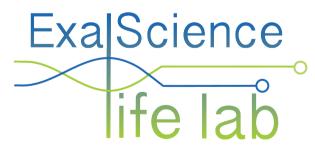
# An Uninformed View on GraphLab





Tom Vander Aa and Tom Ashby

**EuroMPI Tutorial on Machine Learning** at Scale













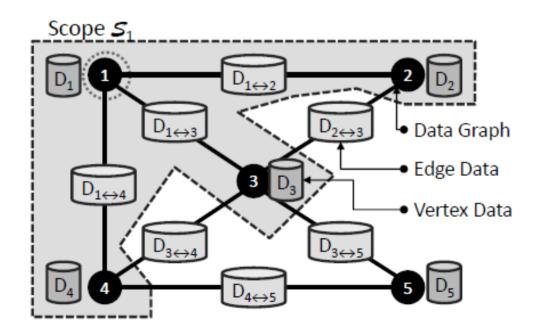






### Basic GraphLab

- Operations
  - Update: modify the vertex and edges state
  - Merge/Fold/Update: for shared key/value pairs



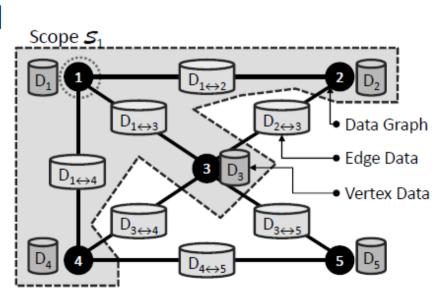
### Basic GraphLab

### Scheduling:

- Parallel processing of non-overlapping scopes
- Asynchronous graph update as opposed to block synchronous
  - Using latest value of edges and vertices

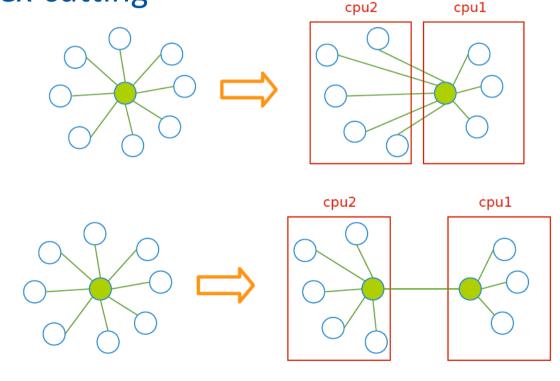
#### Distribution

Distributed using synchronous MPI



### PowerGraph

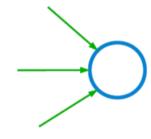
- PowerGraph == GraphLab v2.1
  - Power law in natural graphs
  - From edge-cutting to vertex-cutting
  - Duplicated Halo Points



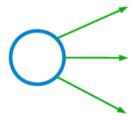
# PowerGraph

### Update operation replaced by:

- ► Gather
  - Accumulate information about neighborhood through a generalized sum.



- Apply
  - Apply the accumulated value to center vertex.
- ► Scatter
  - Update adjacent edges and vertices.



# GraphChi

- Only Shared Memory Parallelism
  - Large graphs are efficiently read from/written to disk
  - Parallel sliding window
- Simplified Operations
  - Only vertex update function

