Ad Hoc I

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What is Ad Hoc?

Problems that don't have a specific intended solution

Generally few or no algorithms needed

Each ad-hoc problem is unique, and requires a specialized approach

Can range from very easy (implementation) to very hard (puzzles, strategy games)

Problem 1: Beautiful Sets of Points

Manao has invented a new mathematical term — a beautiful set of points. He calls a set of points on a plane beautiful if it meets the following conditions:

- 1. The coordinates of each point in the set are integers.
- 2. For any two points from the set, the distance between them is a non-integer.

Consider all points (x, y) which satisfy the inequations: $0 \le x \le n$; $0 \le y \le m$; x + y > 0. Choose their subset of maximum size such that it is also a beautiful set of points.

Input

The single line contains two space-separated integers n and m ($1 \le n, m \le 100$).

Output

In the first line print a single integer — the size k of the found beautiful set. In each of the next k lines print a pair of space-separated integers — the x- and y- coordinates, respectively, of a point from the set.

If there are several optimal solutions, you may print any of them.

Source: https://codeforces.com/problemset/problem/268/C

Solution 1: Beautiful Sets of Points

Let's assume that n ≤ m

If the number of points used is greater than n, then at least 1 row will contain more than one point

Any points in the same row have integer distance, so this is not allowed

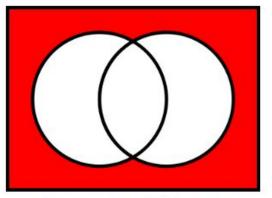
Therefore the maximum number of points is min(n,m)+1 (+1 because we can place a point at x=0 or y=0)

The construction for this is placing every point along the diagonal (x=y)

Problem 2: NOR Operator

The only required knowledge is the NOR operator. All of its possible outputs can be stored concisely in this table.

a	b	a NOR b
0	0	1
0	1	0
1	0	0
1	1	0



A Venn diagram of A NOR B from the Wikimedia Commons.

You are given a sequence A consisting of 0's and 1's. Here, the i^{th} element of A is denoted with A_i . A has length N ($2 \le N \le 10^6$), and is indexed from 1 to N.

There are Q ($1 \le Q \le 10^5$) queries, with each query consisting of integers x and y ($1 \le x < y \le N$). For each query, output the value of ($A_x \operatorname{NOR} A_{x+1} \operatorname{NOR} \ldots \operatorname{NOR} A_{y-1} \operatorname{NOR} A_y$) by itself on a line. Because the NOR operator is not associative, please evaluate the operations from left to right.

Source: https://dmoj.ca/problem/tle16c7p3

Solution 2: NOR Problem

The key point is realizing that anything NOR 1 = 0

Therefore, we can ignore any digits that come before a 1

Example:

0 NOR 1 NOR 0 NOR 1 NOR 0 NOR 0

= 0 NOR 1 NOR 0 NOR 1 NOR 0 NOR 0

= **0** NOR 0 NOR 0

a	b	$a\mathrm{NOR}b$	
0	0	1	
0	1	0	
1	0	0	
1	1	0	

Solution 2: NOR Problem

Using this idea, we can ignore every digit before the rightmost '1' in a given range

Every digit after the rightmost '1' is a 0

a	b	$a \operatorname{NOR} b$
0	0	1
0	1	0
1	0	0
1	1	0

$$0 NOR 0 = 1$$

$$0 \text{ NOR } 0 \text{ NOR } 0 = (0 \text{ NOR } 0) \text{ NOR } 0 = 1 \text{ NOR } 0 = 1$$

$$0 \text{ NOR } 0 \text{ NOR } 0 \text{ NOR } 0 = (0 \text{ NOR } 0 \text{ NOR } 0) \text{ NOR } 0 = 0$$

Therefore, NORing an even number of zeroes will return 1, and an odd number of zeroes will be 0

Source: https://hastebin.com/jotapataja.cpp

Solution 2: NOR Problem C++ code

```
#include <bits/stdc++.h>
     using namespace std;
     int main() {
 4
 5
       int n; cin >> n; //inputting the size of the list
       int arr[n+1], last[n+1], idx=0; //variables/arrays used
 8
       //idx is used to store the position of the last '1' inputted. Initally we assume the last '1' is at position 0
 9
       //last[i] is used to store the position of the rightmost '1' in the range {1,i}
10
11
       for (int i=1; i<=n; i++)
12
13
         cin >> arr[i]: //inputting each number in the list
14
         if (arr[i]==1) idx=i; //If the current element is a '1', then the last '1' is the current element
15
         last[i]=idx; //the rightmost '1' <= current position is initialized</pre>
16
17
18
       int q; cin >> q; //getting the number of queries
19
20
21
       for (int i=1; i<=q; i++)
22
         int l, r; cin >> l >> r; //left and right indexes for the range
23
         int num=r-max(1,last[r])+1; //num is the number of 0's after the rightmost 1
24
25
         if (last[r]==1) cout << num%2 << endl; //special case if the rightmost 1 is at the left pointer
26
         else cout << 1-num%2 << endl; // # of 0's % 2 determines the result of NORing them together
27
28
29
```