Tournament Manager

AddPlayers( )
RunTournaments( )
Display( )

AddPlayer( )

name: String
username:String
phone num: String
deck choice:String

addInfo( )
remove( )
getInfo( )

StartTournaments( )

name: String
username:String
houseCut: String
price: String
1st /2nd / 3rd prize: String
profit: String

getInfo( )
TourneyCalc( )

Display( )

profit: String
1st /2nd / 3rd prize: String
isCompleted: boolean
isOngoing: boolean
isEndEarly: boolean
matchList: String

matchList( )
startMatch( )
endMatch( )
endTournament( )
saveResult( )
playerTotalScore( )
pastProfits( )
refunded( )

Tournament player

Display( )

Only have access to
matchList( ) and playerTotalScore( )

Display( )

isOngoing: boolean

matchList( )
playerTotalScore( )