

Language Map for C#

Variable Declaration <i>Is this language strongly typed or dynamically typed? Provide an example of how variables are declared in this language.</i>	<ul style="list-style-type: none">- C# is a strongly typed language.- Variables are declared with a data type, a name for the data type, an equals sign, the value, and ends with a semicolon- Examples: int x = 5; string str1 = “Hello World”;																																																
Data Types <i>List all of the data types (and ranges) supported by this language.</i>	<table><tr><th>TYPE</th><th>DESCRIPTION</th><th>RANGE</th></tr><tr><td>byte</td><td>8-bit unsigned integer</td><td>0-255</td></tr><tr><td>sbyte</td><td>8-bit signed integer</td><td>-128 - 127</td></tr><tr><td>short</td><td>16-bit signed integer</td><td>-32,768 - 32,767</td></tr><tr><td>ushort</td><td>16-bit unsigned integer</td><td>0 – 65,535</td></tr><tr><td>int</td><td>32-bit signed integer</td><td>-2,147,483,648 – 2,147,483,647</td></tr><tr><td>uint</td><td>32-bit unsigned integer</td><td>0 – 4,294,967,295</td></tr><tr><td>long</td><td>64-bit signed integer</td><td>-9,223,372,036,854,775,808 – 9,223,372,036,854,775,807</td></tr><tr><td>ulong</td><td>64-bit unsigned integer</td><td>0 – 18,446,744,073,709,551,615</td></tr><tr><td>float</td><td>32-bit single precision floating point type</td><td>-3.402823e308 – 3.402823e308</td></tr><tr><td>double</td><td>64-bit double precision floating point type</td><td>-1.79769313486232e308 - 1.79769313486232e308</td></tr><tr><td>decimal</td><td>128-bit decimal type</td><td>(+ or -) 1.0x10e-28 – 7.9x10e28</td></tr><tr><td>char</td><td>16-bit single Unicode character</td><td>Any valid character</td></tr><tr><td>bool</td><td>8-bit logical true/false value</td><td>True or False</td></tr><tr><td>string</td><td>A sequence of Unicode characters</td><td></td></tr><tr><td>DateTime</td><td>Represents date and time</td><td>0:00:00am 1/1/01 to 11:59:59pm 12/31/9999</td></tr></table>	TYPE	DESCRIPTION	RANGE	byte	8-bit unsigned integer	0-255	sbyte	8-bit signed integer	-128 - 127	short	16-bit signed integer	-32,768 - 32,767	ushort	16-bit unsigned integer	0 – 65,535	int	32-bit signed integer	-2,147,483,648 – 2,147,483,647	uint	32-bit unsigned integer	0 – 4,294,967,295	long	64-bit signed integer	-9,223,372,036,854,775,808 – 9,223,372,036,854,775,807	ulong	64-bit unsigned integer	0 – 18,446,744,073,709,551,615	float	32-bit single precision floating point type	-3.402823e308 – 3.402823e308	double	64-bit double precision floating point type	-1.79769313486232e308 - 1.79769313486232e308	decimal	128-bit decimal type	(+ or -) 1.0x10e-28 – 7.9x10e28	char	16-bit single Unicode character	Any valid character	bool	8-bit logical true/false value	True or False	string	A sequence of Unicode characters		DateTime	Represents date and time	0:00:00am 1/1/01 to 11:59:59pm 12/31/9999
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	if-else	<pre> if (x < 10) { x = x+1; } else { int y = x; } </pre>	
	else-if	<pre> if (x < 10) { x = x+1; } else if (x > 10) { x = x-1; } else { int y = x; } </pre>	
	Switch	<pre> int value; string output = ""; switch (value) { case 1: output = "A"; break; case 2: output = "B"; break; case 3: output = "C"; break; case 4: output = "D"; break; case 5: </pre>	

		<pre>output = "F"; break; default: output = "default"; break;</pre>											
Repetition Structures <i>Provide examples of all repetition structures supported by this language (loops, etc.)</i>	<table><tr><th>REPETITION STRUCTURE</th><th>EXAMPLE</th></tr><tr><td>while loop</td><td><pre>int num = 0; while (num < 5) { num = num + 1; }</pre></td></tr><tr><td>do loop</td><td><pre>int num = 0; do { num = num + 1; } while (num < 5)</pre></td></tr><tr><td>for loop</td><td><pre>for (int i = 0; i < 10; i++)</pre></td></tr><tr><td>for-each loop</td><td><pre>ArrayList list = new ArrayList(); foreach(int number in list) Console.WriteLine(number)</pre></td></tr></table>			REPETITION STRUCTURE	EXAMPLE	while loop	<pre>int num = 0; while (num < 5) { num = num + 1; }</pre>	do loop	<pre>int num = 0; do { num = num + 1; } while (num < 5)</pre>	for loop	<pre>for (int i = 0; i < 10; i++)</pre>	for-each loop	<pre>ArrayList list = new ArrayList(); foreach(int number in list) Console.WriteLine(number)</pre>
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Arrays <i>If this language supports arrays, provide an example of creating an array with a primitive data type (e.g. float, int, etc.)</i>	<pre>int[] array = new int[5];</pre> <p>OR</p> <pre>int[] array = new int[] { 1, 2, 3, 4, 5};</pre>												

Data Structures

If this language provides a standard set of data structures, provide a list of the data structures and their Big-Oh complexity.

Data Structure	Time Complexity								Space Complexity
	Average				Worst				Worst
	Access	Search	Insertion	Deletion	Access	Search	Insertion	Deletion	
Array	O(1)	O(n)	O(n)	O(n)		O(n)	O(n)	O(n)	O(n)
Stack	O(n)	O(n)	O(1)	O(1)	O(n)	O(n)	O(1)	O(1)	O(n)
Queue	O(n)	O(n)	O(1)	O(1)	O(n)	O(n)	O(1)	O(1)	O(n)
Singly-Linked List	O(n)	O(n)	O(1)	O(1)	O(n)	O(n)	O(1)	O(1)	O(n)
Doubly-Linked List	O(n)	O(n)	O(1)	O(1)	O(n)	O(n)	O(1)	O(1)	O(n)
Skip List	O(n log(n))	O(n log(n))	O(n log(n))	O(n log(n))	O(n)	O(n)	O(n)	O(n)	O(n log(n))
Hash Table		O(1)	O(1)	O(1)		O(n)	O(n)	O(n)	O(n)
Binary Search Tree	O(n log(n))	O(n log(n))	O(n log(n))	O(n log(n))	O(n)	O(n)	O(n)	O(n)	O(n)
Cartesian Tree		O(n log(n))	O(n log(n))	O(n log(n))		O(n)	O(n)	O(n)	O(n)
B-Tree	O(n log(n))	O(n log(n))	O(n log(n))	O(n log(n))	O(n log(n))	O(n log(n))	O(n log(n))	O(n log(n))	O(n)
Red-Black Tree	O(n log(n))	O(n log(n))	O(n log(n))	O(n log(n))	O(n log(n))	O(n log(n))	O(n log(n))	O(n log(n))	O(n)
Splay Tree		O(n log(n))	O(n log(n))	O(n log(n))		O(n log(n))	O(n log(n))	O(n log(n))	O(n)
AVL Tree	O(n log(n))	O(n log(n))	O(n log(n))	O(n log(n))	O(n log(n))	O(n log(n))	O(n log(n))	O(n log(n))	O(n)
KD Tree	O(n log(n))	O(n log(n))	O(n log(n))	O(n log(n))	O(n)	O(n)	O(n)	O(n)	O(n)

<p>Objects</p> <p><i>If this language support object-orientation, provide an example of how to create a simple object with a default constructor.</i></p>	<pre>public class Adult { int age; public Adult() { age = 18 } public Adult(int age) { this.age = age; } }</pre>
<p>Runtime Environment</p> <p><i>What runtime environment does this language compile to? For example, Java compiles to the Java Virtual Machine.</i></p> <p><i>Do other languages also compile to this runtime?</i></p>	<p>C# uses the Common Language Runtime (CLR)</p>
<p>Libraries/Frameworks</p> <p><i>What are the popular libraries or frameworks used by programmers for this language? List at least three (3).</i></p>	<ol style="list-style-type: none"> 1. Newtonsoft 2. NzbDrone 3. Cake 4. Orchard 5. dnSpy
<p>Domains</p> <p><i>What industries or domains use this programming language? Provide specific examples of companies that use this language and what they use it for.</i></p>	<p>Microsoft</p> <ul style="list-style-type: none"> - C# was created by Microsoft - It is used to develop Windows desktop applications <p>StackOverflow</p> <ul style="list-style-type: none"> - Website developed in C# that is designed to help programmers through Q&A's