EE357 – spring 2013 LAB7 (10 pts.) Mar. 8th, 2013

1. Insert the following right below '.data':

array: .long 1,2 .short 3,4 .byte 5,6,7,8

- 2. Light up the LED's as the numbers in 'array': 1, 2, 3, 4, 5, 6, 7, 8
- 3. Use the **pointer of the array** and the **post-increment addressing mode** to walk through the array:

Use "movea.l #array,a1". What happens with "move.l array,d0"?