

Analytical and Monte-Carlo modeling of Multi-Parallel Slit and Knife-Edge Slit Prompt Gamma Cameras

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August 30, 2019

Abstract

Purpose:

Materials and Methods:

Results:

Conclusion:

Contents

1	Introduction	3
2	Materials and Methods	4
2.1	Analytical model for spatial resolution and detection efficiency	4
2.1.1	Spatial resolution	4
2.1.2	Detection efficiency	6
2.2	Monte Carlo simulations	9
2.2.1	Simulation tool	9
2.2.2	Prototypes comparison	9
2.2.3	Analytical Model Verification (AMV)	11
2.2.4	Background modeling	11
2.2.5	Beam and target	12

2.3	Figures of merit	13
2.3.1	Analytical Model Verification	13
2.3.2	Prototypes Comparison	13
3	Results	13
3.1	Analytical Model Verification	13
3.2	Prototype Comparison	14
3.2.1	PG profiles	14
3.2.2	FRP	15
4	Discussion	15
5	Conclusion	15
6	Acknowledgements	15
A	Fall-off position and width estimation procedure	17
A.1	Fall-off position estimation procedure	17
A.2	Fall-off width estimation procedure	18
B	Verification of the cameras	19

1 Introduction

The well-defined range of particles in matter is the main reason they are used in cancer treatment today. Unfortunately we are not able to take full advantage of this property, because of treatment uncertainties, e.g. uncertainties in patient positioning, changes of patient anatomy between treatment fractions and uncertainties in the Hounsfield unit to particle stopping power conversion (Paganetti, 2012). Often, medical practice leads to the use of several irradiation fields to ensure robust treatment planning at the expense of larger doses in healthy tissue in respect to ideal treatment with single irradiation field. Moreover margins around the tumor are added, reducing the potential benefits of particle treatment (Knopf and Lomax, 2013). Ion-range verification could permit more precise planning which could take maximum advantage of the steep Bragg peak (BP) fall-off and reduce damage to tissues surrounding the tumor. A promising modality to perform this verification consists in detecting prompt gammas (PGs), a natural byproduct in particle treatments (Krimmer et al., 2017b; Parodi and Polf, 2018). Various modalities are currently under investigation and can be classified in two categories: imaging devices using either mechanical or electronical collimation (respectively collimated (Min et al., 2012; Perali et al., 2014; Pinto et al., 2014) and Compton cameras (Krimmer, 2015; Kurosawa et al., 2012; Llosá et al., 2016; Polf et al., 2015; Thirolf et al., 2016)) and non-imaging devices such as Prompt Gamma Spectroscopy (PGS) (Hueso-González et al., 2016), Prompt Gamma Timing (PGT) (Pausch et al., 2016) and Prompt Gamma Peak Integral (PGPI) (Krimmer et al., 2017a). Regarding cameras using mechanical collimators, two types of designs have been considered: Multi-Parallel Slit (MPS) and Knife-Edge Slit (KES). The latter has been chosen by the IBA group to build their prototype that has been tested during the treatment of a patient (only one patient ?) at OncoRay in Dresden, Germany. Both types of collimators provide part or the whole of the one-dimensional PG profile along the beam direction.

To date, three publications (Lin et al., 2017; Park et al., 2017; Smeets et al., 2016) have attempted to compare these two types of collimators with various geometries. Indeed, although they refer to the same KES design from (Perali et al., 2014) some geometrical parameters are slightly different in (Lin et al., 2017; Park et al., 2017) (i.e. the source-collimator distance and the collimator-absorber distance). The same applies for the MPS design: Smeets et al. (2016) uses a modified MPS design from Pinto et al. (2014), Lin et al. (2017) used the design from Gueth et al. (2013) and Park et al. (2017) their own specific design. It is worth to note that the authors of the latter publication justified the need for a complementary study by the fact that the MPS geometries used in Lin et al. (2017); Smeets et al. (2016) were not “optimized”. Unfortunately the fact that the optimizations of KES and MPS designs were not performed according the same figures of merit can not ensure a fair comparison of the two designs. Actually from a general point of view the design of any collimated device is a compromise between detection efficiency and spatial resolution. While collimator features have been extensively investigated in the context of nuclear imaging (Gunter, 2004), no theoretical considerations have been proposed for the specific 1D collimation systems developed in the context of ion-range verification during hadrontherapy.

Therefore, the first objective of this article is to present an analytical model based on geometrical considerations that allows for a theoretical estimation of the detection

efficiency and spatial resolution, for both MPS and KES designs. The intrinsic features of MPS and KES collimators are then derived and the model is validated by means of Monte Carlo (MC) simulations. In light of the predictions of this analytical model, the PG prototypes developed by the CLaRyS collaboration and the IBA group are compared and their performances are assessed in terms of detection efficiency, spatial resolution and fall-off retrieval precision thanks to MC simulations.

2 Materials and Methods

2.1 Analytical model for spatial resolution and detection efficiency

In order to compare performance of different camera types and configurations, we derive an analytical model that predict camera performances. Such models allow to estimate variation in performance according to variation in geometrical parameters assuming perfect gamma detection in the absorber (full gamma absorption on the absorber entrance surface). Figure 1 presents the schemes of the MPS and KES cameras gathering the geometrical parameters defined in Table 1.

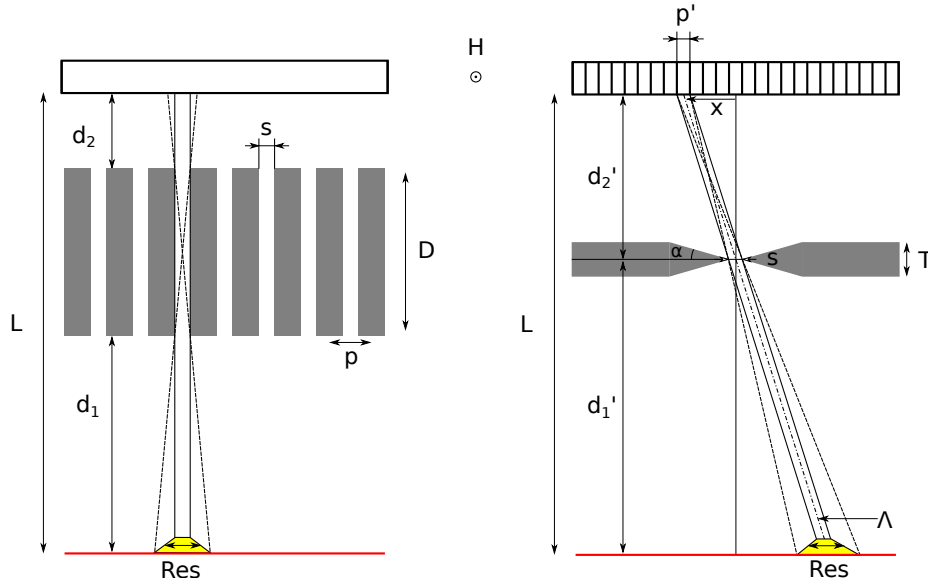


Figure 1: Schemes of the Multi-Parallel Slit (MPS) and the Knife-Edge Slit (KES) cameras. The definition of the various parameters is given in Table 1. The red line corresponds to a linear source perpendicular to the slit camera planes. Λ is the distance between the source point and the middle of the absorber entrance surface in the KES.

2.1.1 Spatial resolution

From a geometrical point of view, the spatial resolution, denoted Res , is characterized by the *detector unit field of view*. This is the portion of the source that can be seen through a single camera unit: a single slit for the MPS and a single detector unit for the KES.

	MPS	KES
Source-collimator distance	d_1	d'_1
Collimator-absorber distance	d_2	d'_2
Source-absorber distance	$L = d_1 + D + d_2$	$L = d'_1 + d'_2$
Collimator thickness	D	T
Camera pitch	p	p'
Knife-edge slit angle	\emptyset	α
Slit width	s	s

Table 1: Geometrical parameters of the MPS and KES cameras. One can also define the fill factor f of the MPS collimator: $f = (p - s)/p$ (ratio between the septa width and the pitch). It is worth to note that the source-collimator distance and the collimator-absorber distance are not defined exactly in the same way in the two collimator designs.

The probability of a photon emitted at a given point along a linear source perpendicular to the slit plane to reach this detector unit can be described as an isosceles trapezoid whose width of the top segment corresponds to the slit width while the width of the base segment is equal to the sum of the slit width and the penumbra. We defined Res as the FWHM of this trapezoid, see eq 1 and 2.

$$\text{Res}^{\text{MPS}} = s \left(1 + \frac{d_1}{D} \right) = p(1 - f) \frac{D + d_1}{D} \quad (1)$$

$$\text{Res}^{\text{KES}} = s \left(1 + \frac{d'_1}{d'_2} \right) = \frac{sL}{d'_2} \quad (2)$$

If collimator transparency is neglected, Res is fully defined by geometrical parameters, in particular the slit width s . However, prompt gamma have high penetration capability that can not be neglected in the case of KES where the collimator depth is very small in the region of the knife edge around the slit. Indeed, we define the *Effective Slit Opening* s_e that can be used in the evaluation of the field of view and the efficiency in place of the geometrical slit width. Metzler and Accorsi (2005) proposed a method to estimate the effective slit width, specifically to calculate the spatial resolution accurately. The proposed expressions were based on one-dimensional cuts through the pinhole geometry and can be applied directly to a knife-edge geometry without modification. Their approach is for a point source and dependent on the location of the source within the Res. For a source in the center, it simplifies to eq. 3 with μ the linear attenuation length of the collimator material.

$$s_e = s + \frac{\ln 2}{\mu \tan \alpha} \quad (3)$$

$$\text{Res}^{\text{KES}} = s_e \left(1 + \frac{d'_1}{d'_2} \right) = \frac{s_e L}{d'_2} \quad (4)$$

Hence, eq. 1 and eq. 4 represent the spatial resolution of the MPS and KES camera systems according to simple geometrical and gamma attenuation parameters (collimator distances, angle and collimator linear attenuation length). The spatial resolution is expressed in millimeters.

2.1.2 Detection efficiency

The probability that a gamma reaches a given detector unit is described by the solid angle Ω_D of the detector unit in respect to the gamma emission point.

For MPS, the solid angle is composed of the azimuthal angle and the polar angle. With small angle approximation, it is described by eq. 5. Note that this is true only when Ω_D is limited by the slit width, i.e. the absorber size and the distances (e.g. L and D) are such that all photons that cross the collimator impinge on detector material.

For KES, the solid angle under which a point of the source sees a detector unit depends on the location of the point source, x , since the distance between source and detector changes significantly over the field of view of the camera. We consider the solid angle for a point of the source that is within the central part of the field of view of the crystal at location x on the detector plane (the origin of the detector plane facing the center of the slit). Under small angle approximation, the solid angle is given by eq. 6. *it is a kind of upper bound on the DetEff, right ?*

$$\Omega_D^{\text{MPS}} = \frac{H}{L} \frac{s}{D + d_1} \quad (5)$$

$$\Omega_D^{\text{KES}} = \frac{H L p'}{\Lambda^3(x)} = \frac{H p'}{L^2 \left(1 + \frac{x^2}{d_2^2}\right)^{3/2}} \quad (6)$$

with Λ the distance between the source point and the crystal in the KES.

Since we are interested in extended gamma emission source, let us consider now a linear source in front the cameras (red lines in Figure 1). In this case, the camera detection efficiency is determined not only by the point source detection efficiency (PSDE) characterized by Ω_D , but also by the fraction of the source seen by the camera (the FOV factor) $f_{\text{FOV}} = \frac{\text{Res}}{p}$ where p is the pitch of the camera. It is, in principle, larger than 1 since cameras are usually designed to see all the source without any hidden regions.

Hence, the detection efficiency of a detector unit (Eff) and therefore the detection efficiency of the whole camera located in front a linear source perpendicular to the camera plane can be expressed as:

$$\text{Eff} = \text{PSDE} \times f_{\text{FOV}} \quad (7)$$

with PSDE the detection efficiency for a point-like source that sees a detector through the slit, and $f_{\text{FOV}} = \frac{\text{Res}}{p}$ the FOV factor. The detection efficiency of MPS and KES are given by eq. 8 and 9, respectively.

$$\begin{aligned}
\text{Eff}^{\text{MPS}} &= \frac{\Omega_D^{\text{MPS}} \text{Res}^{\text{MPS}}}{4\pi \frac{p}{s}} \\
&= \frac{1}{4\pi} \frac{H}{L} \frac{s}{D+d_1} p(1-f) \frac{D+d_1}{D} \frac{1}{p} \\
&= \frac{Hs(1-f)^2}{4\pi LD}
\end{aligned} \tag{8}$$

$$\begin{aligned}
\text{Eff}^{\text{KES}} &= \frac{\Omega_D^{\text{KES}} \text{Res}^{\text{KES}}}{4\pi \frac{p'}{s_e}} \\
&= \frac{s_e H}{4\pi d_2' L} \frac{1}{\left(1 + \frac{x^2}{d_2'^2}\right)^{3/2}}
\end{aligned} \tag{9}$$

The formulas of detection efficiency and spatial resolution of MPS and KES cameras are gathered in Table 2. The most striking feature of these formulas is their similarities.

	MPS	KES
Effective slit width (s_e)	s	$s + \frac{\ln(2)}{\mu \tan(\alpha)}$
Spatial resolution (Res)	$s \left(1 + \frac{d_1}{D}\right)$	$s_e \left(1 + \frac{d_1'}{d_2'}\right)$
Detection efficiency (Eff)	$\frac{Hs}{4\pi LD} (1-f)$	$\frac{Hs_e}{4\pi L d_2'} \left(1 + \frac{x^2}{d_2'^2}\right)^{-3/2}$
Collimator effective thickness (T_e)	$D \times f$	T

Table 2: MPS and KES detection efficiencies and spatial resolutions from the analytical model. The parameters of the cameras are defined in figure 1. μ is the linear attenuation length of the collimator material.

To be more specific, let us define the following conditions that we will refer to as “MPS and KES Similarities Conditions” (MKSC):

- same distance between the source and the MPS collimator entrance and between the source and the middle of the KES collimator: $d_1 = d_1'$;
- MPS collimator thickness equal to the KES collimator-absorber distance: $D = d_2'$;
- same source-absorber distance L (which entails $d_2 = 0$ with the previous conditions), same height H and same slit width s .

We can also consider perfect collimator condition (PCC) for which the collimators present infinite absorption capacity. In this condition, $s_e = s$ and the filling factor f of the MPS can be decreased down to zero without degrading the collimation properties.

Combining these conditions (MKSC and PCC) then MPS and KES have strictly the same spatial resolution (Res) and the same detection efficiency (Eff) in the central part of the cameras ($x = 0$). The main deviations between the actual MPS and KES performances are the following:

- the partial transparency of the collimators leads to:
 - an effective slit width of KES larger than the one of the MPS. In the case of the KES prototype of the IBA group, the term accounting for collimator transparency $\left(\frac{\ln(2)}{\mu \tan(\alpha)}\right)$ is about 5 mm (with $\mu \sim 8 \times 10^{-1} \text{ cm}^{-1}$ for the tungsten alloy in the 3-6 MeV range and $\alpha = 63^\circ$) meaning that the effective slit s_e is about twice the actual slit width ($s = 6 \text{ cm}$).
 - an actual fill factor that cannot be neglected: in the case of the MPS prototype of the CLaRyS collaboration it can be adjusted but a standard value is 0.4, leading to an actual detection efficiency about half the one of the perfect MPS collimator with $f = 0$.
- the KES design intrinsically leads to a detection efficiency that decreases when the source moves away from the center of the camera while the MPS detection efficiency remains constant over the whole camera field of view.

It is worth to note that the partial transparency of the collimators leads to an increase of the KES spatial resolution (Res) and a decrease of the MPS detection efficiency (Eff) with similar amplitudes (factor of 2). Since both Res and Eff are proportional to the slit width s one can expect that KES and MPS designs fulfilling MKSC should have very close actual performances if the KES slit width corresponds to the half of the MPS slit width.

For illustration purpose, Figure 2 shows the analytical model predictions for the MPS and KES designs compared in (Lin et al., 2017; Park et al., 2017; Smeets et al., 2016). Parameters have been extracted from the publications *Maybe a table with the values for all parameters ?*. We can observe the compromise between detection efficiency and spatial resolution: the designs chosen in these comparisons lead to Eff^{KES} and Res^{KES} larger than MPS ones by factors ranging from ~ 3 to ~ 7 . The detection efficiency obtained by Park et al. (2017) is much larger than the other ones due to camera height (H) increased by a factor of 2.

Figure to be improved if we think it is interesting
YES ! very interesting

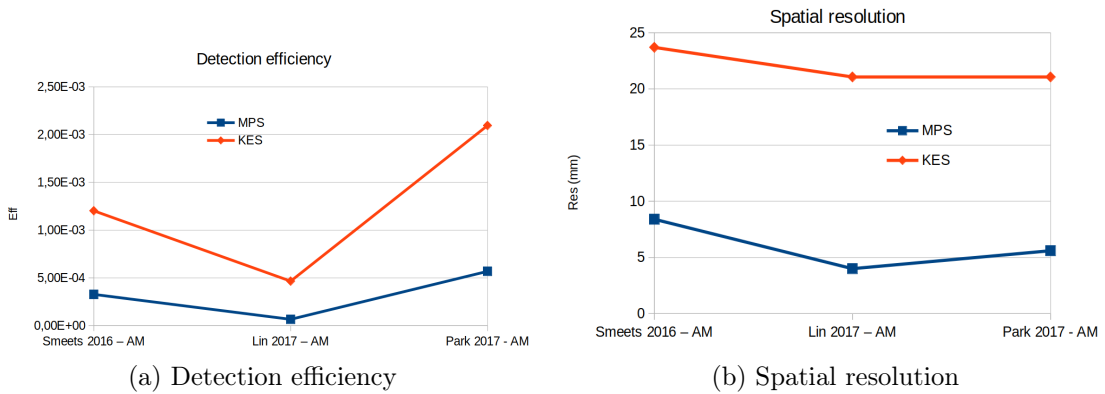


Figure 2: Analytical model predictions for the MPS and KES designs compared in (Lin et al., 2017; Park et al., 2017; Smeets et al., 2016).

In the following, we compare the analytical model with MC simulations. We estimate, at first order, the intrinsic efficiency of the MPS and KES absorbers with the Beer-

Lambert law assuming that a photon is detected as soon as it reaches the detector. At 4 MeV, the MPS absorber of the CLaRyS collaboration and the KES absorber of the IBA group have intrinsic efficiencies of 56% and 57% (respectively 3 cm thick BGO scintillators and 3 cm LYSO scintillators).

2.2 Monte Carlo simulations

The objective of MC simulations is twofold: the analytical model verification (AMV) and the comparison of the MPS and KES prototypes developed by the CLaRyS collaboration and the IBA group, respectively. These two studies use slightly different setups that will be detailed in the following subsections.

2.2.1 Simulation tool

Imaging paradigms such as PG detection are evaluated against experiments, and often also with Monte Carlo (MC) simulations. For rarely occurring processes such as PG simulation, convergence to the truth to within acceptable statistical error can be slow. Therefore, we used in this study the vpgTLE variance reduction method described in [Huisman et al. \(2016\)](#). vpgTLE is a two stage process, where firstly a PG yield distribution image is estimated, which in the second stage is used as a PG source. Gate 7.2 ([Sarrut et al., 2014](#)) with Geant 4.10.02 and the QGSP_BIC_HP_EMY physics list, commonly used for PG studies, are used in this work. Thanks to vpgTLE, simulations for about 10^9 protons (about 6×10^8 photons) took 1-2 hours on a single core of an Intel(R) Core(TM) i7-3740QM.

2.2.2 Prototypes comparison

The MPS and KES prototypes are illustrated in [Figure 3](#).

The MPS prototype developed by the CLaRyS collaboration. This camera intends to measure the whole PG profile to control ion-ranges in the patient with a field of view (FoV) of 300 mm. It consists of a bismuth germanium oxide (BGO) absorber and a tungsten alloy collimator. Each block has a sensitive volume of $3.5 \times 3.8 \times 3 \text{ cm}^3$ and is streaked in 8×8 pseudo-pixels of 4 mm in edge. In the optimization carried out by [Pinto et al. \(2014\)](#), parameters such as collimator pitch, axis-to-collimator and axis-to-detector were varied, and their impacts evaluated in terms of fall-off retrieval precision (FRP) and spatial resolution (sharpness of the fall-off region). Here, configuration 1 (with relaxed constraints on spatial resolution) was chosen for its better FRP performance. One can notice that the pitch of the camera (8 mm) corresponds to a whole number of the BGO pseudo-pixel size (4 mm). The event selection from the gamma energy deposition E in the absorber is $E > 1 \text{ MeV}$. Finally this prototype makes use of ToF selection to reduce the neutron background. For the IBA C230 accelerator with a period of 10 ns, [Pinto et al. \(2014\)](#) chose a window of 4 ns around the PG maximum, based on experimental ToF spectra. This means that about 60% of the noise could be removed.

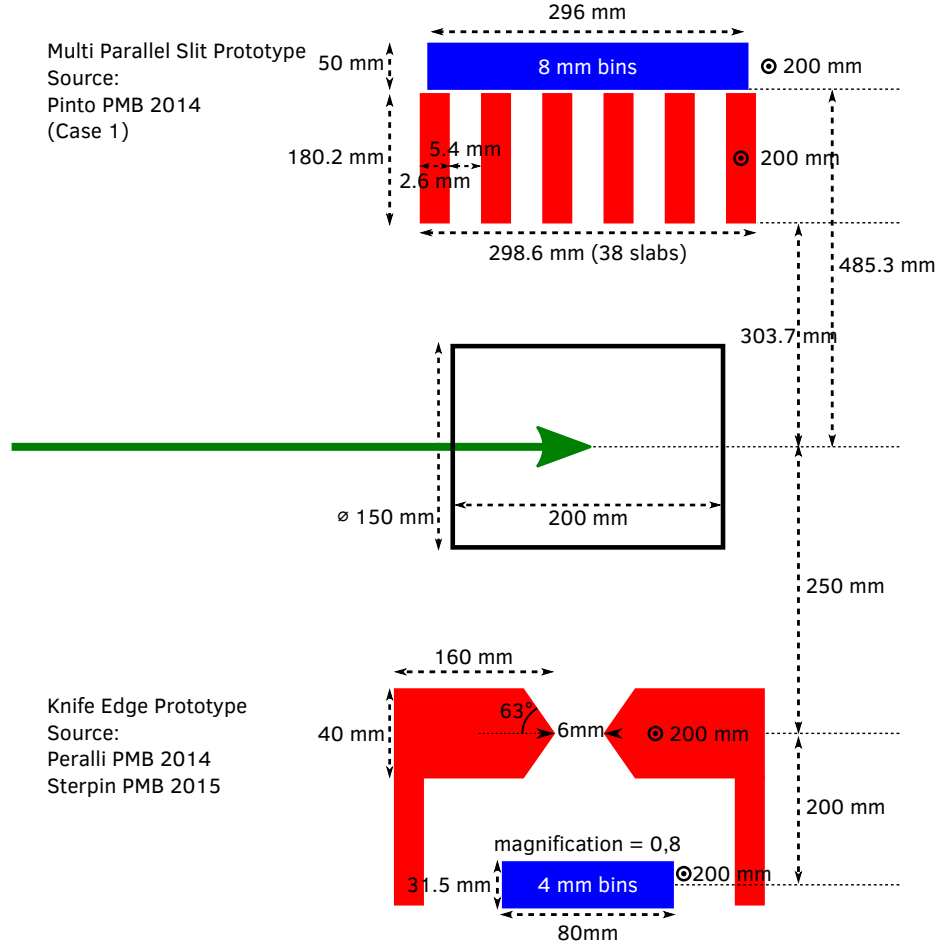


Figure 3: Schematic presentation of the two PG cameras considered in this study. The green arrow represents the proton beam. In red the collimation elements and in blue detection elements. The dimensions were taken from [Pinto et al. \(2014\)](#) and [Perali et al. \(2014\)](#); [Sterpin et al. \(2015\)](#). Note that the two cameras have an identical detector height (\odot symbol), the two cameras were positioned at an identical location above the head during all simulations, and that here they are not drawn to scale.

The KES prototype developed by the IBA group The purpose of this camera consists of verifying the BP position with a FoV of 100 mm. It consists of two rows of 20 LYSO blocs of 4 mm (p') \times 100 mm ($H/2$) \times 30 mm (thickness) and a tungsten alloy collimator (Perali et al., 2014; Sterpin et al., 2015). The standard energy selection for this prototype is $3 < E < 6$ MeV.

The absorbers of the two prototypes use different scintillators, photodetectors and data acquisition system. In this study, these differences are not implemented. Instead, for the sake of simplicity, the absorbers are modeled as scintillators using the Anger logic. If the integrated energy deposited in a crystal lies in the acceptable energy and ToF window, the event is recorded. The position of the event in the crystal is considered as the energy weighed barycenter of all interactions in the crystal, plus a random value taken from a 5mm FWHM Gaussian to simulate the electronics and the detector resolution. This approximation is justified by the fact that the spatial resolution of the prototypes of the order of 20 mm is much larger than the spatial resolution of the actual detectors corresponding to bins of 4 mm.

We compared the MPS and KES prototypes with their published properties: $E > 1$ MeV and ToF for MPS and $3 < E < 6$ MeV without ToF for KES. For the sake of completeness and to facilitate the interpretation of the camera performances, several combinations of energy and TOF selections will be studied as well.

2.2.3 Analytical Model Verification (AMV)

In order to allow for a direct comparison of MC simulations with the analytical model, simulations with perfect collimators and detectors will be performed. Table 3 gives an overview of the main cameras parameters used for AMV and prototypes comparison.

2.2.4 Background modeling

Prototypes comparison Background (BKGD) estimation in PG simulation is a difficult and still an unsolved issue (Huisman et al., 2016; Perali et al., 2014; Pinto et al., 2014; Sterpin et al., 2015). Simulations would ideally include beam nozzle and whole room modeling, but these are habitually omitted. ToF selection techniques can improve the signal-to-noise ratio (SNR) (Roellinghoff et al., 2014; Testa et al., 2008), but then it depends on the proper simulation of the beam accelerator time structure. As noted in Huisman et al. (2016), no validation for background in PG simulations has been performed at this time. In this study, the stable time structure of current generation cyclotrons was assumed, in which the neutron background is essentially constant. The estimates of background counts in the detector were taken from Perali et al. (2014); Pinto et al. (2014), which are both based on measured data:

- MPS: Pinto et al. (2014) $1 \cdot 10^3 \pm 1 \cdot 10^2$ per $4 \cdot 10^9$ primary protons per 8 mm bin (Figure 9)
Converted to per primary proton: $2.5 \cdot 10^{-7} \pm 0.25 \cdot 10^{-7}$
- KES: Perali et al. (2014) $5 \cdot 10^{-7} \pm 0.5 \cdot 10^{-7}$ per primary proton per 4 mm bin (Figure 11)

Per unit of bin length, the background yield of the MPS with ToF is therefore 4 times as low as the background seen with the KES. For the KES camera the background with

I am not sure that this approximation will be accepted by the reviewers.

To be updated according the Results section

		Analytical model verif. (AMV)	Prototypes comparison (PC)
Absorber	MPS	Perfect or like PC	BGO
	KES		LYSO
Collimator		Perfect or like PC	Tungsten alloy
Energy selection	MPS	>1 MeV	>1 MeV
	KES		3–6 MeV
TOF selection	MPS	no TOF	TOF
	KES		no TOF
BKGD modeling		No modeling	Exp. data based modeling
Target		No	Cylindrical PMMA phantom
Beam		160 MeV proton	

Table 3: Summary of the main cameras parameters used for AMV and prototypes comparison. In the case of AMV, the gamma source corresponds to the PGs emitted during the PMMA phantom irradiation with 160 MeV proton beam (first stage of the simulation tool, see section 2.2.1). However the target has been removed in the second stage of the simulation tool (PG detection) to avoid any attenuation and allow for a direct comparison of the detection efficiency with the AM predictions. The configuration of the column “Prototypes comparison” corresponds to the reference one with standard energy and TOF selections. *the 'PC' abbrev is not really clear in the first column. Maybe start by second column ?*

ToF can be obtained by multiplying the background with the same $\frac{4ns}{10ns} = 0.4$ fraction as with the MPS.

Analytical Model Verification (AMV) For the AMV, the background will be left out, as only gamma detection is modeled.

2.2.5 Beam and target

Prototypes comparison We use the test-case presented in [Perali et al. \(2014\)](#) because the KES detector properties, such as the background, were published for that scenario, again in order to remove any doubt that a difference in camera performance could be due to a difference in implementation or setup. A 160 MeV mono-energetic proton beam is shot into a cylindrical PMMA phantom (length 30 cm, radius 15 cm). Employing the batch method we performed 50 simulations for each experiment.

Analytical Model Verification (AMV) In the case of AMV, the same source is used (first stage of the simulation tool, see section 2.2.1). However the target has been removed in the second stage of the simulation tool (PG detection) to avoid any attenuation and allow for a direct comparison of the detection efficiency with the AM predictions.

2.3 Figures of merit

2.3.1 Analytical Model Verification

The comparison of the analytical model with Monte Carlo simulations will be performed on the two features predicted by the model, namely the detection efficiency and the spatial resolution. The detection efficiency can be computed by MC simulations as the ratio of the mean number of detected gammas over the number of emitted gammas for camera units seeing the PG profile. Regarding the spatial resolution, it is derived from the fall-off width of the simulated PG profiles. We define this width as the FWHM of the peak resulting from the computation of the PG profile first derivative. [citation ?](#)

2.3.2 Prototypes Comparison

In addition to the figures of merit mentioned for AMV, the fall-off retrieval precision (FRP) will be determined for its clinical relevance. The FRP is the standard deviation of the fall-off position (FOP) distribution, which is obtained by way of the batch method [citation of the appendix ?](#). Each of these can then be examined as function of the energy and ToF selections.

3 Results

3.1 Analytical Model Verification

Figure 4 shows PG profiles obtained with MPS and KES with perfect absorber, the same energy $E > 1$ MeV and no TOF selection.

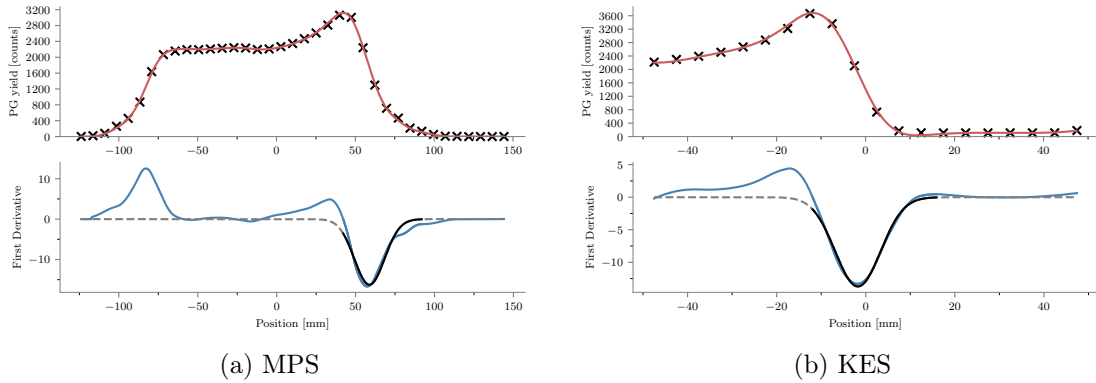


Figure 4: MPS and KES comparisons with perfect absorber and the same energy ($E > 1$ MeV) and no TOF selection. [I wonder if the x scale could be the same for KES and MPS, it will allow better comparison and emphasis the difference in FOV](#)

Table 4 compares the detection efficiency and the spatial resolution obtained from the analytical model and Monte Carlo simulations.

		MPS			KES		
		AM	MC	RD	AM	MC	
Res	Phys. camera	\emptyset	17.2 mm		23.7	19.3 mm	23%
	Perfect camera	14.5 mm	22.5 mm	35%	13.5 mm	12.0 mm	13%
Eff	Phys. camera	$3.76 \cdot 10^{-4}$	$3.40 \cdot 10^{-4}$	11%	$6.03 \cdot 10^{-4}$	$3.48 \cdot 10^{-4}$	73%
	Perfect camera	$6.66 \cdot 10^{-4}$	$6.49 \cdot 10^{-4}$	3%	$1.06 \cdot 10^{-3}$	$9.74 \cdot 10^{-4}$	9%

Table 4: MPS and KES detection efficiencies ("Eff") and spatial resolution ("Res") from analytical models and MC. The predictions of the analytical model (AM column) are derived from the equations of table 2, at the center of the camera in the case of KES ($x = 0$). MC data have been obtained with energy selection $E > 1$ MeV. For the "Perfect camera" simulation, the collimator was adjusted to be 100% opaque, and detection with perfect precision and 100% efficiency. RD: relative deviation between AM and MC. **Start rather by Perfect Cam instead of Phys Cam**

3.2 Prototype Comparison

Performance under clinical conditions is the primary purpose of these PG cameras, and therefore we include the results of the clinical case study. Since both cameras prototypes were optimized assuming their particular choice for absorber and energy selection window, here we chose to set

To be completed

3.2.1 PG profiles

Figure 5.

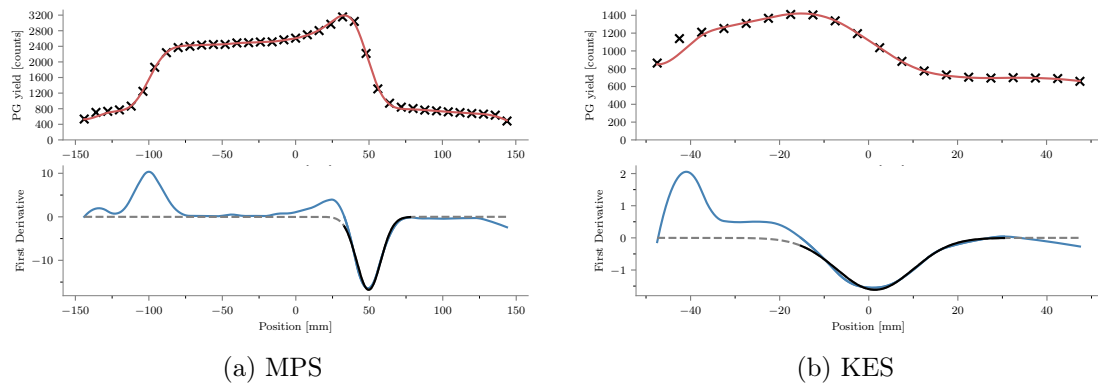


Figure 5: MPS and KES prototypes comparisons. MPS BGO absorber with 1-8 MeV energy selection and TOF selection. KES: LYSO absorber with 3-6 MeV and no TOF selection). **again x axis to same scale**

KES/MPS ratio $\sim 400/350 \sim 0.9$. We can see the impact of the energy selection of the KES prototype (3-6 MeV) that drastically reduces the camera efficiency. **in fig max value in MPS around 3000, vs 1400 in KES.**

	MPS	KES
Res		
Eff		

Table 5: Detection efficiencies and spatial resolution of MPS and KES prototypes. Energy and TOF selection: $E > 1$ MeV and TOF for MPS – 3-6 MeV and no TOF for KES.

3.2.2 FRP

Figure showing the falloff retrieval precision (FRP) (standard deviation of the falloff position distributions) for the 2 prototypes as a function of the number of incident protons (10^7 , 10^8 , 10^9).

Primaries	Time selection Energy selection Camera	ToF		none	1	3
		1	3			
		MPS	KES		MPS	KES
10^9	AMV perfect det.	0.90	0.10	(no tof or energy selection)		
10^9	detectors as proposed	0.32	0.56	0.36	0.57	0.31
10^8	detectors as proposed	1.05	1.69	1.30	1.96	1.04
10^7	detectors as proposed	2.81	7.96	3.65	12.9	2.96

Table 6: Fall-off retrieval precision (defined as the standard deviation of the FOP over the number of times the simulation is ran. In bold, the cuts and ToF selections as proposed.

4 Discussion

Mention the limitations of the KES: detection efficiency not constant over the FOV + limited FOV

5 Conclusion

6 Acknowledgements

This work was partly supported by SIRIC LYric Grant INCa-DGOS-4664, LABEX PRIMES (ANR-11-LABX-0063 / ANR-11-IDEX-0007) and Fondation ARC. The authors would like to thank Marie-Claude Biston, Thomas Baudier and Gloria Vilches-Freixas for their

help finding the CT images and making the treatment plan. We also thank Erik Almha-gen and Uppsala University Hospital, Sweden for the treatment plan data presented in this paper.

A Fall-off position and width estimation procedure

A.1 Fall-off position estimation procedure

From a clinical perspective, the range estimate could be more interesting than FOP, because it can distinguish simple offset errors from patient morphological change. While the MPS camera was conceived for whole range PG profile detection, the KES camera FoV was chosen for BP region PG detection only. To make the comparison fair, only the FOP could be considered. Multiple approaches to extracting a FOP from the line profile have been proposed (Gueth et al., 2013; Janssen et al., 2014; Roellinghoff et al., 2014; Smeets et al., 2012; Sterpin et al., 2015). In preparatory work, a number of the proposed procedures were investigated. Significant sensitivity to free parameters on the final FOP estimates were seen. In summary, the FOP estimate depends greatly on the procedure, and often on having yields uncommon on the spot-level in clinical TPs, and also on an absence of unavoidable inhomogeneities.

Therefore the fitting method was not chosen as a topic for study in this paper. Instead, a simple method that works on most the data available to the authors was used: first a smoothed and interpolated spline function is fitted against the detected PG data points, after which a baseline and (distal) peak position are determined. The intersection of the spline with the half-height of the peak above the baseline is then taken as the FOP. A more detailed description of the procedure may be found in appendix A.

1. The measured PG profile is smoothed and interpolated with a smoothing spline function:

$$\sum_{i=1}^n (y_i - \hat{f}(x_i))^2 + \lambda \int_{x_1}^{x_n} \hat{f}''(x)^2 dx \quad (10)$$

where y_i is the measured PG profile and x_i the associated x-coordinates, $\hat{f}(x_i)$ the estimate smoothed spline function and λ a smoothing parameter that determines the penalty for deviating from measurement in exchange for smoothness (second order derivatives are close to zero on smooth functions). $\lambda = 0$ produces a perfect spline fit to the data, while $\lambda \gg 1$ produces a horizontal line. We found that $\lambda = 2$ provided an acceptable trade-off between overfitting to noise and removing too many features, which tends to happen for low statistic measurements.

2. The obtained function is plotted for 1024 x_j , an number that provided a sufficiently high resolution. Any $f(x_j) < 0$ are set to 0.
3. The global maximum is found.
4. The baseline is set equal to the lowest 25% of bins.
5. From the distal end backwards, the first maximum is taken as the distal most peak position, if it is above the threshold of 30% of the difference between baseline and global maximum. If no such point is found, the global maximum is taken as the distal most maximum.
6. The fall-off amplitude (FOA) is set to the difference between the distal maximum and baseline: $FOA = \max - \text{baseline}$. The FOP is obtained by traversing the smoothed profile from the distal end towards the peak until $y_j > \frac{1}{2}FOA$.

The results of this procedure are illustrated in figure 6. Every PG profile was estimated 50 times, and so we obtained 50 estimates for the FOP. It is assumed that the FOPs follow a Gaussian distribution, so the mean of the 50 realizations gives the best FOP estimate and the sigma gives the precision of the ability to estimate the best FOP. Comparing the 50 FOP estimates obtained from the CT with the 50 estimates obtained from the RPCT simulations, gives 2500 possible shift estimates. Again, the distribution of shifts should be centered at the true shift, while the sigma indicates how likely it is that this true shift is detected under the current conditions.

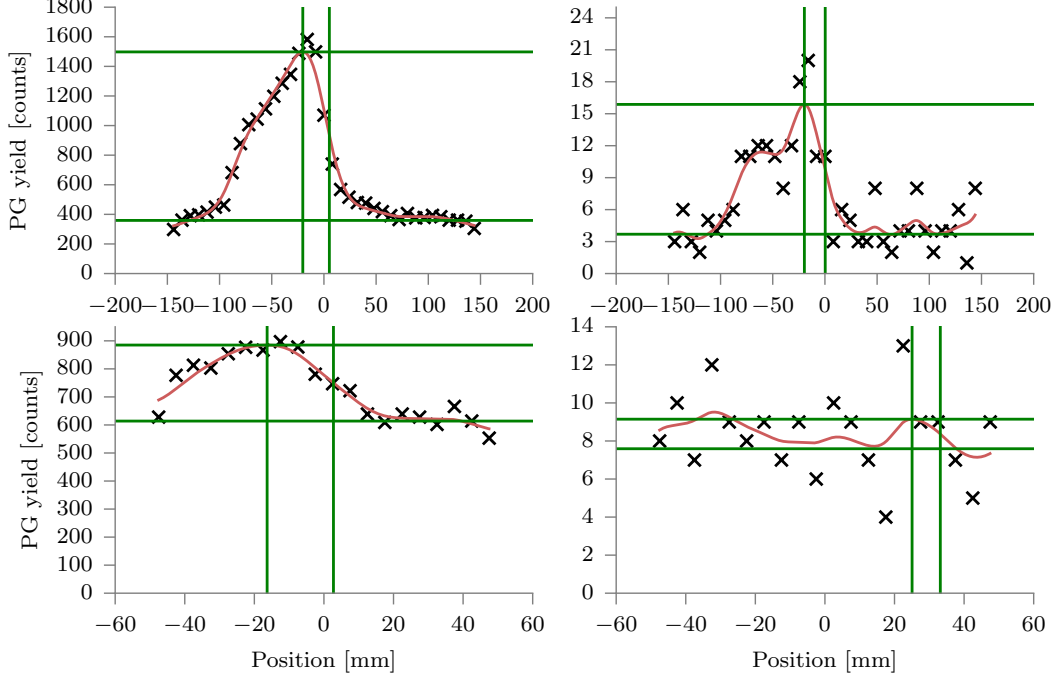


Figure 6: The top row demonstrates the fall-off determination procedure on the multi-parallel camera data; on the bottom row on knife-edge slit camera data. The left column is produced with a PG signal due to 10^9 primaries, while the right column was produced with 10^7 primary protons. In black crosses the measured PG counts are plotted. The smoothed data is shown in red. The green horizontal lines are drawn at the obtained distal maxima and baselines, while the vertical green lines shown the position of the distal maximum and the position of the fall-off. For the bottom-right plot, a history is visible where the procedure fails: the background induces an erroneous peak detection.

A.2 Fall-off width estimation procedure

Figure 7 shows and illustration of the procedure for two selected profiles obtained with each collimator. To estimate the fall-off width (FOW), we smooth the profile in a similar manner as for the FOP estimation, as detailed in appendix A (row 1 in Figure 7). Then, a first and second order derivative is computed. On the first order derivative, a Gaussian is fitted (dashed line on second row), on the interval (solid line) between the profile maximum (Bragg Peak) and the first inflection point past the FOP on the second order

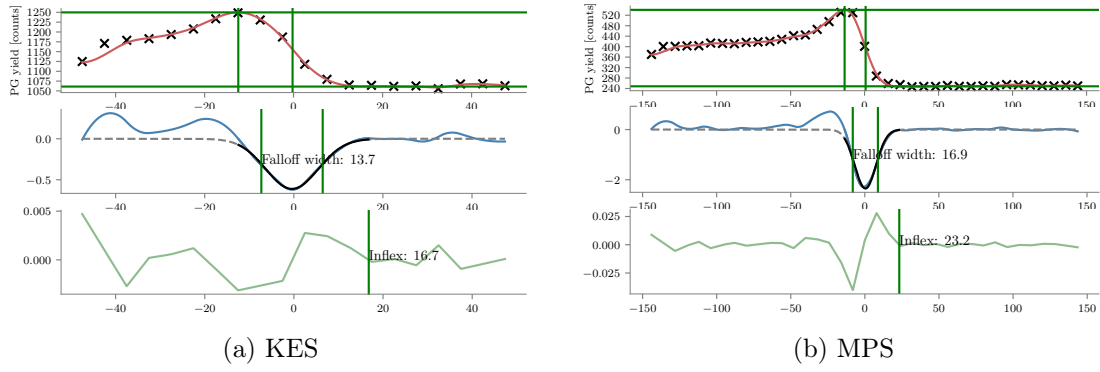


Figure 7: MPS and KES FOW estimation illustrated. idem x scale

derivative (here the 1D PG profile is at the baseline of the background, see third row). The Gaussian is fit with a fixed offset of zero, because the baseline of the background is zero. The full width half max of the fitted Gaussian is then taken as the FOW (second row).

B Verification of the cameras

In [Priegnitz et al. \(2015\)](#) PG shifts due to beam energy shifts are studied for the KES camera: the *detectability* of the fall-off as function of the number of primaries. Here that simulation was recreated: a mono-energetic beam shoots into a waterbox at two energies. 50 realizations are generated with a 139 MeV beam energy, and 50 realizations with 144 MeV. At 10^9 primaries, the distributions are well separated with a shift of 8.3 mm (different from [Priegnitz et al. \(2015\)](#) because of the different material). In figure 13 in [Perali et al. \(2014\)](#) with 10^9 primaries a standard deviation of 1.5 mm is obtained, while here 1.21 and 1.14 mm were obtained. It is sufficient agreement to be confident of our setup and further results.

The KES prototype's sensitivity to accurate positioning with respect to the expected FOP was elaborated upon in [Sterpin et al. \(2015, Section IV.A.3\)](#): the detector response is, due to the KES collimator, not linear as with a parallel slit collimator. In this study, to make the comparison as fair as possible and avoid any bias, alignment on the FOP specific for each spot was ensured as follows: the intermediate PG source image of vpgTLE (equivalent to the PG emission) was projected on the beam axis, and then convolved with a Gaussian of $\sigma = 8.5$ mm, which corresponds to the point spread function (PSF) with a FWHM of 20 mm used in [Priegnitz et al. \(2015\)](#) to approximate the detected profiles from the emitted profile. These profiles will be referred to as "PG + PSF" profiles. As a matter of fact, the MPS prototype has roughly the same PSF as the KES prototype so that "PG + PSF" fall-off position can be considered as the expected position for both cameras.

To verify the implementation of the MPS camera, the precision on the FOP, obtained with the procedure outlined in the previous paragraph, is compared to earlier results. In the caption of figure 9 in [Pinto et al. \(2014\)](#) it is stated that with 10^8 primaries a standard deviation of 1.3 mm is obtained for the detector design used here, which is about 20%

different from the results obtained in this study: 1.63 and 1.54 mm.

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