

Nunchuck

- + bInitialize
- + iValueJoystickX
- + iValueJoystickY
- + bButtonZ
- + bButtonC
- + cJoystickX
- + cJoystickY
- fDevice
- cBufferIn
- cBufferOut
- iSizeBuffer
- iData

- + Nunchuck()
- + ~Nunchuck()
- + Initialize()
- + ReadCommand()
- DecodeBufferIn()