



SteelSeries Rival 600 Gaming Mouse

Sensor System

- SteelSeries TrueMove3+ Dual Sensor System

Primary Sensor

- TrueMove 3 Optical Gaming Sensor

Secondary Sensor

- Depth Sensing Linear Optical Detection

CPI

- 100–12000 in 100 CPI Increments

IPS

- 350+, on SteelSeries QcK surfaces

Acceleration

- 50G

Hardware Acceleration

- None (Zero Hardware Acceleration)

Lift Off Distance

- Customizable, 0.5–2 mm

Top Material

- Black Soft Touch

Core Construction

- Fiber-Reinforced Plastic

Shape

- Ergonomic, Right-Handed



Grip Style

- Universal

Number of Buttons

- 7

Switch Type

- SteelSeries Switch, rated for 60 million clicks

Illumination

- 8 RGB Zones, Independently Controlled

Weight

- 96 g / 3.3 ounces without cable.
- Customizable up to 128 g / 4.5 ounces

Length

- 131 mm / 5.2 inches

Width

- 62 mm (front), 62 mm (middle), 69 mm (back)
- 2.4 inches (front), 2.4 inches (middle), 2.7 inches (back)

Height

- 27 mm (front), 43 mm (back)
- 1.1 inches (front), 1.7 inches (back)

Cable Type

- Detachable, Soft Rubber

Cable Length

- 2 m / 6.5 ft

OS

- Windows, Mac, and Linux. USB port required



Software

- SteelSeries Engine 3.11.10, for Windows (7 or newer) and Mac OSX (10.8 or newer)