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CSE 13S
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                                       DESIGN.pdf
PSEUDOCODE:
Trie:
Trie_node_create:
      New = malloc();
      new->code = code;
Trie_create:
      New = malloc();
      New_code = EMPTY_CODE;
Trie_step:
      If (n->children[sym]):
             Return n->children[sym];
       Else:
             Return NULL;
Io:
       Uint8_t buffer[4096];
Write header:
       write(outfile, header, sizeof(FileHeader));
Read_header:
       read(infile, header, sizeof(FileHeader));
Read_sym:
       Bool end = false;
       If (!end):
             read(infile, buffer, 4096);
       *syms = buffer[index];
```

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Buffer_pair:
       for(index = 0; index < bitlen; index++):
               Pos = index % bitlen;
               Flag = 1 \ll pos
               If ((code \& flag) != 0):
                      pairs[pairs_index/8] |= (1 << (pairs_index % 8));
               Pairs index++;
       for(index = 0; index < 8; index++):
               Pos = index \% 8;
               Flag = 1 \ll pos;
               If ((sym \& flag) != 0):
                      pairs[pairs index/8] = (1 \ll (pairs index \% 8));
               Pairs index++;
Flush pair:
       write(outfile, buffer, pairs index)
Read pairs:
       If (index == 0) // It will always be at the start of the program
               Read
       Get bit from BitVector Code
       If (buffer == full):
               Read
               Index = 0;
Buffer word:
       Just putting each character in the buffer. All are 8 bits so its just
       For (index < word len):
               Buffer[word index] = word sym[index]
               Word index++
Flush words:
       write(outfile, buffer, words index)
```

Index++;

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Word_create:
      Word new = malloc;
      new->syms = malloc;
      new->len = len
Word_append_sym:
      Word *new = word_create(w->syms, w->len + 1);
      new->syms[w->len] = sym;
Word delete:
      free(w->syms)
      free(w);
Wt delete:
      For (index = 0; index < MAX_CODE):
             word_delete(w[index])
      free(w);
Wt_create:
      WordTable new = calloc(MAX_CODE)
      Word empty = word_create(NULL, 0)
      new[EMPTY_CODE] = empty;
Wt_reset:
      For (index = 2; index \leq MAXCODE):
             word_delete(wt[index])
```