

Advanced Computer Contest Preparation  
Lecture 17

# INTERVAL DP

# Sample Problem:

## Coins in a Row

- ⦿ There are  $N$  ( $1 \leq N \leq 1,000$ ) coins in a straight line
- ⦿ The  $i^{th}$  coin has a value of  $v_i$
- ⦿ You play this game with a friend:
  - Alternating turns, starting with you, remove one coin from one end of the line
  - Add that coin's value to your score
- ⦿ Your friend plays perfectly
  - Plays in a way to maximize his score
- ⦿ What is your maximum possible score?

# Sample Problem:

## Coins in a Row

Example game:

4, 4, 9, 4

4, 9, 4 (you get 4)

9, 4 (friend gets 4)

4 (you get 9)

(friend gets 4)

Maximum score is 13

# Solutions?

- ⦿ Greedy?
  - What are possible greedy criteria?
  - $O(N \log N)$  greedy is possible, but algorithm is complex
- ⦿ Brute force?
  - At each possible turn (there are  $N$  turns), there are 2 possibilities
  - Runtime is  $O(2^N)$
- ⦿ DP?
  - What are the subproblems?
  - How does a problem relate to its subproblems?

# Interval DP

- ⦿ A sub-type of the DP technique
- ⦿ Overall problem is the answer to the entire range,  $[1, N]$
- ⦿ Subproblems are answers to all possible ranges,  $[l, r]$ ,  $l \leq r$
- ⦿ Also called left-right DP or L-R DP

# Coins in a Row – DP Solution

- ⦿ The overall problem is:
  - What is the maximum score if all coins from  $1$  to  $N$  are present, and we go first?
- ⦿ The subproblems are:
  - What is the maximum score we can achieve if the only coins present are those in the range  $[l, r]$ ,  $l \leq r$ , and we go first?

# DP Solution

- ⊙ Let  $p(l,r)$  be the maximum score we can achieve if coins in the range  $[l,r]$  are the only ones present, and we go first
- ⊙ Base case:  $p(l,r) = v_l$  if  $l = r$ 
  - There is only one coin; we simply take that coin

# DP Solution

- ⦿ Case 1: We take coin  $l$ 
  - Coins in the range  $[l+1, r]$  are left
  - Since friend plays perfectly, he gains points equal to  $p(l+1, r)$
  - We get all other coins, so our score will be  $\sum_{i=l}^r v_i - p(l+1, r)$
- ⦿ Case 2: We take coin  $r$ 
  - Coins in the range  $[l, r-1]$  are left
  - Friend gains  $p(l, r-1)$  points
  - Our score is  $\sum_{i=l}^r v_i - p(l, r-1)$
- ⦿ We choose which case gives us a better score
- ⦿ Therefore,  $p(l, r) = \sum_{i=l}^r v_i - \min(p(l+1, r), p(l, r-1))$



# Example 1

Coins: 4, 4, 9, 4

$l \setminus r$	1	2	3	4
1	4	4	13	13
2	–	4	9	8
3	–	–	9	9
4	–	–	–	4

# Example 2

Coins: 4, 5, 12, 3, 4, 2

$l \setminus r$	1	2	3	4	5	6
1	4	5	16	16	12	20
2	–	5	12	8	16	10
3	–	–	12	12	15	16
4	–	–	–	3	4	5
5	–	–	–	–	4	4
6	–	–	–	–	–	2

# Pseudocode – Recursive

```
int solve(int l, int r){  
    if (dp[l][r]) return dp[l][r];  
    if (l == r) dp[l][r] = sum[r]-sum[l-1];  
    else dp[l][r] = sum[r]-sum[l-1]-min(solve(l+1,r),solve(l,r-1));  
    return dp[l][r];  
}  
  
print(solve(1,N));
```

# Pseudocode – Iterative

```
for (int size = 0; size < N; size++){  
    for (int l = 1; l+size <= N; l++){  
        int r = l + size;  
        if (l == r) dp[l][r] = sum[r]-sum[l-1];  
        else dp[l][r] = sum[r]-sum[l-1]-min(dp[l+1][r],dp[l][r-1]);  
    }  
}  
  
print(dp[1][N]);
```

# Analysis

- ⦿ How many states are there?
  - $O(N^2)$
- ⦿ How many subproblems does each state depend on?
  - $O(1)$
- ⦿ What is the time complexity needed to compute the solution to a problem?
  - $O(1)$
- ⦿ Therefore, the final time complexity is  $O(N^2)$

**THANK YOU!**