

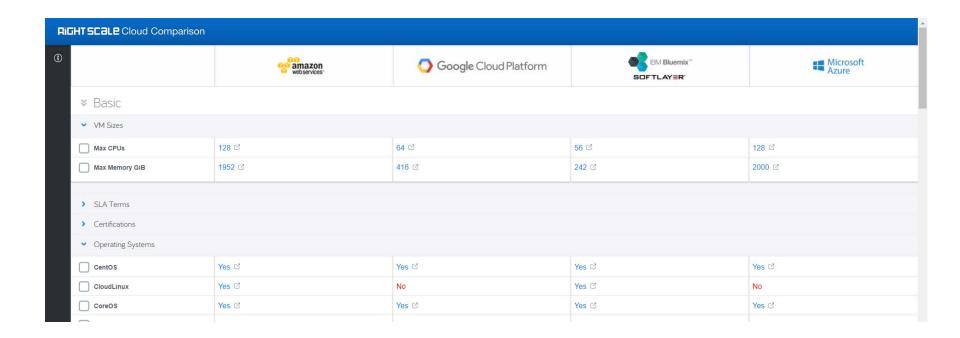
Engineering Cloud-based Applications: Towards an Application Lifecycle

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Context – the state of the Cloud

- > Cloud as the *de facto* platform for software
- > Early confusion resolved by NIST SP 800-145
- > Multiple (similar) offerings by the Stacks





Related movements

- > Movement #1: DevOps
 - CD/CI frameworks + deployment automation tools = shortened dev cycle + agile practices
 - OS-level virtualization a la Docker -> applications as independent software stacks
- > **Movement #2:** Microservices
 - Loosely coupled component lifecycles



Key message

- > Software development in practice has changed, software engineering (research) should do the same
- Scoping: Cloud-based applications, i.e. both cloudenabled and cloud-native

Def: Cloud-based applications (CBAs) are applications that **rely on** one or more **cloud services** in order to be able **to deliver their functionality** to their users



Challenges for CBA engineering

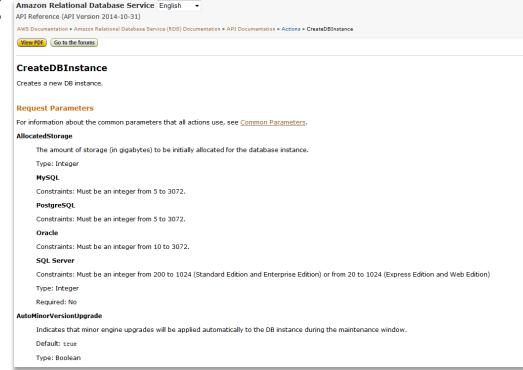
> Stem from the Cloud essential characteristics

	*aaS model	Multi- tenancy	Utility computing	Distributed topology
On-demand self service	/			/
Broad net access	/			
Resource pooling				
Rapid elasticity				
Measured service				



Challenge #1: *aaS software model

- Access to resources as services means dealing with:
 - Information hiding
 - Lack of control and observability
 - Distributed, potentially heterogeneous environment
 - **Evolution** driven by 3rd parties
 - Service design issues

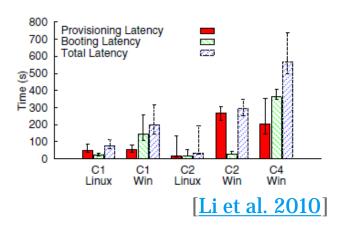


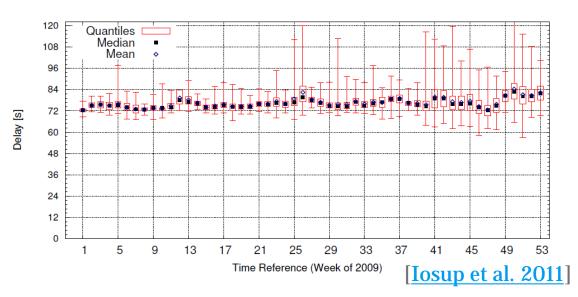
http://docs.aws.amazon.com/AmazonRDS/latest/APIReference/Welcome.html

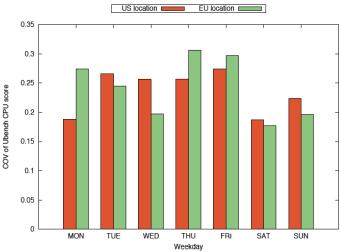


Challenge #2: Multi-tenancy

- Multiple tenants sharing infrastructure enable economies of scale for service providers
- Sharing of resources leading to performance variability external to the application



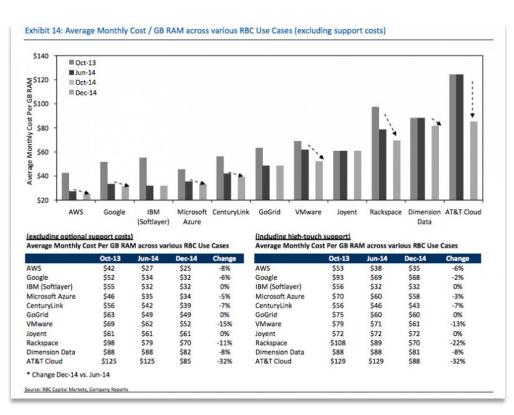






Challenge #3: Utility computing

- Access to computational resources in a utilityoriented model
- Economies of scale drive a price race to zero over time
- Cheap is not the same as free (costless)
- Unused VM cycles is an important cost factor for mature adopters

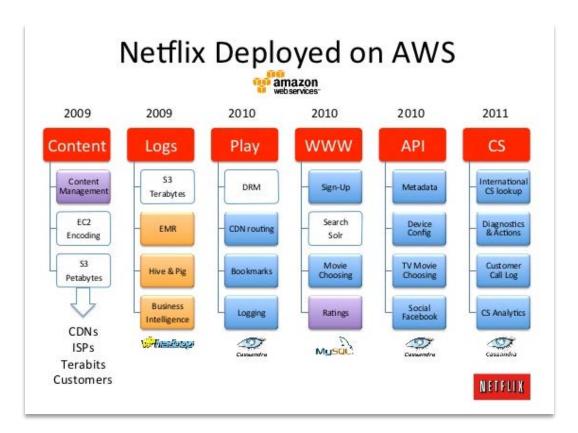


Source: RBC Group



Challenge #4: Distributed topology

- Many possible
 system
 configuration
 options, optimal
 under different
 dimensions
- Multiple
 offerings by
 service providers
 as alternatives to
 application
 components



http://www.slideshare.net/adrianco/netflix-global-cloud



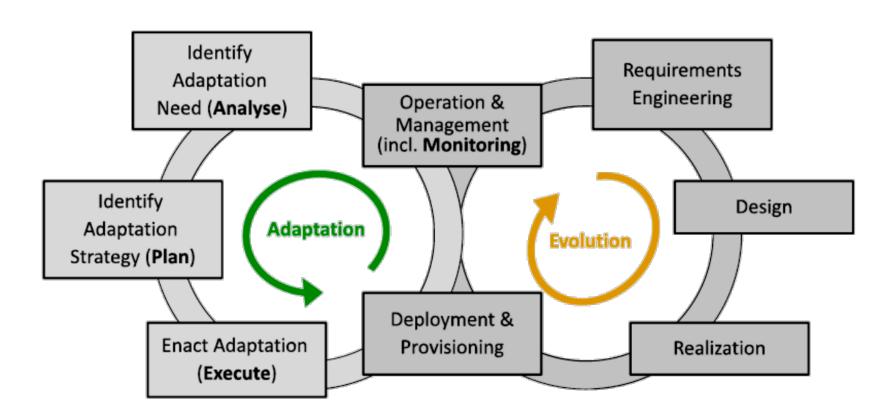
Requirements on the solution space

- 1. CBA engineering should incorporate *service-orientation concepts* like composition
- 3. Self-* characteristics are essential in dealing with provider-induced variability

- 2. System design should be based on *evolving dynamic topologies*
- 4. Awareness of consumed resources should be enabled for both development and operation



The S-Cube SBA Reference Lifecycle

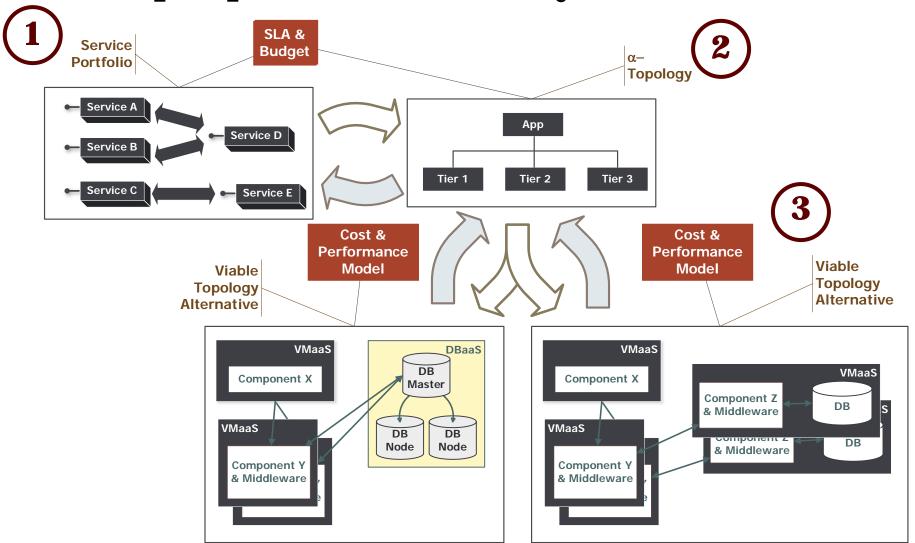




S-CUBE http://s-cube-network.eu/

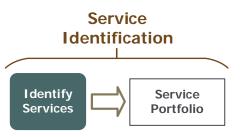


The proposed CBA lifecycle



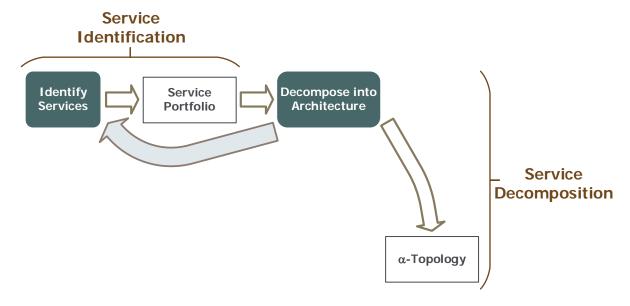


Phases of the CBA lifecycle: 1/4



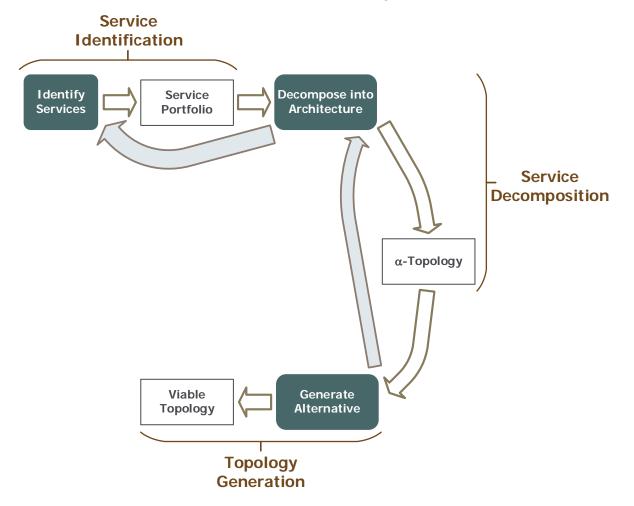


Phases of the CBA lifecycle: 2/4



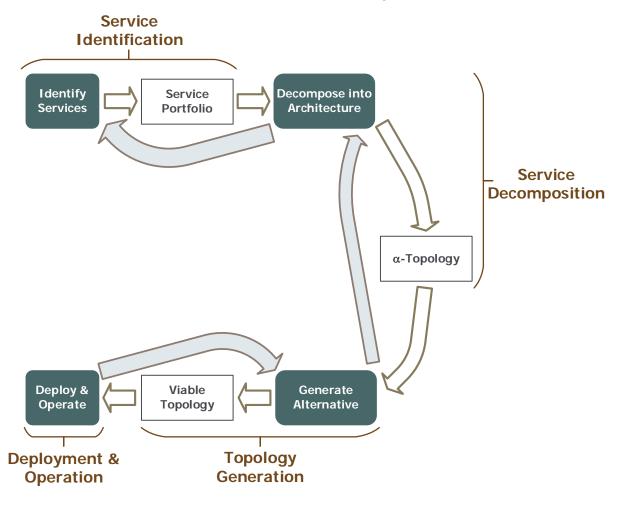


Phases of the CBA lifecycle: 3/4



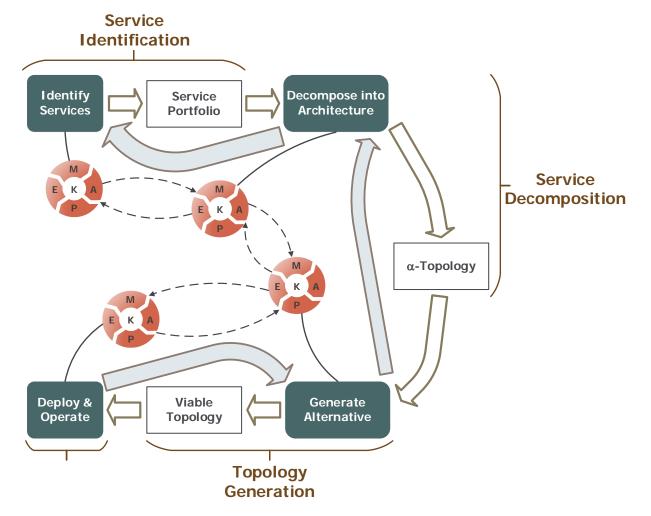


Phases of the CBA lifecycle: 4/4



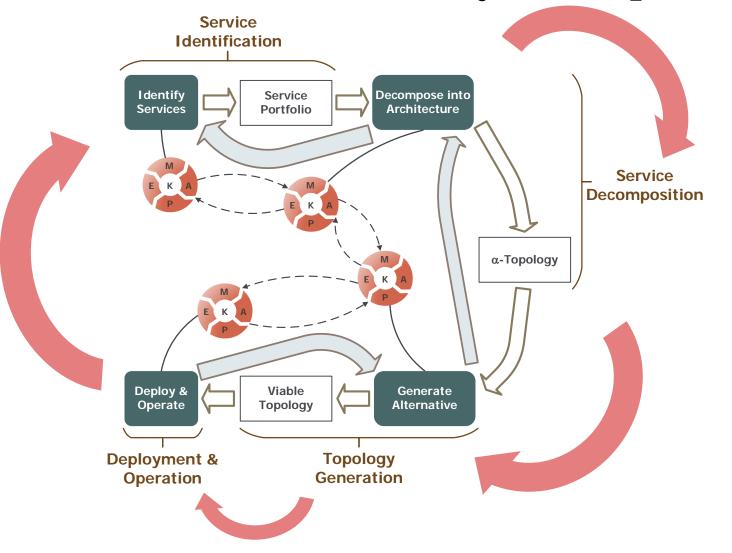


CBA lifecycle: self-*





Phases of the CBA lifecycle: reprise





Principles of CBA engineering (proposal)

#1: Transitioning between viable topologies should be fast and easy

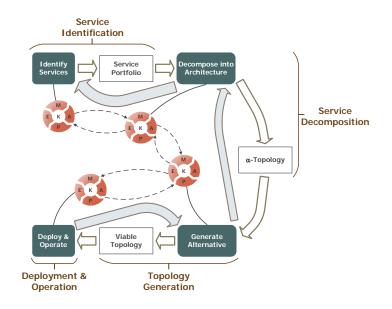
#2: No need for separation between design and run time anymore

#3: Optimizing for a noisy environment is sub-optimal and potentially unnecessary



Conclusions

- Adoption of cloud computing +
 DevOps (incl. virtualization) +
 microservices → need for new take
 on CBA engineering
- CBA lifecycle as interconnected loops
- > Open issues
 - Security
 - QA
- > Future work
 - Tooling
 - Validation



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