

# Is `image()` Everything?

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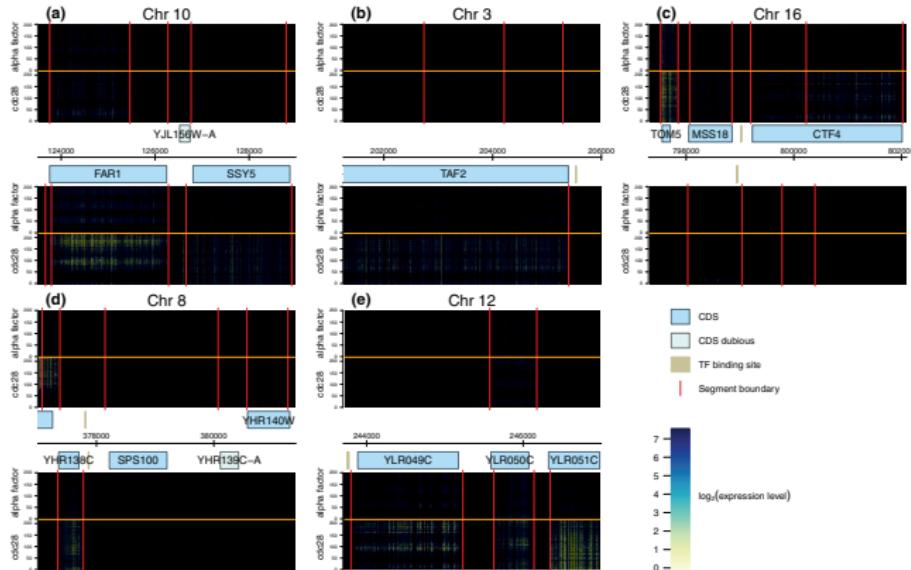
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# Raster support in R graphics

- From version 2.11.0 R has native support for **raster images**.
  - `as.raster()`
  - `rasterImage()`
  - `grid.raster()`
  - prior to that, raster images were drawn as a matrix of rectangles.
- So what?

# The original reason

- Do raster graphical elements the right way.
  - Some sorts of plots, e.g., heatmaps, contain graphical elements that are naturally raster in nature.



# The original reason

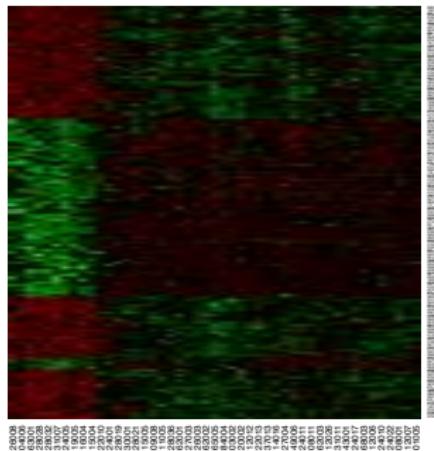
- Practical considerations:

- Smaller files.

For example, the PDF versions of the heatmap below using rectangles vs raster are 45k vs 13k.

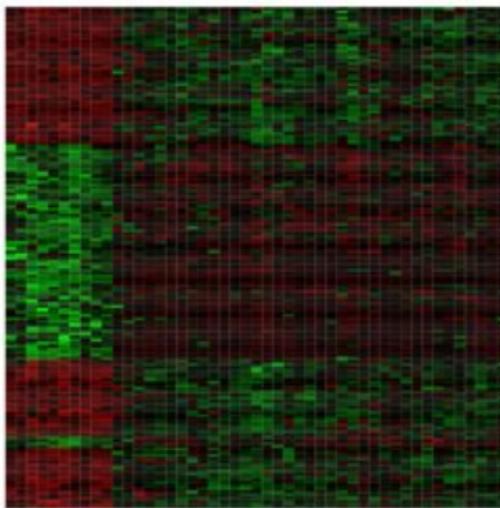
- Faster drawing.

Not just when R produces the graphic but when viewing software renders the graphic.



# Some bonuses

- No viewer artifacts.  
(This is `svg()` output viewed in Firefox 3)



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## Some bonuses

- Interpolation



# Infographics in R

- Start to conceive of doing this sort of thing in R  
(A GOOD Blog post)



# Infographics in R

- It becomes simpler to think about incorporating raster images as part of an R graphics image.
- The raster image can not only be raster data, but also an external raster image, such as a digital photo.

```
> library(png)
> bg <- readPNG("AfterTheBombs.png")
> library(grid)
> grid.raster(bg, height=1)
> grid.polygon(x, y,
   gp=gpar(col=NA,
             fill=rgb(.67, 0, .11, .7)))
```

# Infographics in R

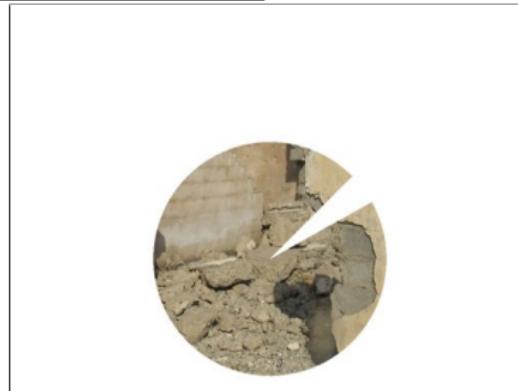
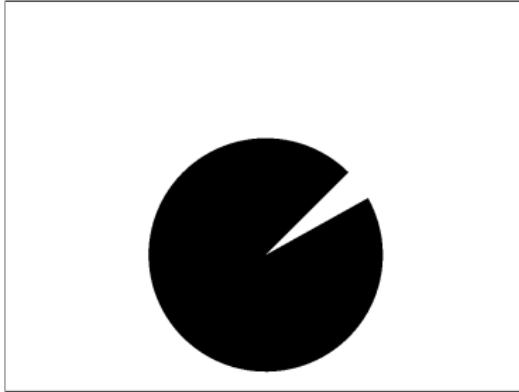


# Image processing in R

- Once we have raster images in R, they are essentially just matrices.
- We can perform simple image processing via matrix manipulation.

```
> png("mask.png")
> grid.polygon(x, y, gp=gpar(col=NA, fill="black"))
> dev.off()
> mask <- readPNG("mask.png")
> maskRaster <- as.raster(mask)
> bgRaster <- as.raster(bg)
> bgMask <- bgRaster[maskRaster == "#000000"]
```

# Image processing in R



# Image processing in R

```
> bgMaskRGB <- col2rgb(bgMask)
> bgRed <- rgb((0.3*bgMaskRGB[1, ] +
+                 0.59*bgMaskRGB[2, ] +
+                 0.11*bgMaskRGB[3, ]),
+                  0, 0, max=255)
> bgRaster[maskRaster == "#000000"] <- bgRed
```

# Image processing in R



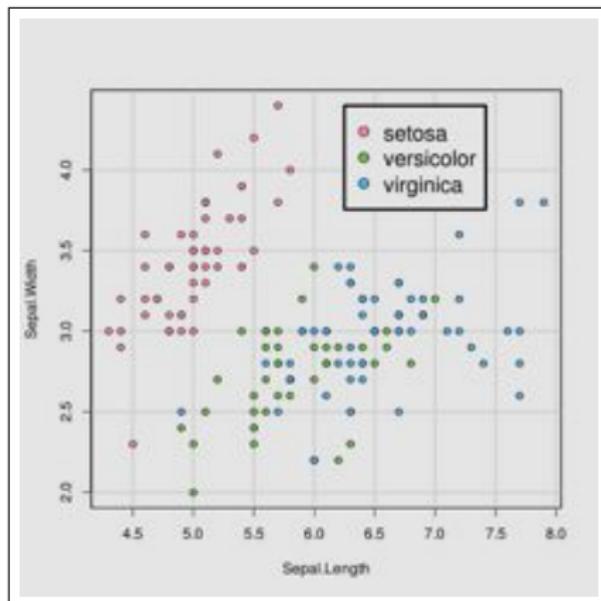


# Image processing in R

- There is always a danger that people will get carried away with this sort of feature ...

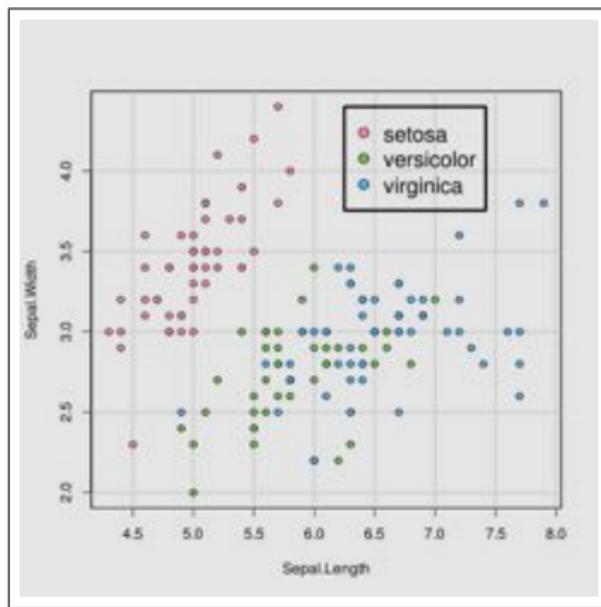
# Image processing in plots

- ... but there are also some serious applications.  
For example, a plot with a legend that has a “blank” background.



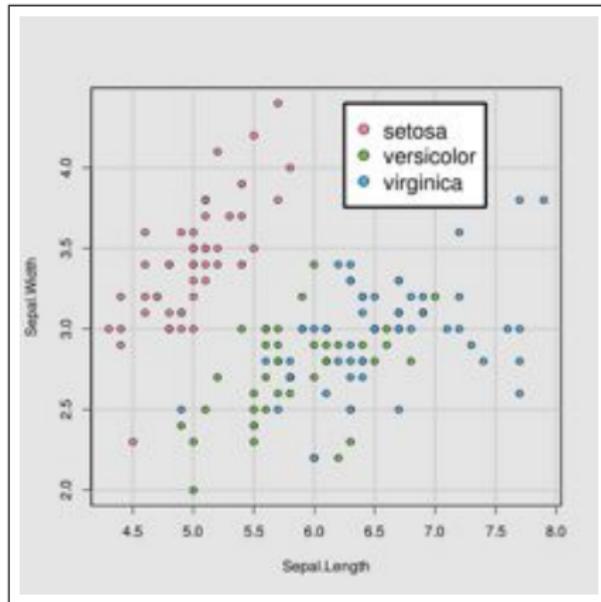
# Image processing in plots

- A transparent background for the legend is not sufficient.



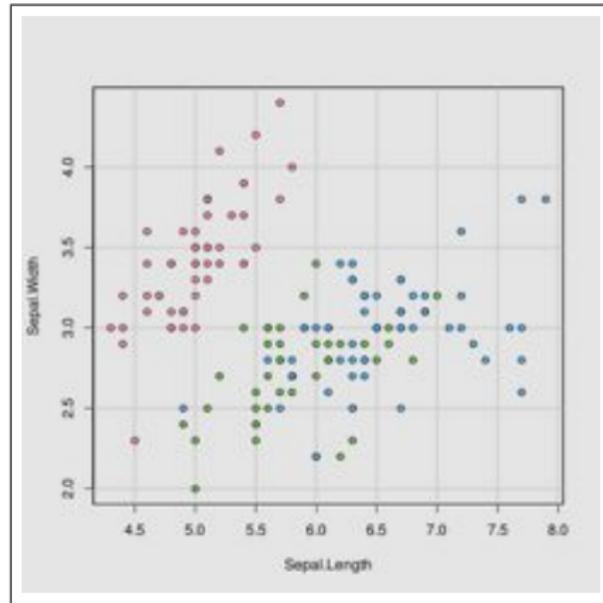
# Image processing in plots

- A solid colour background for the legend is not a good general solution.



# Image processing in plots

```
plot(Sepal.Length, Sepal.Width)
```



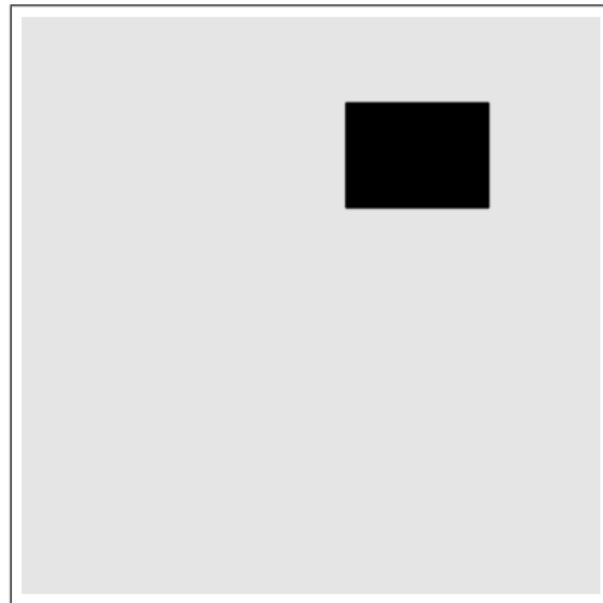
# Image processing in plots

```
plot.new()  
legend(bg="transparent")
```



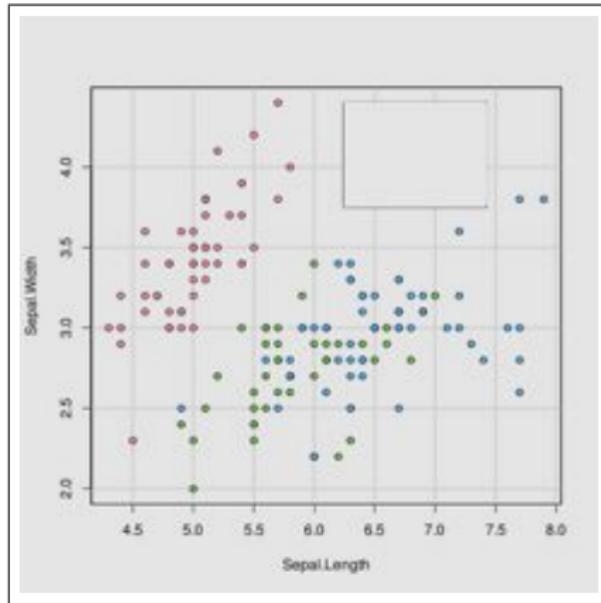
# Image processing in plots

```
plot.new()  
legend(bg="black")
```



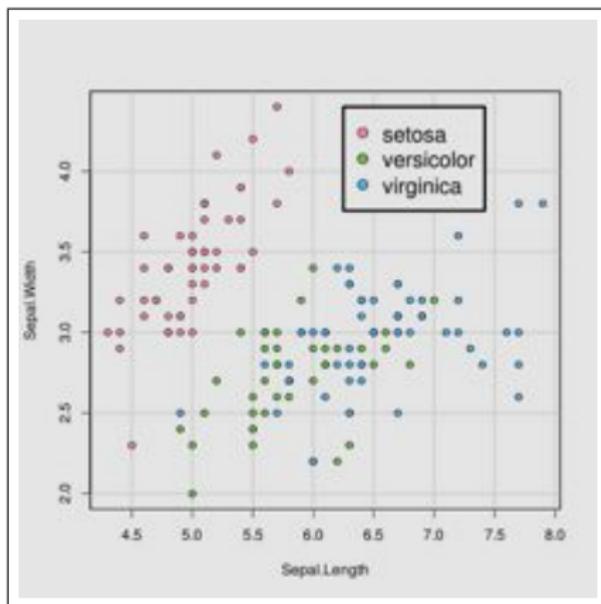
# Image processing in plots

```
plot[legendMask == "black"] <- "transparent"
```



# Image processing in plots

```
plot[legendMask == "black"] <- legend[legendMask == "black"]
```



# Arranging images in R

- It can be useful to arrange images using R graphics facilities.
  - For example, arrange images using **grid** coordinate systems.

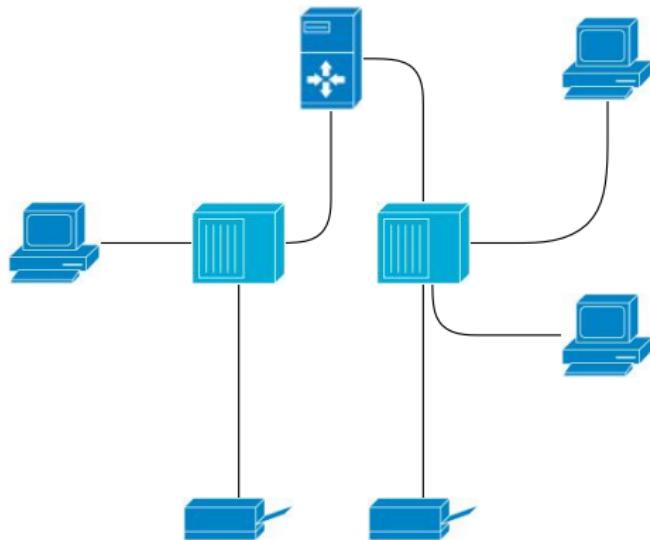
```
grid.raster(server, y=.7,  
            width=unit(7, "mm"))  
grid.raster(hub, x=c(.4, .6),  
            width=unit(1, "cm"))  
grid.raster(pc, x=c(.2, .8, .8), y=c(.5, .7, .4),  
            width=unit(1, "cm"))  
grid.raster(printer, x=c(.4, .6), y=.2,  
            width=unit(12, "mm"))
```

# Arranging images in R

- Cisco Network Icons.



# Arranging images in R

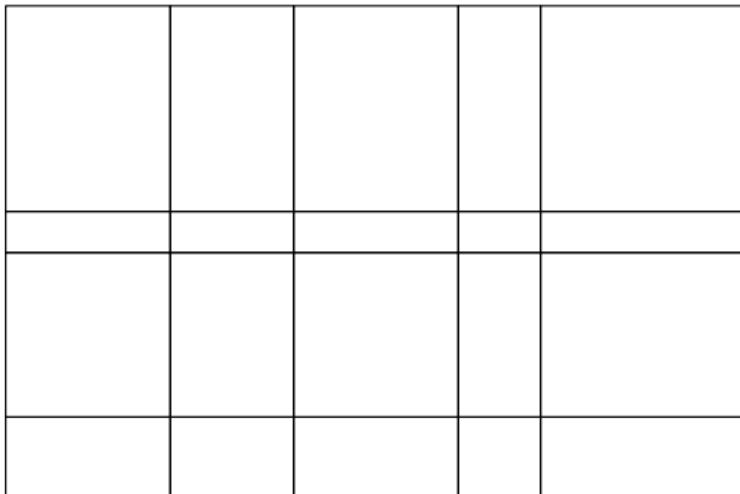


# Arranging images in R

- It can be useful to arrange images using R graphics facilities.
  - For example, arrange images using **grid** viewports and layouts.

```
> imageLayout <-  
  grid.layout(4, 5,  
              widths=c(2, 1.5, 2, 1, 2.5),  
              heights=c(2.5, .5, 2, 1),  
              respect=TRUE)
```

# Arranging images in R



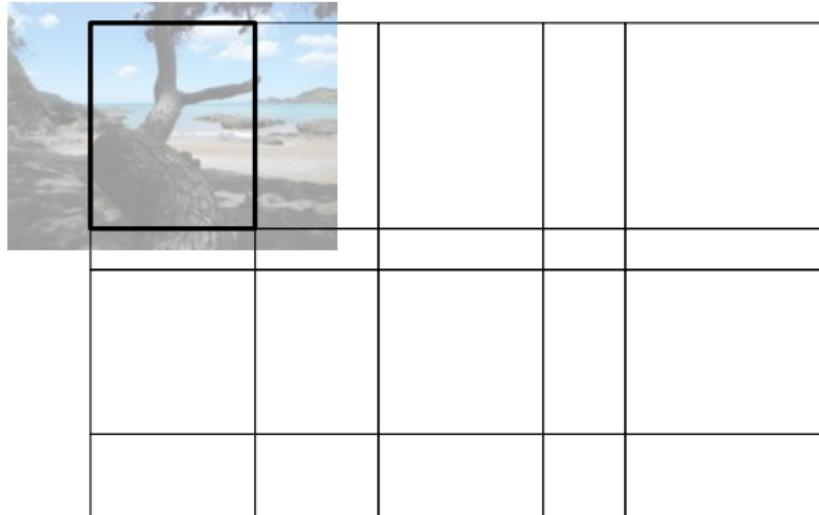
# Arranging images in R

- Holiday snaps.



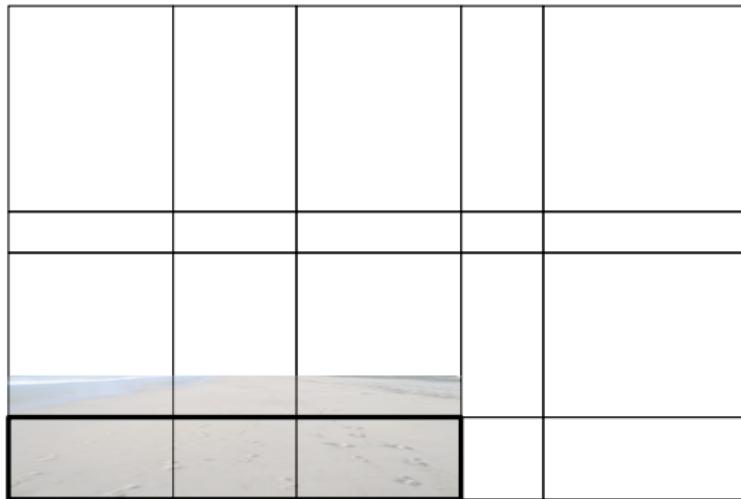
# Arranging images in R

```
> pushViewport(viewport(layout.pos.col=1,  
                      layout.pos.row=1))  
> grid.raster(treeMatrix, width=2)
```



# Arranging images in R

```
> pushViewport(viewport(layout.pos.col=1:3,  
                      layout.pos.row=4))  
> grid.raster(sandMatrix, width=1, height=1.5,  
              y=0, just="bottom")
```

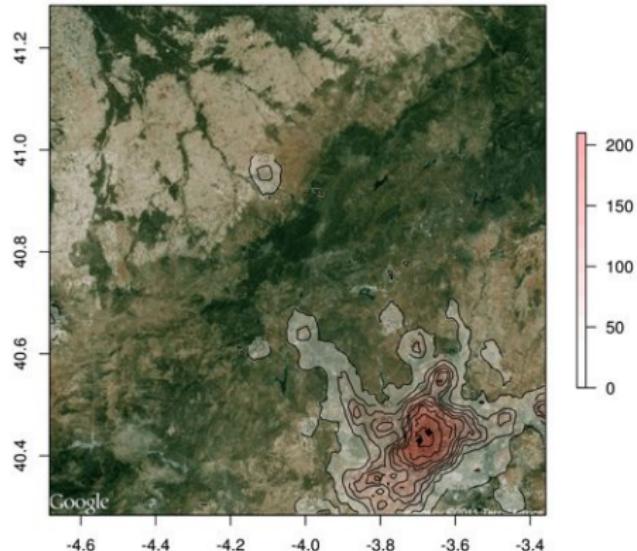


# Arranging images in R



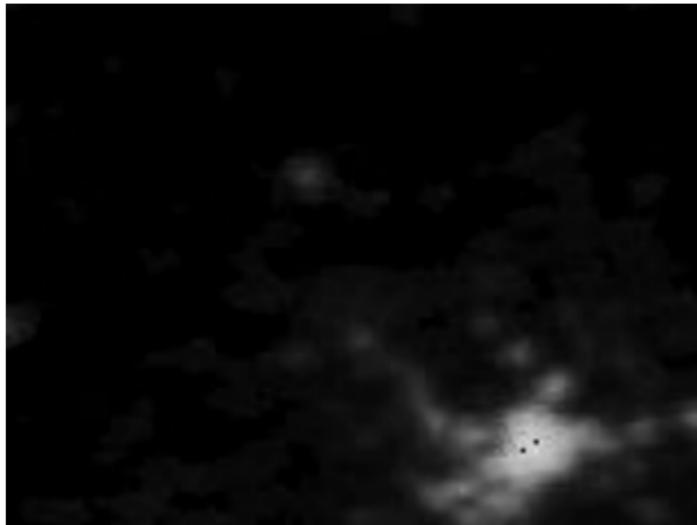
# Arranging images in plots

- Again, there are more serious applications.



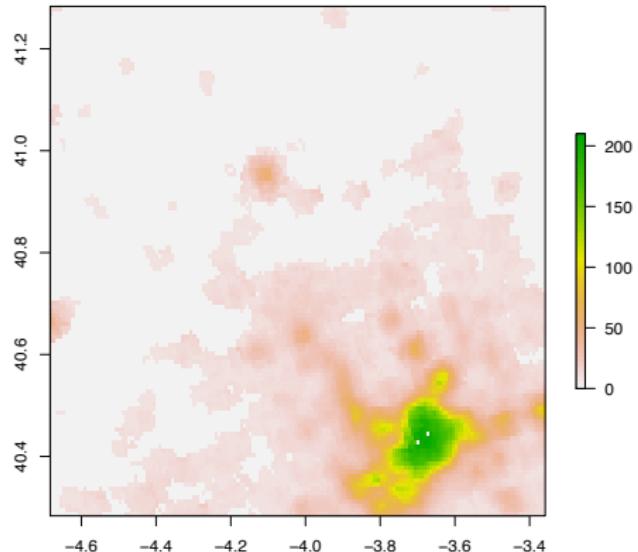
# Arranging images in plots

- We want to combine this image (light source data from NASA) ...



# Arranging images in plots

- ... as plotted by R (the **raster** package) ...



# Arranging images in plots

- ... with this image (Google Map tile).

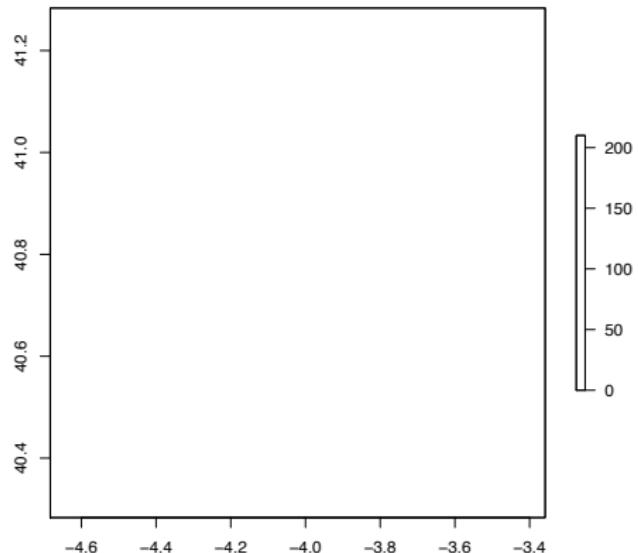


# Arranging images in plots

- The important bit is getting the coordinate systems lined up.

```
> library(raster)
> light <- raster("light.tif")
> plot(light, maxpixels=(640*640),
       col="transparent")
```

# Arranging images in plots

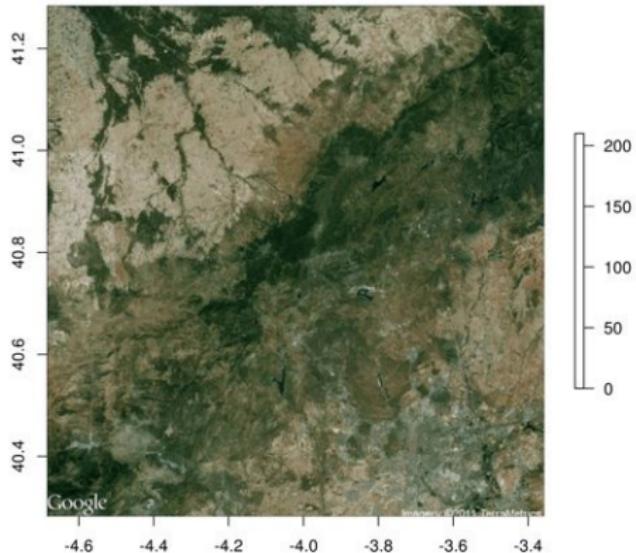


# Arranging images in plots

- The important bit is getting the coordinate systems lined up.

```
> gmap <- GetMap(c(40.78, -4.02),
+                   zoom=9, size=c(485, 485),
+                   maptype="satellite", format="png32",
+                   destfile="gmaptile.png")
> gmaptile <- readPNG("gmaptile.png")
> gmaprange <- XY2LatLon(gmap,
+                           c(-485/2, 485/2),
+                           c(-485/2, 485/2))
> rasterImage(gmaptile,
+               gmaprange[1, 2], gmaprange[1, 1],
+               gmaprange[2, 2], gmaprange[2, 1])
```

# Arranging images in plots

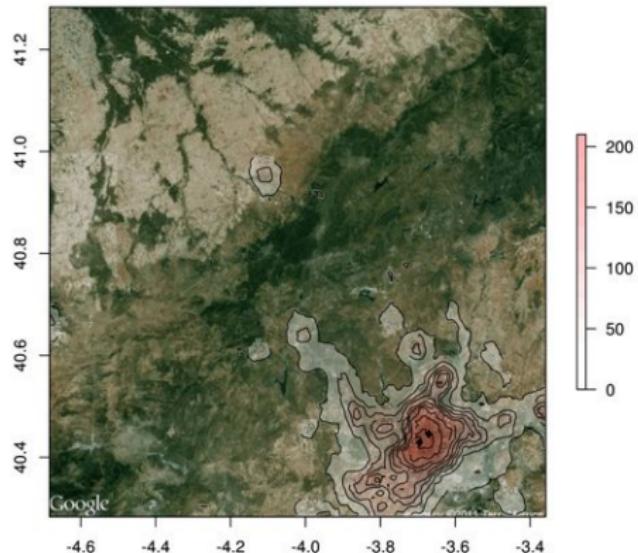


# Arranging images in plots

- The final result requires the original plot to be redrawn.  
Contour lines are also added.

```
> par(new=TRUE)
> colorPalette <-
    colorRampPalette(c("white", "red"))
> plot(light, maxpixels=(640*640),
       col=c("transparent",
             adjustcolor(colorPalette(10),
                         alpha.f=.3)))
> contour(light, add=TRUE)
```

# Arranging images in plots



# Summary

- Native support for raster images leads to faster drawing and smaller graphics files.
- We can start to think about R graphics as image manipulation software, which leads to things like infographics.
- Can use R graphics features to arrange graphical images, which is particularly useful for incorporating raster images within plots.

# Acknowledgements

- The opening raster image is from an open access article at Biomed Central (provided by Wolfgang Huber).  

- The original blog post was by Morgan Clendaniel  
[http://www.good.is/post/  
infographic-where-did-the-money-to-rebuild-iraq-go/](http://www.good.is/post/infographic-where-did-the-money-to-rebuild-iraq-go/)
- The background image used in the remake is "After the Bombs" by Adam Henning  
<http://www.flickr.com/photos/adamhenning/66822173/>  
CC BY-NC-SA
- The network icons are from Cisco  
<http://www.cisco.com/web/about/ac50/ac47/2.html> "You may use them freely, but you may not alter them."
- The face animation is by and of Mark Holmes.
- The NASA light data is from Steve Mosher.
- The Google Map tile is copyright 2011 Google, Map Data and copyright 2011 Tele Atlas (valid for use in blogs).