

System Design Document: AI Primary Care Consultation

Overview

Amigo is a two-phase AI primary care chat that routes each patient message through specialized agents and a simple state machine. In Phase 1, a Doctor agent gathers symptoms and decides whether to keep probing, escalate for emergency care, or transition to assessment. Probe responses are quality-gated by a Supervisor with up to three retries (feedback is fed back into the Doctor). In Phase 2, a Counselor explains the assessment and plan in a structured format, or answers follow-up questions directly. The API keeps chat state (phase, collected info, assessment, plan) and signals emergencies and phase transitions to the UI.

Architecture

PHASE 1: Information Gathering

Patient

Doctor
Agent

Supervisor
(probe) (traffic light)

[] []
approved rejected

retry (max 3x)

Doctor's Decision

[probe] [ready] [emergency]

escalate() → END

PHASE 2

ask more questions

PHASE 2: Assessment & Plan

Patient

Counselor	Explain assessment
Agent	Walk through plan
	Answer follow-up questions

Supervisor as Traffic Light

The Supervisor does NOT generate content. It only gives: - **Green**
(approved: true) → Doctor's probe response goes to patient - **Red**
(approved: false) → Doctor regenerates response using feedback

Notes: - Supervisor validation is only applied to probe responses. - ready and emergency responses bypass validation and proceed immediately.

Doctor generates response

Supervisor

[] []

Doctor tries again (up to 3x, with feedback)

After 3 failures: escalate()

Send to patient

Retry Logic (in /api/chat)

```
let approved = false;
let attempts = 0;
let supervisorFeedback;

while (!approved && attempts < 3) {
  attempts++;

  // Doctor generates response (with optional feedback)
  doctorDecision = await runDoctor(conversation, collectedInfo, supervisorFeedback);

  // Ready or emergency skip validation
  if (doctorDecision.type === "ready" || doctorDecision.type === "emergency") {
    approved = true;
    break;
  }

  // Supervisor checks probe responses only
  supervisorResult = await runSupervisor(
    doctorDecision.response,
    doctorDecision.type,
    conversation,
    doctorDecision.assessment,
    doctorDecision.plan
  );

  approved = supervisorResult.approved;
  if (!approved) {
    supervisorFeedback = supervisorResult.reason || "Fix supervisor constraints";
  }
}

if (!approved) {
  await escalate("Supervisor validation failed after 3 attempts");
}
```

Agent Responsibilities

Agent	What it does	Output
Doctor	Talks to patient, gathers symptoms, decides next step	{type, response, assessment?, plan?}
Supervisor	Reviews Doctor's probe response, approve or reject	{approved: true/false, reason?}
Counselor	Explains assessment/plan or answers follow-ups	{mode: "plan" "answer", assessment?, treatment_plan?, follow_up?, answer?}

Doctor Decision Types

Type	Meaning	What happens
probe	Need more info	Ask another question, stay in Phase 1
ready	Have enough info	Provide assessment, move to Phase 2
emergency	Urgent symptoms detected	Call <code>escalate()</code> , end conversation

Counselor Modes (Phase 2)

- **plan mode**: Structured assessment + treatment plan (3 items) + follow-up.
- **answer mode**: Direct answer when the user asks a specific question.
- The API formats plan mode into **ASSESSMENT** / **TREATMENT_PLAN** / **FOLLOW_UP** sections and normalizes the closing line.

Chat State & API Response

State fields tracked by the API: - **phase**: "collecting" | "counseling" | "escalated" | "completed" (completed is currently unused) - **collectedInfo**: user messages collected in Phase 1 - **assessment**, **plan**: saved when the Doctor returns **ready**

API response fields used by the UI: - **response**: assistant message to display - **newState**: updated **ChatState** - **isEmergency**: highlights emergency/escalation messages - **showPhaseTransition**: triggers the Phase 1 → Phase 2 transition banner - **counselor**: raw **CounselorResult** for structured rendering

File Structure

```
src/
  lib/
    types.ts          # Phase, ChatState, DoctorDecision, SupervisorResult
    agents.ts         # runDoctor(), runSupervisor(), runCounselor(), escalate()
    counselorFormatting.ts # normalizeTreatmentPlan()
  components/
    PhaseIndicator.tsx # Shows Phase 1 vs Phase 2 visually
    ChatMessage.tsx   # Shows "Dr. Amigo" or "Counselor" label
    ChatInput.tsx
  app/
    api/chat/route.ts  # Main logic: doctor → supervisor → response
    page.tsx
```

Escalation Triggers

Trigger	When
Emergency symptoms	Doctor returns type : "emergency"
3 supervisor rejections	Probe responses fail validation 3x
System error	Catch block in API

Stub (replace in production):

```
export async function escalate(reason: string): Promise<void> {
  console.log(`[ESCALATION] ${reason}`);
  // POST to external service here
}
```