

qAttitudeIndicator

- + roll
- + pitch
- size
- rollPoint
- rollRotate
- pitchPoint
- target
- rollPointer

- + qAttitudeIndicator()
- + ~qAttitudeIndicator()
- + setRoll()
- + setPitch()
- + getRoll()
- + getPitch()
- + doHorizon()
- # paintEvent()
- # resizeEvent()
- getRollLine()
- getPitchLine()
- initTargetChar()
- resizeTargetChar()
- initRollChar()
- resizeRollChar()