CS 522—Mobile Systems and Applications Assignment Eight—Chat App with Service—Rubric

-100 if any network communication or database I/O on the main thread

- -100 if APK files not included (must be in **root folder** of submission).
- -100 if using obsolete onBackPressed() callback in activity

-100 if only one device sending messages to itself List of peers does not show **just** peer names: -10% Output of peer details date not properly formatted: -10% Output of peer details does not use string resource templates: -10% Output not properly localized (all string literals defined as resources): -20% 75: Functionality (video demonstration) 20: Sent messages are received at destination; demo video shows at least two devices communicating (show messages in **both** directions) 15: Each app displays a list of messages received so far, updated when a message is received 5: Updating list of chat rooms when message received with new chat room 5: Toast message when message is sent 5: Use logicat to show result receiver does **not** notify if activity is not active 5: Sender saves message that is sent in its own database – no duplicates 5: No duplicates in the chat peer database (show multiple messages from sender) 5: Adding a new chat room 10: List of messages for that peer (two-line layout includes chatroom for each message); must have ViewPeersActivity working to get to this 15: ChatService: 10: Handler thread for sending messages is correctly set up 5: Implementation of send, handleMessage, run 5: ChatActivity: 5: Binding to service (including binding callbacks) 5: Completed rubric **Total:**

Zero marks if any network or database I/O on the main thread