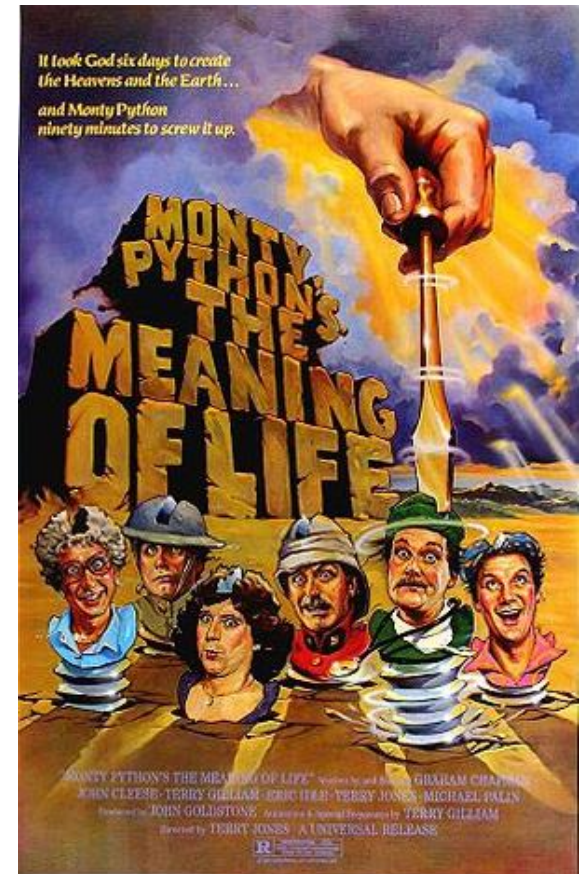


# Python Files and Lists

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# Files

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- Chapter 9 actually introduces you to opening up files for reading
  - Chapter 14 has more on file I/O
  - Python can read a plain text files using the built-in function open
    - Takes the name of the file as a parameter and returns a file object
- ```
>>>infile_name = input ('Enter input file name : ')\n>>>fin = open(infile_name)\n<open file 'words.txt', mode 'r' at 0xb7f4b380>
```

# File Methods for reading

---

- Several methods for reading

```
>>>fin.readline()  
'aa\r\n'
```

- If white space bothers you, use method strip

```
>>>line = fin.readline()  
>>>s = line.strip()           #or line.rstrip()  
>>>print (word)  
aa
```

# Read lines from a file

---

- Can use a file object as part of a for loop

```
fname = input('Enter file name: ')
fin = open(fname)
for line in fin:
    s= line.rstrip()
```

- Close the file when you are done reading

```
fin.close()
```

# Using try, except and open

---

```
fname = input ('Enter file name: ')
try:
    fin = open (fname)
except:
    print(fname + ' file cannot be opened')
    exit()

#rest of code
```

# File Output

---

- Default mode when opening file is read, to write ...include a second parameter

```
>>>fout = open('myresults.txt', 'w')  
>>>print (fout)  
<open file 'myresults.txt', mode 'w' at 0xb7eb2410>
```

- If the file already exists, erases file and overwrites it
- If not, creates a new one

# Writing to a file

---

- Use the write method

```
>>> line1 = "This here's a result.\n"  
>>> fout.write(line1)  
This here's a result.
```

- Close the file when you are done

```
>>> fout.close
```

# Format operator

---

- The argument to write has to be a string

- Easiest way to do this is with `str()`

```
>>>x = 15
```

```
>>>fout.writeline(str(x))
```

Or

```
>>>fout.writeline('{}'.format(x))
```

- Another way to do it is with the format operator %

- % with integers is modulus, but when the first operand is a string it is a format operator
- The first operand is the format string containing one or more format sequences, which specify how the second operand is to be printed

'%d' means the second operand is an integer

```
>>>n = 14
```

```
>>>'%d' % 14
```

```
'14'
```



# Format operator

---

- The format operator can appear anywhere in a string

```
>>>print ('There are %d apples' % n)
'There are 14 apples'
```

- If there is more than more than one format sequence in a string, then the second argument has to be a tuple

```
>>>print ('There are %g %s left in the
half.' % (3.14, 'minutes'))
'There are 3.14 minutes left in the half.'
```

# Format operator

---

- Number of arguments and types of arguments have to match

```
>>> '%d %d %d' % (1, 2)
```

```
TypeError: not enough arguments for format string
```

```
>>> '%d' % 'dollars'
```

```
TypeError: illegal argument type for built-in operation
```

# Filenames and paths

---

- Files are organized into *directories* (or *folders*)
- Can get access use `os` module

```
>>>import os
>>>cwd = os.getcwd()
>>>print (cwd)
home/stringfellow
```
- Files we've opened so far have been in the current working directory
  - A relative path starts from the current working directory
  - An absolute path starts from the topmost directory

# os methods

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```
>>>os.path.abspath('data.txt')
home/stringfellow/programs/prog1/data.txt
>>>os.path.exists('data.txt')
True
>>>os.path.exists('home/stringfellow')
True
>>>os.path.isdir('data.txt')
False
>>>os.path.isfile('data.txt')
True
>>>os.listdir(cwd)
['prog1.py', 'data.txt']
```

# Traverse directory example

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- Following walks through a directory, prints the names of all the files or recursively calls itself on all its directories

```
def walk(dirname):  
    for name in os.listdir(dirname):  
        #join the directory name with the filename  
        path = os.path.join(dirname, name)  
        if os.path.isfile(path):  
            print (path)  
        else:  
            walk(path)
```

**DEMO**

# Writing modules

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- Any file that contains Python code can be imported as a module
- Suppose you wrote some code in a file called mylib.py

```
def linecount(fname):  
    count = 0  
    fin = open(fname)  
    for line in fin:  
        count = count + 1  
    return count
```

- Now import it and call it

```
>>>import mylib  
>>>print(mylib.linecount('mylib.py'))  
6
```

# Lists

---

- A String is a sequence of characters
- Access characters one at a time with a bracket operator and an offset index

```
>>>fruit = 'banana'
>>>letter = fruit[1]
>>>print (letter)
a
```

  - Index must be an integer

```
>>>letter = fruit[1.5]
TypeError: string indices must be integers, not float
```

# More lists

---

```
>>>cheeses = ['Edam', 'Swiss', 'American']
>>>numbers = [17, 21]
>>>empty = [ ]
>>>nested = ['abc', 'def', 'ghi', [0, 1]]
>>>print (cheeses, numbers, empty, nested)
['Edam', 'Swiss', 'American'] [17, 21] [ ] ['abc', 'def', 'ghi', [0, 1]]
```



# Accessing elements in a list

---

- Access element in a list similar to a string

```
>>>print (cheeses[0])  
'Edam'
```

- Unlike strings, lists are **mutable**, so elements can be changed

```
>>>cheeses[0] = 'brie'  
>>>print (cheeses[0])  
'brie'
```

- List indices must be an integer expression
- If you access out of bounds → `IndexError`
- If index is negative, counts back from end of list

```
>>>print (cheeses[-1])  
'American'
```

# In operator

---

- The `in` operator works on lists too.

```
>>>cheeses = ['Edam', 'Swiss', 'American']
```

```
>>>'Edam' in cheeses
```

```
True
```

```
>>>'Havarti' in cheeses
```

```
False
```

# Traversing a list

---

- for each loop

```
for cheese in cheeses:  
    print (cheese)
```

- Need index to access/change element in list

```
for i in range(len(numbers)):  
    numbers[i] = numbers[i]*numbers[i]
```

- A loop that never executes

```
for item in []:  
    print ('This never happens')
```

# List operations

---

- + operator concatenates

```
>>>list1 = ['a', 'b', 'c']
>>>list2 = ['d', 'e', 'f']
>>>list3 = list1 + list2
>>>print (list3)
['a', 'b', 'c', 'd', 'e', 'f']
```

- \* repeats list certain number of times

```
>>>print ([1,2,3]*2)
[1, 2, 3, 1, 2, 3]
```

# List slices

---

- Lists also have slices

```
>>>t = ['a', 'b', 'c', 'd', 'e', 'f']
>>>t[1:3]
['b', 'c']
>>>t[:4]
['a', 'b', 'c', 'd']
>>>t[3:]
['d', 'e', 'f']
>>>t[:]
['a', 'b', 'c', 'd', 'e', 'f']
```

- Because lists are mutable

```
>>>t = ['a', 'b', 'c', 'd', 'e', 'f']
>>>t[1:3] = ['x', 'y']
>>>print (t)
['a', 'x', 'y', 'd', 'e', 'f']
```

# List methods

---

- Append adds a new element to the end of the list

```
>>> t= [1, 2, 3]
>>> t.append(4)
>>> print (t)
[1, 2, 3, 4]
```

- Extend adds a list of elements to the end of the list

```
>>> t2 = [5, 6]
>>> t.extend(t2)
>>> print (t)
[1, 2, 3, 4, 5, 6]
```

# sort

---

- Arranges elements in a list from low to high

```
>>> t= [5, 3, 1, 2, 4]
>>> t.sort()
>>> print (t)
[1, 2, 3, 4, 5]
```

- NOTE: Most list methods return `void` so

```
>>> t = t.sort()
```

will disappoint, t will be set to `None`

# Deleting elements from a list

---

- If you know index, use `pop`. If you don't provide an index, it pops the last element.

```
>>>t = ['a', 'b', 'c']
>>>x = t.pop(1)
>>>print ('list: ' + t + ' top: ' + x)
list: ['a', 'c'] top: 'b'
```

- If you know index, but don't need the removed element use `del`

```
>>>t = ['a', 'b', 'c']
>>>del t[1]
>>>print (t)
['a', 'c']
```



# Deleting elements from a list

---

- If you know the element to remove, but not the index, use `remove`

```
>>>t = [ 'a', 'b', 'c' ]  
>>>x = t.remove('b')  
>>>print (t)  
[ 'a', 'c' ]
```

- Can delete a slice

```
>>>t = [ 'a', 'b', 'c', 'd', 'e', 'f' ]  
>>>del t[1:3]  
>>>print (t)  
[ 'a', 'd', 'e', 'f' ]
```

# Lists and functions

---

- Number of list functions that let you ask certain questions about lists

```
>>>nums = [31, 72, 23, 14, 5, 36]
```

```
>>>print (len(nums))
```

```
6
```

```
>>>print (max(nums))
```

```
72
```

```
>>>print (min(nums))
```

```
5
```

```
>>>print (sum(nums))
```

```
181
```

- `max` and `min` only works if elements are comparable
- `sum` only works if elements are numbers

# Example

---

- Find the average of a list of numbers

```
numlist = list()
s = input ('Enter a number: ')
while s != 'done'
    x = float (s)
    numlist.append(x)
    s = input ('Enter a number: ')

if len(numlist) > 0:
    average = sum(numlist)/len(numlist)
    print ('Average is ' + average)
else:
    print ('No numbers to average')
```

# Lists and strings

---

- A string is a sequence of characters and a list is a sequence of values

- But a list of characters is not a string
- You can, however, convert a string to a list with the `list` function

```
>>>s = 'spam'
>>>t = list(s)
print (t)
['s', 'p', 'a', 'm']
```

- You can convert a list to a string with the `join` function
- See later

# split

---

- `split` breaks a string into a list of tokens or words

```
>>>s = 'The dog chased the cat'
>>>tokens = s.split()
>>>print (tokens)
['The', 'dog', 'chased', 'the', 'cat']
```

Can call `split` with a delimiter

```
>>>s = "11:14:15"
>>>tokens = s.split(':')
>>>print (tokens)
[11, 14, 15]
```

# join

---

- `join` is the opposite of `split`
- It takes a list of strings and concatenates them
- It is a string method, so invoke it on the delimiter string and pass it a list argument

```
>>>t = ['The', 'cow', 'jumped', 'over', 'the', 'moon']
>>>delimiter = ' '
>>>delimiter.join(t)
>>>print (t)
'The cow jumped over the moon'
```

- To concatenate without spaces, use empty string ''

```
>>>t= ['e', 'g', 'g', 's']
>>>s = ''.join(t)
>>>print (s)
eggs
```

# Objects and values

- Bindings are different for strings and lists

```
>>>a = 'banana'
>>>b = 'banana'
```

- Question: do they refer to the same *object*?

- Answer: Use `is` operator

```
>>>a is b
True
```

- Lists will refer to different objects.

```
>>>list1 = [1, 2, 3]
>>>list2 = [1, 2, 3]
>>>list1 is list2
False
```

- `a` and `b` are *identical*, while `list1` and `list 2` are *equivalent*

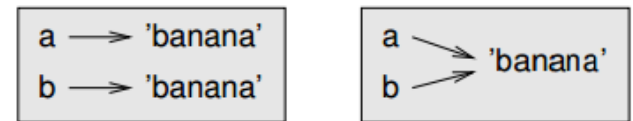


Figure 10.2: State diagram.

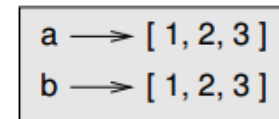


Figure 10.3: State diagram.

# Aliasing

---

- If you assign one object to another, you create an alias

```
>>>a = [1, 2, 3]
```

```
>>>a = b
```

```
>>>a is b
```

```
True
```

- If an object is mutable, you will affect the aliased referenced object

```
>>>a[0] = 0
```

```
>>>print (b)
```

```
[0, 2, 3]
```



# List Arguments

---

- When you pass a list as an argument to a function, you are passing a *reference* to the list!
  - If the function modifies the object, the caller sees an effect

```
def delete_head(t)
    del t[0]
```

```
list1 = [1, 2, 3, 4]
delete_head(list1)
print(list1)
```

- Will give [2, 3, 4]

# List arguments

---

- Important to distinguish between functions that modify lists and functions that create new lists
  - `append` modifies a list
  - `+` creates a new list

```
>>> t1 = [1, 2]
>>> t2 = t1.append(3)
>>> print t1
[1, 2, 3]
>>> print t2
None
```

```
>>> t3 = t1 + [3]
>>> print t3
[1, 2, 3]
>>> t2 is t3
False
```

# CAREFUL!!!

---

- Note: `list` is a function, do not use it for a variable name!

# List as a queue

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- Demo testqueue.py