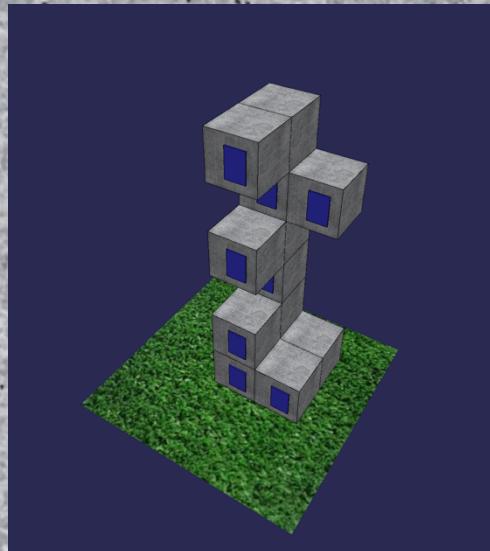


# HOUSE BLOCKS (NOW WITH CAMERA)



## CONCEPT:

TO MAKE THE CAMERA FOLLOW THE MOVEMENT OF THE BLOCKS – AND IN THIS WAY ENABLE THE USER TO EXPERIENCE THE BUILDING FROM DIFFERENT PERSPECTIVES.

## GITHUB:

[https://github.com/estermarieAA/3dgraphics/tree/master/Houseblocks\\_withcamera](https://github.com/estermarieAA/3dgraphics/tree/master/Houseblocks_withcamera)

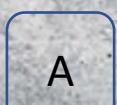
## PROGRAM:

[https://estermarieaa.github.io/3dgraphics/Houseblocks\\_withcamera/](https://estermarieaa.github.io/3dgraphics/Houseblocks_withcamera/)

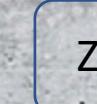
MADE BY\_  
ESTER MARIE AAGAARD

### INSTRUCTIONS:

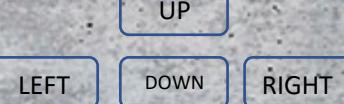
#### MOVE BUILDING BLOCK



#### CHANGE FLOOR



#### SPACE – NEW BUILDING



#### CAMERA MOVEMENT

#### CAMERA TILT

