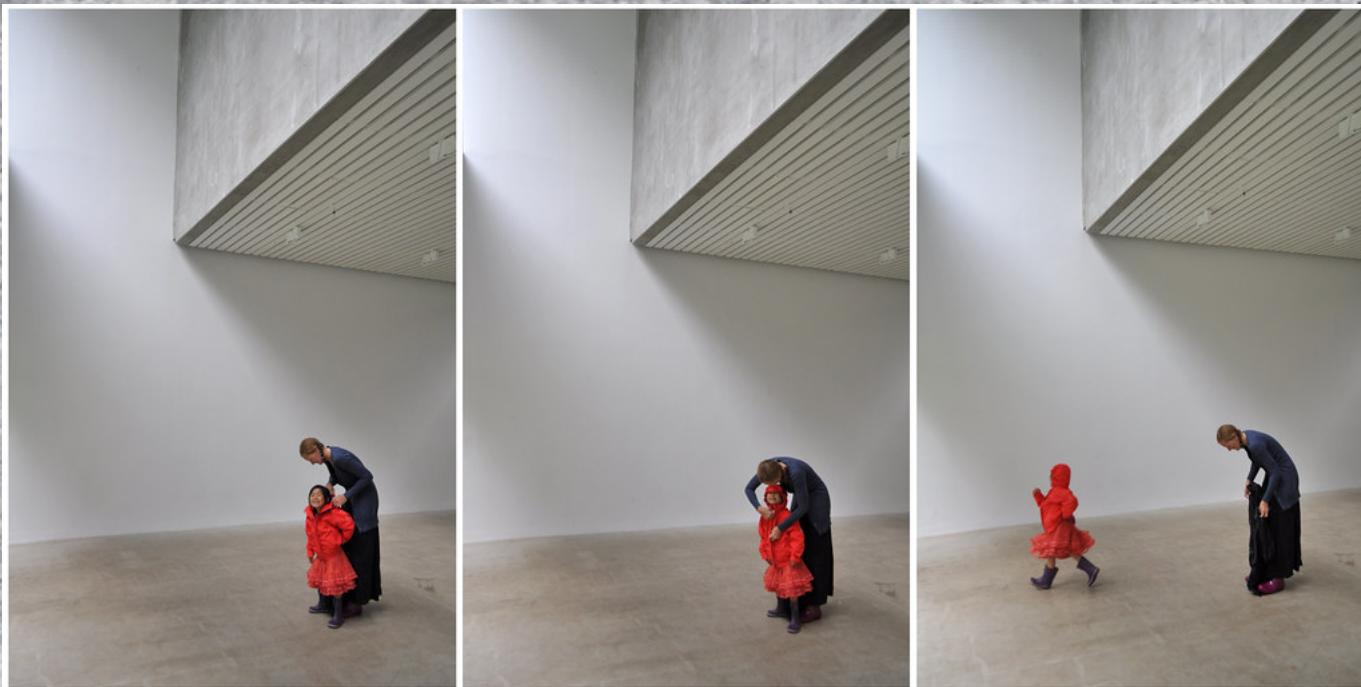


# THE ONLINE GALLERY

Final project pitch – 3d graphics – Sogang University – Ester Marie Aagaard



# THE ONLINE GALLERY

## Concept:

In the corona time many people have not been able to do the things they normally do; in the way they are used to.

An example of this is the Art school Krabbesholm in Denmark. The students of the school usually display their artworks and designs in the school's gallery building. Due to corona the students were sent home and had to present their works online instead.

But many of the online venues for art, are often 2 dimensional platforms, therefore I thought that I would build a 3-dimensional venue in which they could display their work. Initially for the students of the school, but in general as a way in which art could be explored differently. And how art across borders could be shared.



# WHAT?

I will build a 3d replica of the Bow wow Gallery four boxes, where objects can be put on display.



# HOW?

By first creating the boxes with 3d shapes, and afterwards using texture to make it look like four boxes I will create the building. Then the camera will be used, to make it possible for the user to move around in the building.

