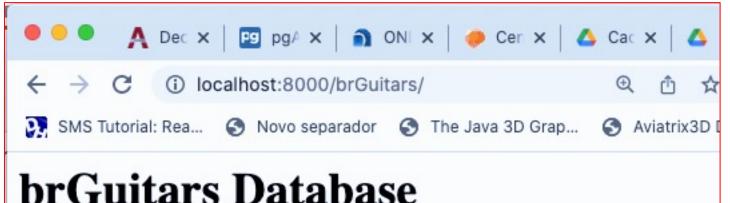
```
mirror object to mirro
mirror_object
peration == "MIRROR_X":
irror_mod.use_x = True
mirror_mod.use_y = False
irror_mod.use_z = False
 _operation == "MIRROR_Y"
lrror_mod.use_x = False
 lrror_mod.use_y = True
 lrror_mod.use_z = False
 operation == "MIRROR_Z"
  rror_mod.use_x = False
  rror_mod.use_y = False
  rror_mod.use_z = True
 selection at the end -add
   ob.select= 1
   er ob.select=1
   ntext.scene.objects.action
   "Selected" + str(modifier
   irror ob.select = 0
  bpy.context.selected_obj
  Mata.objects[one.name].se
  int("please select exactle
  --- OPERATOR CLASSES ----
    X mirror to the selected
    pes.Operator):
   ject.mirror_mirror_x"
 ontext):
ext.active_object is not
                                    © Pedro Furtado 2022
```

# Django db programming

@Pedro Furtado 2022

@databases



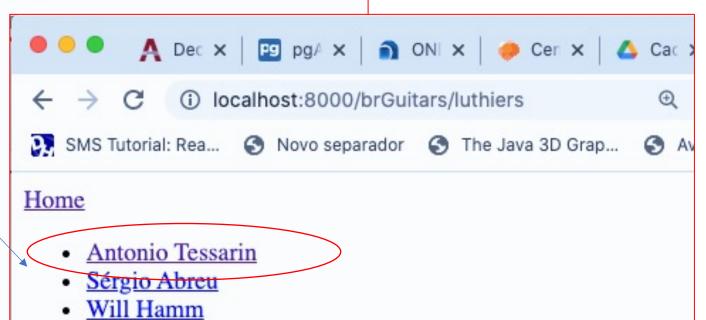
**3 Luthiers** 

5 Artists

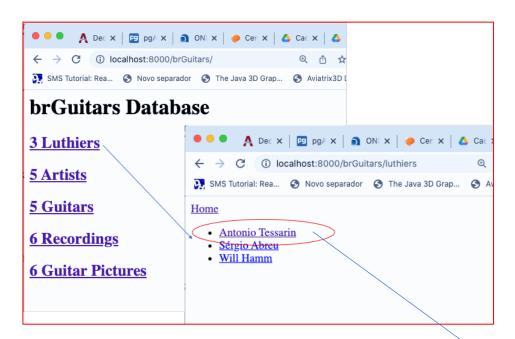
**5** Guitars

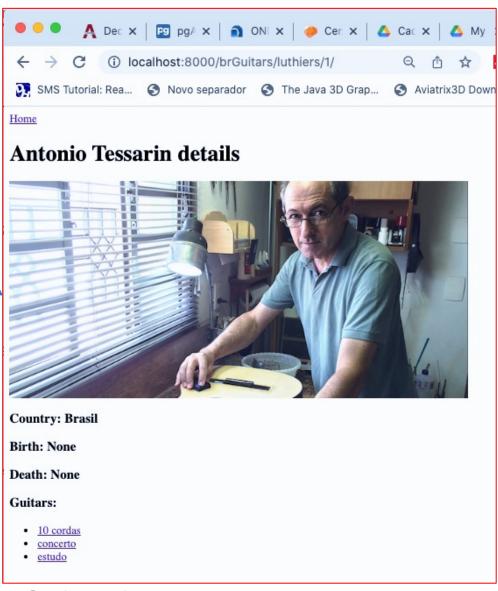
**6 Recordings** 

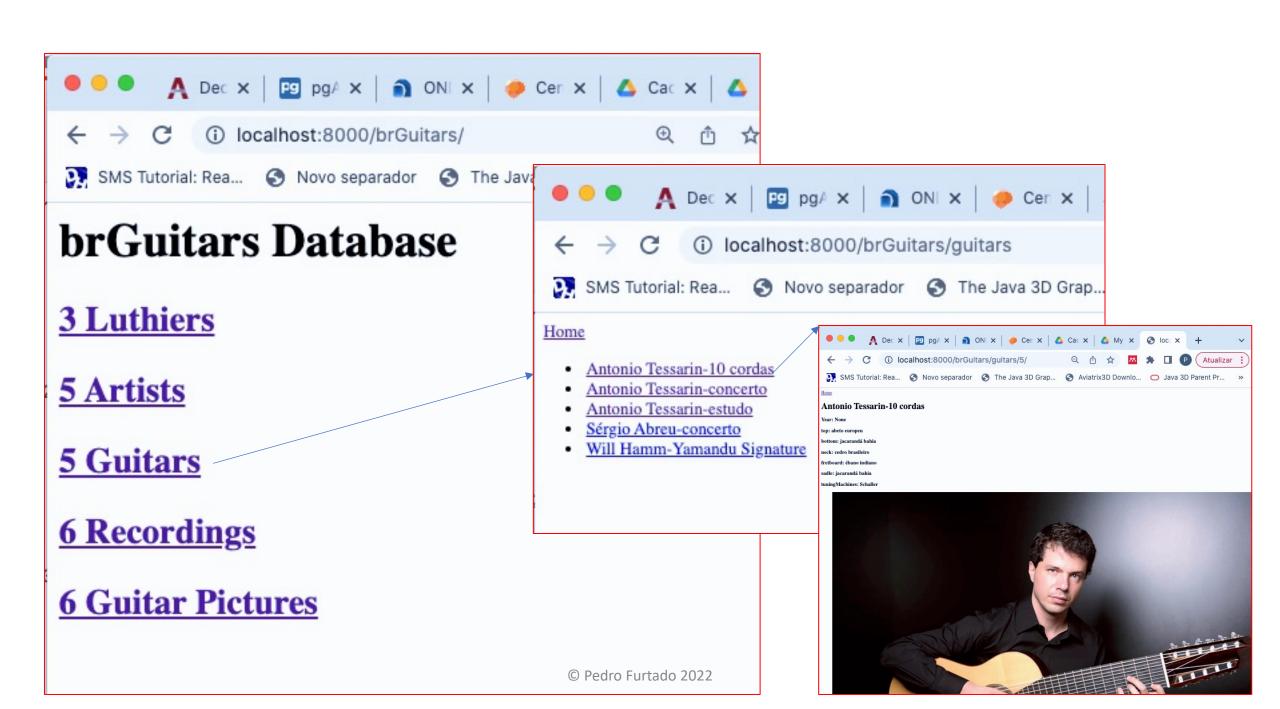
**6 Guitar Pictures** 



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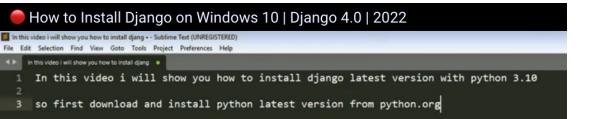


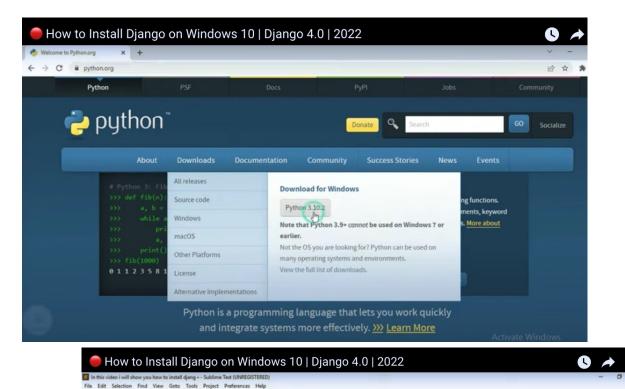


## Main software parts

Python = main programming language to be used

 Django = Framework programmed in python and configured to automate web-db programming

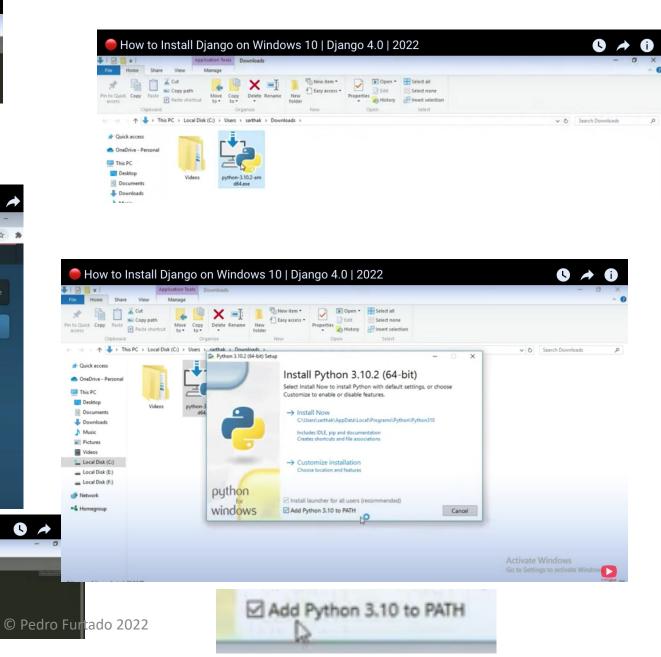


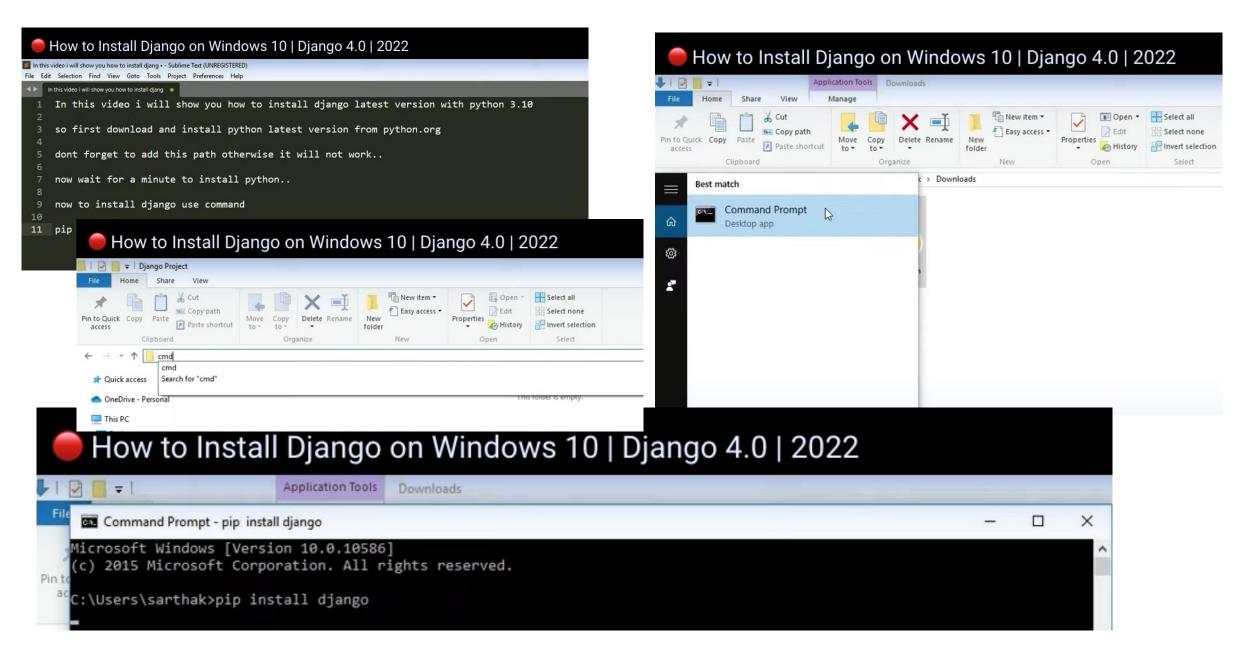


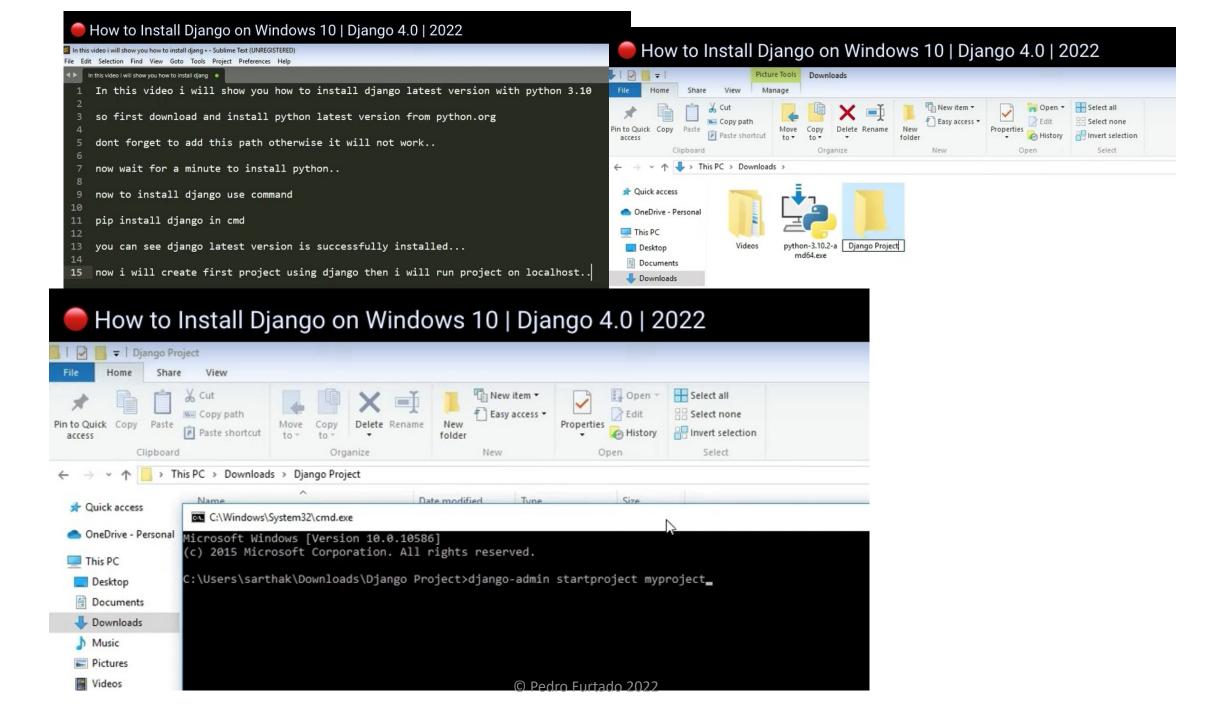
In this video i will show you how to install django latest version with python 3.10

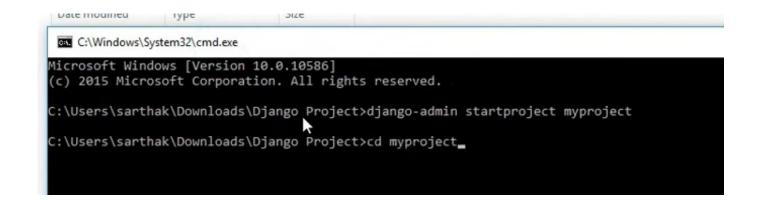
so first download and install python latest version from python.org

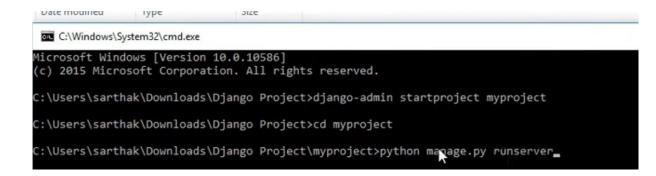
5 dont forget to add this path otherwise it will not work..

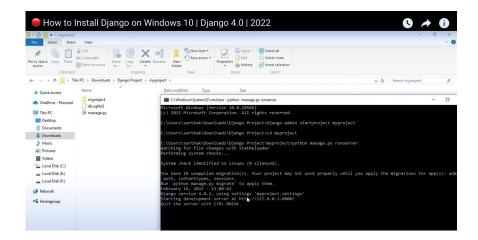












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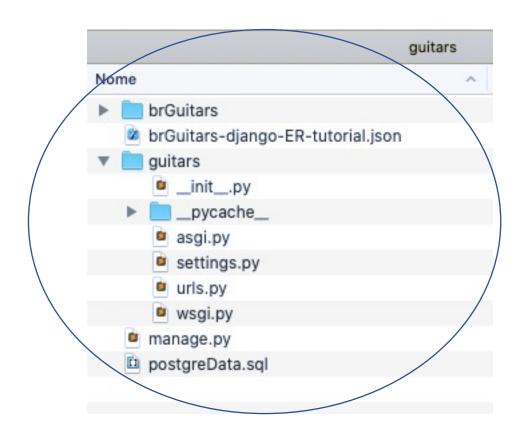


## Install Python on Mac

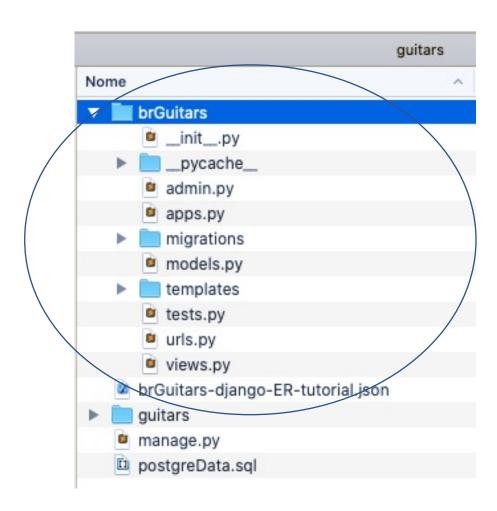
- NOTA: se nao tiver o comando brew, instale o homebrew:
- /bin/bash -c "\$(curl -fsSL https://raw.githubusercontent.com/Homebrew/install/master/install.sh)"

brew install python
sudo easy\_install pip
sudo pip install django
django-admin startproject thanosback
cd thanosback
python manage.py runserver
localhost:8000

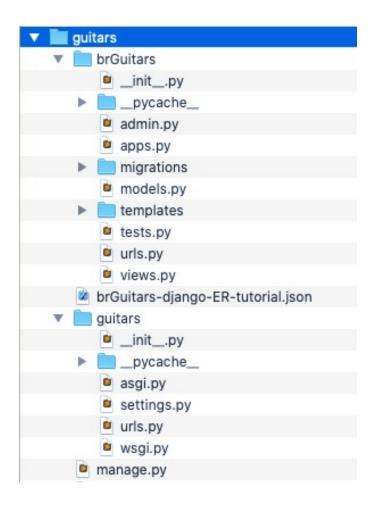
## Guitars Project



## brGuitars app inside guitars project



## Managing the Project...

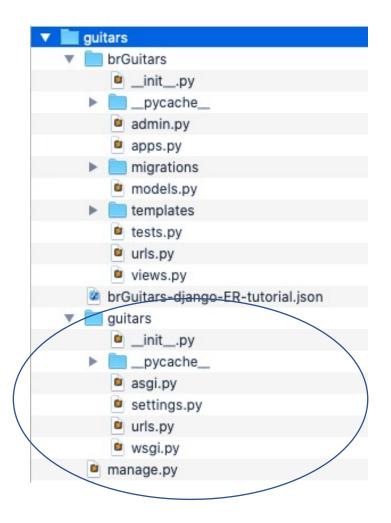


 Run important commands: manage.py

Such as...

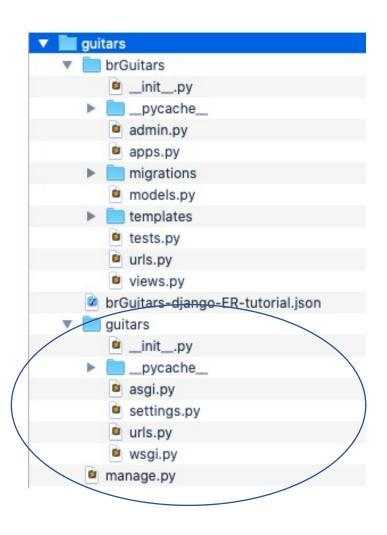
- python manage.py runserver
- python manage.py makemigrations brGuitars
- python manage.py migrate

## Main Project configurations



- Main project configurations guitars/settings.py
- Other configurations asgi.py, wsgi.py, admin.py, apps.py

## Base project URLs

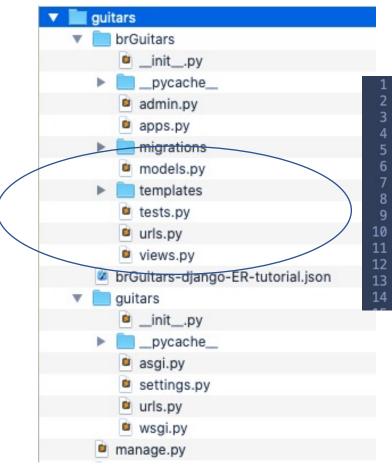


Page addresses: guitars/urls.py

```
from django.contrib import admin
from django.urls import include, path

urlpatterns = [
    path('brGuitars/', include('brGuitars.urls')),
    path('admin/', admin.site.urls),
]
```

## Base project URLs



• Page addresses:

brGuitars/urls.py

```
from django.urls import path

from . import views

urlpatterns = [
    path('', views.index, name='index'),

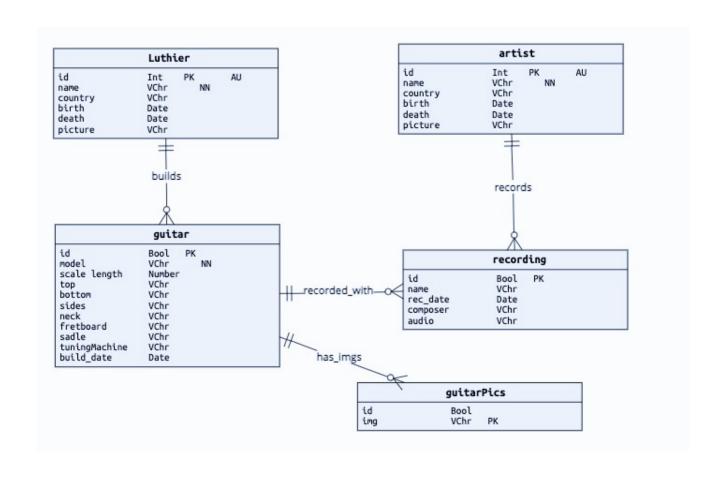
#Luthiers
    path('luthiers', views.luthiers, name='luthiers'),
    path('luthiers/<int:luthier_id>/', views.luthierDetails, name='luthierDetails'),

#artists
    path('artists', views.artists, name='artists'),
    path('artists/<int:artist_id>/', views.artistDetails, name='artistDetails'),

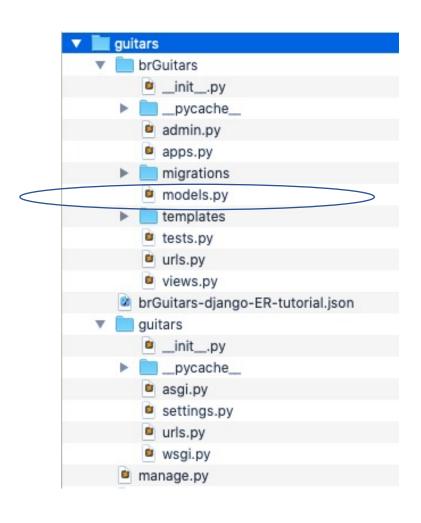
path('artists/<int:artist_id>/', views.artistDetails, name='artistDetails'),
```

Localhost:8000/luthiers -> calls views.luthiers function

### Lets have a DB schema...



## Base project URLs



- We will then create the corresponding tables in the database...
- ...HOW?
- By writing a set of classes to represent those tables...
- ...then ask django to generate the tables...

#### A table...

```
from django.db import models

class Luthier(models.Model):
    name = models.CharField(max_length=20, null=False, blank=False)
    country = models.CharField(max_length=200, null=True, blank=True)
    birth = models.IntegerField(null=True, blank=True)
    death = models.IntegerField(null=True, blank=True)
    pic = models.URLField(max_length=500, null=True, blank=True)
    def __str__(self):
        return self.name
    def isAlive(self):
        return death==False
```

Luthier				
id	Int	PK	AU	
name	VChr	NN		
country	VChr			
birth	Date			
death	Date			
picture	VChr			

```
from django.db import models

class Luthier(models.Model):
    name = models.CharField(max_length=20, null=False, blank=False)
    country = models.CharField(max_length=200, null=True, blank=True)
    birth = models.IntegerField(null=True, blank=True)
    death = models.IntegerField(null=True, blank=True)
    pic = models.URLField(max_length=500, null=True, blank=True)
    def __str__(self):
        return self.name
    def isAlive(self):
        return death==False
```

Luthier id PK Int AU name VChr NN country VChr birth Date death Date VChr picture

- Class = container with properties and functions
   e.g. Luthier
- Object = specific instances of class
   e.g. Antonio Santos, a specific luthier

```
from django.db import models

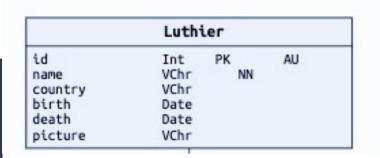
class Luthier(models.Model):
    name = models.CharField(max_length=20, null=False, blank=False)
    country = models.CharField(max_length=200, null=True, blank=True)
    birth = models.IntegerField(null=True, blank=True)
    death = models.IntegerField(null=True, blank=True)
    pic = models.URLField(max_length=500, null=True, blank=True)
    def __str__(self):
        return self.name
    def isAlive(self):
        return death==False
```

Luthier				
id	Int	PK	AU	
name	VChr	NN		
country	VChr			
birth	Date			
death	Date			
picture	VChr			

- Attributes with their data types and properties
- A Picture as a URL field = a URL
- Functions (def) to do something on the class instances
   str = what to show when print(object)

```
from django.db import models

class Luthier(models.Model):
    name = models.CharField(max_length=20, null=False, blank=False)
    country = models.CharField(max_length=200, null=True, blank=True)
    birth = models.IntegerField(null=True, blank=True)
    death = models.IntegerField(null=True, blank=True)
    pic = models.URLField(max_length=500, null=True, blank=True)
    def __str__(self):
        return self.name
    def isAlive(self):
        return death==False
```



#### Python specifics

Identation is mandatory and defines blocks of code Class is a class def means a function

```
class Luthier(models.Model):

    def __str__(self):
       return self.name
```

Luthier id PK Int AU VChr NN name VChr country birth Date death Date VChr picture

Python specifics

 Identation is mandatory and defines blocks of code
 Class is a class
 def is a function

Functions have parameters: <a href="def">def</a> getNome(id)
Functions can return values: <a href="return self.name">return self.name</a>

- No models.py repare como são definidos os tipos de dados e como são definidas as chaves estrangeiras (foreign key).
- Um ponto importante é que neste models.py não definimos chaves primárias, sendo que nesse caso o **django** cria automaticamente chaves primárias para cada entidade com o nome id.
- Note a palavra chave def. São definições (**def**) de funções. Uma função recebe parâmetros, faz qualquer coisa necessária e devolve resultados.
- No caso do models temos funções muito básicas. Em particular, **a função** \_\_str\_\_ é a função que é usada sempre que alguma acção no django pretende mostrar o conteúdo de um objecto da classe.
- definimos que quando o django pretende mostrar o conteúdo de uma guitarra, deve mostrar o nome do luthier e o modelo da guitarra.

```
class Guitar(models.Model):
    luthier = models.ForeignKey(Luthier, on_delete=models.CASCADE)
   model = models.CharField(max_length = 200, null=False, blank=False)
   year = models.IntegerField(null=True, blank=True)
    top = models.CharField(max_length=200, null=True, blank=True)
    bottom = models.CharField(max_length=200, null=True, blank=True)
   sides = models.CharField(max_length=200, null=True, blank=True)
   neck = models.CharField(max_length=200, null=True, blank=True)
   fretboard = models.CharField(max length=200, null=True, blank=True)
   sadle = models.CharField(max_length=200, null=True, blank=True)
   tuningMachines = models.CharField(max_length=200, null=True, blank=True)
   def str (self):
        return self.luthier.name+"-"+self.model
class GuitarPic(models.Model):
    img = models.URLField(max_length=500, null=False, blank=False)
   guitar = models.ForeignKey(Guitar, on_delete=models.CASCADE)
   def str (self):
        return self.img
```

## Migration to database

Migrate = from classes generate database tables

python manage.py makemigrations brGuitars

python manage.py migrate



File V Object V Tools V Help V

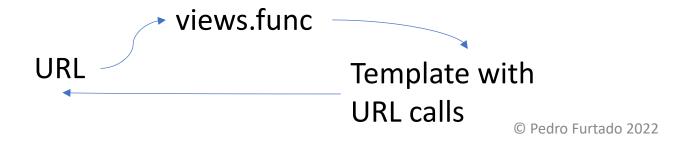
## How to develop application next?

- Tables are done and installed...
- How do I create webpages now to view tables contents and so on?

models.py: the classes as we just saw  $\rightarrow$  migrate  $\rightarrow$  the tables as we just saw

urls.py: when I specify a URLs -> cal specific view function

views.py -> view function =
 what to do when called (code)
 call a template = html to show contents and further link to other URLs



- **O primeiro path** indica que se não se puser nada no URL ('') chama a função índex do views.py. Note-se que "não pôr nada" no URL corresponde a pôr <a href="http://localhost:8000/brGuitars/">http://localhost:8000/brGuitars/</a>, uma vez que a aplicação se chama brGuitars.
- **O segundo path** indica que se o URL for <a href="http://localhost:8000/brGuitars/luthiers/">http://localhost:8000/brGuitars/luthiers/</a>, será chamada a função views.luthiers.
- **O terceiro path** indica que se o URL for <a href="http://localhost:8000/brGuitars/luthiers/1/">http://localhost:8000/brGuitars/luthiers/1/</a> será chamada a função views.luthierDetails. A ideia nesse caso será a função luthierDetails receber o valor 1 como parâmetro e por isso ir buscar o luthier com id 1 e mostrar os detalhes desse luthier.



```
from django.urls import path

from . import views

urlpatterns = [
    path('', views.index, name='index'),

    #Luthiers
    path('luthiers', views.luthiers, name='luthierDetails, name='luthierDetails'),

    #artists
    path('artists', views.artists, name='artists'),
    path('artists/<int:artist_id>/', views.artistDetails, name='artistDetails'),

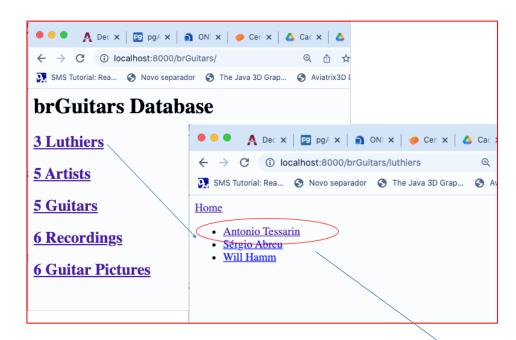
#recordings
    path('artists/<int:artist_id>/', views.artistDetails, name='artistDetails'),

#recordings
path('recordings/<int:rec_id>/', views.recordingDetails, name='recordingDetails'),

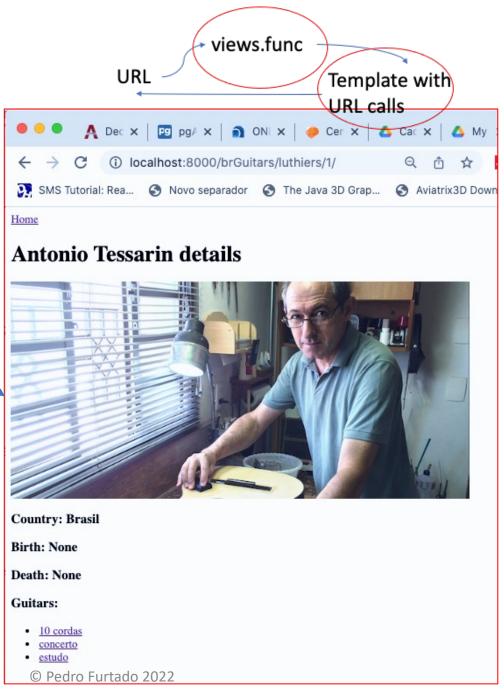
#guitars
path('guitars', views.guitars, name='guitars'),
path('guitars/<int:guitar_id>/', views.guitarDetails, name='guitarDetails'),

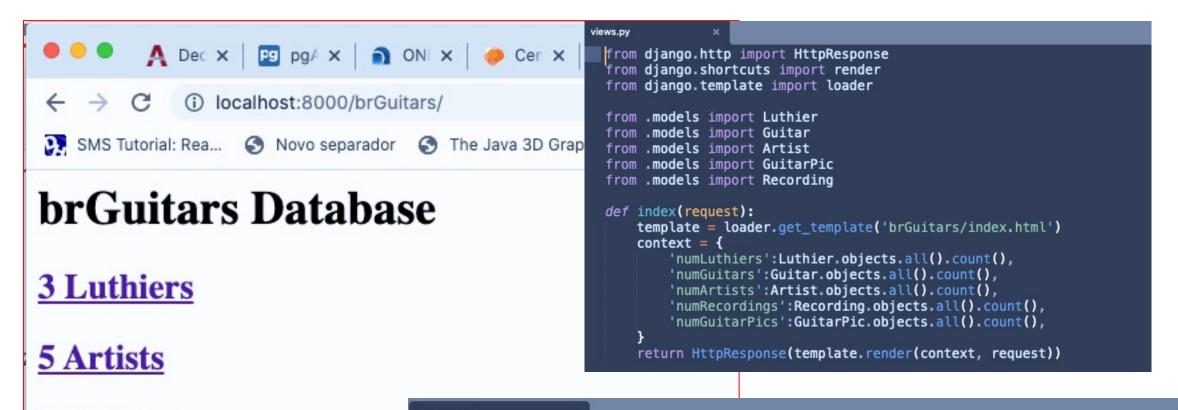
#guitarPics
path('guitarPics', views.guitarPics, name='guitarPics'),
]
```

## index







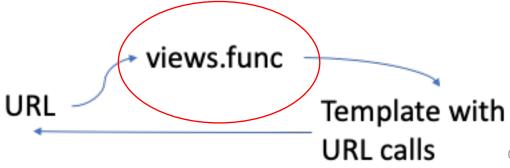


5 Guitars

**6 Recordings** 

**6 Guitar Pictures** 

- A **função índex**, que como vimos atrás é chamada quando pomos <a href="http://localhost:8000/brGuitars/">http://localhost:8000/brGuitars/</a>,
- -> carrega um "template" chamado índex.html
- -> cria 5 variaveis (tais como numLuthiers), cada uma com o número de elementos (linhas) de cada uma das tabelas definidas na base de dados, enviando essas 5 variáveis para o template processar.
- -> Luthier.objects.all().count() significa que:
  - nos referimos à **tabela de luthiers** (através da classe Luthier definida em models.py),
  - objects significa que queremos os objectos, isto é, as linhas da tabela,
  - all() significa que queremos todas as linhas (em vez de alguma condição que buscaria só algumas linhas)
  - count() é a função que ordena que sejam contados os números de linhas devolvidos.



```
views.py
 from django.http import HttpResponse
 from django.shortcuts import render
 from django.template import loader
 from .models import Luthier
 from .models import Guitar
      .models import Artist
 from .models import GuitarPic
 from .models import Recording
 def index(request):
     template = loader.get_template('brGuitars/index.html')
     context = {
          'numLuthiers':Luthier.objects.all().count(),
         'numGuitars':Guitar.objects.all().count(),
         'numArtists':Artist.objects.all().count(),
         'numRecordings':Recording.objects.all().count(),
          'numGuitarPics':GuitarPic.objects.all().count(),
     return HttpResponse(template.render(context, request))
```

#### Template index.html

- Template index.html receives as parameter the variables prepared in the index function of views.py (numLuthiers, numArtists, numGuitars, ...).
- It is an html file which can use the typical html elements, ...
- ...but it can also use any of the variables it received as parameters, in that case enclosed by {{ to start and }} to end the reference to it.

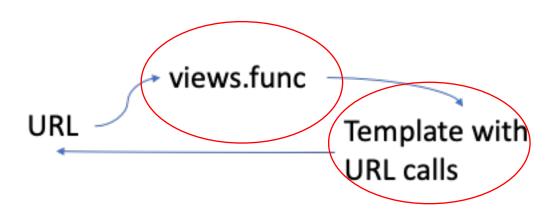
• In this case we have the typical html tags <a href="html">html</a>, <a href="head">head</a>, <a href="html">,<a href="html">title</a> and

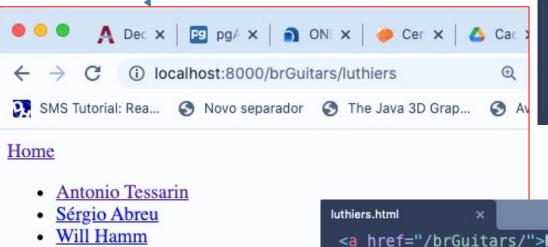
<body>...

```
URL Template with URL calls
```

## luthiers







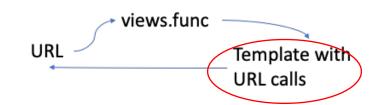
```
def luthiers(request):
    template = loader.get_template('brGuitars/luthiers.html')
    items = Luthier.objects.order_by('name')[0:]
    context = {
        'luthiers':items
    }
    return HttpResponse(template.render(context, request))
```

#### • Função luthiers:

- A função luthiers, que como vimos antes é chamada quando pomos <a href="http://localhost:8000/brGuitars/luthiers/">http://localhost:8000/brGuitars/luthiers/</a>,
- vai carregar o template brGuitars/luthiers.html
- envia para esse template a variável luthiers
- A variável luthiers contém todos os luthiers ordenados por nome.
  - Luthier.objects vai buscar todos os objectos do tipo luthier, isto é, as linhas da tabela luthier;
  - order by('name') vai ordenar essas linhas buscadas por nome;
  - [0:] significa todos os elementos (linhas) começando na primeira (linha de índice 0) e acabando na ultima, já que em python um : sem nada a seguir quer dizer até ao final do conjunto.

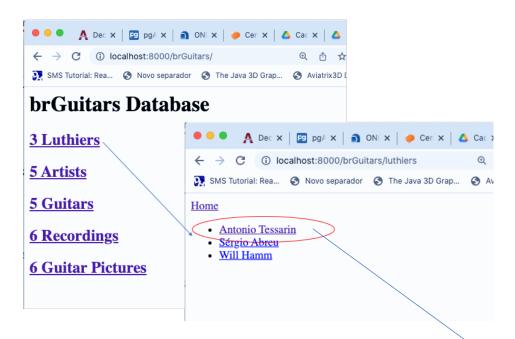


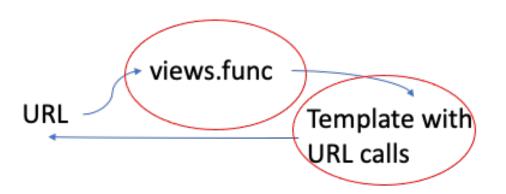
#### **Template luthiers.html:**

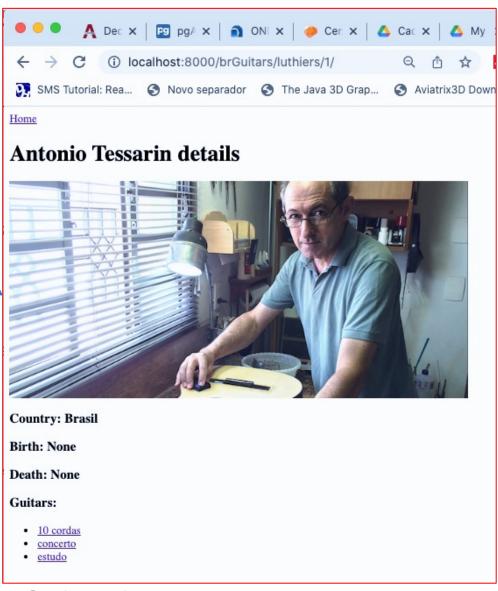


- lists the names of all luthiers.
- an anchor (a link) to the homepage <a href="/brGuitars/">Home</a>, which allows the user to go back to the index page.
- The next part of the file is html code to show a list of something.
  - The tag means the start of an unordered list,
  - and the tag
  - The tag means list item (closed by ) and it shows an item of the list.

## luthiersDetails

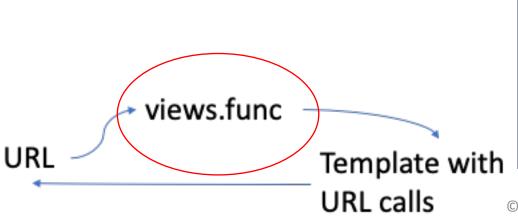




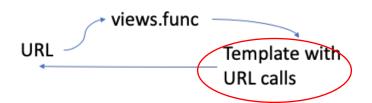


#### Função luthiersDetails:

- Parametro de entrada luthier\_id, que corresponde por exemplo ao 1 de <a href="http://localhost:8000/brGuitars/luthiers/1/">http://localhost:8000/brGuitars/luthiers/1/</a>,
- Busca um so luthier baseado na chave primaria (id)
  - myLuthier = Luthier.objects.get(pk=luthier id)
- Vou também buscar todas as guitarras desse luthier através de uma função filter sobre a chave estrangeira luthier da tabela guitar
  - myLuthierGuitars=Guitar.objects.filter(luthier = luthier\_id)
- Enviados para o template (brGuitars/luthierDetails.html) processar.



```
def luthierDetails(request, luthier_id):
    template = loader.get_template('brGuitars/luthierDetails.html')
    try:
        myLuthier = Luthier.objects.get(pk=luthier_id)
        myLuthierGuitars = Guitar.objects.filter(luthier = luthier_id)
        context = {'luthier' : myLuthier, 'guitars' : myLuthierGuitars}
    except Luthier.DoesNotExist:
        raise Http404("Luthier does not exist")
    return HttpResponse(template.render(context, request))
```



#### Template luthier Details.html

```
luthierDetails.html
<a href="/brGuitars/">Home</a>
<h1>{{luthier.name}} details</h1>
<picture>
 <source media="(min-width:320px)" srcset={{luthier.pic}}>
 <source media="(min-width:240px)" srcset={{luthier.pic}}>
 <img src={{luthier.pic}} alt={{luthier.name}}-{{luthier.pic}} style="width:auto;">
</picture>
<h3>Country: {{luthier.country}}</h3>
<h3>Birth: {{luthier.birth}}</h3>
<h3>Death: {{luthier.death}}</h3>
<h3>Guitars:</h3>
{% if guitars %}
    <l
    {% for guitarROW in guitars %}
        <a href="/brGuitars/guitars/{{guitarROW.id}}/">{{guitarROW.model}}</a>
    {% endfor %}
    {% else %}
    No guitar to show.
{% endif %}
```

## The end