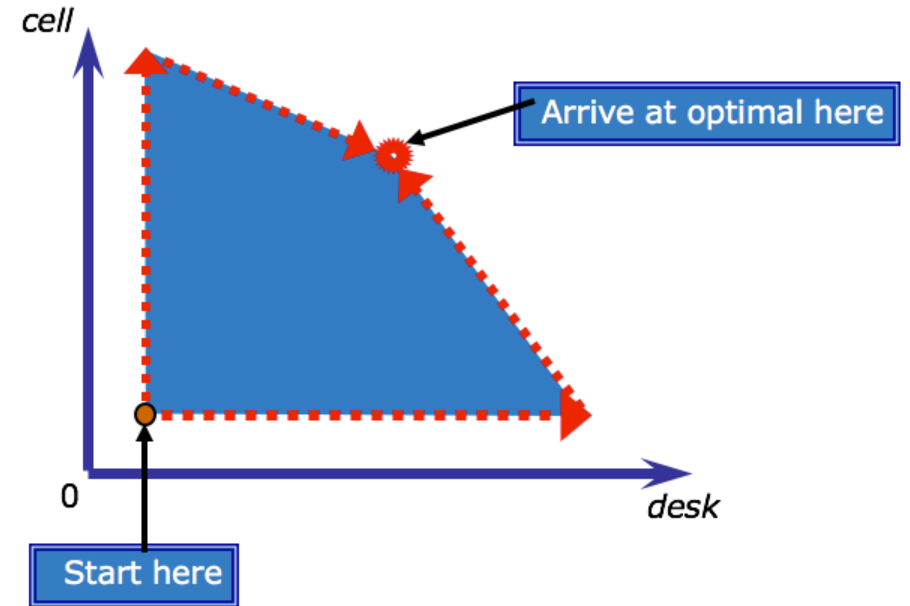


Optimization

LECTURE 11

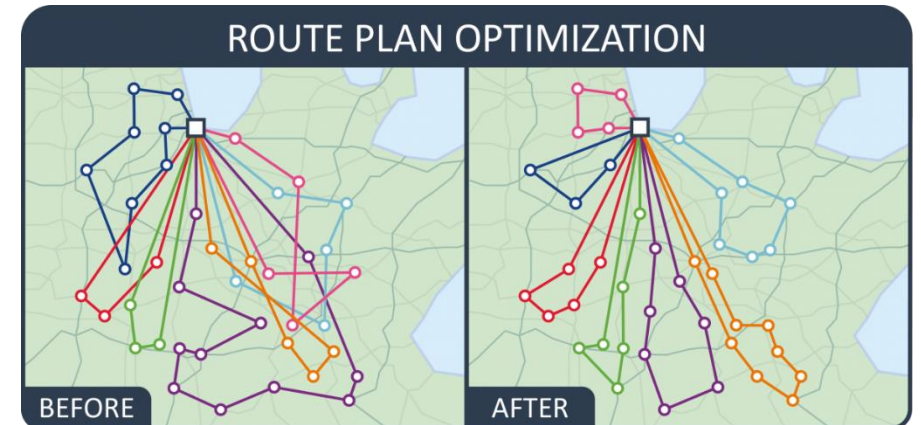
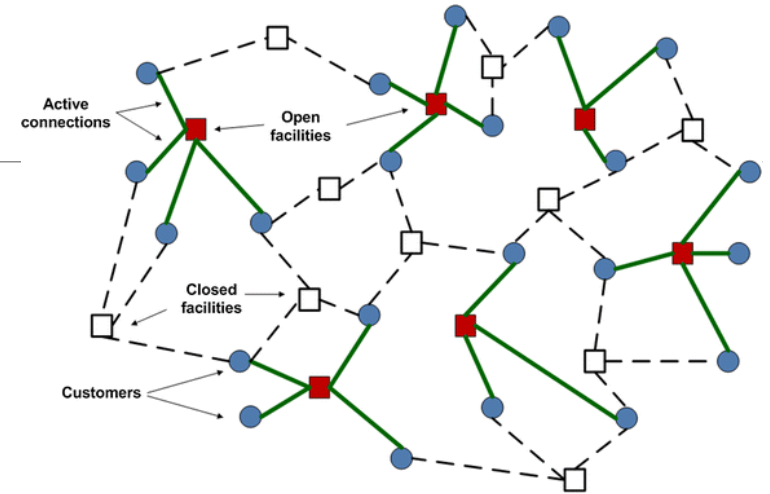


Organization of Lecture 11

- Real World Examples
- Basic Ideas of Optimization
- Types of Optimization Problems
- Solving Optimization Problems
 - Linear Programming and Examples
 - Greedy Algorithms, e.g. Coin Changing Problem
 - Do not guarantee optimal solution, but good enough
- Ant Algorithm

Real World Examples

- Dynamic and Customized Pricing
- Scheduling/Allocation
- Routing/Logistics (UPS, USPS, FedEx, etc.)
- Supply Chain
- Facility Location
- Financial Planning

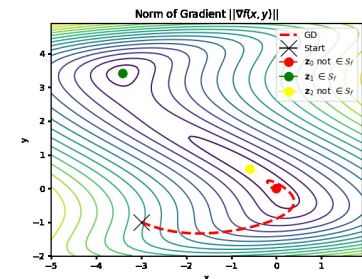
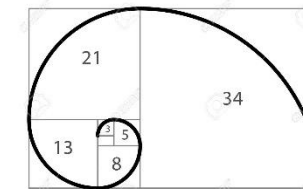
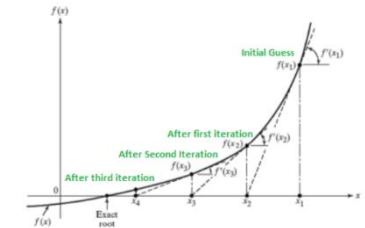
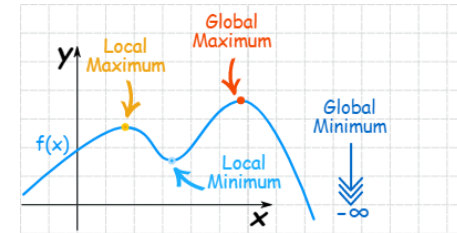


Basic Ideas

- Major field within Data Analytics, Computational Science, Operations Research and Management Science
- Problem Components include:
 - Decision Variables
 - Objective function (to maximize or minimize)
- Basic Idea
 - Find values of the decision variables the maximize or minimize the objective function value, while staying within constraints.

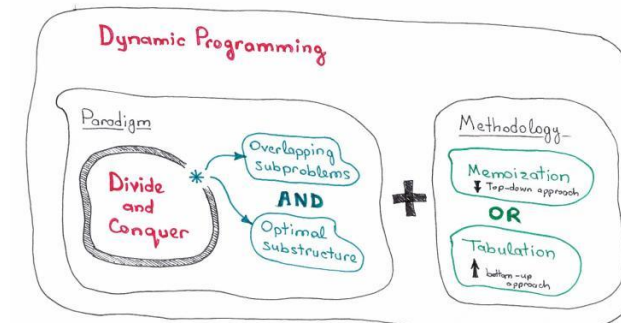
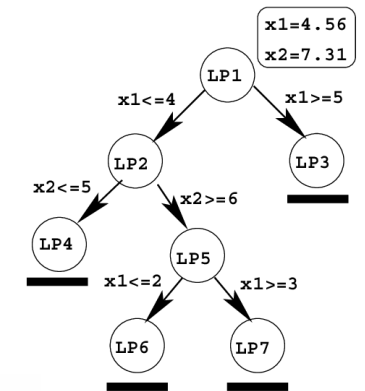
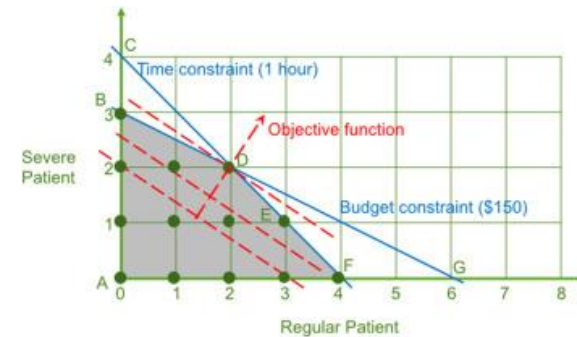
Types of Optimization Problems

- **Unconstrained Optimization Problem** $\min_x F(x)$ or $\max_x F(x)$
 - Analytical method - Differential equations
 - Newton's Method – step-by-step
 - Golden-section search method
 - Gradient method – steepest ascent (descent method)



Types of Optimization Problems

- **Constrained Optimization Problem** $\min_x F(x)$ or $\max_x F(x)$ subject to $g(x) = 0$ and/or $h(x) < 0$ or $h(x) > 0$

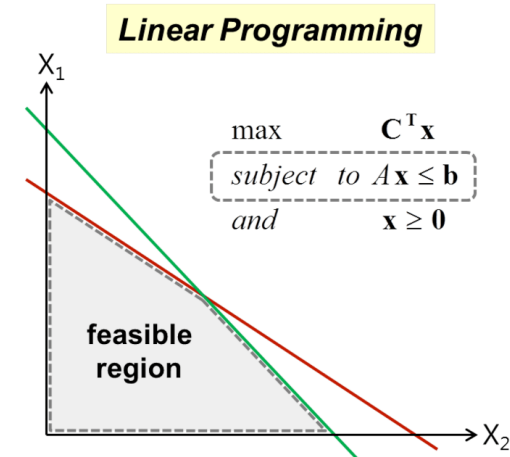


Solving Optimization Problems

- Understand the problem
 - Draw a diagram
 - Write a problem formulation in words
- Write the algebraic formulation of the problem
 - Define the decision variables
 - Write the objective function in terms of those variables
 - Write the constraints in terms of those variables
- Write a computer program or use a tool, eg. Spreadsheet
- Examine results, make corrections to the model
- Interpret the results and draw insights

Linear Programming (LP)

- If objective function and all constraints are linear functions of decision variables – then it is an LP problem.
 - Easier to solve than non-linear functions
 - Real world LPs are solved which contain hundreds to millions of variables (*with specialized hardware*).



Sample Problem

- Karla has a garden store and she makes two kinds of planting mixtures.
 - gardening mixture – takes 1lb of fertilizer and 3 lbs of soil
 - potting mixture – takes 2 lbs of peat moss and 2 lbs of soil
- The garden mixture sells for \$3 and the potting mixture sells for \$5.
- Karla has at most 4lbs of fertilizer, 12 lbs of peat moss and 18lbs of soil.
- Maximize revenue $Z = 3x_1 + 5x_2$
- Subject to constraints on soil, peat moss, and fertilizer
 - $1x_1 \leq 4$ *fertilizer*
 - $2x_2 \leq 12$ *peat moss*
 - $3x_1 + 2x_2 \leq 18$ *soil*
 - where $x_1 \geq 0, x_2 \geq 0$ all mixtures sold are non-negative

Python function linprog()

- From `syp.optimize`

```
scipy.optimize.linprog(c, A_ub=None, b_ub=None, A_eq=None, b_eq=None,  
    bounds=None, method='simplex', callback=None,  
    options={'maxiter': 5000, 'disp': False, 'presolve': True, 'tol': 1e-12,  
    'autoscale': False, 'rr': True, 'bland': False}, x0=None)
```

- Parameters
 - `C` – coefficients for linear objective function to be *minimized*
 - `A_ub` and `b_ub` are inequality constraints, `A_eq` and `b_eq` are equality constraints
- Returns
 - `x`: 1D array containing values of decision variables optimizing objective function
 - `fun`: optimal value of objective function `c @ x`
 - `slack`: nominally positive values of slack variables used to turn constraints into equalities
 - `status`: represents exit status of algorithm see in message
 - `nit`: the number of iterations performed

Sample Problem

- Original Form:

- Maximize $Z = 3x_1 + 5x_2$
- Subject to
$$x_1 \leq 4$$
$$2x_2 \leq 12$$
$$3x_1 + 2x_2 \leq 18$$
where $x_1 \geq 0, x_2 \geq 0$

- Revised form:

- Maximize $Z = cx$
- Subject to $Ax \leq b, x \geq 0$

- Vector/Matrix Form:

- $C = [-3, -5]$ (because we are maximizing, we negate the values)
- $A = \begin{bmatrix} 1 & 0 \\ 0 & 2 \\ 3 & 2 \end{bmatrix}$
- $b = [4, 12, 18]$

- Python Form:

- $c = [-3, -5]$ #coefficients
- $A = [[1,0],[0,2], [3,2]]$ #Inequality constraint matrix
- $b = [4,12, 18]$ #inequality constraint vector

Solution

```
from scipy.optimize import linprog
```

```
#initialize matrices
```

```
c = [-3, -5]
```

```
A = [[1,0],[0,2], [3,2]]
```

```
b = [4,12,18]
```

```
#configure upper and lower bounds
```

```
x0_bounds = (0, None)
```

```
x1_bounds = (0, None)
```

```
#solve with simplex algorithm, display each iteration
```

```
result = linprog(c, A_ub=A, b_ub=b, bounds = (x0_bounds, x1_bounds),\
```

```
method = 'simplex', options={'disp': True})
```

```
print ("Result: ", result)
```

```
Optimization terminated successfully.
```

```
Current function value: -36.000000
```

```
Iterations: 3
```

```
Result: con: array([], dtype=float64)
```

```
fun: -36.0
```

```
message: 'Optimization terminated successfully.'
```

```
nit: 3
```

```
slack: array([2., 0., 0.])
```

```
status: 0
```

```
success: True
```

```
x: array([2., 6.])
```

```
> 
```

Simplex Method Explained

- Simplex method is **an approach to solving linear programming models by hand using** slack variables, tableaus, and pivot variables as a means to finding the optimal solution of an optimization problem.
- Sample Problem Solved (8 minutes)

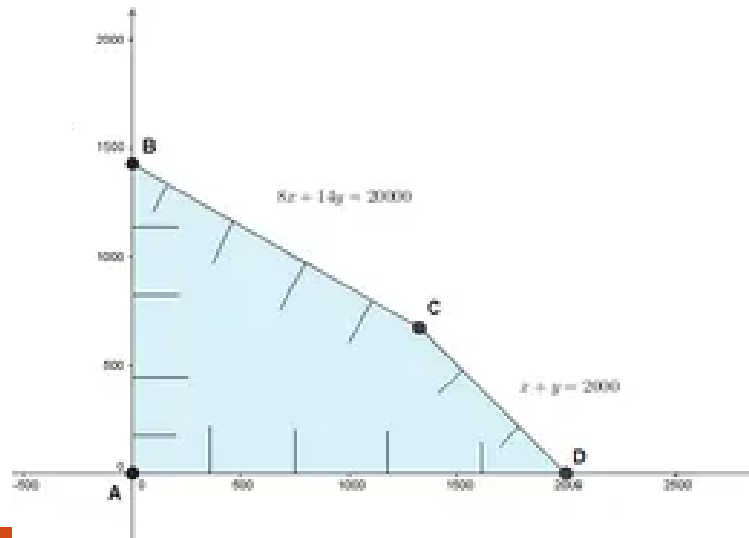
Your Turn

- A store sells two types of toys, A and B. The store owner pays \$8 and \$14 for each unit of toy A and B, respectively. Each toy A yields a profit of \$2 while each toy B yields a profit of \$3. The store owner estimates that no more than 2000 toys will be sold every month and he does not plan to invest more than \$20,000 in inventory of these toys. How many units of each type of toys should be stocked in order to maximize his monthly total profit?

Solution

- Original Form:

- Maximize $P = 2x_1 + 3x_2$
- Subject to
$$x_1 + x_2 \leq 2000$$
$$8x_1 + 14x_2 \leq 20,000$$
where $x_1 \geq 0, x_2 \geq 0$



- Python Form:

- $c = [-3, -5]$ #coefficients
- $A = [[1,1],[8,14]]$ #Inequality constraint matrix
- $b = [2000, 20000]$ #inequality constraint vector

- The maximum profit is at vertex C with $x = 1333$ and $y = 667$.
- Hence the store owner has to have 1333 toys of type A and 667 toys of type B in order to maximize his profit.

[More Examples](#)

Insect Behavior for Optimization

- Ant Foraging
- Honey bee foraging and Bee hive selection
- Honey bee mate selection – fitness of drone in flight dance, etc.
- Bacterial foraging –waiting for critical mass to emit toxins
- Glow worm search for optimal location to attract mates and avoid predators
- Fish shoaling behavior – for survivability of species without depleting resources

Ant Foraging

- Insects are capable of complex behaviors – sensory inputs modulate their behavior according to stimuli
- Complexity of individual is not sufficient to explain what the societies of insects can achieve
- Only 2% of insects are social, but these comprise 50% of insect biomass
- Suggests social nature of these species contributes to success

Summary of Optimization Methods Seen

- You have been “exposed” to these methods for optimization
 - Greedy algorithms: coin changing problem, Dijkstra’s shortest path and Prim’s and Kruskal’s algorithm for minimum spanning tree
 - Least Squares – minimizes residuals (errors or distance from line)
 - Simulation and stochastic processes – allow you to perform “what-if” analysis on random samples of data
 - Genetic Algorithms – evolutionary algorithms to evolve optimal solution
 - Linear Programming
 - Algorithm inspired by Insect Behavior