Project4 – Joke App

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Description: My application provides customized jokes. Users can enter their desire joke types and randomly get a joke of that type

API

Name: Joke API

Description: https://sv443.net/jokeapi/v2/

URL: https://sv443.net/jokeapi/v2

Android Frontend:

The Android app's frontend is designed with simplicity in mind, featuring an EditText for users to input their desired joke type and a Button to submit their request. Upon button click, the MainActivity utilizes the Volley library to send a GET request to the JokeServlet. The response, a curated joke, is then displayed to the user in a TextView.

```
@Override
public void onClick(View v) {
    String jokeType = editTextJokeType.getText().toString();
    fetchJoke(jokeType, textViewJoke);
}
```

View for the use prompting page



Result page that fetch the relevant joke





Java Servlet Backend:

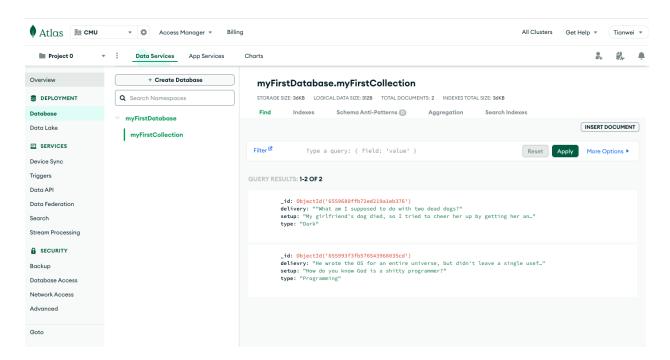
The JokeServlet handles the incoming request, fetching the joke from the Joke API based on the type specified. It parses the JSON response using the Gson library and logs the request details to a MongoDB database for analytics. Additionally, it sets the content type of the response to application/json to ensure the frontend receives the joke in the correct format.

```
URL url = new URL( spec: "https://v2.jokeapi.dev/joke/" + jokeType);
HttpURLConnection conn = (HttpURLConnection) url.openConnection();
conn.setRequestMethod("GET");
```

MongoDB

Storing logs from the MongoDB Dashboard

The MongoDB Dashboard, it has the type pf the joke, setup of the joke (the question), and the delivery (the answer)



GitHub Codespaces

