

# ETHAN HSU

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## EDUCATION

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### **Penn State University**

*Class of 2021*

Master of Information Sciences and Technology  
College of Information Sciences and Technology

### **Penn State University**

*Class of 2019*

Bachelor of Science in Information Sciences and Technology  
College of Information Sciences and Technology

## RELEVANT COURSES

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### **Machine Learning/Deep Learning/Research Methods**

IST 597: Natural Language Processing

IST 504: Foundations of Theory and Methods

IST 597: Machine Learning in Healthcare

IST 597: Element of Machine Learning

IST 557/558: Data Mining Techniques I + II

IST 504: Element of Privacy

## PUBLICATIONS AND WORKSHOP PAPERS

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### **Plot and Rework: Modeling Storylines for Visual Storytelling**

First-Author, Published in ACL-IJCNLP 2021 Findings [\[Paper\]](#)

- Propose a framework to plot a story graph and rework the visual stories, using a relation extractor, multiple knowledge graphs, a Transformer Language Model, and a human-like discriminator.

### **Stretch-VST: Getting Flexible With Visual Stories**

First-Author, Published in ACL-IJCNLP 2021 Demo [\[Video\]](#) [\[Demo\]](#)

- Proposed a framework that can generate visual stories with 5 - 9 sentences, using a knowledge graph and a Length-Controlled Transformer, as well as, designed a website to demonstrate the ability to prolong stories.

### **Using Tweets to Assess Mental Well-being of Essential Workers During the COVID-19 Pandemic**

Co-Author, Published in CHI LBW 2021 [\[Paper\]](#)

- Collected and conducted temporal behavioral/sentiment analyses on essential workers' tweets to assess their mental well-being.

### **Let's Talk! Striking Up Conversations via Conversational Visual Question Generation**

Co-Author, Published in AAAI 2021 Workshop: Deep-Dial 2021 [\[Paper\]](#)

- Designed a framework to strike up a conversation via generating a question from images using an existing visual storytelling model and a T-5 model.

### **Knowledge-Enriched Visual Storytelling**

Co-Author, Published in AAAI 2020 [\[Paper\]](#)

- Designed a framework which integrates a Transformer Language Model and multiple knowledge graphs to generate enriched visual stories from images.

## **Navigating Ride-Sharing Regulations: How Regulations Changed the ‘Gig’ of Ride-Sharing for Drivers in Taiwan**

Co-Author, Published in CHI 2019 [\[Paper\]](#)

- Presented three distinct phases of Taiwanese government regulations, the influence of regulations to the drivers, and the fundamental changes to the "gig" of ride-sharing.

## **Ameliorating Farmer Suicides by Predicting Crop Price Trends using a Deep Learning Approach**

Co-Author, Published in ECAI Workshop: AI4EQ 2020 [\[Paper\]](#)

- Designed a Wide Deep Temporal Convolutional Network (WideDeepTCN) that incorporates spatial-temporal features to predict markets price trends in India.

## **EXPERIENCE**

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### **Academia Sinica – NLPSA (中研院, 台灣)**

May 2019 - June 2021

NLP Research Assistant – Supervised by Dr. Lun-wei Ku

- Researched in natural language generation and evaluation in Visual Storytelling.

### **Penn State University – Crowd-AI Lab**

August 2019 - June 2021

Lab Member – Supervised by Professor Ting-Hao (Kenneth) Huang

- Researched in natural language generation and evaluation in Visual Storytelling.
- Researched in Applications of NLP in pandemic and disaster related topics.

### **Penn State University**

August 2019 - December 2020

Instructional Assistant for IST 361: Application Development Design Studio

- Sole grader for application proposals, Unified Modeling Language(UML) designs, and Java Model-View-Control programming.

### **Interserv International Inc**

May 2018 - August 2018

Game Development Internship

- Developed a candy-crush-like game using Unity/C#, Python and JSON.
- Researched and Developed a Deep Reinforcement Learning (Deep-Q-Network) to build an automated play-testing AI.

## **TECHNICAL STRENGTHS AND CERTIFICATIONS**

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### **Machine Learning Programming Machine Learning Techniques**

Pytorch, Tensorflow, Scikit-learn  
Nature Language Processing, Vision-to-Language,  
Knowledge Graph and Relation Extraction, Time Series Prediction

### **Computer Languages Other Technical Skills**

Python, Java, C#, Linux, Latex, HTML, CSS.  
Human Center Design, Human Center Interaction.