

ESTHER SHIN

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EXPERIENCE

Splunk | San Francisco, CA

Sept 2022 - Feb 2023

Software Engineer

- Developed and designed an internal REST API service tool to ingest, parse, and report test data across multiple teams, testing services, frameworks, and abstractions into a single unified view
- System includes Golang schema server, Python, Docker orchestrator, GitLab Native CI, AWS Cassandra, AWS RDS, AWS S3, and Kubernetes
- Refactored a large codebase to increase readability, optimize process runtimes, and eliminate tech debt
- Resolved server latency issues by automating database cleanups with scheduled pipelines and Python script
- Implemented and maintained monitoring systems and on-call escalation policies for uptime, latency, and health of internal and external test services such as TestRail, Cypress.io, and Sauce Labs

Splunk | Remote

May 2021 - Sept 2021

Software Engineer in Test Intern

- Created a searchable test report dashboard based on Jenkins build data with drill-downs in SPL and JavaScript
- Built GitLab CI pipelines to build, deploy, and monitor automated tests for product support applications

EDUCATION

University of California, Berkeley

Aug 2018 - May 2022

- Bachelor of Science, Electrical Engineering and Computer Science
- Berkeley Certificate in Design Innovation

GPA: 3.7/4.0

Awards/Honors: Gates Scholar; Meta ABCS Scholar; Rewriting the Code Member

Relevant Coursework: Algorithms, Data Structures, Security, Databases, Artificial Intelligence, Machine Structures, User Interface, Cloud Computing and SaaS, Discrete Mathematics and Probability Theory, Information Systems

PROJECTS

Dino-soar

May 2022

- Programmed a web game that uses machine learning and p5.js for motion-based controls and customization

Regulus

Apr 2021

- Engineered a file storing and sharing system using cryptography to protect against malicious users in Golang
- Applied Public Key Encryptions, Digital Signatures, HMACs, HKDFs, and Symmetric Encryption procedures

RookieDB

Jan 2021

- Developed a database with efficient join algorithms, query optimization, multi-granularity locking, and recovery
- Constructed in Java with unit testing for up to 90% code coverage

InTune

May 2020

- Collaborated in a team to build an iOS app that creates musical compatibility scores for 2 Spotify users
- Utilized Spotify SDK and Cloud Firestore to set up application, with support for networking and persistency

LEADERSHIP

Society of Women Engineers | Berkeley, CA

Aug 2019 - May 2022

Webmaster

- Managed the community forum and website, adding new features with HTML, CSS, JavaScript, and Bootstrap
- Led a committee of mentees with bi-weekly meetings, socials, and technical development workshops

UC Berkeley EECS Department | Berkeley, CA

Jan 2019 - Dec 2019

Undergraduate Lab Assistant

- Instructed 35 students over 19 weekly labs on abstraction, recursion, time complexity, and concurrency

SKILLS

Programming Languages: Python, Go, Java, C, HTML, CSS, JavaScript, YAML, Bash, Swift, Scheme, RISC-V, SQL, SPL

Technical: Git, Agile, CI/CD, GDB, AWS, Kubernetes, Docker, Firebase, React, Bootstrap, Spark, Grafana, Figma, Arduino