

# Privilege separation in browser architectures

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# Browser Extensions

Web browsers extensions are phenomenally popular.

- roughly 33% of Firefox users have at least one add-on

Extension customize the user experience

- Customize the user interface
- Adds lots of functionality to the browser (e.g., save and restore tabs)
- Protect users from certain contents of the web pages

# Browser Extensions

Extension need to interact with

- Web pages DOM
- Browser internal structure (tabs collections, ...)
- Browser API (browser storage, cookie jar, ...)

Potential security problem!

- Browser API  $\Rightarrow$  security critical operations
- Web interaction  $\Rightarrow$  Untrusted and potentially malicious

# Chrome extensions architecture

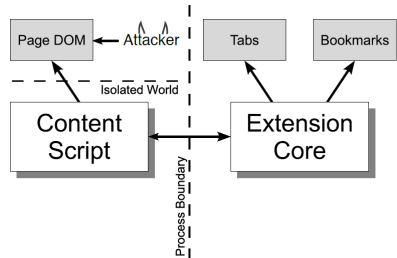
A chrome extension is composed by

- A manifest: the file containing all
- A set of Content scripts
- An Extension Core (composed by a set of scripts)
- Other resources

# Chrome extensions architecture

Chrome extension architecture  
force developers to three  
practices

- 1 Privilege separation
- 2 Least privilege
- 3 Strong isolation



# Privilege separation

- Content scripts
  - Injected to each page (multiple instances)
  - Access the DOM of the page
  - Cannot use privileges other than the one used to send messages to the Extension Core
- Extension Core
  - Single instance for each browser session
  - No access to DOM of pages
  - Can use privileges defined statically in the manifest

# Least privilege

An extension has a limited set of permission defined statically in the manifest

- An extension cannot use more than required permissions
- User have to agree with the required permission at install time
- Attacker cannot use more than such set of privileges



# Strong isolation

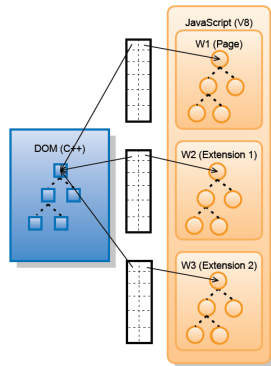
- Extension core is sandboxed in a process separated from the content scripts with unique origin
- Communication between Extension Core and Content Scripts is only via message passing
- Messages exchanged can only be string (Objects are marshaled using a JSON serializer without functions)
- Content script are executed in a isolated world from web pages

# Isolated worlds

- Content script and web pages has different memory spaces
- Only standard DOM fields are shared

A potentially malign web page cannot:

- alter the content of variables of the content script
- invoke or share function with the content script



# Message passing

to be fixed MPI

Chrome extension message passing API

# Bundling

Extensions are often made by developer that are not security experts.

to be fixed Bundle

Developer tends to manage incoming messages in a centralized way. This is dangerous because

# Example

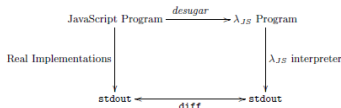
to be fixed Example

```
chrome.runtime.onMessage.addListener(  
  function (msg, sender, sendResp) {  
    if (msg.tag === "req") {  
      var u = DB.getUser(msg.site);  
      var p = DB.getPwd(msg.site);  
      sendResp({"user": u, "pwd": p});  
    }  
    else if (msg.tag === "sync") {  
      var db = DB.serialize();  
      xmlhttp.open("GET", msg.site + db);  
      xmlhttp.send();  
    }  
    else  
      console.log ("Invalid message");  
  });
```

# LambdaJS [1]

JavaScript:

- Complex language
- Lots of constructs
- unconventional semantics.



Very complex to analyze.

$\lambda_{JS}[1]$  is a core calculus made by Brown university designed specifically to “desugar” JavaScript

- Few constructs
- Standard  $\lambda$ -style semantics
- Not a sound approximation of JavaScript
- Tests on “desugared” files shows that its the semantic coincide with JavaScript

Easy to analyze

# The calculus

$\lambda_{JS}++$  is an extension of  $\lambda_{JS}$  with security oriented constructs. Its components are:

- Constants:  $c ::= num \mid str \mid bool \mid \mathbf{unit} \mid \mathbf{undefined}$
- Values:  $v ::= n \mid x \mid c \mid r_\ell \mid \lambda x. e \mid \{\overrightarrow{str_i} : v_i\}$
- Expressions:
 
$$\begin{array}{lcl}
 e & ::= & v \mid \mathbf{let } x = e \mathbf{ in } e \mid e \ e \mid op(\overrightarrow{e_i}) \mid \mathbf{while } (e) \{ e \} \\
 & & \mid \mathbf{if } (e) \{ e \} \mathbf{ else } \{ e \} \mid e; e \mid e[e] \mid e[e] = e \\
 & & \mid \mathbf{delete } e[e] \mid \mathbf{ref}_\ell e \mid \mathbf{deref } e \mid e = e \\
 & & \mid \overline{e}(e \triangleright \rho) \mid \mathbf{exercise}(\rho).
 \end{array}$$
- Memories:  $\mu ::= \emptyset \mid \mu, r_\ell \xrightarrow{\rho} v$
- Handlers:  $h ::= \emptyset \mid h, a(x \triangleleft \rho : \rho').e$
- Instances:  $i ::= \emptyset \mid i, a\{[e]\}_\rho$
- System:  $s = \mu; h; i$

# Judgments

For the analysis we used Flow logic [2]



# Theorem

Let  $s = \mu; h; \emptyset$ . If  $\mathcal{C} \Vdash s$  **despite**  $\rho$ , then  $s$  is  $Leak_\rho(\mathcal{C})$ -safe despite  $\rho$ .

# Tool

We developed a tool in F# to perform the analysis described below. We:

- ➊ add the chrome API definition as prelude to each source
- ➋ desugar the source with prelude using the desugaring tool [1]
- ➌ parse the desugared file using a YACC lexer/parser
- ➍ alpha-rename all variables to avoid clashing since the analysis is context-insensitive
- ➎ add annotation on the AST ( $e \Rightarrow e^\alpha$ )
- ➏ generate the constraints for the AST
- ➐ solve the constraints using a worklist algorithm
- ➑ interpret the solution.

# Compositional verbose

# Constraint definition

# Constraint generation

# Worklist algorithm

# Abstract domains

# Results



# Performance

# Fst

a bunch of JavaScript code !\_\*(){}[]  
adsad3

# Future works

- Automatic correction of bundled extensions in order to debundle itself preserving its functionality
- Generalization of the analysis in order to check other similar architectures (e.g., Firefox)

# Questions?

**Thank you!**

# References



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