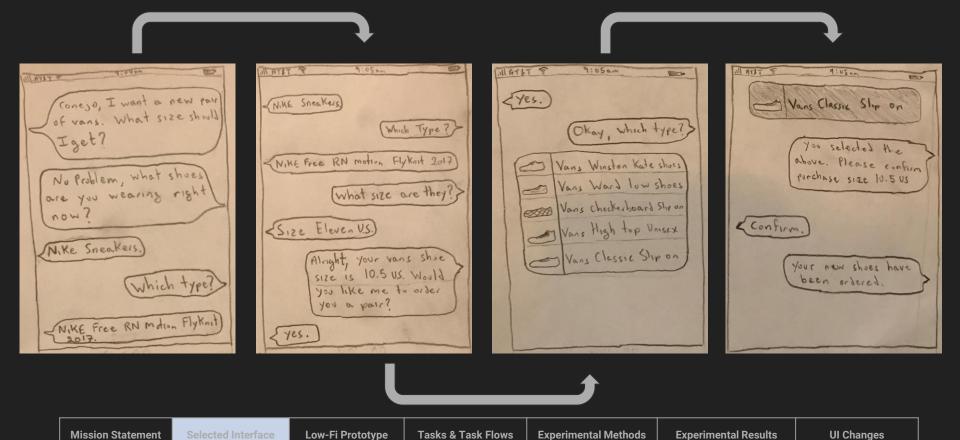
(added detail)



Mobile App



Speech (Voice Control)

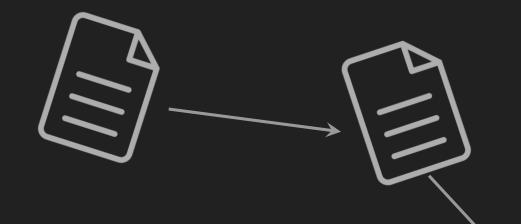


Selected Interface & Rationale



Mobile App

- Easiest Accessibility
- Most Functionality
- Increased Navigation Liability
- Most common / Intuitive

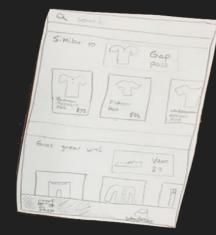


Low-Fi Prototype Structure

















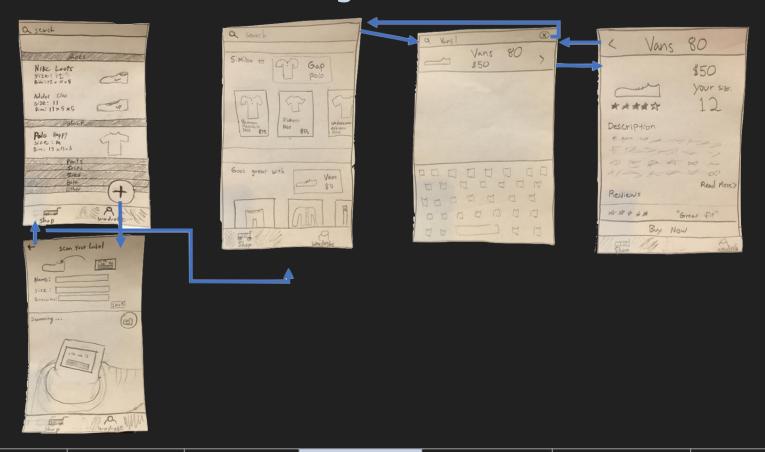




Tasks & Task Flows

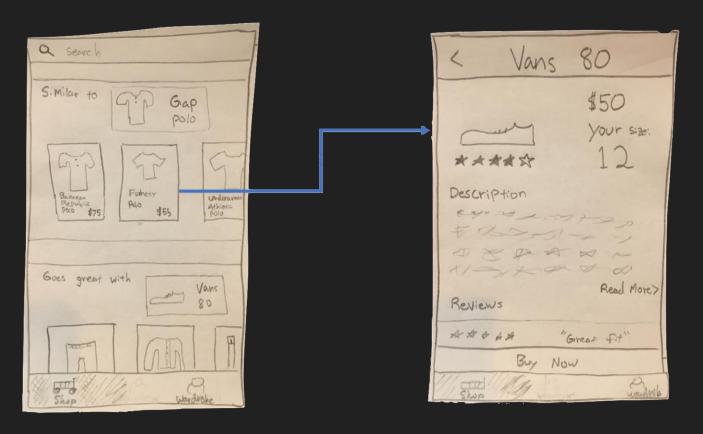


Task 1: Finding Correct Shoe Size



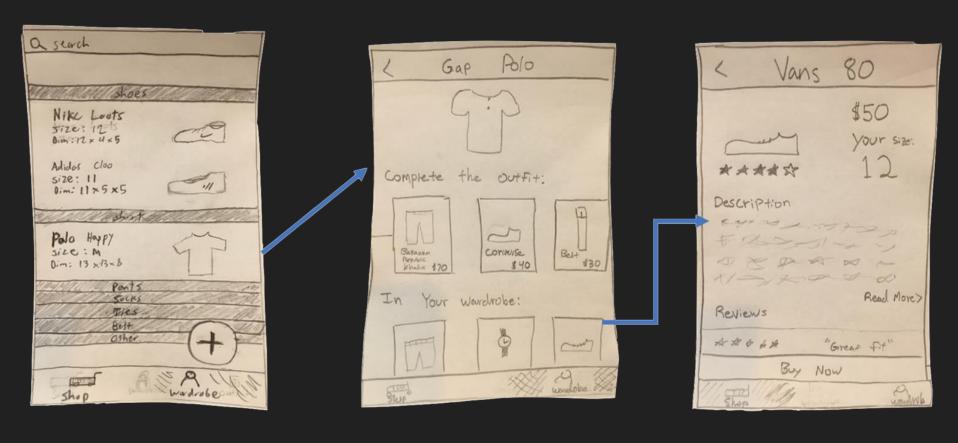
Mission Statement | Selected Interface | Low-Fi Prototype | Tasks & Task Flows | Experimental Methods | Experimental Results | UI Changes

Task 2: Recommending Matching Outfit



Mission Statement Selected Interface Low-Fi Prototype Tasks & Task Flows Experimental Methods Experimental Results UI Changes

Task 3: Recommending Similar Item of Clothing



Mission Statement Selected Interface Low-Fi Prototype Tasks & Task Flows Experimental Methods Experimental Results UI Changes

Experimental Method

Environment – Stanford Shopping Center

Test Measure — Navigation. Interests and uses. Limitations.

Participant 1

Why Participant was chosen?

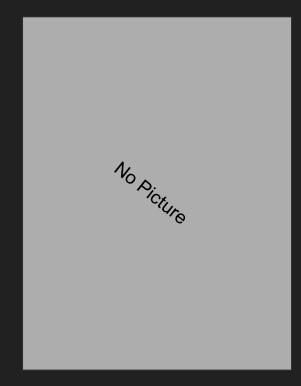
Target demographic. Interested in shopping.

Where?

Met at the Stanford Mall.

Jay Yang

Participant 2



Why Participant was chosen?

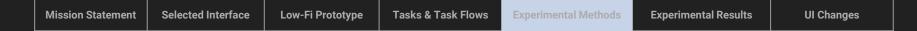
Target demographic.

Found in a moment of distress in Nordstrom's shoe section.

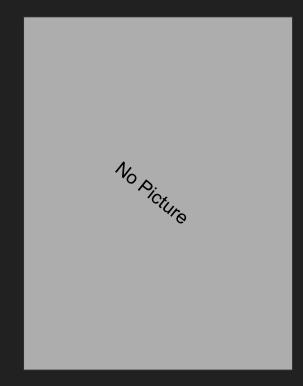
Where?

Met at the Stanford Mall.





Participant 3



Why Participant was chosen?

Target demographic. Additional diversity.

Where?

Met at the Stanford Mall.



Experimental Results

 Drawn to the item size on the product pages, yet did not trust that the size would be correct.

Phone screen size is too small for shopping.

Pricing weighs much more in their mind than fit and item itself.

- Adding clothes to the wardrobe is cumbersome.

Suggested UI changes

- Make images and text bolder and more obvious (increase detail and comfort).
- Build trust (size recommendations).
- Make financial comparison more seamless on the app.



Suggested UI changes (continued)

- Allow users to add items to their wardrobe just with a picture.
- Display various prices (from various websites).
- Show similar items also based on price range.



Thank You

Questions

Feedback