

Parker Lindley

SOFTWARE DEVELOPER

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I am an energetic front end developer with a passion for learning and a drive for creating beautiful, functional and accessible apps. I have developed numerous web and mobile apps, have a background in cartography and GIS, and spend most of my free time either cycling or working on toy projects.

Skills

Dev: JavaScript/ES6, React, React Native, Router, Redux, Vue, SASS, HTML5, Node.js, Express, Knex, PostgreSQL

TDD: Jest, Enzyme, Mocha, Chai, Jasmine

Workflow: Git, Agile, npm, Webpack, Waffle/Issue Trackers

Projects

Kog Locker — github.com/etcetera8/Kog-Locker — <https://kog-lockr.herokuapp.com>

- A React/Router/Redux/Node/Express stack using the Strava API and OAuth 2.0 to gamify an athletes data

Ride Cast — <https://ride-cast.herokuapp.com/>

- A React/Node app displaying cycling data to a map and graph. Also a

Experience

Garmin, Cartography Technician 08/2016 - 09/2017

- Created and maintained recreation, outdoors, and aviation maps
- Prepared, documented and released version updates for all outdoor maps

National Land Realty, GIS Analyst 10/2015 - 08/2016

- Qualified land for solar farm development using GIS
- Created accurate maps of electrical grid networks
- Populated and maintained ESRI online mapping platforms

In Blue Handmade, Production Manager 05/2013 - 10/2015

- Led a productive and efficient team of leather crafters
- Introduced new processes to cut loss and developed standardization

Education

Turing School of Software Design - 10/2017 - 05/2018 - Front-End Program

Asheville-Buncombe College - 08/2015 - 12/2016 - GIS Certificate

University of South Florida - 05/2008 - 05/2012 - Geography B.A.