

Professor Beebe
Fall 2020

Creative Project Guidelines (100 points)

Objective: The purpose of this assignment is to provide students an opportunity to further pursue a topic related to our class. Students have the option to choose a project that draws upon their individual creative interests and skills. By completing this project, students will have a finished product that demonstrates what they have learned in this class.

Students are welcome to complete creative projects with a partner or work on their own.

Project due dates: Completed creative projects are due by Sunday, December 6th at 11:59 pm on Canvas. Creative project proposals are due to Professor Beebe for feedback no later than Sunday, November 15th.

Topics: Students are welcome to choose any topic relevant to this course for the creative project. Professor Beebe will also provide a list of suggested topics.

Project proposals: Students will complete a project proposal to share with Professor Beebe for final approval no later than Sunday, November 15th. The purpose of the proposal is to ensure that student's projects fulfill the goals of the assignment and meet the project criteria. With the proposal, the student and Professor Beebe will agree on clear guidelines that meet the student's individual project. (For example, if a student decides to create a podcast, the proposal will identify how long the podcast will be.)

Guidelines: Creative projects must meet the following criteria. (In the project proposal, students will explain how the proposed project will meet these criteria.)

#1: Relevance	
Topic relates to course content and uses vocabulary or listening skills acquired in this class	
#2: Quality	
Project is appropriate in length or scope for the given medium (determined with project proposal)	
#3: Research	

Student consults two academic sources related to the chosen topic and incorporates information from these sources into the project (Academic sources: books, journal articles, or approved websites)	
Student cites their sources in the Creative Project Reflection Write-Up	
#4: Creativity	
Student creates a project that reflects both the knowledge they've learned in class and their individual creative interests and skills	
#5: Feasibility	
Student's proposed project is feasible considering material resources and time	

Grading: Professor Beebe will assess creative projects using the following:

Creative Project Rubric

Criteria	Full Points	Partial Points	No points
Student completes a project proposal	10 points: Proposal is complete and turned in on time (by November 15th)	5: Proposal is incomplete or late (after November 15th)	0: Student does not complete a project proposal
Student incorporates feedback from the proposal into the final project	10: Final project meets agreements from the proposal	5: Final project only incorporates some feedback	0: Student does not complete a project proposal or final project has not incorporated any feedback or agreements from the proposal
Project meets each of the five guidelines (Relevance, Quality, Research, Creativity, and Feasibility)	50: Final project meets all five guidelines	25: Project meets at least half of the guidelines	0: Project meets less than half of the guidelines

Student shares project with the class online and comments on other students' projects	10: Student shares final project on Canvas discussion board and comments on at least two classmates' projects	5: Student shares final project online but does not engage with other students' projects	0: Student does not share project with the class
Student completes a Creative Project Reflection Write-Up	10: Student completes a Write-Up	5: Student partially completes a Write-Up (at least half of the reflection questions)	0: Student does not complete a Write-Up (or addresses less than half of the questions)
Student cites at least two academic sources used for the project in the Creative Project Reflection Write-Up	10: Student cites two academic sources (at least)	5: Student cites less than two academic sources (or cites non-academic sources)	0: Student does not cite any sources
Total:	100 points possible		

Project Timeline:

- September - October:
 - Gather ideas for creative project
 - Send project proposal to Professor Beebe for feedback
- November:
 - Confirm project proposal with Professor Beebe no later than November 15th
 - Creative project workday in class (see course calendar) - get feedback from classmates
- December:
 - Creative Projects due on Canvas by December 6th at 11:59 pm (Canvas discussion board)
 - Comment on classmates' projects by Sunday, December 13th

Creative Project Proposal: In your project proposal (on Canvas) you will complete the following questions:

1. What is your chosen project topic?

2. How does this topic relate to our course? (What vocabulary or skills from our class will you use in this project?)
3. Which aspects of this topic will you cover in your project?
4. What will you create for this project?
5. Explain the scope or length of your proposed project.
6. What materials will you need for this project? Do you have access to these materials?
7. How long do you anticipate this project will take you to create? Please summarize your anticipated timeline to complete the project.
8. What academic sources will you consult for this project? If you have not found any sources yet, where will you go to look?
9. What do you hope to gain from completing this project?
10. Do you have any questions or concerns about the project?

Creative Project Reflection Write-Up: After completing your creative project, please answer the following questions (on Canvas):

1. Why did you choose to do this particular creative project?
2. What creative skills did you use in making this project? Which skills did you already have and which did you acquire or strengthen for this project?
3. What did you learn about your chosen topic from creating your project?
4. If you were to continue or expand upon this project, what would you do?
5. Which academic sources did you consult in creating your project? Please cite them here using MLA format.