

Brainfuck Interpreter in Rust

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This repository contains my implementation of a brainfuck interpreter written in Rust. To run it, just clone the repository and run `cargo run [input_file]` (Ensure that you have cargo installed).

Some example brainfuck programs are included in the `examples` directory.

1 Brainfuck Instruction Set

- > Increment the data pointer (to point to the next cell to the right).
- < Decrement the data pointer (to point to the next cell to the left).
- + Increment (increase by one) the byte at the data pointer.
- Decrement (decrease by one) the byte at the data pointer.
- . Output the byte at the data pointer.
- , Accept one byte of input, storing its value in the byte at the data pointer.
- [If the byte at the data pointer is zero, then instead of moving the instruction pointer forward to the next instruction, go back to the first instruction after the '['.
-] If the byte at the data pointer is nonzero, then instead of moving the instruction pointer forward to the next instruction, go back to the first instruction after the '['.

The above was taken from wikipedia.