

Simple Relational Correctness Proofs for Static Analyses and Program Transformations

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Soundness of Program optimization

Lot of work on functional languages especially in

- formalization
- validation

Few work on imperative programming languages

- seems trivial
- ... but it's not

Optimization transformations

Transformation of a program to a semantically equivalent one in order to reduce the time used, or to decrease the resources used.

Typical imperative program optimization includes:

- constant propagation
- dead-code elimination
- program slicing
- loop unrolling

$X := 7;$		$X := 7;$		$X := 7;$
$Y := Y + 1;$		$Y := Y + 1;$		$Y := Y + 1;$
$X := 7;$	\Rightarrow	$X := 7;$	\Rightarrow	
$Z := X;$		$Z := 7;$		$Z := 7;$

Optimization transformations: examples

<hr/>	
X := 3	
if X = 3 then	
X := 7;	
else	==>
skip;	X := 7;
Z := X + 1;	Z := 8;
<hr/>	
if X = 3 then	
Y := X;	
else	==>
Y := 3;	Y := 3
<hr/>	
X := -Y	X := Y
Z := Z - X	==> Z := Z + X
X := -X	
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Table : Transformation examples

Dependency, Dead Code and Constant (DDCC)

- Non-standard type system
- it derives typed equality between expressions and commands
- it works on pairs of programs
- has simple types for expressions
- has maps from variables to simple types for states
- can be seen as a non-interference type system
- it captures only decisions based on known variables. So it is not able to capture patterns like in example 2 of table {1}
- does not capture code-motion transformation

A simple type $\phi_\tau := \mathbb{F}_\tau \mid \{c\}_\tau \mid \Delta_\tau \mid \mathbb{T}_\tau$ where $\tau \in \{\text{int}, \text{bool}\}$ and c is a constant.

- \mathbb{F}_τ is an empty type
- $\{c\}_\tau$ is the type of a constant c ($5 \in \{5\}_{\text{int}}$)
- Δ_τ is the type of an unknown expression (if we do not know the value of X $(X + X) \in \Delta_{\text{int}}$)
- \mathbb{T}_τ is the type of an expression that we do not care any more.

A state type $\Phi := - \mid \Phi, X : \phi_{\text{int}}$

while-Programs: syntax

\mathbb{V}	$=$	$\{X, Y, \dots\}$	a set of variables
n	\in	\mathbb{Z}	a number,
b	\in	\mathbb{B}	a boolean literal
iop	\in	$\{+, -, \times, \dots\} \subseteq \mathbb{Z} \times \mathbb{Z} \rightarrow \mathbb{Z}$	an integer operation
bop	\in	$\{<, =, \dots\} \subseteq \mathbb{Z} \times \mathbb{Z} \rightarrow \mathbb{B}$	an integer to boolean operation
lop	\in	$\{\wedge, \vee, \dots\} \subseteq \mathbb{B} \times \mathbb{B} \rightarrow \mathbb{B}$	a logical operation
E	$:=$	$n X E \ iop \ E$	integer expressions
B	$:=$	$b E \ bop \ E \text{not } B B \ lop \ B$	boolean expressions
C	$:=$	$\text{skip} X := E C; C$ $ \text{if } B \text{ then } C \text{ else } C$ $ \text{while } B \text{ do } C$	commands
S	\in	$\mathbb{S} = \mathbb{V} \rightarrow \mathbb{Z}$	A valid State

- Denotational semantics of Integer expression (similar to the one for Boolean expression)

$$\begin{aligned}\llbracket E \rrbracket &\in \mathbb{S} \rightarrow \llbracket \text{int} \rrbracket = \mathbb{S} \rightarrow \mathbb{Z} \\ \llbracket n \rrbracket S &= n \\ \llbracket X \rrbracket S &= S(X) \\ \llbracket E_1 \text{ iop } E_2 \rrbracket S &= (\llbracket E_1 \rrbracket S) \text{ iop } (\llbracket E_2 \rrbracket S) \\ \llbracket n \rrbracket S &= n\end{aligned}$$

- Denotational semantics of commands

$$\begin{aligned}\llbracket C \rrbracket &\in \mathbb{S} \rightarrow \mathbb{S}_\perp \\ \llbracket \text{skip} \rrbracket &= \lambda S. [S] \\ \llbracket X := E \rrbracket &= \lambda S. [S[X \mapsto \llbracket E \rrbracket S]] \\ \llbracket C_1; C_2 \rrbracket &= \llbracket C_2 \rrbracket^* \circ \llbracket C_1 \rrbracket \\ \llbracket \text{if } B \text{ then } C_1 \text{ else } C_2 \rrbracket &= \lambda S. \llbracket B \rrbracket S \Rightarrow \llbracket C_1 \rrbracket \mid \llbracket C_2 \rrbracket \\ \llbracket \text{while } B \text{ do } C \rrbracket &= \text{fix } f. \lambda S. \llbracket B \rrbracket S \Rightarrow f^*(\llbracket C \rrbracket S) \mid [S]\end{aligned}$$