Regular Expressions

Recap from Last Time

Regular Languages

- A language L is a **regular language** if there is a DFA D such that $\mathcal{L}(D) = L$.
- *Theorem:* The following are equivalent:
 - L is a regular language.
 - There is a DFA for *L*.
 - There is an NFA for *L*.

Language Concatenation

- If $w \in \Sigma^*$ and $x \in \Sigma^*$, then wx is the *concatenation* of w and x.
- If L_1 and L_2 are languages over Σ , the **concatenation** of L_1 and L_2 is the language L_1L_2 defined as

```
L_1L_2 = \{ wx \mid w \in L_1 \text{ and } x \in L_2 \}
```

• Example: if $L_1 = \{ a, ba, bb \}$ and $L_2 = \{ aa, bb \}$, then

```
L_1L_2 = \{ aaa, abb, baaa, babb, bbaa, bbbb \}
```

Lots and Lots of Concatenation

- Consider the language $L = \{ aa, b \}$
- LL is the set of strings formed by concatenating pairs of strings in L.

```
{ aaaa, aab, baa, bb }
```

• LLL is the set of strings formed by concatenating triples of strings in L.

```
{ aaaaaa, aaaab, aabaa, aabb, baaaa, baab, bbaa, bbb}
```

• LLLL is the set of strings formed by concatenating quadruples of strings in L.

```
{ aaaaaaaa, aaaaaab, aaaabaa, aaaabb, aabaaaa, aabaab, aabbaa, aabbb, baaaaaa, baaaab, baabaa, baabb, bbaaaa, bbbb}
```

Language Exponentiation

- We can define what it means to "exponentiate" a language as follows:
- $L_0 = \{ \epsilon \}$
 - Intuition: The only string you can form by gluing no strings together is the empty string.
 - Notice that $\{\epsilon\} \neq \emptyset$. Can you explain why?
- $I_{n+1} = I_{n}I_{n}$
 - Idea: Concatenating (n+1) strings together works by concatenating n strings, then concatenating one more.
- *Question to ponder:* Why define $L^0 = \{\epsilon\}$?
- **Question to ponder:** What is Ø⁰?

The Kleene Closure

 An important operation on languages is the *Kleene Closure*, which is defined as

$$L^* = \{ w \in \Sigma^* \mid \exists n \in \mathbb{N}. w \in L^n \}$$

• Mathematically:

$$w \in L^*$$
 iff $\exists n \in \mathbb{N}. \ w \in L^n$

- Intuitively, all possible ways of concatenating zero or more strings in L together, possibly with repetition.
- *Question:* What is \emptyset ⁰?

The Kleene Closure

```
If L=\{ a, bb \}, then L^*=\{ \epsilon, a, bb, aa, abb, bba, bbbb, aaa, aabb, abba, abbbb, bbaa, bbbbb, bbbbbb, ...
```

}

Think of L* as the set of strings you can make if you have a collection of stamps - one for each string in L - and you form every possible string that can be made from those stamps.

Closure Properties

- Theorem: If L_1 and L_2 are regular languages over an alphabet Σ , then so are the following languages:
 - \overline{L}_1
 - $L_1 \cup L_2$
 - $L_1 \cap L_2$
 - L_1L_2
 - *L*₁*
- These properties are called closure properties of the regular languages.

New Stuff!

Another View of Regular Languages

Rethinking Regular Languages

- We currently have several tools for showing a language *L* is regular:
 - Construct a DFA for L.
 - Construct an NFA for L.
 - Combine several simpler regular languages together via closure properties to form L.
- We have not spoken much of this last idea.

Constructing Regular Languages

- Idea: Build up all regular languages as follows:
 - Start with a small set of simple languages we already know to be regular.
 - Using closure properties, combine these simple languages together to form more elaborate languages.
- This is a bottom-up approach to the regular languages.

Constructing Regular Languages

• *Idea*: Build up all regular languages as follows:

Start with a small set of simple languages we.

already

 Using c simple elabora

• This is a regular l



Regular Expressions

- **Regular expressions** are a way of describing a language via a string representation.
- They're used just about everywhere:
 - They're built into the JavaScript language and used for data validation.
 - They're used in the UNIX grep and flex tools to search files and build compilers.
 - They're employed to clean and scrape data for largescale analysis projects.
- Conceptually, regular expressions are strings describing how to assemble a larger language out of smaller pieces.

Atomic Regular Expressions

- The regular expressions begin with three simple building blocks.
- The symbol \emptyset is a regular expression that represents the empty language \emptyset .
- For any $a \in \Sigma$, the symbol a is a regular expression for the language $\{a\}$.
- The symbol ε is a regular expression that represents the language $\{\varepsilon\}$.
 - Remember: $\{\epsilon\} \neq \emptyset$!
 - Remember: $\{\epsilon\} \neq \epsilon!$

Compound Regular Expressions

- If R_1 and R_2 are regular expressions, R_1R_2 is a regular expression for the *concatenation* of the languages of R_1 and R_2 .
- If R_1 and R_2 are regular expressions, $R_1 \cup R_2$ is a regular expression for the *union* of the languages of R_1 and R_2 .
- If R is a regular expression, R^* is a regular expression for the *Kleene closure* of the language of R.
- If R is a regular expression, (R) is a regular expression with the same meaning as R.

Operator Precedence

 Here's the operator precedence for regular expressions:

$$(R)$$
 R^*
 R_1R_2
 $R_1 \cup R_2$

So ab*cUd is parsed as ((a(b*))c)Ud

Regular Expression Examples

• The regular expression trickUtreat represents the language

```
{ trick, treat }.
```

The regular expression booo* represents the regular language

```
{ boo, booo, boooo, ... }.
```

 The regular expression candy!(candy!)* represents the regular language

```
{ candy!, candy!candy!, candy!candy!candy!, ... }.
```

Regular Expressions, Formally

- The *language of a regular expression* is the language described by that regular expression.
- Formally:
 - $\mathcal{L}(\mathbf{\varepsilon}) = \{\mathbf{\varepsilon}\}$
 - $\mathcal{L}(\emptyset) = \emptyset$
 - $\mathcal{L}(a) = \{a\}$
 - $\mathcal{L}(R_1R_2) = \mathcal{L}(R_1) \mathcal{L}(R_2)$
 - $\mathcal{L}(R_1 \cup R_2) = \mathcal{L}(R_1) \cup \mathcal{L}(R_2)$
 - $\mathcal{L}(R^*) = \mathcal{L}(R)^*$
 - $\mathcal{L}((R)) = \mathcal{L}(R)$

Worthwhile activity: Apply this recursive definition to

a(bUc)((d))

and see what you get.

- Let $\Sigma = \{a, b\}$.
- Let $L = \{ w \in \Sigma^* \mid w \text{ contains } aa \text{ as a substring } \}$.

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 $(a \cup b)*aa(a \cup b)*$

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bbabbbaabab aaaa bbbbbabbbbbaabbbbb

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- Let $\Sigma = \{a, b\}$.
- Let $L = \{ w \in \Sigma^* \mid w \text{ contains } \mathbf{aa} \text{ as a substring } \}$.

Σ*aaΣ*

bbabbbaabab aaaa bbbbbabbbbbaabbbbb

- Let $\Sigma = \{a, b\}$.
- Let $L = \{ w \in \Sigma^* \mid |w| = 4 \}$.

```
Let \Sigma = \{a, b\}.

Let L = \{w \in \Sigma^* \mid |w| = 4\}.
```

The length of a string w is denoted IWI

- Let $\Sigma = \{a, b\}$.
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ΣΣΣΣ

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ΣΣΣΣ

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 Σ^4

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 Σ^4

- Let $\Sigma = \{a, b\}$.
- Let $L = \{ w \in \Sigma^* \mid w \text{ contains at most one a } \}$.

Here are some candidate regular expressions for the language L. Which of these are correct?

- Let $\Sigma = \{a, b\}$.
- Let $L = \{ w \in \Sigma^* \mid w \text{ contains at most one a } \}$.

$$b*(a \cup \epsilon)b*$$

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- Let $\Sigma = \{a, b\}$.
- Let $L = \{ w \in \Sigma^* \mid w \text{ contains at most one a } \}$.

$$b*(a \cup \epsilon)b*$$

```
bbbbabbb
bbbbbb
abbb
a
```

- Let $\Sigma = \{a, b\}$.
- Let $L = \{ w \in \Sigma^* \mid w \text{ contains at most one a } \}$.

```
b*(a \cup \epsilon)b*
```

```
bbbbabbb
bbbbbb
abbb
a
```

- Let $\Sigma = \{a, b\}$.
- Let $L = \{ w \in \Sigma^* \mid w \text{ contains at most one a } \}$.

```
b*a?b*
```

```
bbbbabbb
bbbbbb
abbb
a
```

- Let $\Sigma = \{a, ., 0\}$, where a represents "some letter."
- Let's make a regex for email addresses.

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aa*

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aa*

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```
aa* (.aa*)*
```

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```
aa* (.aa*)*
```

- Let $\Sigma = \{a, ., 0\}$, where a represents "some letter."
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```
aa* (.aa*)* @
```

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```
aa* (.aa*)* @ aa*.aa*
```

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```
aa* (.aa*)* @ aa*.aa* (.aa*)*
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- Let $\Sigma = \{a, ., 0\}$, where a represents "some letter."
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```
aa* (.aa*)* @ aa*.aa* (.aa*)*
```

- Let $\Sigma = \{a, ., 0\}$, where a represents "some letter."
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```
a* (.aa*)* @ aa*.aa* (.aa*)*
```

- Let $\Sigma = \{a, ., 0\}$, where a represents "some letter."
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```
a* (.aa*)* @ aa*.aa* (.aa*)*
```

- Let $\Sigma = \{a, ., 0\}$, where a represents "some letter."
- Let's make a regex for email addresses.

```
a<sup>+</sup> (.a<sup>+</sup>)* @ a<sup>+</sup> .a<sup>+</sup> (.a<sup>+</sup>)*
```

- Let $\Sigma = \{a, ., 0\}$, where a represents "some letter."
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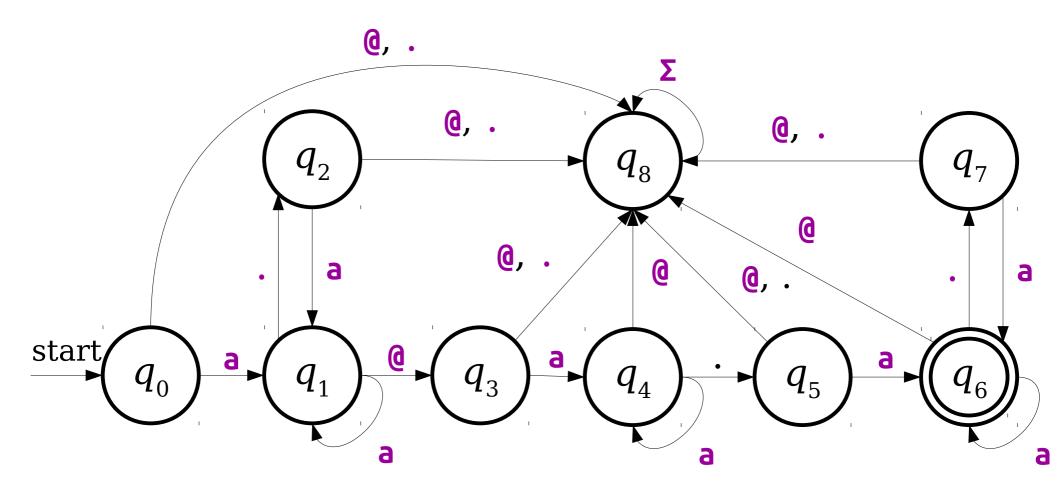
- Let $\Sigma = \{a, ., 0\}$, where a represents "some letter."
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- Let $\Sigma = \{a, ., 0\}$, where a represents "some letter."
- Let's make a regex for email addresses.

```
a^+ (.a^+)* @ a^+ (.a^+)*
```

- Let $\Sigma = \{a, ., 0\}$, where a represents "some letter."
- Let's make a regex for email addresses.

For Comparison



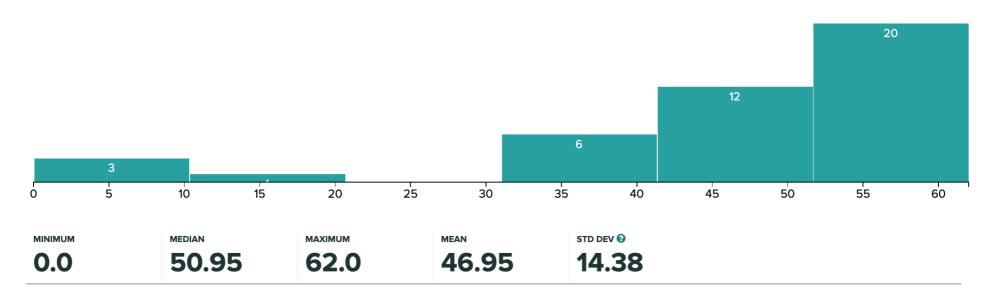
Shorthand Summary

- R^n is shorthand for $RR \dots R$ (n times).
 - Edge case: define $R^{o} = \varepsilon$.
- Σ is shorthand for "any character in Σ ."
- R? is shorthand for (R \cup ϵ), meaning "zero or one copies of R."
- R^+ is shorthand for RR*, meaning "one or more copies of R."

Time-Out for Announcements!

Problem Set Four Graded

• Your diligent and hardworking TAs have finished grading PS4. Grades and feedback are now available on Gradescope.



- As always, *please review your feedback!* Knowing where to improve is more important than just seeing a raw score.
- Did we make a mistake? Regrades on Gradescope will open tomorrow and are due in one week.

Problem Set Six

- Problem Set Five was due at 2:30PM today.
- Problem Set Six goes out today. It's due next Friday at 2:30PM.
 - Design DFAs and NFAs for a range of problems!
 - Explore formal language theory!
 - See some clever applications!

Back to CS103!

The Lay of the Land

Languages you can build a DFA for.

Languages you can build an NFA for.

Regular Languages Languages you can build a DFA for.

Languages you can build an NFA for.

Regular Languages

Languages You Can Write a Regex For Languages you can Languages you can build a DFA for. build an NFA for. Regular Languages Languages You Can Write a Regex For

Languages you can build an NFA for.

Regular Languages

Languages you can build an NFA for.

Regular Languages

Languages you can build an NFA for.

Regular Languages

The Power of Regular Expressions

Theorem: If R is a regular expression, then $\mathcal{L}(R)$ is regular.

Proof idea: Use induction!

- The atomic regular expressions all represent regular languages.
- The combination steps represent closure properties.
- So anything you can make from them must be regular!

Thompson's Algorithm

- In practice, many regex matchers use an algorithm called *Thompson's algorithm* to convert regular expressions into NFAs (and, from there, to DFAs).
 - Read Sipser if you're curious!
- **Fun fact:** the "Thompson" here is Ken Thompson, one of the co-inventors of Unix!

Languages you can build an NFA for.

Regular Languages

Languages you can build an NFA for.

Regular Languages

Languages you can build an NFA for.

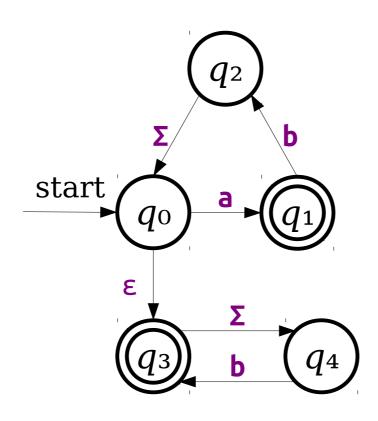
Regular Languages

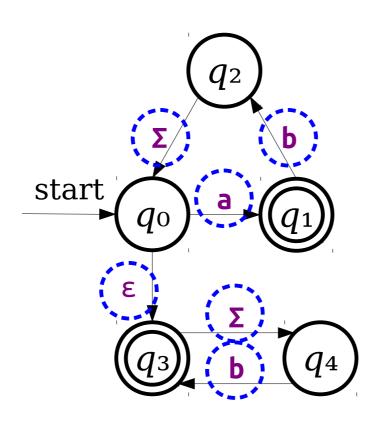
The Power of Regular Expressions

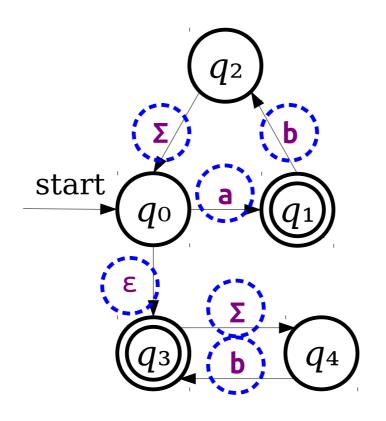
Theorem: If L is a regular language, then there is a regular expression for L.

This is not obvious!

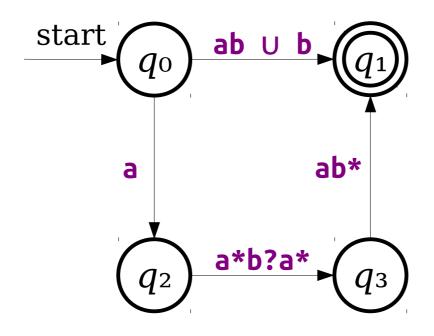
Proof idea: Show how to convert an arbitrary NFA into a regular expression.

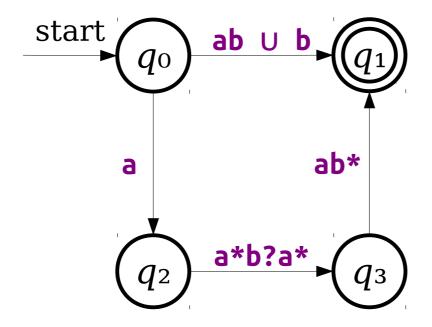




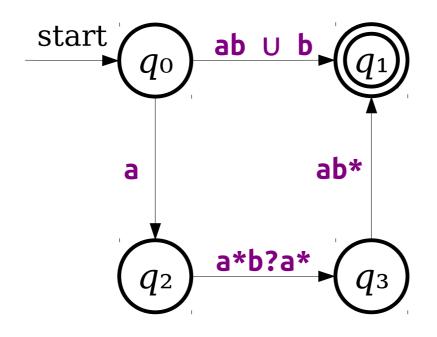


These are all regular expressions!

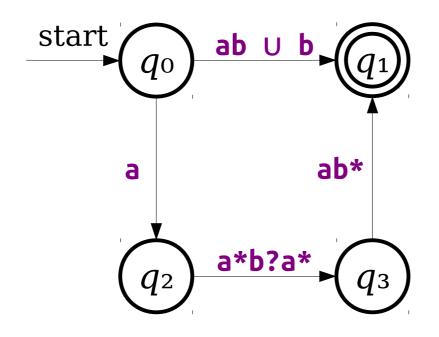


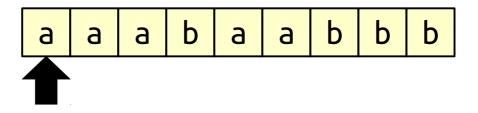


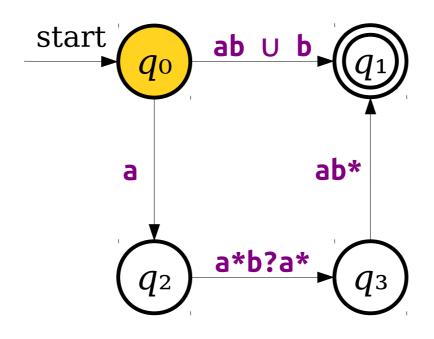
Note: Actual NFAs aren't allowed to have transitions like these. This is just a thought experiment.

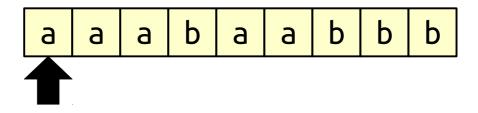


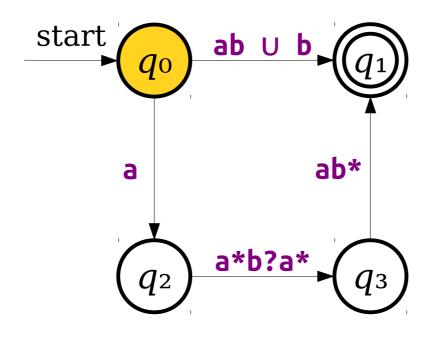
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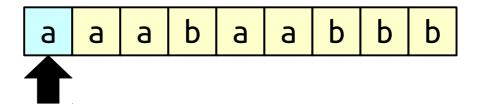


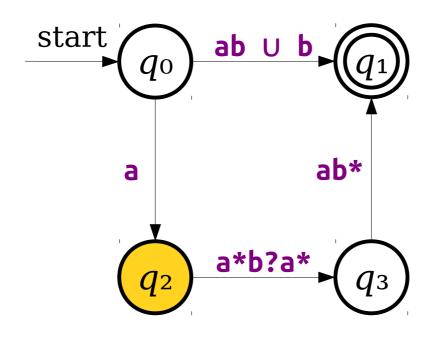


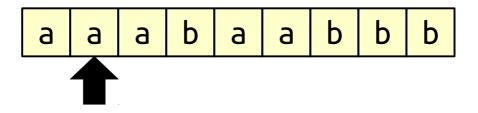


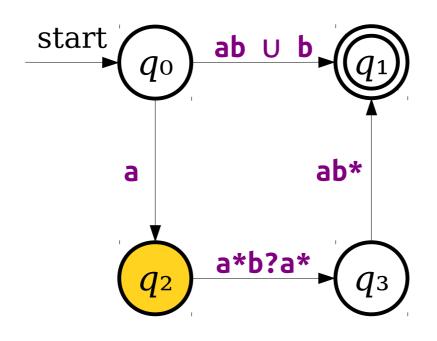




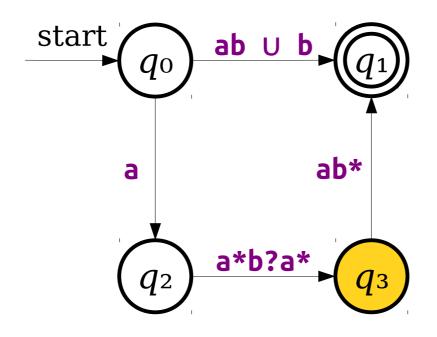


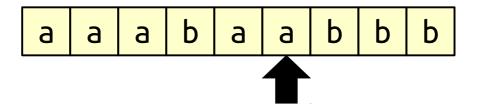


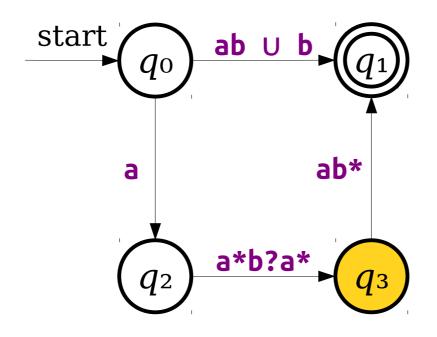


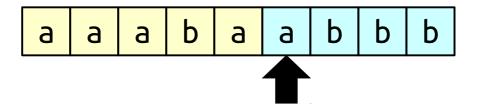


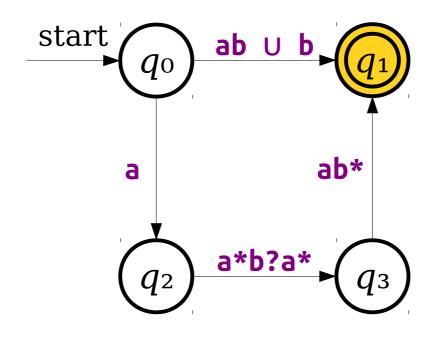
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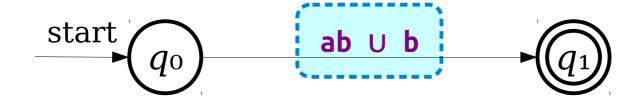


Key Idea 1: Imagine that we can label transitions in an NFA with arbitrary regular expressions.





Is there a simple regular expression for the language of this generalized NFA?



Is there a simple regular expression for the language of this generalized NFA?





Is there a simple regular expression for the language of this generalized NFA?

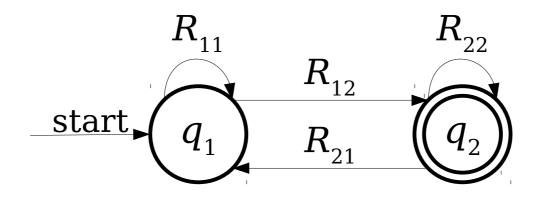


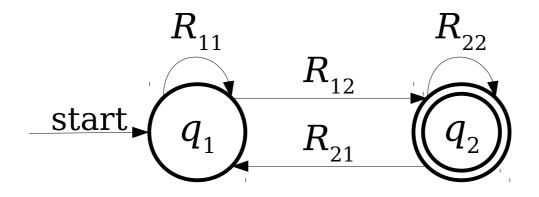
Is there a simple regular expression for the language of this generalized NFA?

Key Idea 2: If we can convert an NFA into a generalized NFA that looks like this...

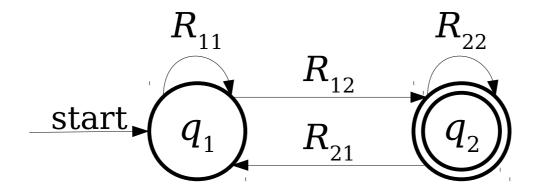


...then we can easily read off a regular expression for the original NFA.

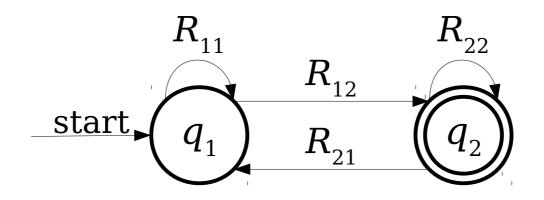


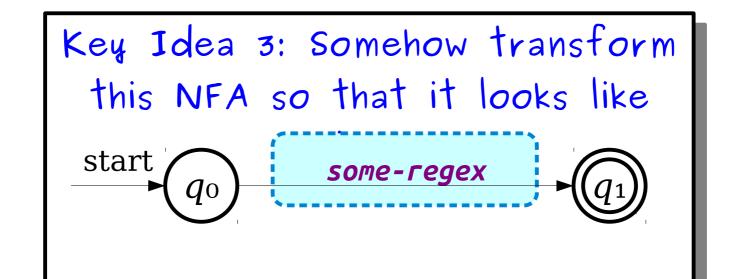


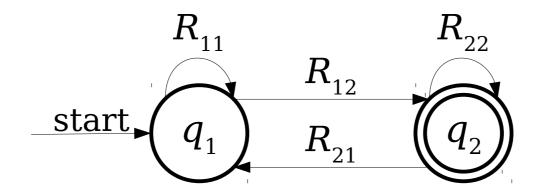
Here, R_{11} , R_{12} , R_{21} , and R_{22} are arbitrary regular expressions.



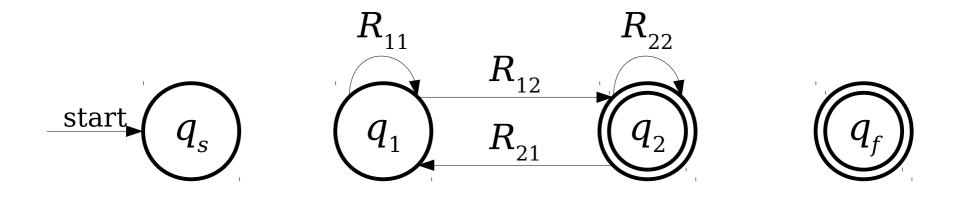
Question: Can we get a clean regular expression from this NFA?

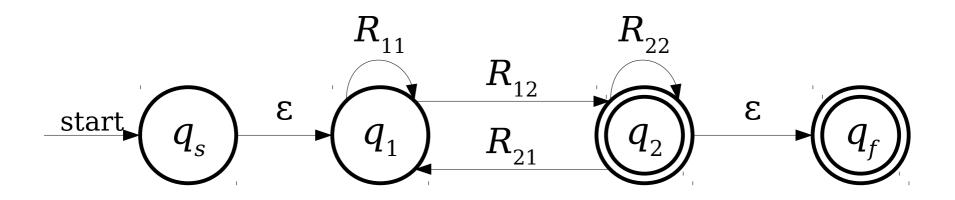


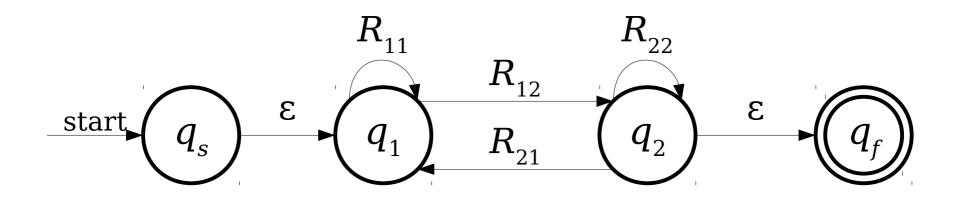


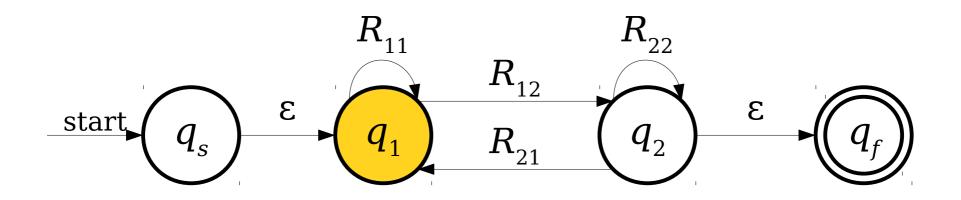


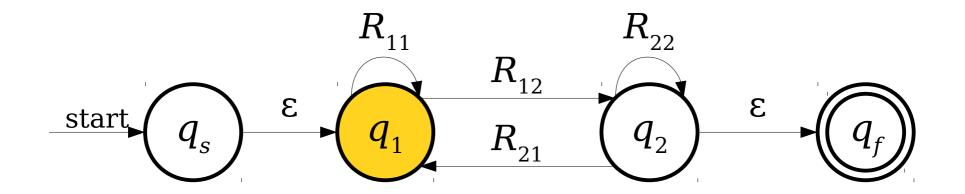
The first step is going to be a bit weird...



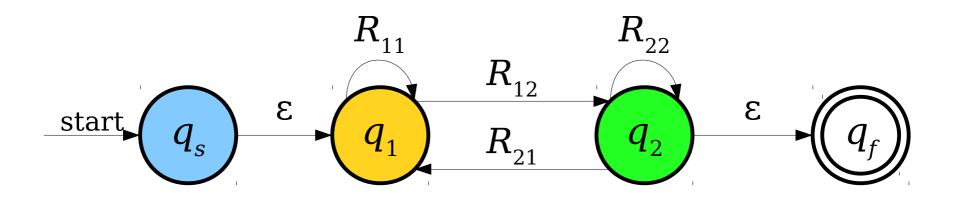


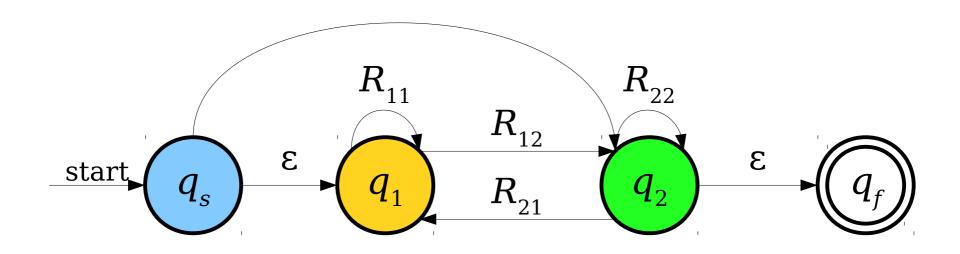


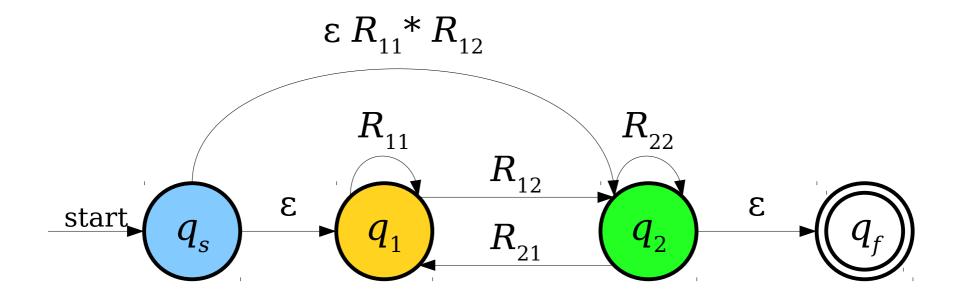




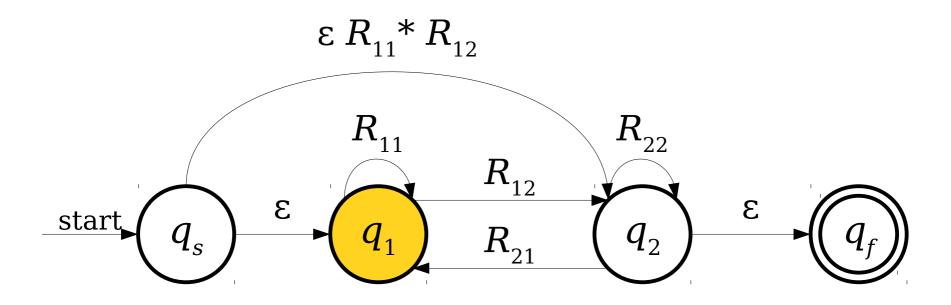
Could we eliminate this state from the NFA?

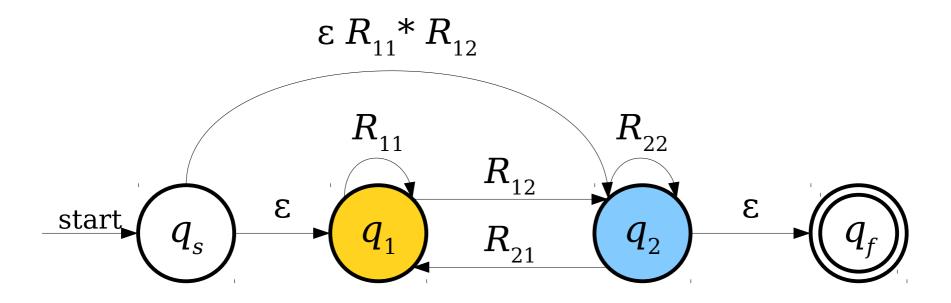


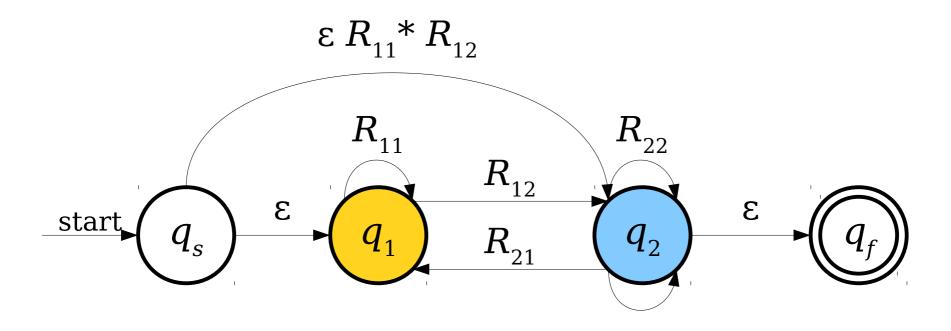


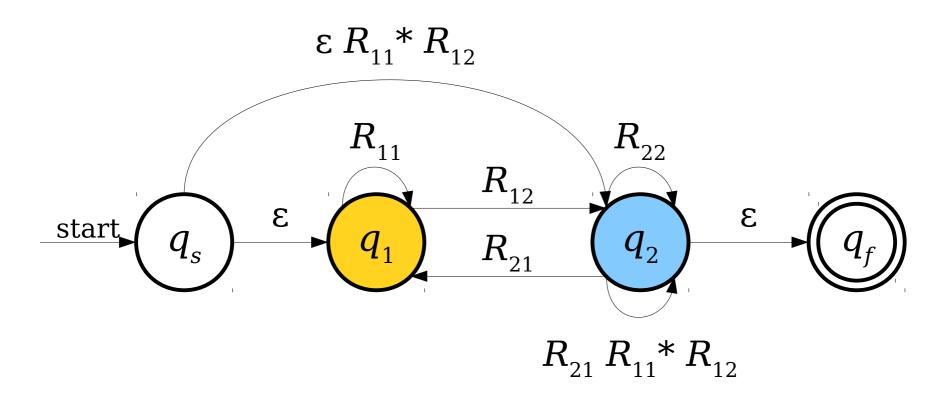


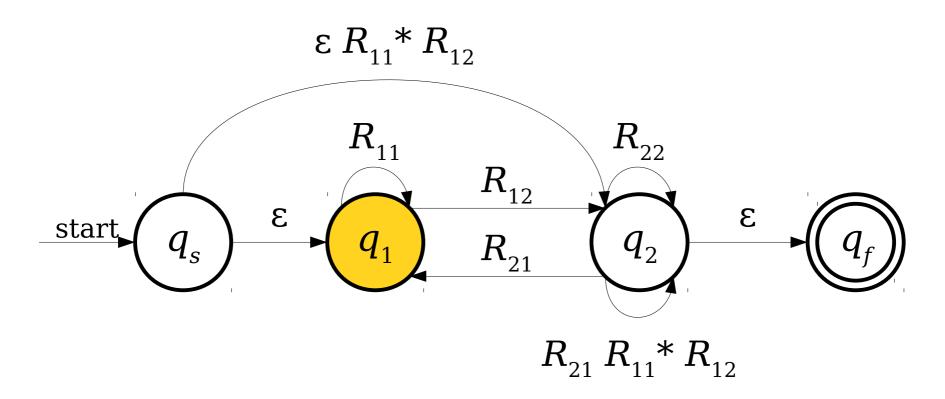
Note: We're using concatenation and Kleene closure in order to skip this state.

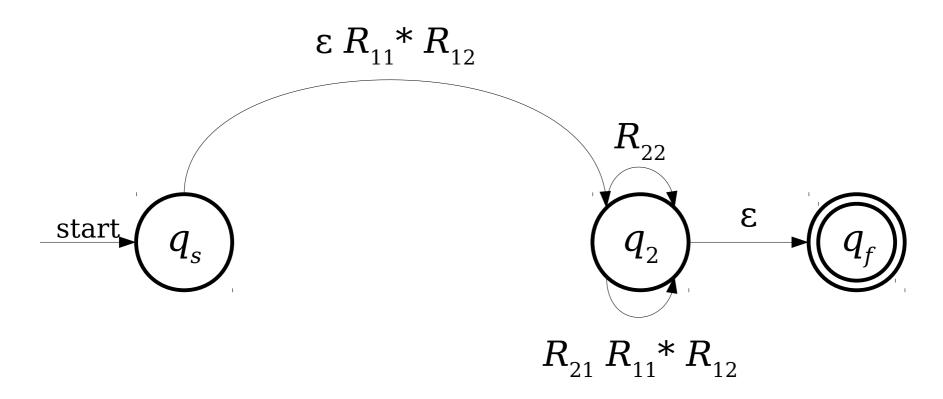


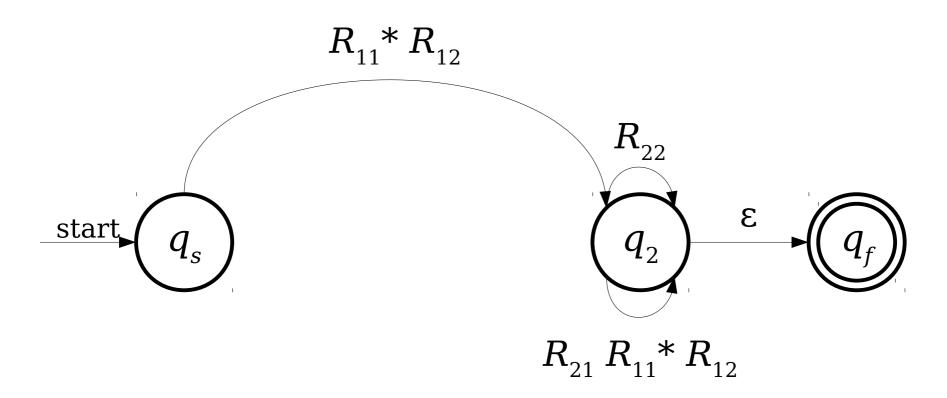


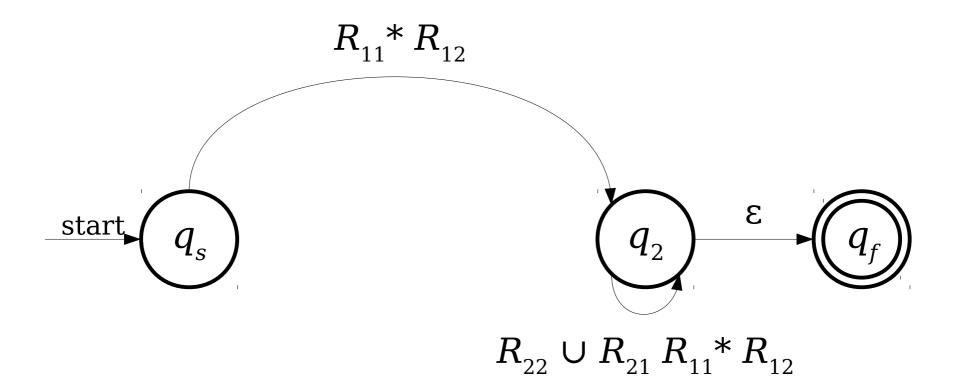




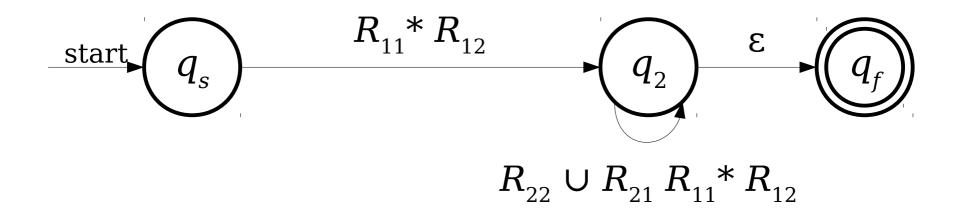


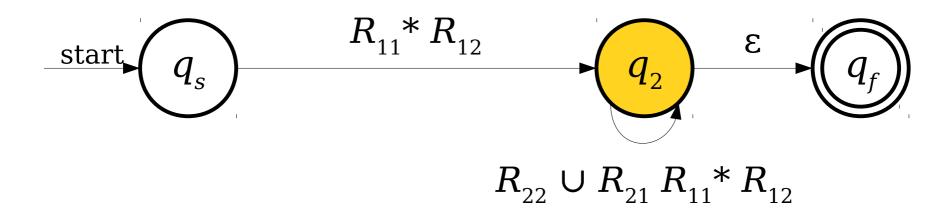


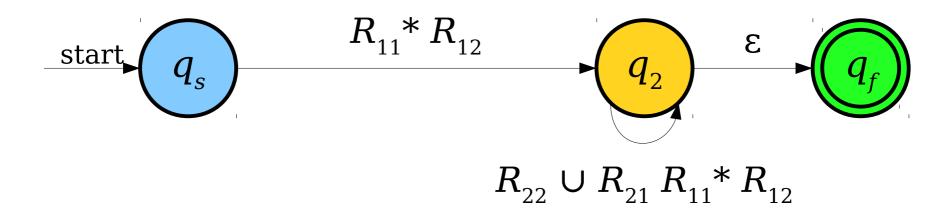


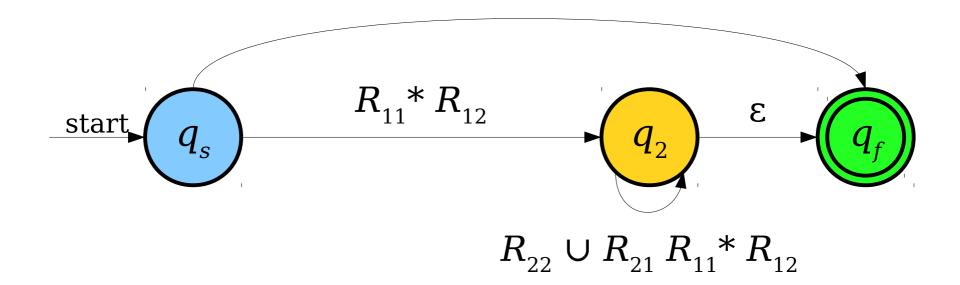


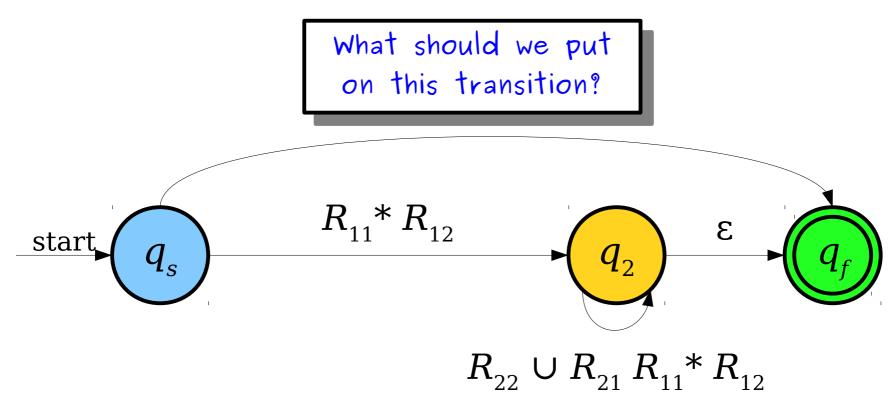
Note: We're using union to combine these transitions together.

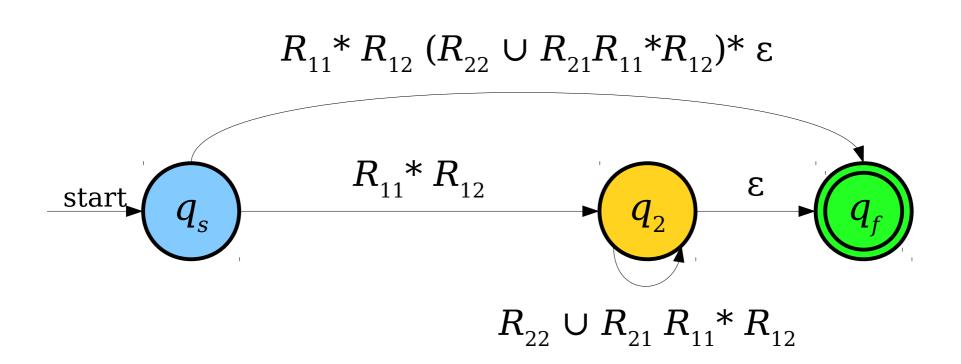


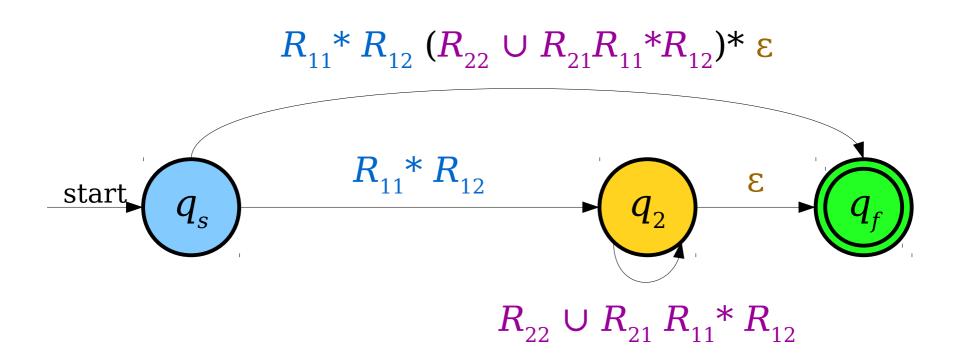


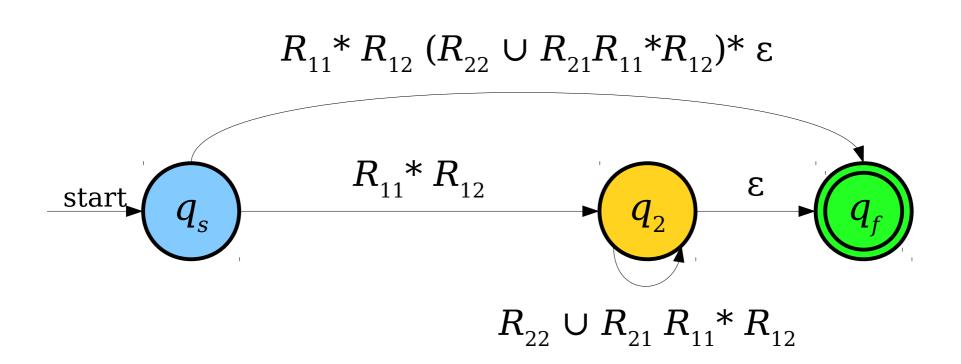


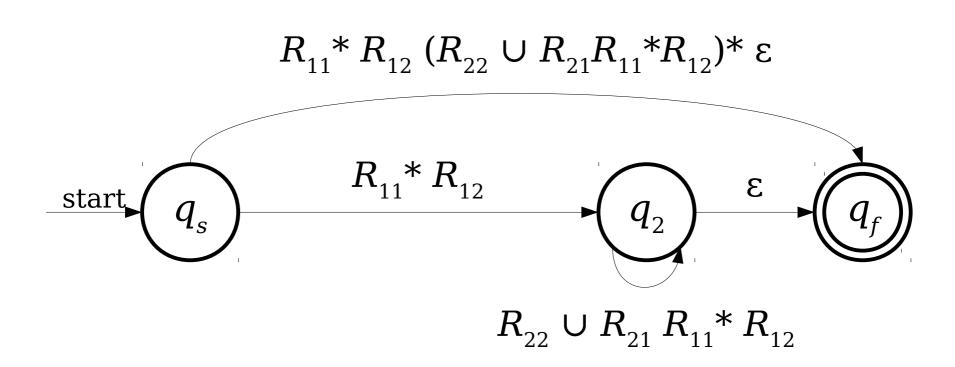


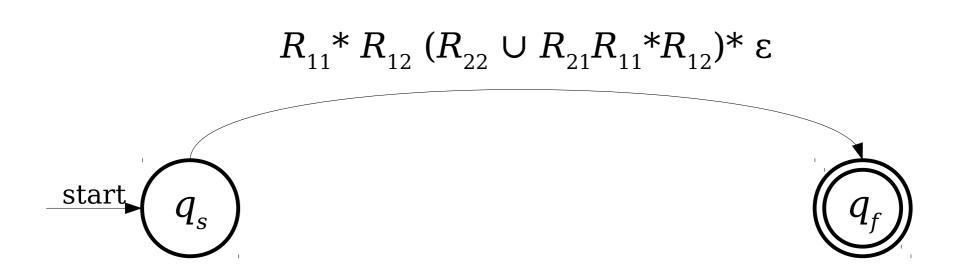


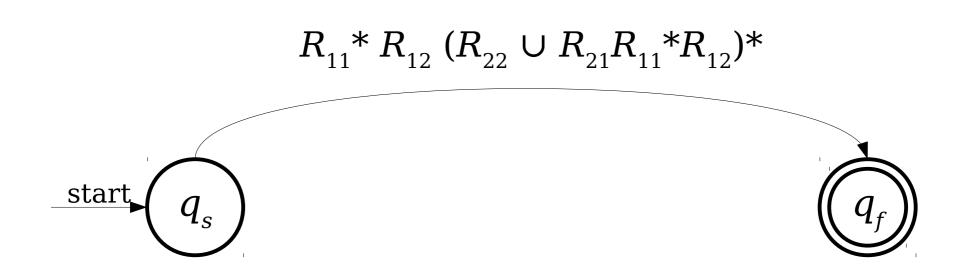


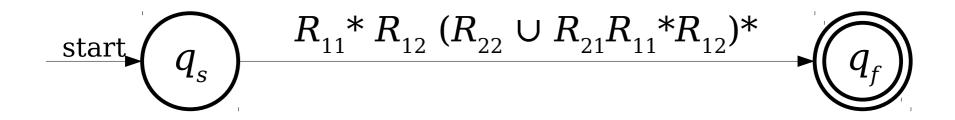


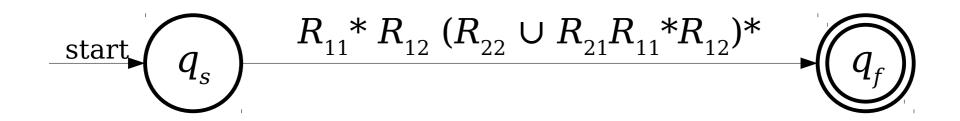


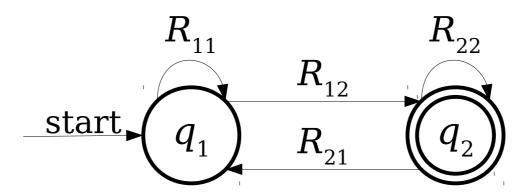












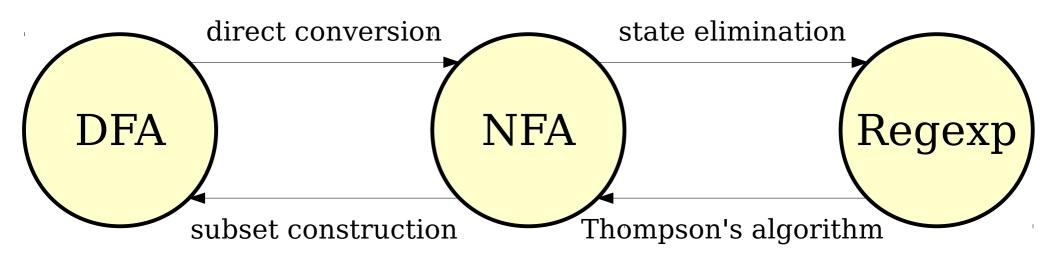
The State-Elimination Algorithm

- Start with an NFA *N* for the language *L*.
- Add a new start state $q_{\rm s}$ and accept state $q_{\rm f}$ to the NFA.
 - Add an ε -transition from q_{ε} to the old start state of N.
 - Add ϵ -transitions from each accepting state of N to $q_{\rm f}$, then mark them as not accepting.
- Repeatedly remove states other than $q_{\rm s}$ and $q_{\rm f}$ from the NFA by "shortcutting" them until only two states remain: $q_{\rm s}$ and $q_{\rm f}$.
- The transition from q_s to q_f is then a regular expression for the NFA.

The State-Elimination Algorithm

- To eliminate a state q from the automaton, do the following for each pair of states q_0 and q_1 , where there's a transition from q_0 into q and a transition from q into q_1 :
 - Let R_{in} be the regex on the transition from q_0 to q.
 - Let R_{out} be the regex on the transition from q to q_1 .
 - If there is a regular expression R_{stay} on a transition from q to itself, add a new transition from q_0 to q_1 labeled $((R_{in})(R_{stay})*(R_{out}))$.
 - If there isn't, add a new transition from q_0 to q_1 labeled $((R_{in})(R_{out}))$
- If a pair of states has multiple transitions between them labeled $R_1, R_2, ..., R_k$, replace them with a single transition labeled $R_1 \cup R_2 \cup ... \cup R_k$.

Our Transformations



Theorem: The following are all equivalent:

- $\cdot L$ is a regular language.
- · There is a DFA D such that $\mathcal{L}(D) = L$.
- · There is an NFA N such that $\mathcal{L}(N) = L$.
- · There is a regular expression R such that $\mathcal{L}(R) = L$.

Why This Matters

- The equivalence of regular expressions and finite automata has practical relevance.
 - Regular expression matchers have all the power available to them of DFAs and NFAs.
- This also is hugely theoretically significant: the regular languages can be assembled "from scratch" using a small number of operations!

Next Time

- Applications of Regular Languages
 - Answering "so what?"
- Intuiting Regular Languages
 - What makes a language regular?
- The Myhill-Nerode Theorem
 - The limits of regular languages.