

Maria Deslis

Developer • Designer • Creator

Summary

I'm a passionate software developer with interests from coding to design. I'm actively learning and teaching new skills all the time. I have three years experience programming Full-Stack Development environments and a few semesters of teaching programming at University level. I have recently graduated with my Master's Degree from CU Boulder, under the ATLAS Institute, in their Creative Technology and Design program to learn how to use my creativity and technical skills for a wide range of abilities with a focus on game design and development.

Education

CU Boulder

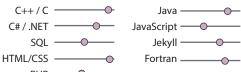
Master of Science Creative Technology and Design May 2020

Colorado School of Mines

Bachelor of Science Math and Computer Science December 2014

Skills

Code



Design

Adobe Suite ————	UI/UX —	
3D Printing ————	Games	
Prototyping —		

Languages

Greek — French — O

Experience

May 2020 - September 2020 Serenity Forge Boulder. Co

Associate Producer

- Implemented new process workflow to utilize Agile/Scrum Methodologies to improve pipeline workflow and efficiency
- Introduced and implemented JIRA as a project management tool for projects
- Interacted with clients/contractors for projects
- Mentored Production Interns

Adjunct Lecturer

Spring 2020 CU Boulder, ATLAS Boulder, Co

May 2019 - Jan 2020

Kelvin, Inc.

Louisville, Co

Spring 2018, Spring 2019 Colorado School of Mines Golden, Co

Mar 2016 - Apr 2017 Clean Energy Collective Louisville, Co

> Jan 2015 - Mar 2016 Golden, Co Tyler Technologies

Jan 2014 - Mar 2014 LDS Executive Coaching Superior, Co

will gain familiarity with diverse applications and practices related to creative technology

UI/UX Design Intern

Used Sketch, Zeplin, Invision, and Adobe Creative Suite to add, maintain, and clean up

Introduces foundational principles, practices and methods of design. Emphasizes design as

creative problem solving tool. Through lectures, discussion and creative projects, students

Adjunct Professor

UI/UX for custom embedded software

Taught C++ to students across all majors; gained strong skills in translating technical ideas into words for everyone to understand and learn from regardless of technical background Started with I/O programs and grew into the beginnings of OOP with the use and understanding of classes and headers

Students were encouraged to be creative with their final projects using their new skills

Full Stack .NET Deveoper

- Engaged as the sole mid-level developer within a multi-discipline product development team of software developers, quality assurance, business, analysts, and project managers
- Mentored other developers in creating the Android mobile versions of the internal/external applications
- Created reporting feature for external application allowing utilities to gather all the data they can from solar powers
- Performed defect analysis and code rework using debugging tools

Full Stack Software Developer

- Junior Developer within a multi-discipline development team of software developers,
 quality assurance, business, analysts, and project managers using C#
- Performed defect analysis, code rework and new features code for Parcel Tax Management software used by for county offices nationwide

Web Designer and Developer

Created a full function corporate client website utilizing HTML, CSS, Javascript and PHP,
 resulting in old and new clientele being able to reach my client through the website