EXCEL SOLVER IN OPTIMIZATION PROBLEMS

Solver Function

- Optimization problems are real world problems we encounter in many areas such as *mathematics*, *engineering*, *science*, *business and economics*.
- In these problems, we find the optimal, or most efficient, way of using limited resources to achieve the objective of the situation.

- This may be maximizing the profit, minimizing the cost, minimizing the total distance travelled or minimizing the total time to complete a project.
- •For the given problem, we formulate a mathematical description called a mathematical model to represent the situation. The model consists of following components:

<u>Decision variables</u>: such as X1, X2, X3,....Xn. These variables represent unknown quantities

Objective function: The objective of the problem is expressed as a mathematical expression in decision variables.
 The objective may be maximizing the profit, minimizing the cost, distance, time, etc.

 <u>Constraints</u>: The limitations or requirements of the problem are expressed as inequalities or equations in decision variables. If the model consists of a linear objective function and linear constraints in decision variables, it is called a *linear programming model*.

A nonlinear programming model consists of a nonlinear objective function and nonlinear constraints.

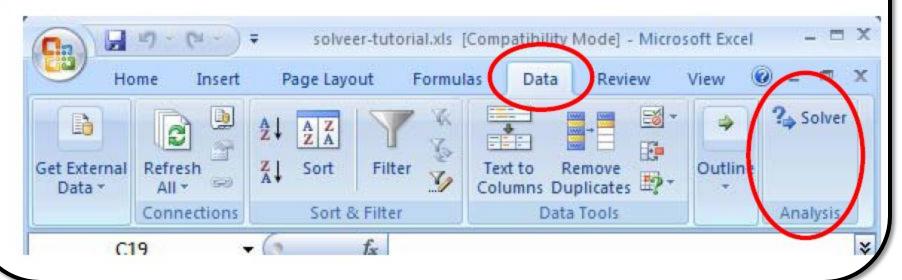
Linear programming: It is a technique used to solve models with linear objective function and linear constraints. The Simplex Algorithm developed by Dantzig (1963) is used to solve linear programming problems.

Installing the Excel Solver

Figure 1. Solver Button

To do exercises from this handout, you will need to use the "Solver" add-in for Microsoft Excel. When installed, it appears in the "Analysis" toolbar under the "Data" tab:

Figure 1. Solver Button



If the "Analysis" toolbar does not appear, or does not have the "Solver" button, the add-in must first be activated:

- 1. Click on the "Office" button in the top left corner:
- 2. Choose "Excel Options" (Figure 2)
- 3. Choose "Add-Ins" in the vertical menu on the left (Figure 3)
- 4. Pick "Excel Add-Ins" from the "Manage" box and click "Go..." (Figure 3)
- 5. Check "Solver Add-In" and press "OK" (Figure 4)
- 6. The Solver add-in should now appear in the Analysis toolbar (Figure 1)

Figure 2. MS Office Menu

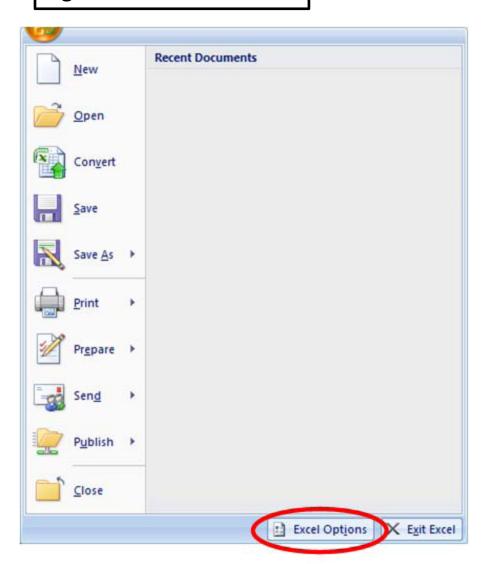


Figure 3. Excel Options Menu

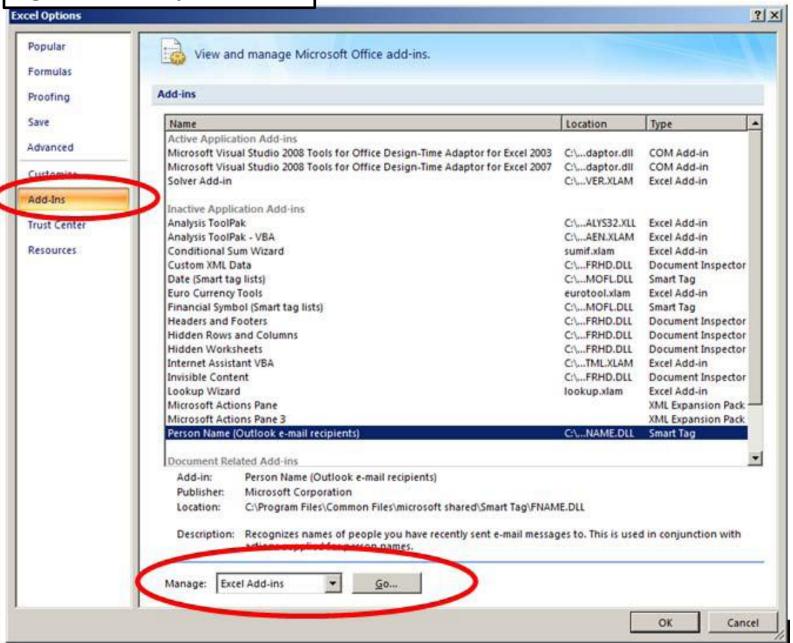
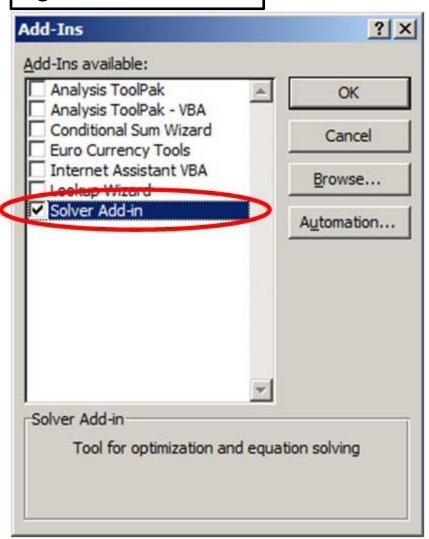
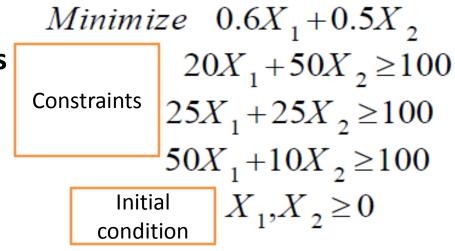
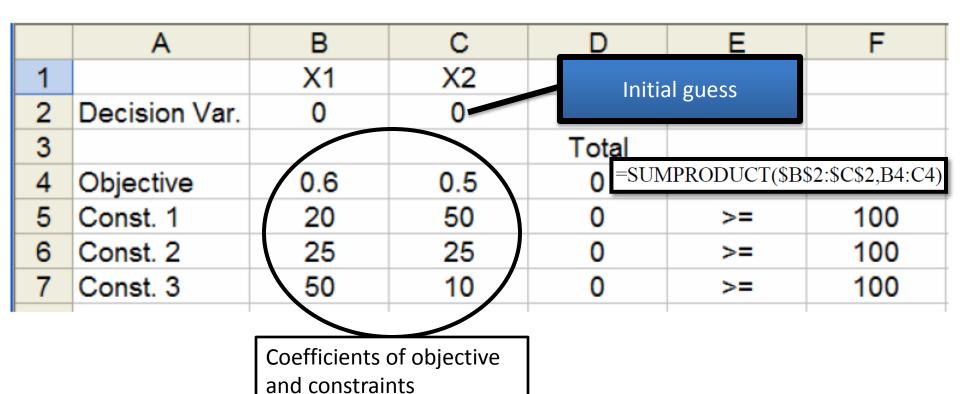


Figure 4. Add-Ins Menu

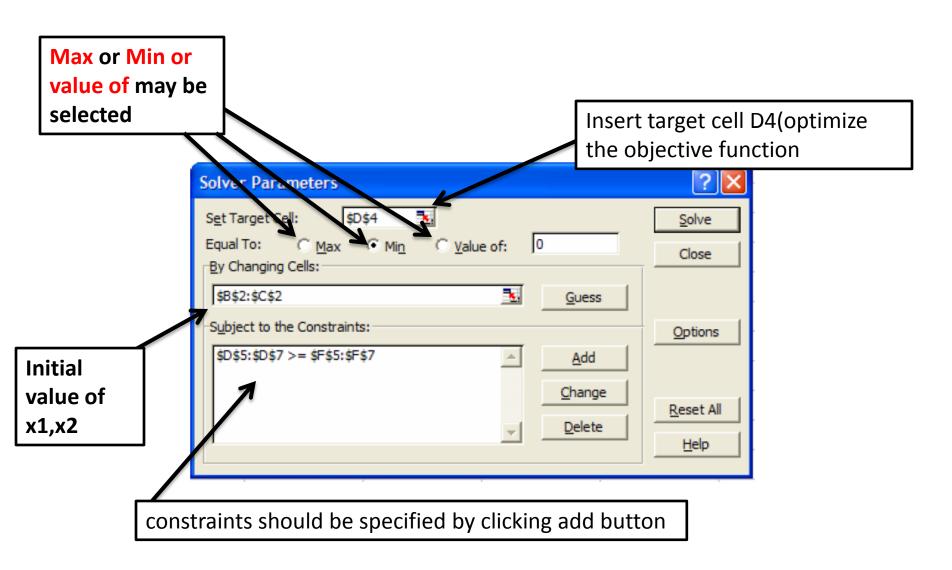


Example : Use excel solver to solve the following equations





Select solver from ribbon and this window will appear:



The **Set Target Cell** box should contain the cell location of the objective function for the problem under consideration

If Value is selected, the Solver will attempt to find a value of the Target Cell equal to whatever value is placed in the box just to the right of this selection.

The **By Changing Cells** box should contain the location of the decision variables for the problem.

Finally, the constraints must be specified in the *Subject to the Constraints* box by clicking on Add.

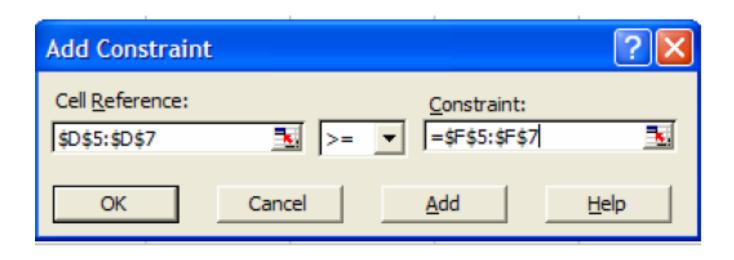
Change allows you to modify a constraint already entered and Delete allows you to delete a previously entered constraint.

Reset All clears the current problem and resets all parameters to their default values.

Options invokes the Solver options dialog box (to be discussed later).

The *Guess* selection is not particularly useful for our purposes and will not be discussed here.

When the Add button is clicked, the Add Constraint dialog box appears:



Clicking on the Cell Reference Box allows you to specify a cell location (usually a cell with a formula).

The constraint type may be set by selecting the down arrow (<=,>=,=,i) int, where int refers to integer, or bin, where bin refers to binary).

The Constraint box may contain a formula of cells, a simple cell reference, or a numerical value.

The Add button adds the currently specified constraint to the existing model and returns to the Add Constraint dialog box

The **OK button adds the current constraint to the model and returns** you to the Solver Dialog box.

Note: Solver does not assume nonnegative of the decision variables. The <u>options</u> dialog box discussed below allows you to specify that the variables must be nonnegative.

Max Time allows you to set the number of seconds before Solver will stop. Iterations, similar to Max Time,

Precision is the degree of accuracy of the solver algorithm

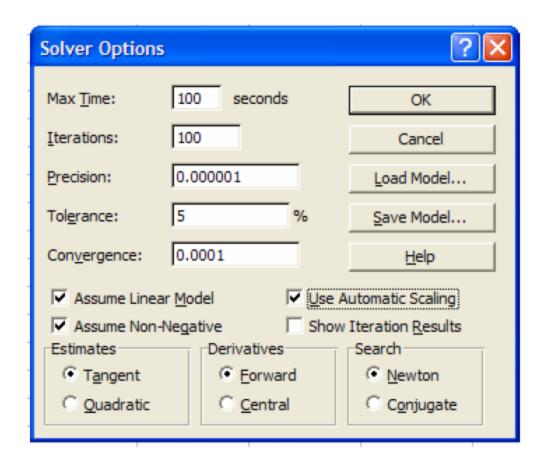
If you seek the optimal solution, Tolerance must be set to zero

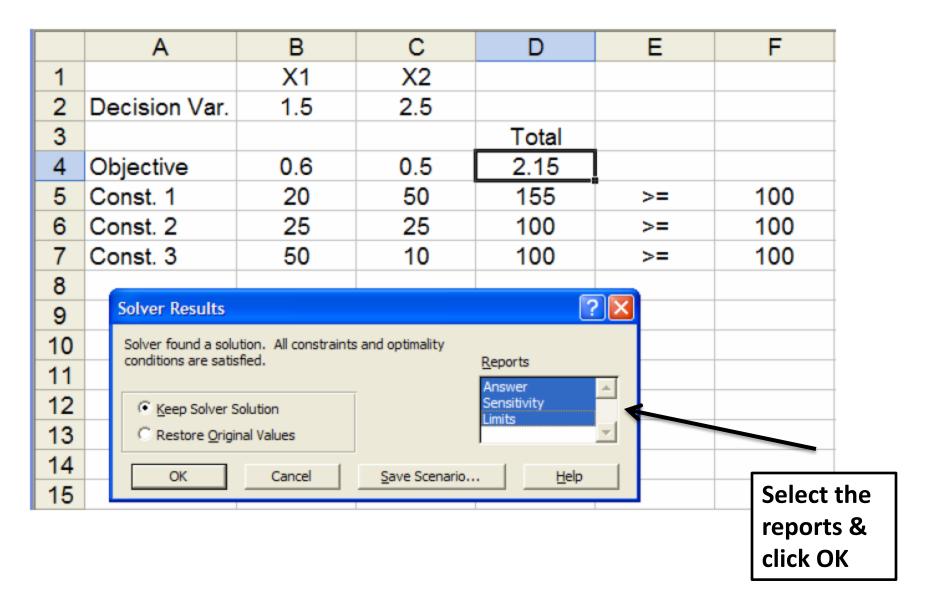
If run time becomes too long, you may wish to set this to a higher value (if you are willing to accept a solution within this percent of optimality).

If your model is a linear program or a linear integer program, you should check Assume Linear Model.

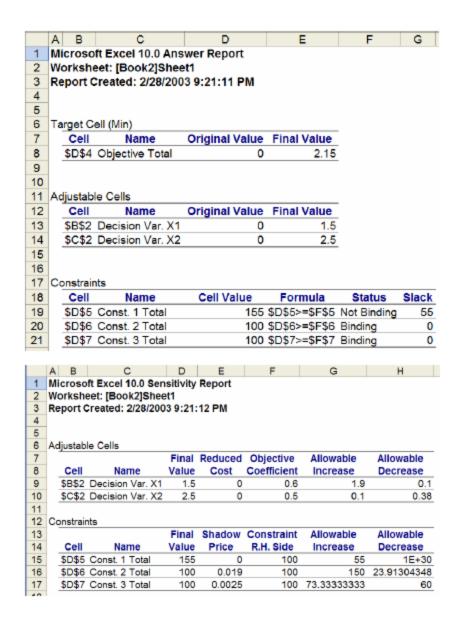
Assume Non-Negative should be checked if you want all of your changing cell values to be ≥0.

Click OK





You can see the report in the next worksheet



There are three categories of information needed for solving an optimization problem in Excel: an *Objective Function, Decision Variables, and Constraints*.

Example:

A shipping company has the capacity to move 100 tons of cargo per day by air. The company charges \$250/ton for air freight. Besides the weight constraint, the company can only move 50,000 ft³ of cargo per day because of limited volume of aircraft storage compartments. The following amounts of cargo are available for shipping each day:

Cargo	Weight (tons)	Volume (ft³/ton)
1	30	550
2	40	800
3	50	400

Maximize the profit for the shipping company.

Set up this problem:

Objective Function: Profit = 250*(Cargo1 + Cargo2+ Cargo3) (\$/week)

Decision Variables:

Cargo 1 (weight in tons)

Cargo 2 Cargo 3

Constraints:

Weight: Cargo1 + Cargo2 + Cargo3 ≤ 100

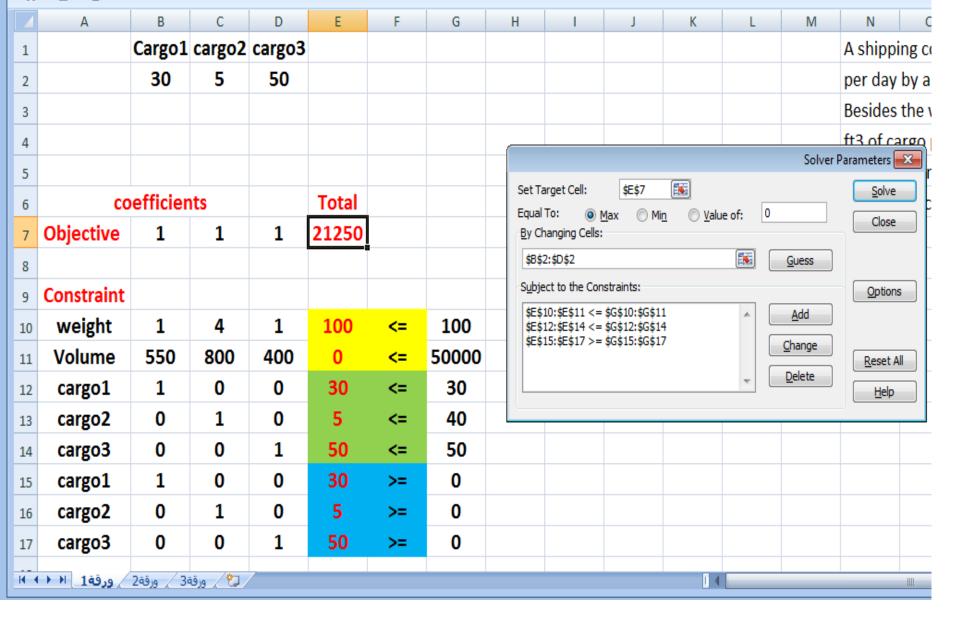
Volume: 550*Cargo1 + 800*Cargo2 +400*Cargo3 ≤ 50000

Amount 1: Cargo1 \leq 30 Amount 2: Cargo2 \leq 40 Amount 3: Cargo3 \leq 50

*Do not forget to include the trivial constraints!

Trivial 1: Cargo1 \geq 0 Trivial 2: Cargo2 \geq 0 Trivial 3: Cargo3 \geq 0

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	Α	В	С	D	E	F	G		
1		Cargo1	cargo2	cargo3					
2		30	5	50					
3									
4									
5									
6	coefficients				Total				
7	Objective	1	1	1	21250				
8	_								
9	Constraint								
10	weight	1	4	1	100	<=	100		
11	Volume	550	800	400	0	<=	50000		
12	cargo1	1	0	0	30	<=	30		
13	cargo2	0	1	0	5	<=	40		
14	cargo3	0	0	1	50	<=	50		
15	cargo1	1	0	0	30	>=	0		
16	cargo2	0	1	0	5	>=	0		
17	cargo3	0	0	1	50	>=	0		
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The Problem

A knapsack is being loaded for a camping trip. This knapsack has a maximum weight-carrying limit and a maximum load size limit. The camper can choose from 4 different food items to put into the knapsack. The selected items must maximize the overall number calories and provide at least a minimum number of grams of protein while not exceeding the maximum load size and weight-carry capacity of the knapsack.

The knapsack's load cannot exceed a weight of 10 kilograms or a volume of 0.125 m³. The load of food items must contain at least 200 grams of protein.

The load may contain any number of each of the 4 following food items:

- Candy Bar
- Sandwich
- Can of Juice
- Apple

Specific information about each food items are as follows:

A	A	В	С	D	E	F
32						
33		Object	Calories Per Object	Protein (grams) Per Object	Weight (kg) Per Object	Volume (m ³) Per Object
34		Candy Bar	90	5	0.25	0.0005
35		Sandwich	130	40	0.35	0.002
36		Juice Can	100	15	0.35	0.00075
37		Apple	40	3	0.3	0.0009
38						

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	A	В	С	D	Е	F	G	Н	1
1			x1	x2	х3	х4			
2			5	25	0	0			
3									
4		Co	efficien	its		Total			
5	objective to be maximie	90	130	100	40	3700			units
6	Protine	5	40	15	3	1025	>=	200	g
7	weight	0.25	0.35	0.35	0.3	10	<=	10	kg
8	volume	5E-04	0.002	8E-04	9E-04	0.0525	<=	0.125	m3
9									
10									
11									
12									
13									
14									

