Test Evidence:

```
Inside Destructor
The circles created are :
(0,0):4
(0,0):12
(-2, -9):11
(4,5):7
(7,8):9
(2,-5):11
The number of circles using getCount method is 6
The number of circles remaining is 6
Inside Destructor
The number of circles remaining is 2
The circles created are :
(0,0):4
(4,5):7
(3,4):7
(-2,-4):4
The number of circles using getCount method is 4
The number of circles remaining is 4
Inside Destructor
```

```
(0,0):4
(0,0):12
(-2,-9):11
(4,5):7
(7,8):9
(2,-5):11
The number of circles using getCount method is 6
The number of circles remaining is 6
Inside Destructor
The number of circles remaining is 2
The circles created are :
(0,0):4
(4,5):7
(3,4):7
(-2,-4):4
The number of circles using getCount method is 4
The number of circles remaining is 4
Inside Destructor
Program ended with exit code: 0
```