## Ethan Liu

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### **Technical Skills**

Programming Languages: Python, Swift, Java, JavaScript, C/C++, Bash, SQL

Operating Systems: macOS, iOS, Linux, Windows, Android, Chrome

Framework: React, Flask, Vite, Fast API, Swagger Software Tools: Git, Splunk, Docker, Selenium, Tableau

Apple Tools: PR3, Radar, TSTT, Quick, Xcode

## **Professional Experience**

### Software Engineer (CE) - Apple

Jul 2023 - Nov 2023

- Developed a Splunk query to identify over 63 persistent failures within the system. Reported more than 250 bug reports for software builds.
- Conducted livilability testing and triaging for devices on all Apple platforms.
- Used Python to automate non-UI and XCTest for UI based test cases to reduce manual testing time.
- Developed Python script to consolidate device state and display overall pipeline health.

### Tech Advisor - Apple

Jun 2022 - Present

- Provided technical assistance to Apple customers with difficult situations by understanding the problem, developing and researching a solution, documenting scenario, and problem solving.
- Achieved over 91.5% on quality standard, 90% on customer satisfaction, and 82% on issue resolution.

### Fullstack Developer - Ren Energy

Mar 2022- Aug 2022

- Developed an API server for data validation by using JavaScript, TypeScript, YAML, Node framework, and Docker for deployment.
- Automated data validation for API server response resulting in an 81% improvement in data integrity.
- Automated data validation for MySQL database resulting in improved workflow efficiency of 36%.

### **Data Engineer - Purple Cow Agency**

July 2020 - Dec 2020

 Organized data using excel and MySQL to complete over 200 client data for customers. Used Tableau for data visualization to find correlation between current and poetein client.

### **Software QA Specialist - Finders Tree**

Sep 2018 - May 2022

• Ensured comprehensive test coverage of SaaS websites by performing exploratory and automated testing using Selenium in Java, documenting bugs, and creating test suites.

# **Embedded Software Engineer - NETWORK Sound**

Nov 2019 - May 2020

- Designed and implemented a embedded software that act as a sound control system using microcontrollers, Wi-Fi, and Bluetooth technology, incorporating CAPWAP and IAPP protocols.
- Developed a user-friendly interface with JavaScript and coded ESP32 in C for optimal performance.

### Project Experience

### Al Story Teller

- Innovatively developed an AI Storyteller app, seamlessly integrating computer vision and NLP technologies.
- Demonstrated expertise by leveraging Hugging Face's Transformers for image-to-text and integrating GPT-2 for creative story generation.
- Proficient in Python, ML, and deep learning techniques, with additional capabilities showcased through OpenAl API for NLP tasks.

## Search and Rescue using AI/ML

- Developed Raspberry Pi project to locate and rescue individuals in remote areas with low visibility.
- Developed a program in C to fetch real-time GPS coordinates and thermal camera images.
- Used Python for SMS communication and OpenCV and Tensorflow to assist with image processing.
- Developed embedded software that act as a hub for all of the components.

### Measure Soil Moisture using Microcontroller

- Developed embedded software in C to interface with GPIO for capturing moisture levels in soil.
- Implemented an analog-to-digital converter to display values on an LCD screen and make decisions using a finite state machine.

### Homework Helper SaaS

- Developed a Discord bot using Python and Node is to assist students with homework and tests.
- Discord server grew to over 200+ students using the service.

### **Al Story Painter**

- Innovatively developed an AI Storypainter app, seamlessly integrating computer vision and NLP technologies.
- Demonstrated expertise by leveraging Hugging Face's Transformers for image generation and integrating LLM.
- Comfortable with different models. Hosted and managed project on GitHub, highlighting version control practices.

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## **React Live Chat**

- Developed a real-time chat application using Node.js, React.js, and ChatEngine.io.
- Implemented user authentication, socket connections, and real-time messaging with features such as group chats, direct messages, and file attachments.
- Troubleshot and debugged to ensure seamless user experiences, showcasing proficiency in full-stack development and effective problem-solving.

#### **Pokemon Index**

• Used React to develop a web app to fetch data from PokeAPI and display Pokémon details.

### **School Database Management**

Developed database with MySql based on the information provided and data cleaning to achieve an
organized and easy access database. The project helped over 80 students select their desired GE classes.

### **Education**

B.S. Computer Engineering

**Related Courses:** 

Network Analysis CMOS and Digital VLSI Design Computer Interfacing Computer Architecture/Organization

Discrete Structures
System Program Unix
Physics & Calculus
Signals and Systems
Circuit Analysis
Data Structure

Algorithm Analysis Advanced Logic Design

Database Management System

CompSys Attack+Countermeasure
Computer Network + Internet

Probability and Random Signal

### Certification

Coursera:

Relational Database and SQL Google Data Analytics

Data Visualization with Tableau by UC Davis

Machine Learning Stanford University

Unsupervised Machine Learning

Data Science by DeepLearning.Al

Mathematics for Machine Learning

Python for Data Science

Al & Development by IBM skillnetwork

**Accomplishments** 

Award:
Dean's Hornor Honors Student
President award Winner of ICPC

Educational Excellence Winner of Data Fest Chico

Language/Citizenship

Language:

English Fluent Mandarin Fluent

Japanese Classroom study

Citizenship:

United State Taiwan