

## Motivation

### The beauty of telecommunications:

- Beautiful mathematical theory, very abstract
- Very concrete software/hardware system you can play with

### Some more theory and math...

- Some more theory
- Main intuition and practical aspects

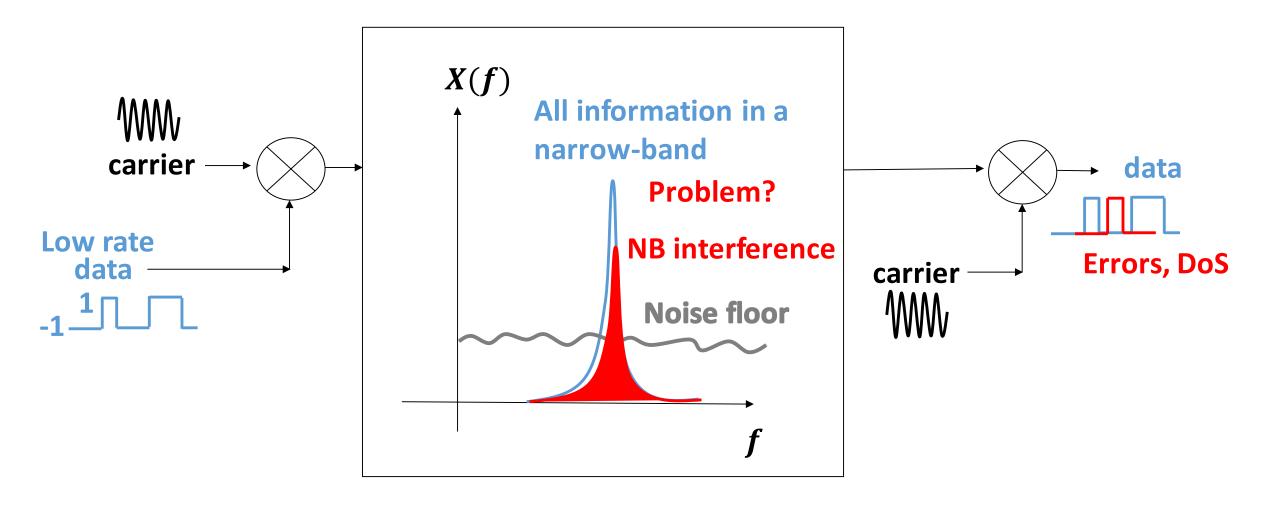
### You will soon put this into practice in Lab1!

- Hands on practice
- Complete TX -> RX chain over the air

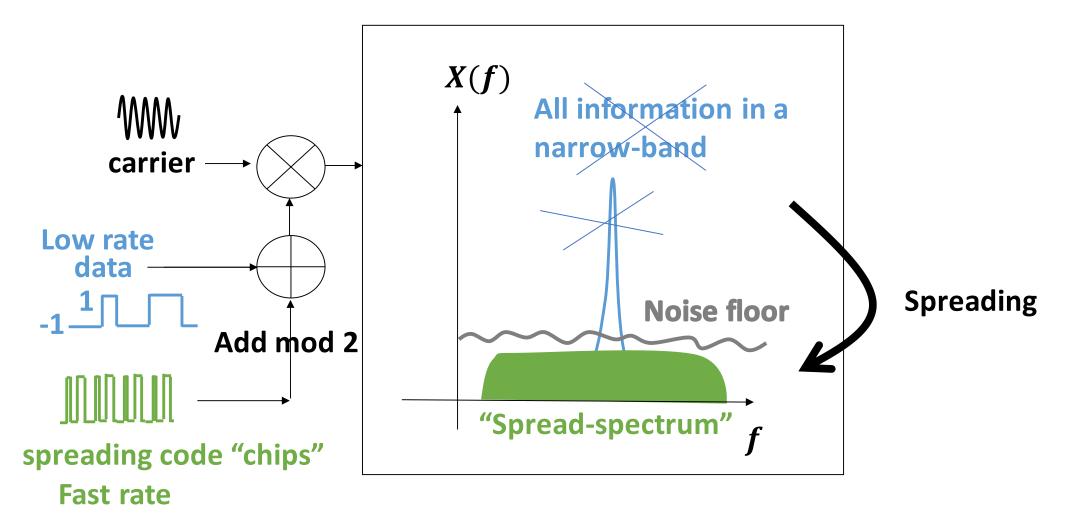
### But we will soon see some very concrete applications of DSSS!

- GPS
- Robust communications
- Hands on practice

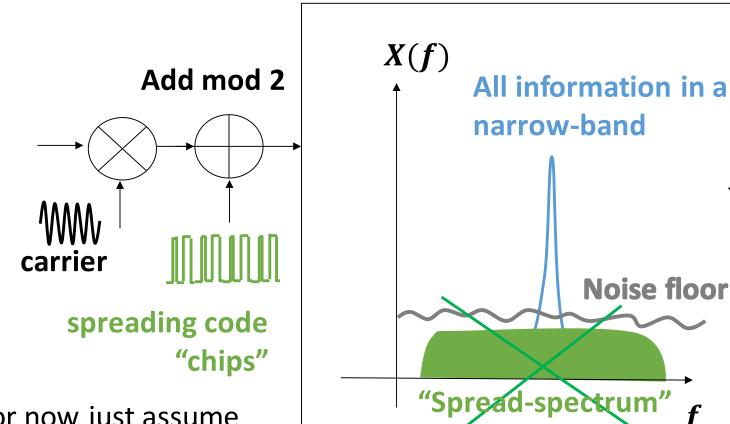
## We have seen narrow-band modulations



# Let's spread it at the transmitter



# Let's de-spread it at the receiver



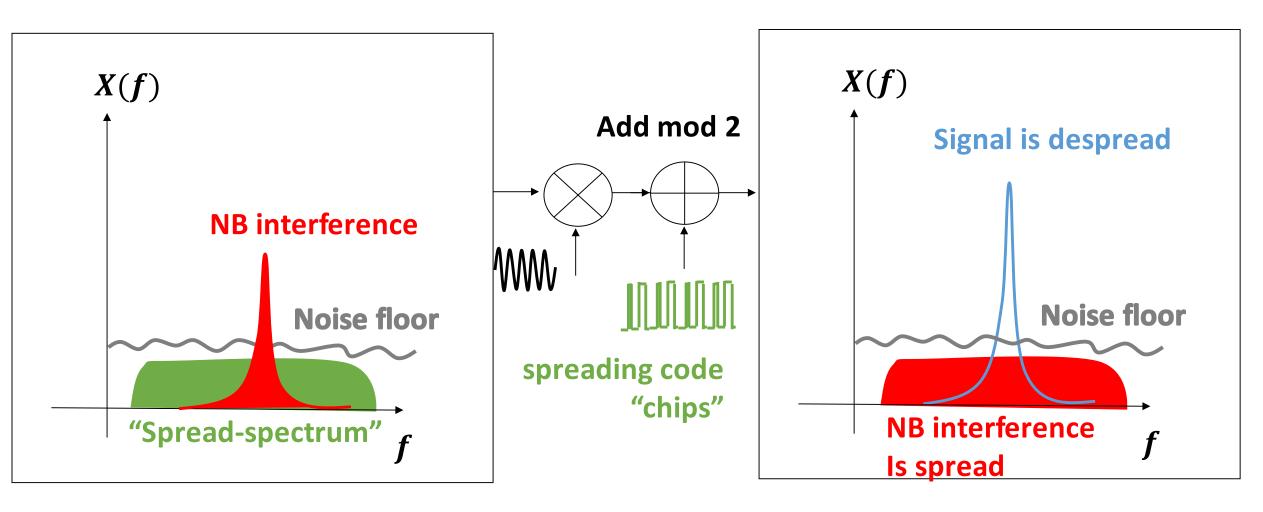
**Processing gain:** chip rate / symbol rate

**De-spreading** "Digging the signal out of noise"

**Noise floor** 

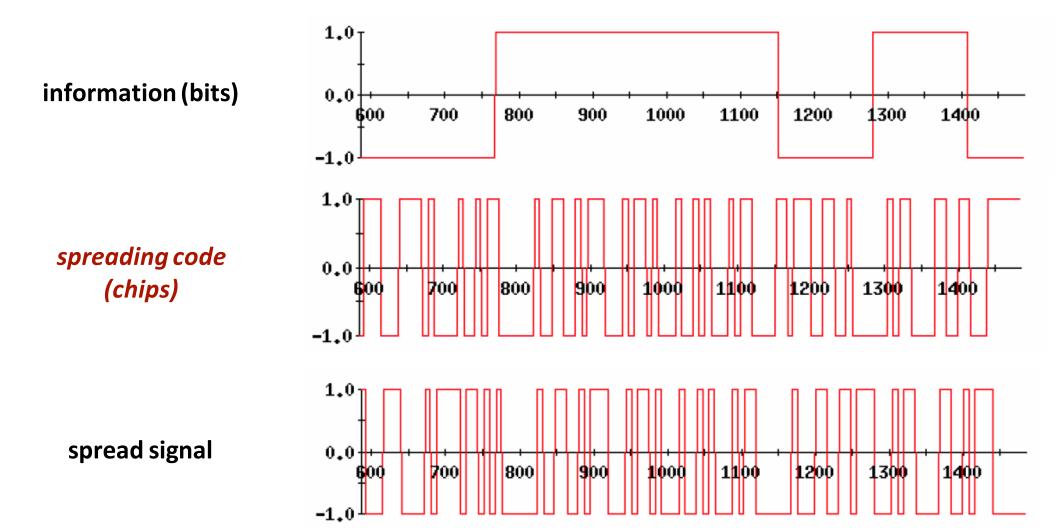
For now just assume local synchronized copies

# What happens to narrow-band interference?

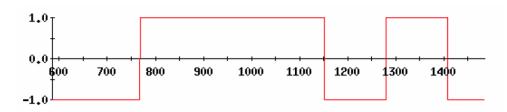


**Despreading a NB signal = spreading it** 

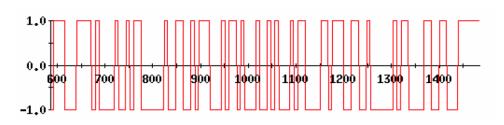
# Example



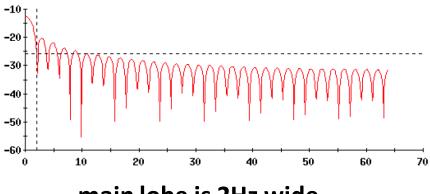
# Example



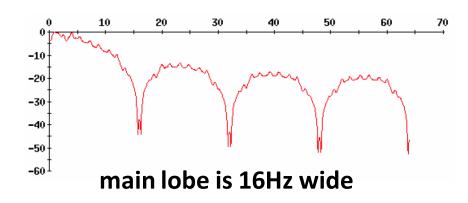
symbol rate is 2



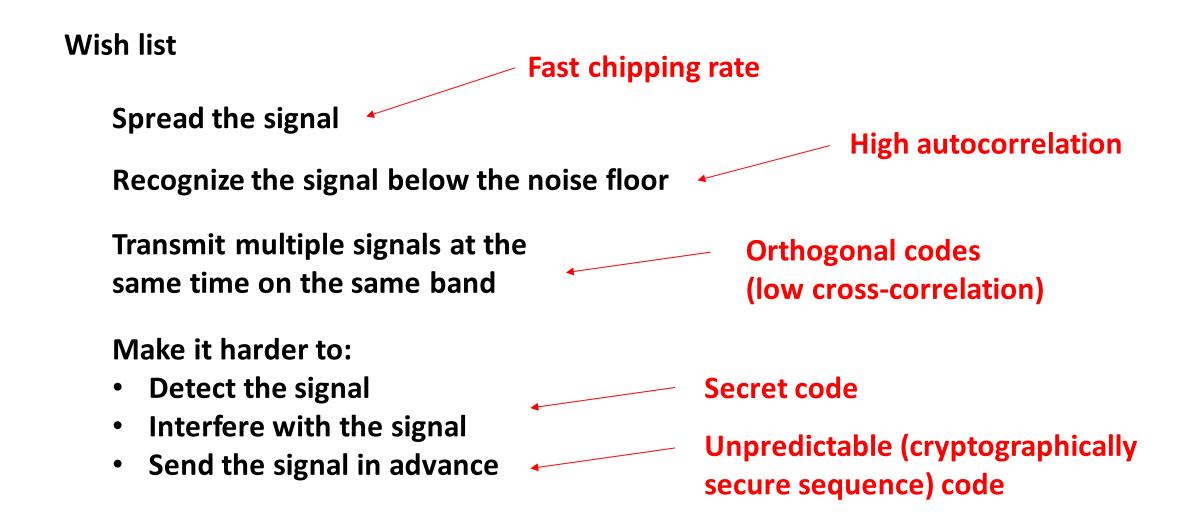
symbol rate is 16



main lobe is 2Hz wide



# How do we generate spreading codes?

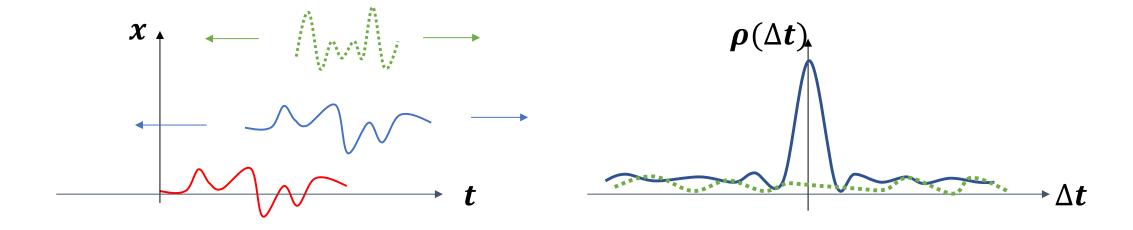


### Refresher on correlation

#### **Cross-correlation**

Measures the "similarity" among two signals for many possible time shifts

- High if the signals are similar
- High if the signals are aligned in time

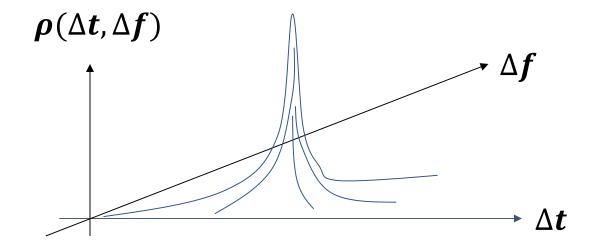


### Refresher on correlation

#### **Cross-correlation 2D**

Measures the "similarity" among two signals for many possible time shifts and Doppler shifts

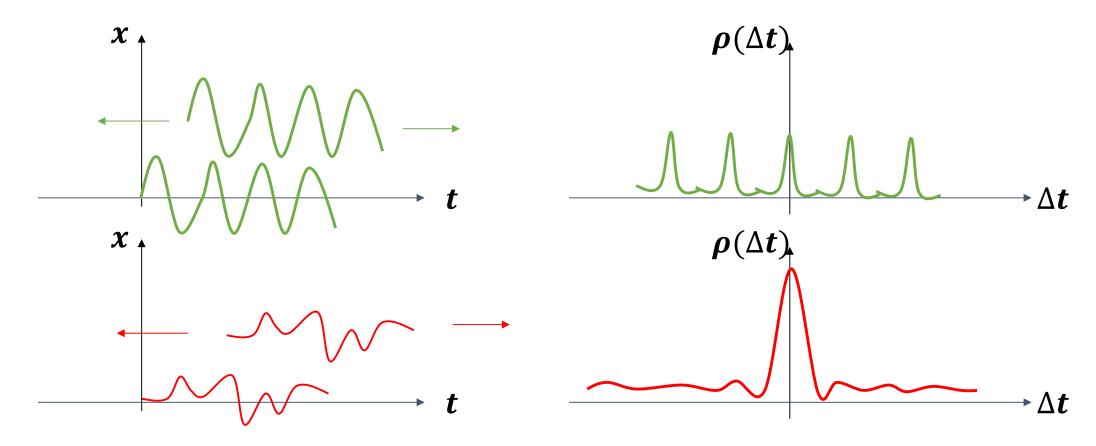
- High if the signals are similar
- High if the signals are aligned in time and frequency



## Refresher on correlation

### **Autocorrelation**

Measures how good is the cross-correlation of a signals with a delayed copy of itself



# Summing up

### **Spreading code**

- Fast chipping rate
- High auto-correlation peak only when perfectly aligned
- No cross-correlation with other codes (orthogonality)

### Spread signal power over a large spectrum

- Robust to narrow-band noise
- Works even below the noise floor

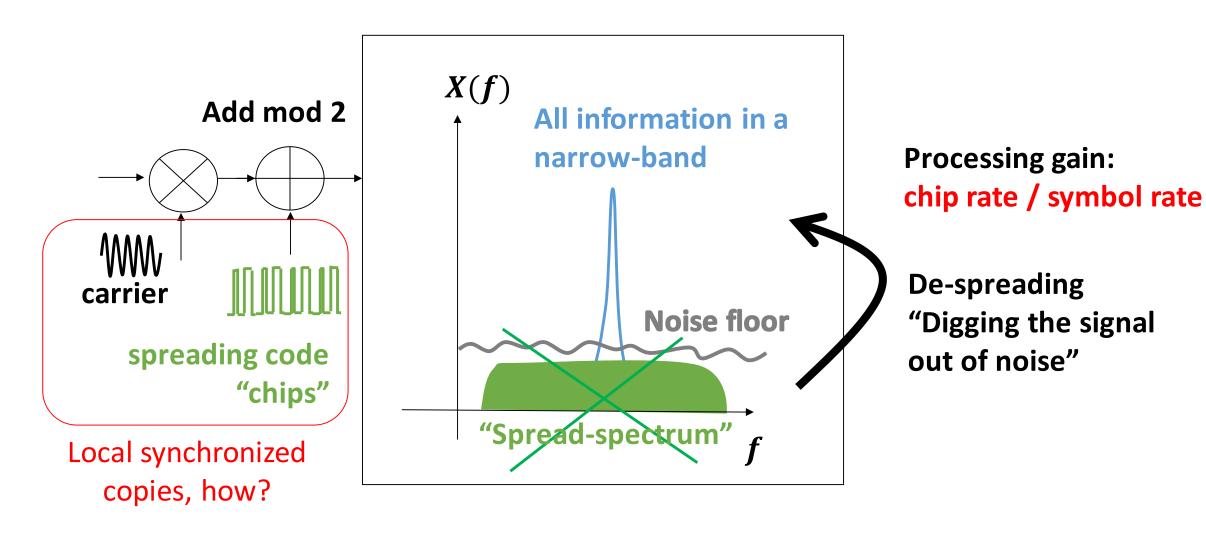
### Easy to find with cross-correlation

- Find if there is a signal
- Find Doppler shift and arrival time

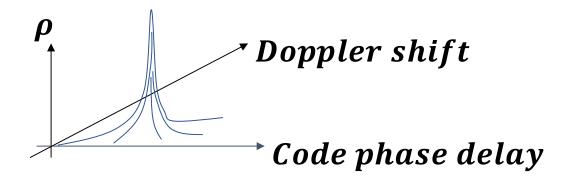
### Multiple access

- Different transmitters use different codes
- Multiple transmitters can use the same frequency

# How to synchronize the copies?

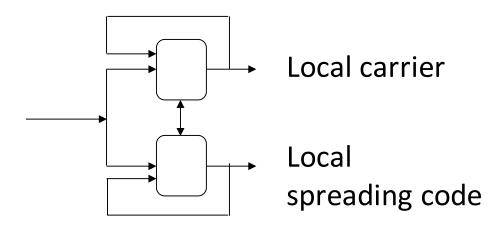


# Acquisition and tracking



#### **Use cross-correlation!**

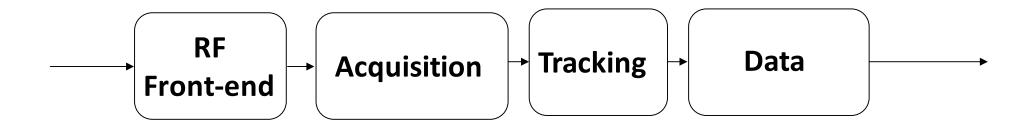
- Compare local copy of the spreading code for each possible frequency shift and time delay
- Find the peak
- Bonus: you known when the signal arrived compared to your local time reference



### **Use control loops!**

- Use a feedback loop to keep tracking shifts in time and frequency
- Bonus: use the local copy to despread and get the data bits

# Putting all together: the receiver



This is the basic building block for a GPS DSSS BPSK receiver that we will see next

In the lab you will experiment with a QPSK DSSS tx/rx chain and explore a different receiver