ASUS ROG Swift PG32UQX Gaming Monitor

- Panel Size (inch): 32
- Aspect Ratio: 16:9
- Color Space (DCI-P3): 98%
- Color Space (sRGB): 160%
- Panel Type: IPS
- Panel Backlight: Mini-LED
- True Resolution: 3840x2160
- Display Viewing Area (HxV): 708.48 x 398.52 mm
- Display Surface: Non-Glare
- Pixel Pitch: 0.185mm
- Brightness (Max): 500cd/㎡
- Brightness (HDR, Peak): 1,400 cd/㎡
- Contrast Ratio: 1000:1
- Contrast Ratio (HDR, Max): 400,000:1
- Viewing Angle (CR≧10): 178°/ 178°
- Response Time: 4ms (GTG)
- Display Colors: 1073.7M (10 bit)
- Flicker free: Yes
- HDR (High Dynamic Range) Support: HDR10
- Dynamically Local Dimming: Yes
- Refresh Rate (max): 144Hz
- Color Accuracy: △E≦ 2
- Game Plus: Yes
- Low Blue Light: Yes
- HDCP Support: Yes, 2.3
- Game Visual: Yes
- VRR Technology: G-SYNC® ULTIMATE
- Dark Boost: Yes
- DisplayPort 1.4 DSC: x 1
- HDMI (v2.0): x 3
- Earphone jack: Yes
- USB Ports: Yes (2 ports USB 3.1, 1 port USB 2.0)
- Digital Signal Frequency: HDMI: 30~150 KHz (H) / 24~144 Hz (V)
- DisplayPort: 255~255 KHz (H) / 1~144 Hz (V)
- Power Consumption: <58.47W
- Power Saving Mode: <0.5W
- Power Off Mode: <0.3W
- Voltage: 100-240V, 50/60Hz
- Tripod Socket: Yes
- Tilt: Yes (+20° ~ -5°)
- Swivel: Yes (+20° ~ -20°)
- Height Adjustment: 0~70mm
- VESA Wall Mounting: 100x100mm
- Lighting effect (Aura): Aura Sync
- Kensington Lock: Yes
- Phys. Dimension with Stand (WxHxD): 727 x (504~574) x 306 mm
- Phys. Dimension without Stand (WxHxD): 727 x 441 x 95 mm
- Box Dimension (WxHxD): 863 x 610 x 284 mm
- Net Weight with Stand: 10.9 Kg
- Net Weight without Stand: 7.6 Kg

- Gross Weight: 17.3 Kg
- Physical Dimension (W x H x D): 557.0 x 499.0 x 247.0 mm