

Project Milestone 3

For Milestone 3, we demonstrated our progress on the gameplay of our project to our TA however lacked the necessary requirements of databases during the interview. After discussion we decided to use our spring break to change direction and really focus on the database and hosting platform portion of our project. For our game, we need a login database as well as a leaderboards database. The project will be hosted on a personal website where users can play without having to download anything. So far we've developed the overall structure of the website and mocked up some data in our leaderboard. The website also possesses a login page so that users can have their scores posted in the global leaderboard as well as have a history of their previous progress.

The main features that we've completed are:

- Basic movement
- Player animations
- Website layout
- Login Form page

The basic movement and the animations were demonstrated during the TA interview but as stated above, after discussion with the TA we pivoted focus on to developing our databases and host platform. In the point in our project, we have basic platform mechanics, a website, a login form and the start of a database. However none of these are connected yet.