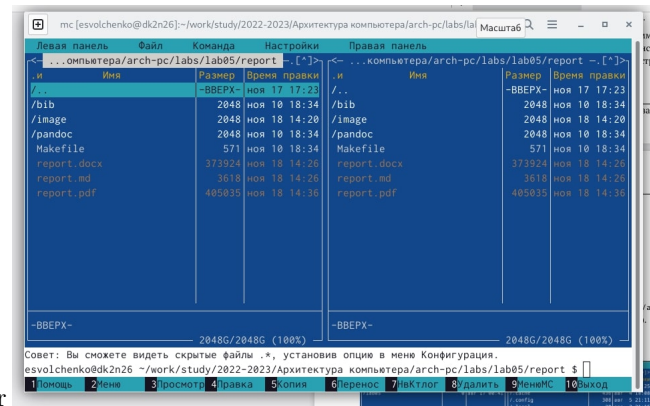


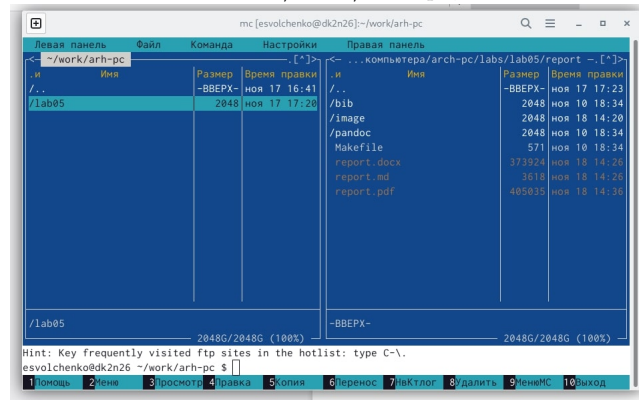
No6. Midnight Commander (mc).
NASM. GNU Linux

:
: Midnight Commander.
mov int.

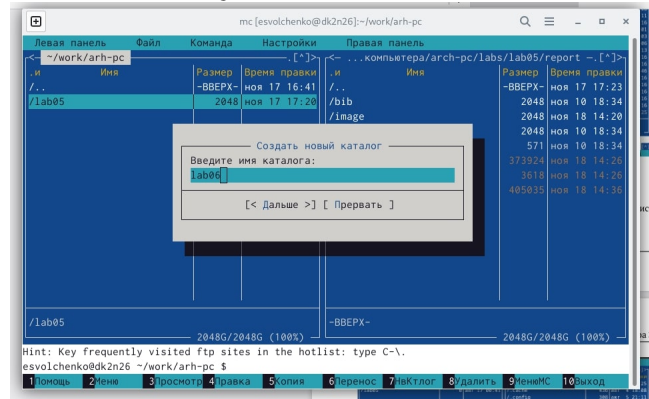


1. 1. Midnight Commander
2. ~/work/arch-pc,

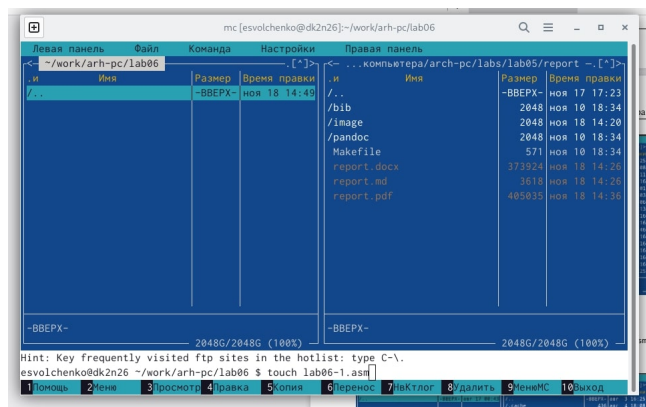
№5



3.



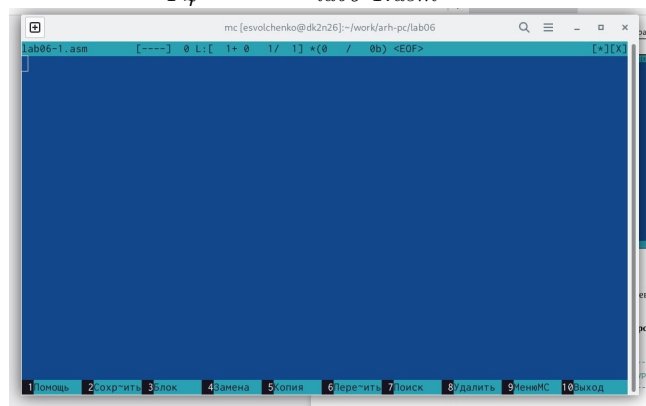
F7 lab06



touch lab6-1.asm,

F4

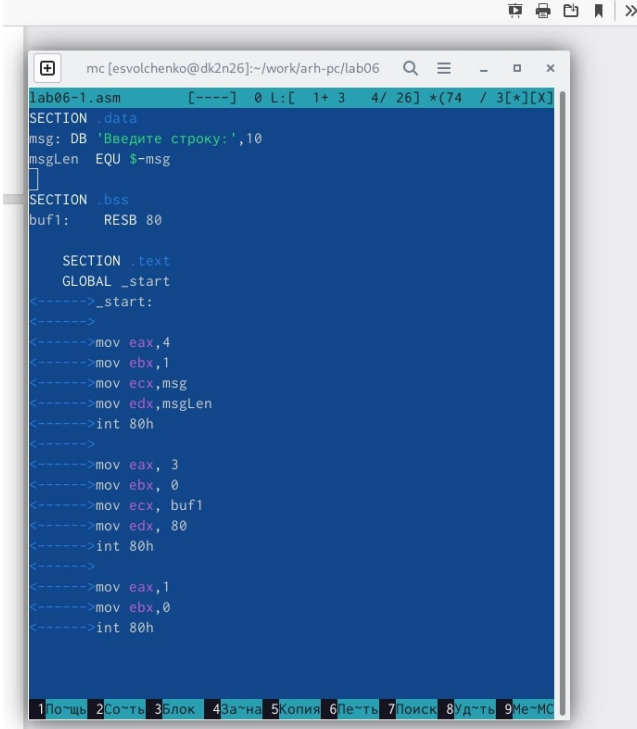
lab6-1.asm



mcedit.

5.

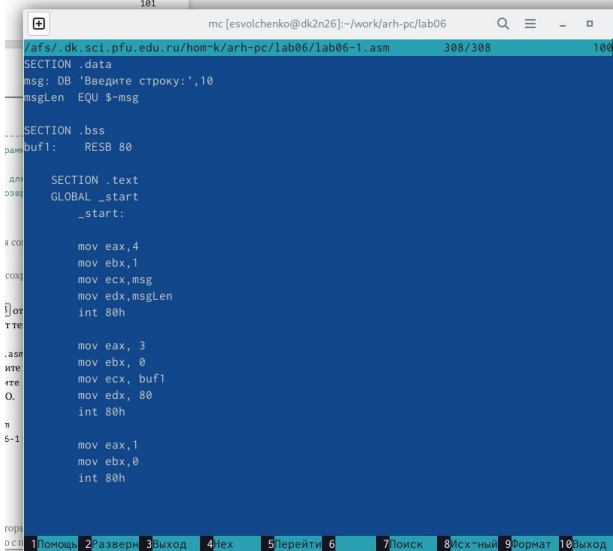
6.1,



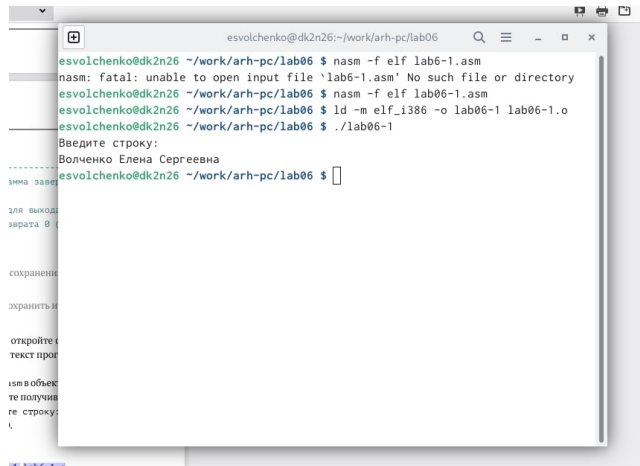
```
lab06-1.asm [----] 0 L: [ 1+ 3 4/ 26] *(74 / 3[*])[X]
SECTION .data
msg: DB 'Введите строку:',10
msgLen EQU $-msg
SECTION .bss
buf1: RESB 80
SECTION .text
GLOBAL _start
_start:
<----->
<----->mov eax,4
<----->mov ebx,1
<----->mov ecx,msg
<----->mov edx,msgLen
<----->int 80h
<----->
<----->mov eax,3
<----->mov ebx,0
<----->mov ecx,buf1
<----->mov edx,80
<----->int 80h
<----->
<----->mov eax,1
<----->mov ebx,0
<----->int 80h
```

6.
7.

F3 lab6-1.asm
lab6-1.asm



```
lab06-1.asm [----] 0 L: [ 1+ 3 4/ 26] *(74 / 3[*])[X]
SECTION .data
msg: DB 'Введите строку:',10
msgLen EQU $-msg
SECTION .bss
buf1: RESB 80
SECTION .text
GLOBAL _start
_start:
<----->
<----->mov eax,4
<----->mov ebx,1
<----->mov ecx,msg
<----->mov edx,msgLen
<----->int 80h
<----->
<----->mov eax,3
<----->mov ebx,0
<----->mov ecx,buf1
<----->mov edx,80
<----->int 80h
<----->
<----->mov eax,1
<----->mov ebx,0
<----->int 80h
```



2.

in_out.asm

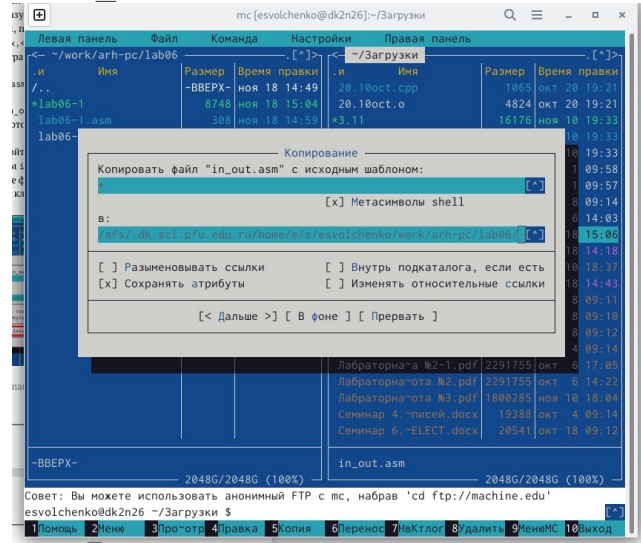
1.

in_out.asm

2.

in_out.asm

lab6-1.asm



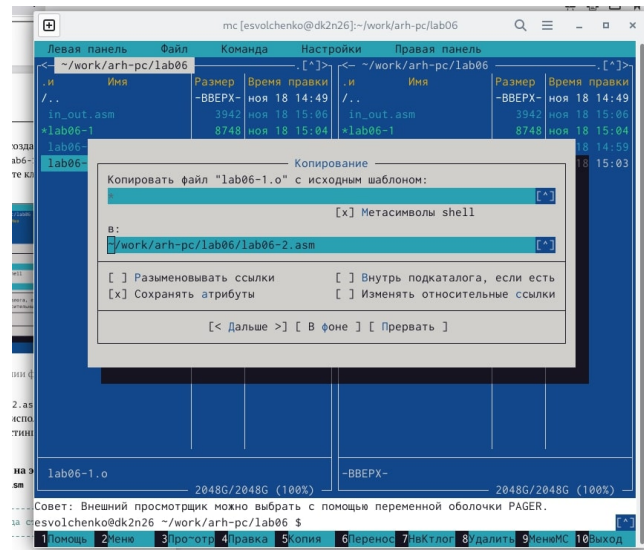
F5.

3.

F5

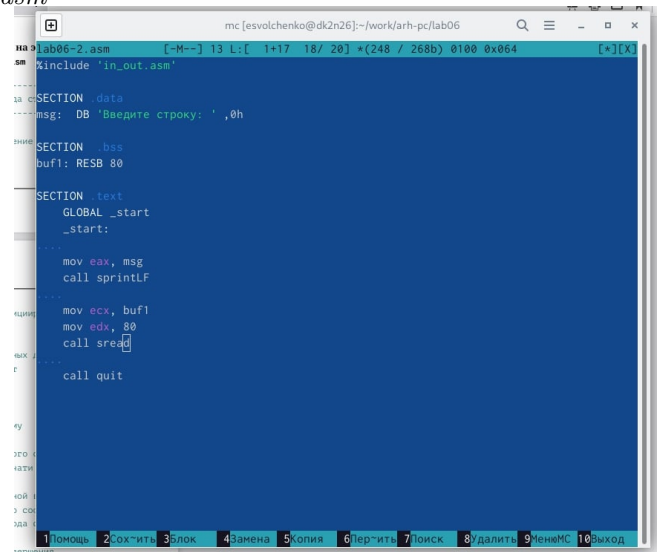
lab6-1.asm

lab6-2.asm.



4.

lab6-2.asm



in_out.asm

6.2.

5.

```
esvolchenko@dk2n26 ~/work/arh-pc/lab06 $ mc
esvolchenko@dk2n26 ~/work/arh-pc/lab06 $ nasm -f elf lab06-2.asm
esvolchenko@dk2n26 ~/work/arh-pc/lab06 $ ld -m elf_i386 -o lab06-2 lab06-2.o
esvolchenko@dk2n26 ~/work/arh-pc/lab06 $ ./lab06-2
Введите строку:
Volchenko Elena Sergeevna
esvolchenko@dk2n26 ~/work/arh-pc/lab06 $
```

```
lab06-2.asm [-M--] 15 L:[ 1+13 14/ 20] *(193 / 266b) 0010 0x00A [*]
#include 'in_out.asm'

SECTION .data
msg: DB 'Введите строку: ',0h

SECTION .bss
buf1: RESB 80

SECTION .text
GLOBAL _start
_start:
...
mov eax, msg
call sprint

...
mov ecx, buf1
mov edx, 80
call sread

...
call quit
```

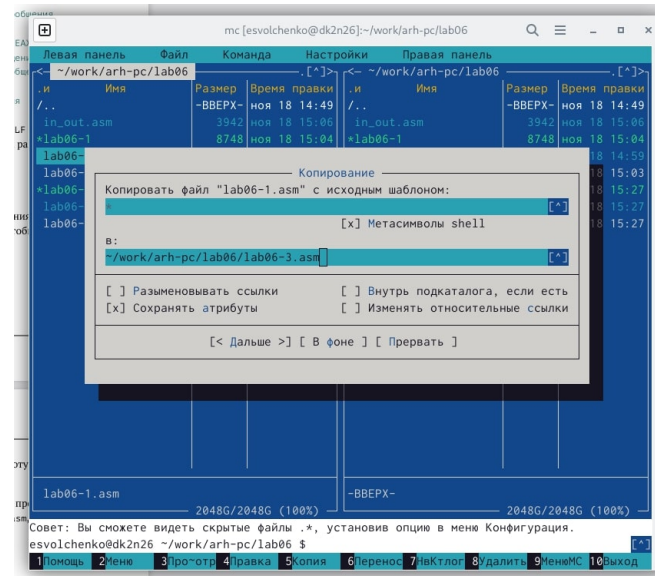
6. *lab6-2.asm* *sprintLF* *sprint.*

```
esvolchenko@dk2n26 ~/work/arh-pc/lab06 $ nasm -f elf lab06-2.asm
esvolchenko@dk2n26 ~/work/arh-pc/lab06 $ ld -m elf_i386 -o lab06-2 lab06-2.o
esvolchenko@dk2n26 ~/work/arh-pc/lab06 $ ./lab06-2
Введите строку: Volchenko Elena Sergeevna
esvolchenko@dk2n26 ~/work/arh-pc/lab06 $
```

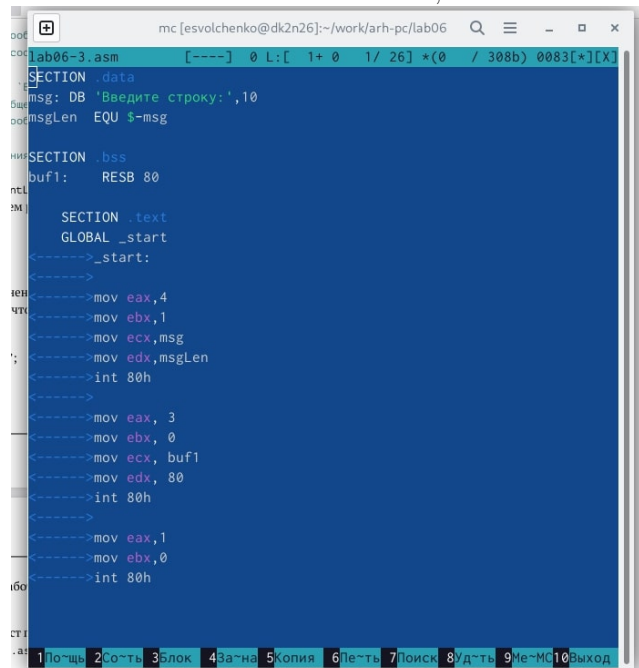
##

:

mov int.



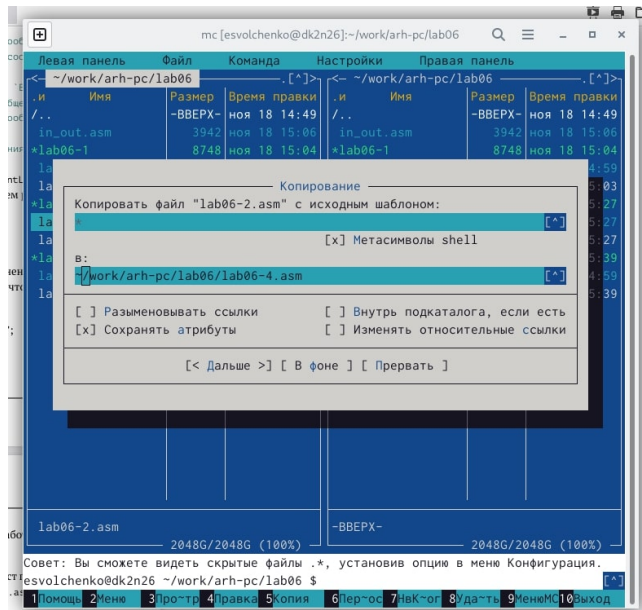
2. 1. lab06-1.asm.
in_out.asm,



3.

```
esvolchenko@dk2n26 ~/work/arh-pc/lab06 $ nasm -f elf lab06-3.asm
esvolchenko@dk2n26 ~/work/arh-pc/lab06 $ ld -m elf_i386 -o lab06-3 lab06-3.o
esvolchenko@dk2n26 ~/work/arh-pc/lab06 $ ./lab06-3
Введите строку:
esvolchenko
esvolchenko@dk2n26 ~/work/arh-pc/lab06 $
```

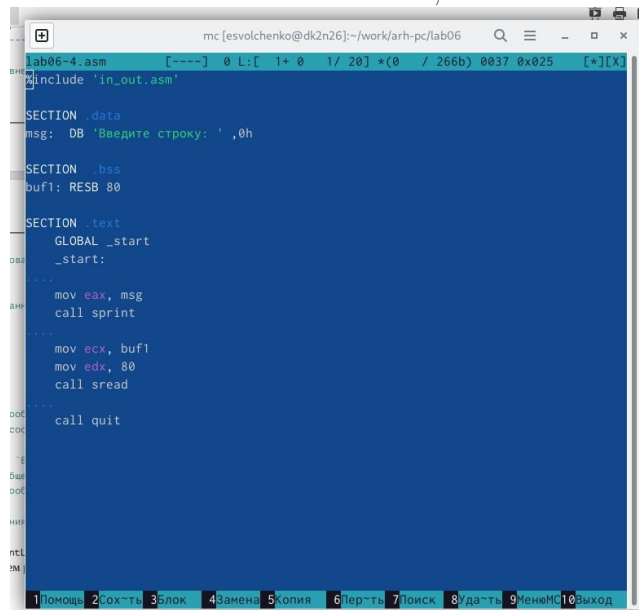
4.



lab6-2.asm.

5.

in_out.asm,



6.

```
esvolchenko@dk2n26 ~/work/arh-pc/lab06 $ nasm -f elf lab06-4.asm
esvolchenko@dk2n26 ~/work/arh-pc/lab06 $ ld -m elf_i386 -o lab06-4 lab06-4.o
esvolchenko@dk2n26 ~/work/arh-pc/lab06 $ ./lab06-4
Введите строку: Volchenko
esvolchenko@dk2n26 ~/work/arh-pc/lab06 $
```

##

Commander

mov int.

Midnight