

```
1: C=g++ -g -Wall --std=c++98 -Werror
2: E=.cpp
3: O=test.o RingBuffer.o
4: P=ps5a
5: BOOST= -lboost_unit_test_framework
6: SFML= -lsfml-graphics -lsfml-window -lsfml-system -lsfml-audio
7: all: $(P)
8: $(P):$(O)
9:      $(C) -o $(P) $(O) $(BOOST) $(SFML)
10:
11: $(E).o:
12:      $(C) -c $< -o $@
13:
14: clean:
15:      rm $(O) $(P)
```