# Simple Relational Correctness Proofs for Static Analyses and Program Transformations By Nick Benton

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# Soundness of Program optimization

Lot of work on functional languages especially in

- formalization
- validation

Few work on imperative programming languages

- seems trivial
- ... but i's not

This work is to proposes three systems (one type based, and two Hoare-logics based) to prove correctness of optimization transformations.

## Optimization transformations

Transformation of a program to a semantically equivalent one in order to reduce the time used, or to decrease the resources used. Typical imperative program optimization includes:

- constant propagation
- dead-code elimination
- program slicing
- loop unrolling

## Optimization transformations: examples

```
X := 3
if X = 3 then
    X := 7;
else
                     ==>
    skip;
                             X := 7:
Z := X + 1;
                              Z := 8:
if X = 3 then
    Y := X;
else
                     ==>
    Y := 3;
                              Y := 3
X := -Y
                             X := Y
Z := Z - X
                              Z := Z + X
                     ==>
X := -X
```

Table: Transformation examples

#### The while-language: syntax

In this work we will use the while-language.

#### while-Programs: semantics

 Denotational semantics of Integer expression (similar to the one for Boolean expression)

Denotational semantics of commands

# Dependency, Dead Code and Constant (DDCC)

The DDCC type system is used to prove correctness of some program transformations.

- non-standard type system
- it derives typed equality between expressions and commands
- it works on pairs of programs
- has simple types for expressions
- has maps from variables to simple types for states
- can be seen as a non-interference type system
- it captures only decisions based on known variables. So it is not able to capture patterns like in example 2 in table {1}
- does not capture code-motion transformation

Using DDCC we can prove the equivalence of the example 1 in table  $\{1\}$ 

#### **DDCC**

A simple type  $\phi_{\tau} := \mathbb{F}_{\tau} \mid \{c\}_{\tau} \mid \Delta_{\tau} \mid \mathbb{T}_{\tau} \text{ where } \tau \in \{\text{int}, \text{bool}\}$  and c is a constant.

- ullet  $\mathbb{F}_{ au}$  is an empty type
- $\{c\}_{ au}$  is the type of a constant c (5 5  $\in$   $\{5,5\}_{int}$ )
- $\Delta_{\tau}$  is the type of an unknown expression (if we do not know the value of X  $(X + X) \in \Delta_{int}$ )
- ullet  $\mathbb{T}_{ au}$  is the type of an expression that we do not care any more.

A state type  $\Phi := - \mid \Phi, X : \phi_{int}$  is a map from variable to simple types.

Judgements are of the form

- $\vdash E \sim E' : \Phi \Rightarrow \phi_{\tau}$  for expressions,
- $\vdash C \sim C' : \Phi \Rightarrow \Phi'$  for commands.

We will use  $\vdash C : \Phi \Rightarrow \Phi$  as shorthand for  $\vdash C \sim C : \Phi \Rightarrow \Phi$ 

#### DDCC core judgements

Some simple DDCC core judgements for are:

• 
$$\vdash n \sim n : \Phi \Rightarrow \{n\}_{int}$$
  
•  $\vdash X \sim X : \Phi, X : \phi_{int} \Rightarrow \phi_{int}$   
•  $\vdash \text{skip} \sim \text{skip} : \Phi \Rightarrow \Phi$ 

• 
$$\frac{\vdash C_1 \sim C_1' : \Phi \Rightarrow \Phi' \qquad \vdash C_2 \sim C_2' : \Phi' \Rightarrow \Phi''}{\vdash (C_1; C_2) \sim (C_1'; C_2') : \Phi \Rightarrow \Phi''}$$

$$\bullet \ \frac{\vdash B \sim B' : \Phi \Rightarrow \Delta_{\texttt{bool}} \quad \vdash C \sim C' : \Phi \Rightarrow \Phi}{\vdash (\texttt{while} \ B \ \texttt{do} \ C) \sim (\texttt{while} \ B' \ \texttt{do} \ C') : \Phi \Rightarrow \Phi}$$

These rules are able to prove relations on the same phrase to itself.

#### **DDCC** judgements

Judgements used to prove equivalences of transformed programs.

sequential unit laws

associativity

commuting conversion for conditionals loop unrolling

self-assignment elimination dead-assignment elimination

equivalent branches for conditionals

constant folding

known branch for conditional

dead while

divergence for while

$$\frac{\vdash C \sim C : \Phi \Rightarrow \Phi}{\vdash (\operatorname{skip}; C) \sim C : \Phi \Rightarrow \Phi'}$$

$$\vdash (C_1; C_2); C_3 : \Phi \Rightarrow \Phi'$$

$$\vdash ((C_1; C_2); C_3) \sim (C_1; (C_2; C_3)) : \Phi \Rightarrow \Phi'$$

$$\begin{split} \vdash (X := X) \sim \text{skip} : \Phi, X : \phi_{int} \Rightarrow \Phi, X : \phi_{int} \\ \vdash (X := E) \sim \text{skip} : \Phi, X : \phi_{int} \Rightarrow \Phi, X : \mathbb{T}_{int} \\ \vdash C_1 \sim C_2 : \Phi \Rightarrow \Phi' \\ \hline \text{if } B \text{ then } C_1 \text{ else} C_2 \sim C_1 : \Phi \Rightarrow \Phi' \\ \hline \vdash F_\tau : \Phi \Rightarrow \{c\}_\tau \\ \hline \vdash F_\tau \sim c : \Phi \Rightarrow \{c\}_\tau \\ \hline \vdash B : \Phi \Rightarrow \{true\} \\ \hline \text{if } B \text{ then } C_1 \text{ else} C_2 \sim C' : \Phi \Rightarrow \Phi' \\ \hline \text{if } B \text{ then } C_1 \text{ else} C_2 \sim C' : \Phi \Rightarrow \Phi' \\ \hline \vdash B : \Phi \Rightarrow \{false\} \\ \hline \vdash (\text{while } B \text{ do } C \sim \text{skip} : \Phi \Rightarrow \Phi \end{split}$$

#### Relational Hoare Logic

To increase the capabilities of the analysis this work proposes a system based on Relational Hoare Logics. It is based on

$$GE := n \mid X\langle 1 \rangle \mid X\langle 2 \rangle \mid GE \text{ iop } GE :$$
 generalized expressions  $\Phi := b \mid GE \text{ bop } GE \mid \text{not} \Phi \mid \Phi \text{ lop } \Phi :$  relational assertions

Judgements are of the form:

$$\vdash C \sim C' : \Phi \Rightarrow \Phi'$$

### Relational Hoare Logic: semantics

The semantics of GE, and  $\Phi$  are:

#### RHL: core

#### Some simple RHL core judgements for are:

• 
$$\vdash$$
 skip  $\sim$  skip :  $\Phi \Rightarrow \Phi$ 

$$\bullet \vdash X := E \sim Y := E' : \Phi[E\langle 1 \rangle / X\langle 1 \rangle, E'\langle 2 \rangle / Y\langle 2 \rangle] \Rightarrow \Phi$$

$$\bullet \ \frac{\vdash C_1 \sim C_1' : \Phi \Rightarrow \Phi' \qquad \vdash C_2 \sim C_2' : \Phi' \Rightarrow \Phi''}{\vdash (C_1; C_2) \sim (C_1'; C_2') : \Phi \Rightarrow \Phi''}$$

$$\begin{array}{c} \bullet & \frac{\vdash C \sim C' : \Phi \land (B\langle 1 \rangle \land B'\langle 2 \rangle) \Rightarrow \Phi \land (B\langle 1 \rangle = B'\langle 2 \rangle)}{\vdash (\mathtt{while} \ B \ \mathtt{do} \ C) \sim (\mathtt{while} \ B' \ \mathtt{do} \ C') :} \\ \Phi \land (B\langle 1 \rangle = B'\langle 2 \rangle) \Rightarrow \Phi \land \mathtt{not}(B\langle 1 \rangle \lor B'\langle 2 \rangle) \end{array}$$

## RHL: judgements

Judgements used to prove equivalences of transformed programs.

falsity	$C \sim C': \textit{false} \Rightarrow \Phi$
dead-assignment elimination	$\vdash (X := E) \sim \text{skip} : \Phi[E\langle 1 \rangle / X\langle 1 \rangle] \Rightarrow \Phi$
common branch	$ \begin{array}{c} \vdash C \sim D : \Phi \land B \langle 1 \rangle \Rightarrow \Phi' \\ \vdash C \sim D : \Phi \land \mathrm{not} B \langle 1 \rangle \Rightarrow \Phi' \\ \hline if \ B \ then \ C \ else C' \sim D : \Phi \Rightarrow \Phi' \end{array} $
dead while	$\vdash (\mathtt{while} \ B \ \mathtt{do} \ C \sim \mathtt{skip} : \Phi \wedge \mathtt{not} B \langle 1 \rangle \Rightarrow \Phi \wedge \mathtt{not} B \langle 1 \rangle$