

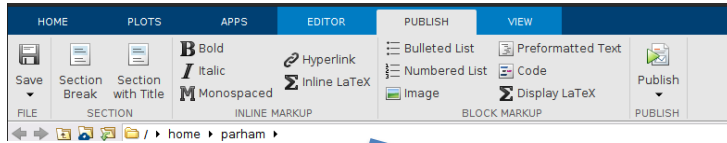
Lab Session 02

09/06/2024

ENME 303 Computational Methods for Engineers

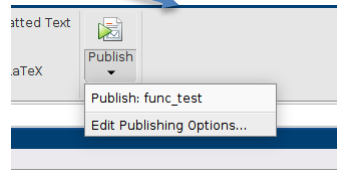
Slides adapted from Parham Oveissi (2023)

Publishing MATLAB Codes

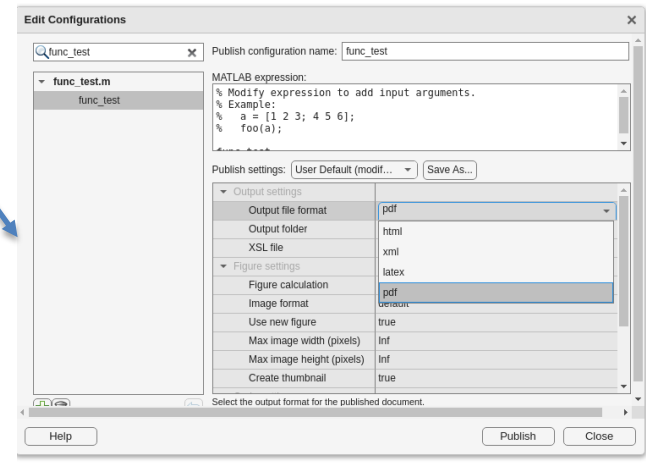


Go to the PUBLISH tab

Click in Edit
Publishing Options



Change the output format to
pdf and then click on publish

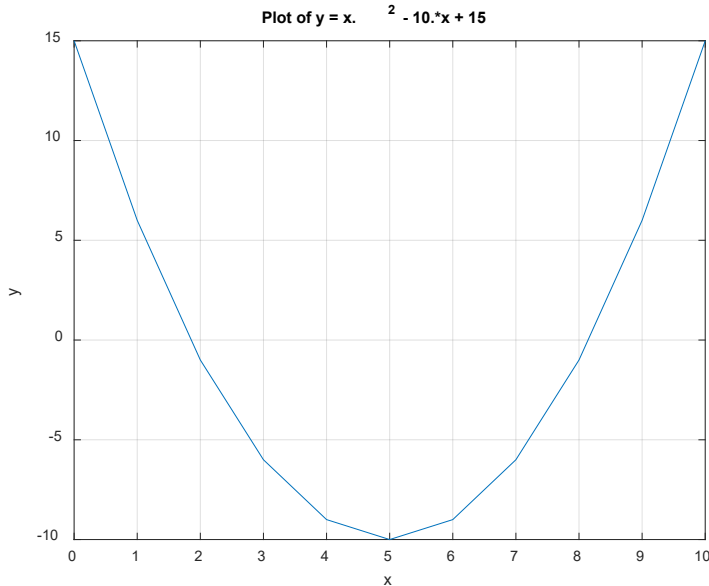


Plot

- `plot (x, y, 'Color Linestyle Marker', 'linewidth' ,3)`
 - plots the vector `y` with respect to `x`.

Color		Marker Style		Line Style	
y	yellow	.	point	-	solid
m	magenta	o	circle	:	dotted
c	cyan	x	x-mark	- .	dash-dot
r	red	+	plus	- -	dashed
g	green	*	star	<none>	no lines
b	blue	s	square		
w	white	d	diamond		
k	black	v	triangle (down)		
		^	triangle (up)		
		<	triangle (left)		
		>	triangle (right)		
		p	pentagram		
		h	hexagram		
		<none>	no marker		

title, xlabel, ylabel, grid



```
x = 0:1:10;  
y = x.^2 - 10.*x + 15;  
plot(x,y);  
title('Plot of y = x.^2 - 10.*x + 15');  
xlabel('x');  
ylabel('y');  
grid on;
```

Multiple Plots

- Making a new figure:

```
>> figure;
```

```
>> plot(x1,y1)
```

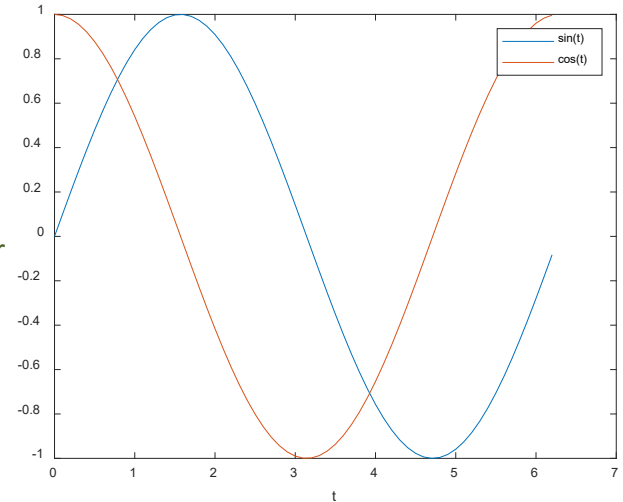
```
>> hold on %Allows plotting multiple traces on top of each other
```

```
>> plot(x2,y2)
```

```
>> legend ('sin(t)', 'cos(t'))
```

- subplot?!
- semilogx?!
- semilogy?!
- plotyy?!

Use doc <function name> for more information



Loops (for loop)

- The for loop is a loop that executes a block of statements a specified number of times.

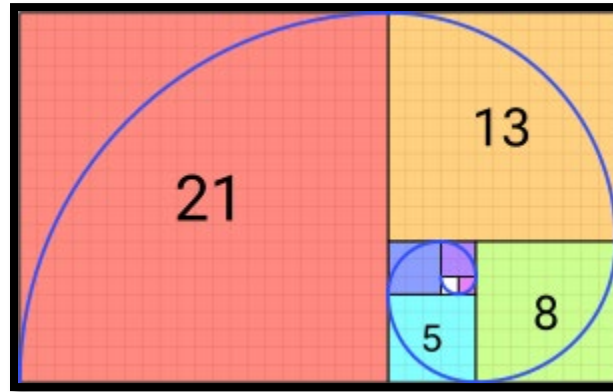
```
for k = i : T : n  
    commands f(k)  
end
```

```
for i = 0:10  
    disp(i)  
end
```

```
for  $k_1 = i_1:T_1:n_1$   
    for  $k_2 = i_2:T_2:n_2$   
        .  
        .  
        commands  $f(k_1, k_2)$   
        .  
        .  
    end  
end
```

For Loop Example

- [Fibonacci Sequence](#) :
 - 0, 1, 1, 2, 3, 5, 8, 13, 21, 34, 55, 89, 144, ...
 - $x(1) = 1$, $x(2) = 2$, $x(n) = x(n-1) + x(n-2)$ for $n \geq 3$
- [Golden Ratio](#):
 - $\frac{x(n)}{x(n-1)}$



Loops (while loop)


- A while loop is a block of statements that are repeated indefinitely as long as some condition is satisfied.

```
while dynamic logical expression  
    commands  
    updating dynamic logical expression  
end
```

```
i = 1;  
while i<=5  
    fprintf('i = %0.0f\n', i)  
    i = i + 1;  
end
```



if, else, elseif

```
if logical expression  
    commands  
end
```



```
N = input('Enter a Number: ');  
flag = 0;  
if N > 70  
    flag = 1;  
end  
fprintf('flag is: %0.0f\n', flag);
```

```
if logical expression  
    commands 1  
else  
    commands 2  
end
```



```
N = 10;  
if rem(N,2) == 0  
    fprintf('Number is even \n');  
else  
    fprintf('Number is odd \n');  
end
```

```
if logical expression 1  
    commands 1  
elseif logical expression 2  
    commands 2  
.  
.  
elseif logical expression n-1  
    commands n-1  
else  
    commands n  
end
```

break and continue

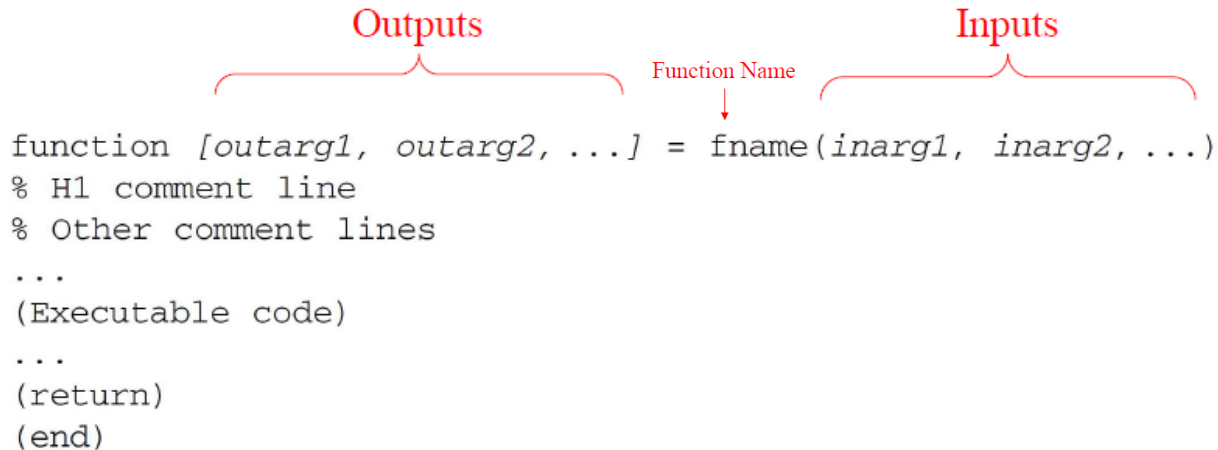
```
for k = i : T : n
    if logical expression
        break or continue
    end
    commands f (k)
end
```



```
for i = 1:1:5
    if i == 3
        break or continue
    end
    fprintf('i = %0.0f\n', i)
end
```

Functions

- Each ordinary MATLAB function should be placed in a file with the same name (including capitalization) as the function along with the file extension “.m”. For example, if a function is named `My_fun`, that function should be placed in a file named `My_fun.m`.



The diagram illustrates the syntax of a MATLAB function. Red curly braces above the code identify the components: 'Outputs' for the output arguments, 'Function Name' for the function name (indicated by a red arrow), and 'Inputs' for the input arguments. The code is as follows:

```
function [outarg1, outarg2, ...] = fname(inarg1, inarg2, ...)
% H1 comment line
% Other comment lines
...
(Executable code)
...
(return)
(end)
```

Functions

- A function is invoked by naming it in an expression together with a list of actual arguments. A function can be invoked by typing its name directly in the Command Window or by including it in a script file or another function.



```
function [outarg1, outarg2, ...] = fname(inarg1, inarg2, ...)  
% H1 comment line  
% Other comment lines  
...  
(Executable code)  
...  
(return)  
(end)
```

```
>> fname (x , y, ...)
```

Thanks!