# SWED-Übungsblatt 2

# 1.AUFGABE)

Personio is a SaaS company offering HR management software with the following functionalities:

- Employee Management: Employee records, onboarding/offboarding, contract management
- Payroll Management: Payroll processing, tax management, benefits administration
- Recruitment Management: Job postings, candidate management, recruitment workflow automation
- Time and Attendance Management: Attendance tracking, leave requests, vacation management
- Performance Management: Performance reviews, goal setting, feedback mechanisms
- Reporting and Analytics: Employee data analysis, HR KPI reports, customizable reports

### Structural Architecture:

- 1. User Interface:
  - o Web Application
- 2. Application Layer:
- o Employee Management Service
- o Payroll Service
- o Recruitment Service
- o Time and Attendance Service
- o Reporting and Analytics Service
- 3. Integration Layer:
- o API Gateway
- o Authentication and Authorization Service
- o Notification Service (Email, SMS)
- 4. Data Layer:
- o Relational Database (e.g., PostgreSQL)
- o NoSQL Database (e.g., MongoDB)

o Data Warehouse (for analytics and reporting)

### 5. Third-Party Services:

- o Tax Calculation Service
- o Benefits Management Service o External Job Boards
- o Payroll Providers
- o Cloud Storage Services (e.g., AWS S3)

# 6. Infrastructure:

- o Cloud Hosting (e.g., AWS, Azure)
- o CDN (Content Delivery Network)
- o Monitoring and Logging

### Architecture Description and Categorization:

- Components: The architecture is composed of modular services that handle different HR functions
- Interfaces: The API Gateway manages communication between the application and third-party services
- Architectural Style: Each HR function is encapsulated in its own service, allowing independent development, deployment, and scaling

### 2.AUFGABE

### **Architectural Style:**

The paper discusses a Peer-to-Peer (P2P) Architecture, characterized by:

- Decentralization: No central server; each peer acts as both client and server.
- Scalability: As more peers join, the system scales out.
- Fault Tolerance: The system can handle failures of individual peers without affecting the overall network.

# Comparison to Other Styles:

- Client-Server Architecture: Centralized with distinct roles for clients and servers, whereas P2P is decentralized
- Microservices Architecture: Composed of loosely coupled services focusing on specific business capabilities, whereas P2P focuses on distributing tasks among peers

• Monolithic Architecture: Single unified codebase, whereas P2P is distributed with each peer handling tasks independently

### AUFGABE-3)

## Logical View:

- Components: User Interface, Ticket Processing, Payment Processing, Ticket Printing
- Modules: Ticket Selection, Printing Service

# **Development View:**

• Layers: Presentation Layer (UI), Logic Layer (Ticket and Payment Processing), Data Layer (Database for ticketing data)

#### **Process View:**

• Processes: User interacts with the UI, system processes ticket request, processes payment, prints ticket, logs transaction

## **Physical View:**

• Deployment: Touchscreen interface, printer, payment terminal

# AUFGABE 4)

- 1. Whistleblowing System on the Internet:
- Recommended Pattern: Anonymous Communication Pattern
- Reason: Ensures user anonymity and data protection, essential for whistleblowing platforms. Utilizes encryption and anonymization techniques.
- 2. Video Conferencing System:
- Recommended Pattern: Event-Driven Architecture
- Reason: Manages real-time communication efficiently, supports high concurrency, and scales to handle many simultaneous video streams.

### 3. GPS-Tracker for Cats:

- Recommended Pattern: Microservices Architecture
- Reason: Modular and scalable, notification services, and integration with various devices