

Predefined JavaScript classes

String

- Creating strings
 - `var str="abc";`
 - Or `var str= new String("abc");`
- **String** class has several members like to get length of the string, search for a pattern etc.
- Regular expression can be used with string to find if a pattern matches.

String members

Methods	Examples	Results
length	<code>"hi".length</code>	2
toLowerCase()	<code>"Hi".toLowerCase()</code>	hi
toUpperCase()	<code>"hi".toUpperCase()</code>	HI
indexOf(searchText [,startposition])	<code>"hello".indexOf("e",0)</code> or <code>"hello".indexOf("e")</code>	1
lastIndexOf(searchstring [,endpos])	<code>"hello".lastIndexOf("l","h ello".length)</code> or <code>"hello".lastIndexOf("l")</code>	3
substring(startpos, [endpos])	<code>"hello".substring(1,3)</code>	el
substr(start [,length])	<code>"hello".substr(1,3)</code>	ell
charAt(indexPos)	<code>"hello".charAt(4)</code>	o
slice(startpos, [endpos])	<code>"hello".slice(3)</code> or <code>"hello".slice(3,5)</code>	lo

0

Length of string

Methods	Examples	Results
<code>charCodeAt()</code>	<code>'A'.charCodeAt()</code>	65
<code>fromCharCode(n1,n2,...,nX)</code>	<code>String.fromCharCode(72,69,76,76,79)</code>	HELLO
<code>match(regex)</code>	<code>"hello".match(/ll/)</code>	ll
<code>replace(regex/substr, newstring)</code>	<code>"hello".replace(/ell/,"ipp")</code>	hippo
<code>search(regex)</code>	<code>"hello".search(/ll/)</code>	2
<code>split(separator [, limit])</code>	<code>"hello".split("")</code> <code>"red:green:blue".split(":")</code> <code>"red:green:blue".split(":", 2)</code>	h,e,l,l,o red,green,blue red,green

How can you increment characters?

Members that wrap HTML tags

Method	Example	HTML
<code>anchor (aname)</code>	<code>"Part2".anchor ("p2")</code>	<code>Part2</code>
<code>big ()</code>	<code>"Welcome".big ()</code>	<code><BIG>Welcome</BIG></code>
<code>blink ()</code>	<code>"Highlights".blink ()</code>	<code><BLINK>Highlights</BLINK></code>
<code>bold ()</code>	<code>"Hello".bold ()</code>	<code>Hello</code>
<code>italics ()</code>	<code>"sky".italics ()</code>	<code><I>Sky</I></code>
<code>link (url)</code>	<code>Yahoo.link (www.yahoo.com)</code>	<code>Yahoo</code>
<code>small ()</code>	<code>"Rights reserved".small ()</code>	<code><small>Rights reserver</small></code>
<code>strike ()</code>	<code>"strike".strike ()</code>	<code><strike>strike</strike></code>
<code>sub ()</code>	<code>"h"+"2".sub ()+ "o"</code>	<code>h <SUB>2</SUB>o</code>
<code>sup ()</code>	<code>"E=MC"+"2".sup ()</code>	<code>E=MC<SUP>2</SUP></code>

Escape Sequence

- Used to insert Special Characters

- Suppose you want to print

- This is very "special" mode

- And so you write

```
var txt="This is very "special" mode ";  
document.write(txt);
```

It throws an error!

- To solve this problem, you must place a backslash (\) before each double quote in

```
var txt="This is very \"special\" mode ";  
document.write(txt);
```

Code	Outputs
\'	single quote
\"	double quote
\&	ampersand
\\	backslash
\n	new line
\r	carriage return
\t	tab
\b	backspace
\f	form feed

Break up a Code Line

- You can break up a code line within a text string with a backslash. The example below will be displayed properly:
- `alert("red:green\
:blue".split(":",2));`

Regular Expression

- A regular expression (abbreviated to "regex") is a set of **pattern matching rules** encoded in a string according to certain syntax rules.
- The syntax is complex but very powerful and allows lots of useful pattern matching than say simple wildcards *.

Creating regular expression

- **RegExp** class can be used to create regular expression strings
- Regular expression can also be created by putting them between `/ /`
 - `var x=/11/; or`
 - `var reg=new RegExp("11");`
`alert("hello".match(reg));`

Both return 11

Patterns

- `\d` is to match any digit
- `\s` is to match any whitespace character
- `\w` is to match any word character (letters, digits, or "_" (underscore))
- `.` Means any character
- `[]`: If we need a match to be any one of the characters among a list. Range such as a-z can also be specified here
- `{ }`: character{n} where n is an integer
- `[^]` Typing a caret after the opening square bracket will negate the pattern.
- Quantifiers:
 - `*` : Zero or more occurrences
 - `?` : Zero or one occurrence
 - `+`: One or more occurrences

Examples

1. Octal

1. `"07679".match(/0[0-7]/) → 07`

2. `"07679".match(/0[0-7]+/) → 0767`

2. Protocol

1. `"1.2.3.6.7".match(/\d{1,3}\.\d{1,3}\.\d{1,3}\.\d{1,3}/) → 1.2.3.6`

2. `"1.2.3.".match(/\d{1,3}\.\d{1,3}\.\d{1,3}\.\d{1,3}/) → null`

3. Number between 1 to 999

1. `"04867".match(/[1-9]\d{0,2}/; → 486`

2. `"4807".match(/[0-9]{0,2}/; → 480`

More Examples

- Match an integer

```
var _x= prompt("enter a no", "1");  
if(_x.match(/[+-]? \d+/)==_x)  
alert("ok");  
else alert("not ok");
```

- Verifying validity of JavaScript variable name:

```
var _x= prompt("enter var", "");  
if(_x.match(/[a-zA-Z$_][a-zA-Z$_\d]*/)==_x)  
alert("ok");  
else  
alert("not ok");
```