# Week-3: Code-along

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# I. Code to edit and execute

To be submitted on canvas before attending the tutorial

Loading packages

```
# Load package tidyverse
```

#### Assigning values to variables

```
# Example a.: execute this example
x <- 'A'

# Complete the code for Example b and execute it
x <- 'Apple'

# Complete the code for Example c and execute it
x <- FALSE

# Complete the code for Example d and execute it
x <- 5L

# Complete the code for Example e and execute it
x <- 5</pre>

# Complete the code for Example e and execute it
x <- 1i
```

#### Checking the type of variables

```
# Example a.: execute this example
x <- 'A'
typeof(x)</pre>
```

```
## [1] "character"
```

```
\# Complete the code for Example b and execute it
x <- 'Apple'
typeof(x)
## [1] "character"
# Complete the code for Example c and execute it
x <- FALSE
typeof(x)
## [1] "logical"
\# Complete the code for Example d and execute it
x <- 5L
typeof(x)
## [1] "integer"
# Complete the code for Example e and execute it
x <- 5
typeof(x)
## [1] "double"
\# Complete the code for Example f and execute it
x <- 1i
typeof(x)
## [1] "complex"
Need for data types
# import the cat-lovers data from the csv file you downloaded from canvas
library(tidyverse)
read_csv("cat_lovers.csv")
## # A tibble: 60 x 3
##
     name
                     number_of_cats handedness
##
      <chr>
                     <chr>
                                    <chr>>
## 1 Bernice Warren 0
                                    left
## 2 Woodrow Stone 0
                                    left
## 3 Willie Bass
                                    left
                     1
## 4 Tyrone Estrada 3
                                    left
## 5 Alex Daniels 3
                                    left
## 6 Jane Bates
                                    left
## 7 Latoya Simpson 1
                                    left
## 8 Darin Woods
                   1
                                    left
                                    left
## 9 Agnes Cobb
                     0
## 10 Tabitha Grant 0
                                    left
## # i 50 more rows
```

```
# Assign the variable to the dataset
cat_lovers <- read_csv("cat_lovers.csv")

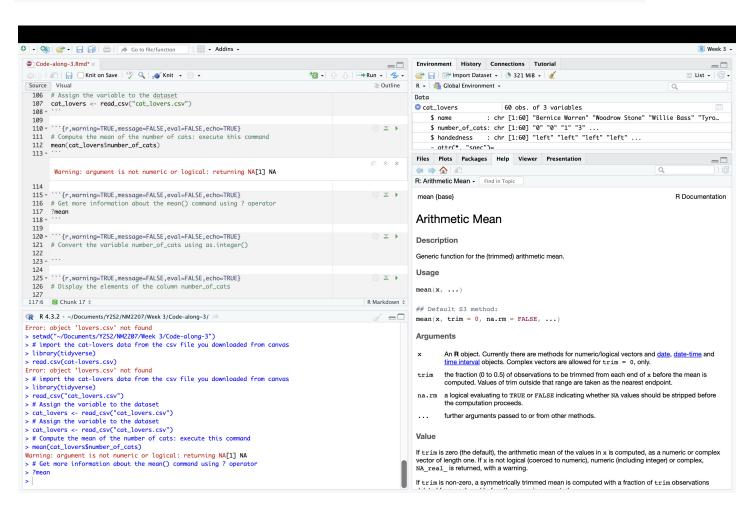
# Compute the mean of the number of cats: execute this command
mean(cat_lovers$number_of_cats)

## Warning in mean.default(cat_lovers$number_of_cats): argument is not numeric or
## logical: returning NA

## [1] NA

## Get more information about the mean() command using ? operator
?mean</pre>
```

knitr::include\_graphics("/Users/EstherKho/Documents/Y2S2/NM2207/Week 3/Code-along-3/mean.jpg")



```
# Convert the variable number_of_cats using as.integer()
mean(as.integer(cat_lovers$number_of_cats))
```

## Warning in mean(as.integer(cat\_lovers\$number\_of\_cats)): NAs introduced by
## coercion

#### ## [1] NA

# # Display the elements of the column number\_of\_cats cat\_lovers\$number\_of\_cats

```
##
    [1] "0"
    [2] "0"
##
##
    [3] "1"
    [4] "3"
##
##
    [5]
        "3"
##
    [6] "2"
    [7] "1"
##
    [8] "1"
##
##
   [9]
        "0"
## [10] "0"
## [11] "0"
        "0"
## [12]
## [13]
        "1"
## [14] "3"
## [15] "3"
## [16]
        "2"
## [17] "1"
## [18] "1"
## [19] "0"
## [20]
        "0"
## [21] "1"
## [22]
        "1"
        "0"
## [23]
## [24]
        "0"
## [25]
       "4"
## [26] "0"
        "0"
## [27]
## [28]
        "0"
## [29]
        "0"
## [30] "0"
## [31]
        "0"
## [32]
        "0"
## [33]
        "0"
        "0"
## [34]
## [35]
        "0"
## [36]
        "0"
## [37]
        "0"
## [38]
        "0"
## [39]
        "0"
## [40]
        "0"
## [41]
        "0"
## [42]
        "0"
## [43]
        "1"
        "3"
## [44]
## [45]
        "3"
## [46]
        "2"
## [47] "1"
## [48] "1.5 - honestly I think one of my cats is half human"
## [49] "0"
```

```
## [50] "0"
## [51] "1"
## [52] "0"
## [53] "1"
## [54] "three"
## [55] "1"
## [56] "1"
## [57] "1"
## [58] "0"
## [59] "0"
## [60] "2"
# Display the elements of the column number_of_cats after converting it using as.numeric()
as.numeric(cat_lovers$number_of_cats)
## Warning: NAs introduced by coercion
## [1] 0 0 1 3 3 2 1 1 0 0 0 0 1 3 3 2 1 1 0 0 1 1 0 0 4
## [26] 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 1 3 3 2 1 NA 0 0
## [51] 1 0 1 NA 1 1 1 0 0 2
Create an empty vector
# Empty vector
x <- vector()
# Type of the empty vector
typeof(x)
## [1] "logical"
Create vectors of type logical
# Method 1
x<-vector("logical",length=5)</pre>
# Display the contents of x
print(x)
## [1] FALSE FALSE FALSE FALSE
\# Display the type of x
print(typeof(x))
## [1] "logical"
# Method 2
x<-logical(5)
\# Display the contents of x
print(x)
```

```
## [1] FALSE FALSE FALSE FALSE
\# Display the type of x
print(typeof(x))
## [1] "logical"
# Method 3
x<-c(TRUE, FALSE, TRUE, FALSE, TRUE)
\# Display the contents of x
print(x)
## [1] TRUE FALSE TRUE FALSE TRUE
\# Display the type of x
print(typeof(x))
## [1] "logical"
Create vectors of type character
# Method 1
x<-vector("character",length=5)</pre>
# Display the contents of x
print(x)
## [1] "" "" "" ""
# Display the type of x
print(typeof(x))
## [1] "character"
# Method 2
x<-character(5)
\# Display the contents of x
print(x)
## [1] "" "" "" ""
\# Display the type of x
```

## [1] "character"

print(typeof(x))

```
# Method 3
x<-c('A','b','r','q')
\# Display the contents of x
print(x)
## [1] "A" "b" "r" "q"
\# Display the type of x
print(typeof(x))
## [1] "character"
Create vectors of type integer
# Method 1
x<-vector("integer",length=5)</pre>
\# Display the contents of x
print(x)
## [1] 0 0 0 0 0
\# Display the type of x
print(typeof(x))
## [1] "integer"
# Method 2
x<-integer(5)
\# Display the contents of x
print(x)
## [1] 0 0 0 0 0
# Display the type of x
print(typeof(x))
## [1] "integer"
# Method 3
x < -c(1,2,3,4,5)
\# Display the contents of x
print(x)
## [1] 1 2 3 4 5
```

```
\# Display the type of x
print(typeof(x))
## [1] "double"
# Method 4
x < -seq(from=1, to=5, by=0.1)
\# Display the contents of x
print(x)
## [1] 1.0 1.1 1.2 1.3 1.4 1.5 1.6 1.7 1.8 1.9 2.0 2.1 2.2 2.3 2.4 2.5 2.6 2.7 2.8
## [20] 2.9 3.0 3.1 3.2 3.3 3.4 3.5 3.6 3.7 3.8 3.9 4.0 4.1 4.2 4.3 4.4 4.5 4.6 4.7
## [39] 4.8 4.9 5.0
# Display the type of x
print(typeof(x))
## [1] "double"
# Method 5
x<-1:5
\# Display the contents of x
print(x)
## [1] 1 2 3 4 5
\# Display the type of x
print(typeof(x))
## [1] "integer"
Create vectors of type double
# Method 1
x<-vector("double",length=5)
\# Display the contents of x
print(x)
## [1] 0 0 0 0 0
\# Display the type of x
print(typeof(x))
## [1] "double"
```

```
# Method 2
x<-double(5)
\# Display the contents of x
print(x)
## [1] 0 0 0 0 0
\# Display the type of x
print(typeof(x))
## [1] "double"
# Method 3
x < -c(1.787, 0.63573, 2.3890)
\# Display the contents of x
print(x)
## [1] 1.78700 0.63573 2.38900
\# Display the type of x
print(typeof(x))
## [1] "double"
Implicit coercion
# Create a vector
x < -c(1.8)
\# Check the type of x
typeof(x)
Example 1
## [1] "double"
# Add a character to the vector
x <- c(x, 'a')
# Check the type of x
typeof(x)
## [1] "character"
```

```
# Create a vector
x \leftarrow c(TRUE)
\# Check the type of x
typeof(x)
Example 2
## [1] "logical"
# Add a number to the vector
x < -c(x,2)
# Check the type of x
typeof(x)
## [1] "double"
# Create a vector
x <- c('a')
\# Check the type of x
typeof(x)
Example 3
## [1] "character"
# Add a logical value to the vector
x \leftarrow c(x, TRUE)
\# Check the type of x
typeof(x)
## [1] "character"
# Create a vector
x \leftarrow c(1L)
\# Check the type of x
typeof(x)
Example 4
## [1] "integer"
# Add a number to the vector
x < -c(x, 2)
# Check the type of x
typeof(x)
```

## [1] "double"

#### **Explicit coercion**

```
# Create a vector
x \leftarrow c(1L)
# Check the type of x
typeof(x)
Example 1
## [1] "integer"
# Convert the vector to type character
x <- as.character(x)</pre>
# Check the type of x
typeof(x)
## [1] "character"
# Create a vector
x <- c('A')
\# Check the type of x
typeof(x)
Example 2
## [1] "character"
# Convert the vector to type double
x <- as.numeric(x)
## Warning: NAs introduced by coercion
\# Check the type of x
typeof(x)
## [1] "double"
Accessing elements of the vector
```

```
# Create a vector
x <- c(1,10,9,8,1,3,5)
```

```
# Access one element with index 3
x[3]
## [1] 9
# Access elements with consecutive indices, 2 to 4: 2,3,4
x[2:4]
## [1] 10 9 8
# Access elements with non-consecutive indices, 1,3,5
x[c(1,3,5)]
## [1] 1 9 1
# Access elements using logical vector
x[c(TRUE,FALSE,FALSE,TRUE,FALSE,FALSE,TRUE)]
## [1] 1 8 5
\# Access elements using the conditional operator <
x[x<10]
## [1] 1 9 8 1 3 5
Examining vectors
# Display the length of the vector
print(length(x))
## [1] 7
# Display the type of the vector
print(typeof(x))
## [1] "double"
# Display the structure of the vector
print(str(x))
## num [1:7] 1 10 9 8 1 3 5
## NULL
```

 ${\bf Lists}$ 

```
# Initialise a named list
my_pie = list(type="key lime", diameter=7, is.vegetarian=TRUE)
# display the list
my_pie
## $type
## [1] "key lime"
## $diameter
## [1] 7
## $is.vegetarian
## [1] TRUE
# Print the names of the list
names(my_pie)
## [1] "type"
                       "diameter"
                                       "is.vegetarian"
# Retrieve the element named type
my_pie$type
# Retrieve a truncated list
my_pie["type"]
## $type
## [1] "key lime"
# Retrieve the element named type
my_pie[["type"]]
## [1] "key lime"
# Install package
install.packages("openintro")
# Load the package
library(openintro)
# Load package
library(tidyverse)
# Catch a glimpse of the data-set: see how the rows are stacked one below another
glimpse(loans_full_schema)
```

```
# Selecting categoric variables
loans <- loans_full_schema %>%
    select() # type the chosen columns as in the lecture slide
# View the columns stacked one below another
glimpse(loans)
```

## Exploring data-sets