ETHAN CHEN

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West Hills, CA 91308

EDUCATION

University of California San Diego

2020 – April, 2024

B.S. Mathematics-Computer Science GPA: 3.418

SKILLS

Languages: Java, C++, JavaScript, HTML&CSS, SQL, Python, Go

Source Control: Git

Other: MySQL, PostgreSQL, Node.js, React.js, Vue.js, Docker, SASS, AWS

WORK EXPERIENCE

Full Stack Software Engineering Intern

Jan, 2023 – Present

NeuroLeap Corp

- Tech Stack: <u>Vue.js</u>, <u>Golang</u>, <u>PostgreSQL</u>, <u>Docker</u>, <u>Google Cloud</u>
- Developed and maintained a scalable cloud service enabling medical specialists to create custom applications for testing special needs individuals.
- Implemented advanced report generation features via <u>D3.js</u> to compare test results, incorporating statistical analysis and data visualization tools/libraries for comprehensive insights.
- Created and managed Docker Compose files to orchestrate multi-container environments, facilitating seamless integration of backend services, database, and frontend applications.
- Configured Nginx as a reverse proxy to distribute incoming client requests to multiple backend services, enhancing load balancing and scalability.
- Designed RESTful APIs to handle Create, Read, Update, and Delete (CRUD) operations, ensuring robust and scalable interactions with the database.
- Handled email automation to improve customer experience and interactivity

PROJECTS

Family Feud Web Socket

https://github.com/etc3333/familyfeud-websocket-version

- Tech Stack: <u>React.js</u>, <u>Express.js</u>
- Developed a real-time Family Feud game that leverages <u>WebSocket</u> connections to facilitate communication between two devices.
- The game includes a dynamic game board and a host controller, both connecting to a central server on the host machine to facilitate a real-time and in person experience of the game.

Group Photos Sharing Network

https://github.com/etc3333/collection

- Tech Stack: React.js, Firebase
- Developed a group photo sharing application designed for sharing photos within specific groups. Users can sign in, create groups, and save photos in organized folders for easy access and management.
- Implemented <u>user authentication</u> allowing users to securely create and manage their accounts and store a variety of data.
- Utilized Firebase to provide real-time updates and synchronization across different devices and users.

Movement Memory Game

https://github.com/etc3333/movement-memory-game

- Tech Stack: React.js
- Developed a memory game that challenges users to test their memory with moving components. The game features multiple levels, lives tracking, an easy-to-use interface, and score saving functionality.