

# CS3345.005 Programing Assignment 2 (10%)

Due 11:59pm, November 3, 2022

## Sorting algorithm

- A. (100%)** Experimental studies of sorting algorithm.
- Implement mergesort algorithm.
  - Implement quicksort with median-of-three partitioning and a cutoff of 15
  - Perform a series of benchmarking tests to see which algorithm is faster.
  - In addition to various sizes of data sequence, your test shall include sequences that are “random” as well as “almost” sorted.
  - Analyze the measuring results and provide your conclusion.
- B. (Extra 20%)** Design an algorithm that reads  $N$  points in a plane and outputs any group of four or more colinear points (i.e., points on the same line). The obvious brute-force algorithm requires  $O(N^4)$  time. However, there is a better algorithm that makes use of sorting and runs in  $O(N^2 \log N)$  time.

### Programming assignments grading:

Code Development 30% (compile w/o error)  
Program Execution 20% (run successfully)  
Program Design 25% (conform to spec)  
Documentation 15% (program, comments)  
Coding Style 10% (clear, efficient)

### SUBMISSION:

- A copy of the final working source code with comments and documentation.
- A screenshot showing benchmarking tests results, and your analysis report.
- Submit your answers, clearly marked with your name, through eLearning by the due date.
- No copying of project answers found on the Internet
- No late homework or assignment will be accepted!**

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