

实验 1

1. 答:

略

2. 答:

略

3. 答:

略

4. 答:

```
package 实验;
```

```
public class 实验 1_4 {  
    public static void main(String args[]) {  
        System.out.println("C++" + "Java");  
        System.out.println("开始" + "结束");  
    }  
}
```

5. 答:

```
package 实验;
```

```
public class 实验 1_5 {  
    public static void main(String[] args) {  
        System.out.println("Welcome to the Java world!");  
    }  
}
```

6. 答:

```
package 实验;
```

```
import java.math.*;
import java.util.*;

public class 实验1_6 {

    public static BigInteger compute(int n) {
        if (n <= 1)
            return new BigInteger(""+ 1);
        return new BigInteger(""+ n).multiply(compute(n - 1));
    }

    public static void main(String[] args) {
        Calendar beginTime = new java.util.GregorianCalendar();
        System.out.println("开始时间" + beginTime);
        System.out.println(
            compute(Integer.parseInt(args[0])));
        );
        Calendar endTime = new java.util.GregorianCalendar();
        System.out.println("结束时间" + endTime);
        long dd = endTime.getTimeInMillis() - beginTime.getTimeInMillis();
        double seconds = (double) (dd) / 1000;
        System.out.println("时间差是: " + seconds + "(秒)");
    }
}
```

7. 答:

略

8. 答:

略

实验 2

1. 答:

```
package 实验组织;

public class 大学类 {
    String name;
    String address;
    int type;
    大学类() {
    }
}

package 实验组织;

public class 学院类 {
    大学类 university;
    String name;
    String address;
    int type;
    public 学院类() {
    }
}

package 实验组织;

public class 系类 {
    学院类 college;
    String name;
    String address;
    int type;
    public 系类() {
    }
}

package 实验组织;

public class 班级类 {
    学院类 college;
    String name;
    String major;
    int grad;
    public 班级类() {
    }
}
```

```
package 实验.教学;

public class 课程类 {
    String name;
    int credit;
    int hours;
    String teacher;
    String address;

    public 课程类() {
    }

}

package 实验.学生;

import 实验.组织.*;

public class 大学生类 {
    int std_no;
    String name;
    int sex;
    班级类 className;
    public 大学生类() {
    }

}

package 实验.学生;
import 实验.组织.*;
public class 研究生类 {
    int std_no;
    String name;
    int sex;
    班级类 className;
    public 研究生类() {
    }

}

package 实验.学生;

import 实验.组织.*;

public class 博士生类 {
    int std_no;
    String name;
    int sex;
    班级类 className;
```

```
public 博士生类0 {
}

2. 答:
import java.util.*;

class 书类 {
    int 编号;
    String 书名;
    String 作者;
    String 出版社;
    float 定价;
    书类(int 编号, String 书名, String 作者, String 出版社, float 定价) {
        this.编号 = 编号;
        this.书名 = 书名;
        this.作者 = 作者;
        this.出版社 = 出版社;
        this.定价 = 定价;
        System.out.println("构造了一本书:" + 书名);
    }
}

class 读者类 {
    int 编号;
    String 姓名;
    读者类(int 编号, String 姓名) {
        this.编号 = 编号;
        this.姓名 = 姓名;
        System.out.println("构造了一个学生:" + 姓名);
    }
}

class 借书记录类 {
    int 读者编号;
    int 书编号;
    int type; //1:借书,0:还书
    Calendar 借还书日期;
    借书记录类(int 读者编号, int 书编号, int type, Calendar 借还书日期
    ) {
        this.读者编号 = 读者编号;
        this.书编号 = 书编号;
        this.type = type;
    }
}
```

```
this.借还书日期 = 借还书日期;
System.out.println("读者" + 读者编号 + "借了书" + 书编号 +
    ", 借书日期是：" + 借还书日期.get(Calendar.YEAR) +
    "年" +
);
}

void 还书() {
    this.type = 0;
    this.借还书日期 = new GregorianCalendar();
    System.out.println("读者" + 读者编号 + "还了书" + 书编号 +
        ", 还书日期是：" + 借还书日期.get(Calendar.YEAR) +
    "年" +
        (借还书日期.get(Calendar.MONTH) + 1) + "月" +
        借还书日期.get(Calendar.DATE) + "日"
    );
}
}

public class 实验2_2 {
    public 实验2_2() {
        书类 书[] = new 书类[3];
        书[0] = new 书类(1, "Java", "卫", "西安交通大学出版社", 34.5F);
        书[1] = new 书类(2, "C++", "谭", "清华大学出版社", 38F);
        书[2] = new 书类(3, "Oracle", "侯", "高等教育出版社", 50F);

        读者类 读者[] = new 读者类[2];
        读者[0] = new 读者类(1, "张三");
        读者[1] = new 读者类(2, "李四");

        借书记录类 借书记录[] = new 借书记录类[5];
        借书记录[0] = new 借书记录类(1, 1, 1, new GregorianCalendar());
        借书记录[1] = new 借书记录类(1, 2, 1, new GregorianCalendar());
        借书记录[2] = new 借书记录类(2, 1, 1, new GregorianCalendar());
        借书记录[3] = new 借书记录类(2, 2, 1, new GregorianCalendar());
        借书记录[4] = new 借书记录类(2, 3, 1, new GregorianCalendar());

        借书记录[0].还书();
        借书记录[1].还书();
        借书记录[4].还书();
    }
}
```

```
public static void main(String[] args) {  
    实验2_2 实验2_2 = new 实验2_2();  
}  
}
```

3. 答：

```
package 实验;  
  
import java.util.*;  
import java.lang.*;  
  
public class 整数计算器类 {  
    public int x;  
  
    整数计算器类(int x) {  
        this.x = x;  
    }  
  
    public void ten_two() { //十进制转二进制  
        int y = x;  
        System.out.print("十进制：" + y + " 转二进制：" );  
        do {  
            System.out.print( (y % 2));  
            y = y / 2;  
        }  
        while (y != 0);  
        System.out.println();  
    }  
  
    public void two_eight() { //二进制转八进制  
        System.out.println("二进制转八进制，请输入二进制：");  
        Scanner sc = new Scanner(System.in);  
        String a = sc.nextLine();
```

```
System.out.println("八进制: " +  
    Integer.toOctalString(Integer.valueOf(a, 2)));  
}  
  
public void sixteen_two() { //十六进制转二进制  
    System.out.println("十六进制转二进制, 请输入十六进制: ");  
    Scanner sc = new Scanner(System.in);  
    String a = sc.nextLine();  
    System.out.println("二进制: " +  
        Integer.toBinaryString(Integer.valueOf(a, 16)));  
}  
  
public 整数计算器类 add(整数计算器类 b) {  
    整数计算器类 c = new 整数计算器类(this.x + b.x);  
    return c;  
}  
  
public 整数计算器类 min(整数计算器类 b) {  
    整数计算器类 c = new 整数计算器类(this.x - b.x);  
    return c;  
}  
  
public 整数计算器类 mul(整数计算器类 b) {  
    整数计算器类 c = new 整数计算器类(this.x * b.x);  
    return c;  
}  
  
public 整数计算器类 dev(整数计算器类 b) {  
    整数计算器类 c = new 整数计算器类(this.x / b.x);  
    return c;  
}
```

```
}

public static void main(String[] args) {
    整数计算器类 a = new 整数计算器类(27);
    a.ten_two();
    a.two_eight();
    a.sixteen_two();
}
}
```

实验 3

1. 答：

```
public class 实验3_1 {
    public static void main(String args[]) {
        boolean a[] = new boolean[4];
        int tem, flage = 0;
        for (tem = 1; tem <= 4 && flage != 3; tem++) {
            flage = 0;
            a[0] = (tem != 1);
            a[1] = (tem == 3);
            a[2] = (tem == 4);
            a[3] = (tem != 4);
            while (flage != 3) {
                for (int i = 0; i <= 3; i++) {
                    if (a[i]) {
                        flage++;
                    }
                }
                if (flage == 3) {
                    System.out.print("做好事的人是：");
                    switch (tem) {
                        case 1:
                            System.out.println("张三！");
                        case 2:
                            System.out.println("李四！");
                        case 3:
                            System.out.println("王五！");
                    }
                }
            }
        }
    }
}
```

```
    System.out.println("王五！");
    case 4:
        System.out.println("卫六！");
    }
}
}
}
}
```

2. 答：

```
public class 实验3_2 {
    static long inPut;
    static int X;
    static boolean outPut;
    static void setN(long inPut) {
        实验3_2.inPut = inPut;
    }

    static long getN0 {
        return inPut;
    }

    static int getO0 {
        return X;
    }

    public static boolean su(long inPut) {
        int i;
        for (i = 1; i <= inPut / 2; i++) {
            if ((inPut % i) == 0) {
                break;
            }
        }
        return true;
    }

    public static long divide(long inPut) {
        long y = 1;
        long m = 2;
        for (m = 2; m <= inPut; m++) {
            if (su(m)) {
                while ((inPut % m) == 0) {
                    inPut = inPut / m;
                }
            }
        }
    }
}
```

```
        y = y + m;
    }
}
return y;
}

static int prove(long inPut) {
    boolean a;
    while ((inPut != 6) && (inPut != 7) && (inPut != 8)) {
        a = su(inPut);
        if (a) {
            inPut = inPut + 1;
        }
        if ((inPut == 6) || (inPut == 7) || (inPut == 8)) {
            break;
        }
        inPut = divide(inPut);
    }
    return (int) inPut;
}

public static void main(String args[]) {
    实验3_2 number1 = new 实验3_2();
    number1.setN((int)(Math.random() * 15));
    System.out.println("The input integer: ");
    System.out.println(number1.getNO());
    outPut = su(number1.getNO());
    if (outPut) {
        if (number1.getNO() <= 6) {
            System.out.print("The input number<=6");
        }
        else {
            System.out.print("The input number>=7");
        }
        X = number1.prove(number1.getNO());
        System.out.print("The output: ");
        System.out.println(number1.getOO());
    }
    else {
        System.out.print("This number is undivisible!");
        System.out.print("The output: ");
        System.out.println("number1.prove(number1.getNO())");
    }
}
```

```
}
```

```
}
```

3. 答：

```
import java.util.*;
```

```
import java.lang.*;
```

```
class MyException
```

```
    extends Exception {
```

```
    MyException(String s) {
```

```
        super(s);
```

```
}
```

```
MyException0 {
```

```
    super();
```

```
}
```

```
}
```

```
public class 实验 3_3 {
```

```
    public static void main(String args[]) {
```

```
        Scanner sc = new Scanner(System.in);
```

```
        try {
```

```
            System.out.println("输入被除数：");
```

```
            int a = sc.nextInt();
```

```
            System.out.println("输入除数：");
```

```
            int b = sc.nextInt();
```

```
            if (a / b < 1) {
```

```
                throw new MyException("商小于1");
```

```
}
```

```
            System.out.println("商：" + a / b);
```

```
}
```

```
        catch (NumberFormatException e1) {
            System.out.println(e1);
        }

        catch (ArithmetricException e2) {
            System.out.println(e2);
        }

        catch (Exception e3) {
            System.out.println(e3);
        }

        finally {
            System.out.println("End!");
        }
    }
}
```

实验 4

1. 答:

```
import java.util.*;

public class 实验4_1 { //取出所有的0的个数
    public static int zero(double a){
        int counter = 0;
        while (a < 1) {
            a = a * 10;
            counter++;
        }
        return counter;
    }
}
```

```
//去除小数点
public static long quidian(double a) {
    int i = 0;
    long b = 0;
    while (a % 10 != 0)
```

```
    a = a * 10;
    b = (long) a / 10;
    return b;
}

public static void main(String args[]) {

    int i, j, k, n, m = 0, b = 0, c = 0;
    double x = 1, x1 = 1, x2 = 1;
    int l[] = new int[100];
    System.out.println("请输入所要的行数: ");
    Scanner sc = new Scanner(System.in);
    n = sc.nextInt();

    for (i = 1; i <= n; i++) {
        x = x / 2;
        b = zero(x);
        c = zero(2 * x);
        if (b - c > 0)
            m = m + b - c;
        x1 = x;
        for (j = 1; j <= (b - c); j++)
            x1 = x1 * 10;
        System.out.print(".");
        for (k = 1; k < m; k++)
            System.out.print("0");
        System.out.println(quidian(x1));
        x = x1;
    }
}
}
```

2. 答：

```
import java.util.*;

class 学生类 {
    int 学号;
    String 姓名;
    int 性别;
    String 班级;
    public 学生类(int 学号, String 姓名, int 性别, String 班级) {
        this.学号 = 学号;
        this.姓名 = 姓名;
        this.性别 = 性别;
    }
}
```

```
this.班级 = 班级;
}

}

public class 实验4_2 {
    public 实验4_20 {
        学生类 学生[] = new 学生类[10];
        学生[0] = new 学生类(1, "张", '男', "电气 61");
        学生[1] = new 学生类(2, "李", '男', "电气 61");
        学生[2] = new 学生类(3, "王", '女', "电气 63");
        学生[3] = new 学生类(4, "卫", '男', "电气 66");
        学生[4] = new 学生类(5, "樊", '女', "电气 71");
        学生[5] = new 学生类(6, "赵", '男', "能动 63");
        学生[6] = new 学生类(7, "冯", '男', "能动 65");
        学生[7] = new 学生类(8, "吴", '女', "能动 69");
        学生[8] = new 学生类(9, "姚", '女', "能动 610");
        学生[9] = new 学生类(10, "董", '男', "信计 61");

        System.out.println("请输入学生的姓名: ");
        Scanner sc = new Scanner(System.in);
        String name = sc.nextLine();
        boolean flag = false;
        for (int i = 0; i < 学生.length; i++) {
            if (学生[i].姓名.equals(name)) {
                System.out.println("该学生的学号为: " + 学生[i].学号);
                flag = true;
                break;
            }
        }
        if (!flag) {
            System.out.println("无此人!");
        }
        for (int i = 0; i < 学生.length - 1; i++) {
            for (int j = i + 1; j < 学生.length; j++) {
                if (学生[j].姓名.compareTo(学生[i].姓名) < 0) {
                    学生类 temp = 学生[i];
                    学生[i] = 学生[j];
                    学生[j] = temp;
                }
            }
        }
        System.out.println("按姓名排序完成!");
    }

    for (int i = 0; i < 学生.length - 1; i++) {
```

```

        for (int j = i + 1; j < 学生.length; j++) {
            if (学生[j].学号 < 学生[i].学号) {
                学生类 temp = 学生[i];
                学生[i] = 学生[j];
                学生[j] = temp;
            }
        }
    }
    System.out.println("按学号排序完成！");
}

public static void main(String[] args) {
    实验4_2 实验4_2 = new 实验4_2();
}
}

```

3、答：

```

import java.util.*;

class 计数器类 {
    String word;
    int count;
    计数器类(String word, int count) {
        this.word = word;
        this.count = count;
    }
}

public class 实验4_3 {
    public 实验4_3() { //只处理英文
        System.out.println("请输入文章字符串：");
        Scanner sc = new Scanner(System.in);
        String article = sc.nextLine();

        String word[] = article.split("，；");
        计数器类[] 计数器 = new 计数器类[word.length];
        int count = 0;

        for (int i = 0; i < word.length; i++) {
            for (int j = 0; j < count; j++) {
                if (word[i].compareTo(计数器[j].word) == 0) {
                    计数器[j].count++;
                }
            }
            else {

```

```
    计数器[count++] = new 计数器类(word[i], 1);
}
}
}
for (int i = 0; i < Math.min(10, 计数器.length); i++) {
    System.out.print(计数器[i].word + ",");
}
}

public static void main(String[] args) {
    实验 4_3 实验 4_3 = new 实验 4_3();
}
```

实验 5

1. 答:

```
import java.util.*;

class 计数器类 {
    String word;
    int count;
    计数器类(String word, int count) {
        this.word = word;
        this.count = count;
    }
}

public class 实验 5_1 {
    public 实验 5_1() {
        Scanner sc = new Scanner(System.in);
        System.out.println("请输入文章字符串: ");
        String article = sc.nextLine();

        String word[] = article.split(" , ");
        计数器类 计数器;
        Vector vector = new Vector();
        int count = 0;

        for (int i = 0; i < word.length; i++) {
```

```

        for (int j = 0; j < vector.size(); j++) {
            计数器 = (计数器类) (vector.get(j));
            if (word[i].compareTo(计数器.word) == 0) {
                计数器.count++;
                vector.set(j, 计数器);
            }
            else {
                计数器 = new 计数器类(word[i], 1);
                vector.add(计数器);
            }
        }
    }

    for (int i = 0; i < vector.size(); i++) {
        计数器 = (计数器类) (vector.get(i));
        System.out.print(计数器.word + " 的数量为" + 计数器.count);
    }
}

public static void main(String[] args) {
    实验5_1 实验5_1 = new 实验5_1();
}
}

```

2. 答：

```
import java.util.*;
```

```

class 节日类 {
    String 日期;
    String 节气;
    节日类(String 日期, String 节气) {
        this.日期 = 日期;
        this.节气 = 节气;
    }
}

```

```

public class 实验5_2 {
    public 实验5_2() {
        Scanner sc = new Scanner(System.in);
        System.out.println("请输入年月日：");
        int year = sc.nextInt();
        int month = sc.nextInt();
        int day = sc.nextInt();
    }
}

```

节日类 节日[] = new 节日类[10]; // 只放了10个实验数据

```

    节日[0] = new 节日类("1-1", "元旦");
    节日[1] = new 节日类("3-8", "妇女节");
    节日[2] = new 节日类("5-1", "劳动节");
    节日[3] = new 节日类("5-4", "青年节");
    节日[4] = new 节日类("6-1", "儿童节");

    节日[5] = new 节日类("1-1", "元旦");
    节日[6] = new 节日类("8-1", "建军节");
    节日[7] = new 节日类("9-10", "教师节");
    节日[8] = new 节日类("10-1", "国庆节");
    节日[9] = new 节日类("2-14", "情人节");

for (int i = 0; i < 节日.length; i++) {
    String s = month + "-" + day;
    if (节日[i].日期.compareTo(s) == 0) {
        System.out.println(节日[i].节气);
        break;
    }
}
}

public static void main(String[] args) {
    new 实验5_20();
}
}

```

3. 答：

```

public class 实验5_3 {
    public 实验5_3() {
        int a[] = new int[6];
        int m1, m2, m3, m4, m5, m6;
        for (int i = 0; i < 6; i++)
            a[i] = 0;
        for (; a[0] < 2; a[0]++)
            for (; a[1] < 2; a[1]++)
                for (; a[2] < 2; a[2]++)
                    for (; a[3] < 2; a[3]++)
                        for (; a[4] < 2; a[4]++)
                            for (; a[5] < 2; a[5]++) {
                                if (a[3] == 0)
                                    a[4] = 0;
                                m1 = a[1] + a[0];
                                m2 = a[0] + a[3];
                                m3 = a[0] + a[4] + a[5];
                            }
                        }
                    }
                }
            }
        }
    }
}

```

```

        m4 = a[1] + a[2];
        m5 = a[2] + a[3];

        if (m1 != 0 && m2 != 2 && m3 == 2 && m4 != 1 && m5 == 1)

            for (int k = 0; k < 6; k++)
                System.out.println(a[k]);
        }
    }

public static void main(String[] args) {
    实验5_3 实验5_3 = new 实验5_3();
}
}

```

4. 答:

```

import java.util.*;

class 实验5_4 {
    static int plus(int a, int b) { //定义一个方法用于计算 i+.....+j 的和
        int s = 0;
        for (int i = a; i <= b; i++) {
            s = s + i;
        }
        return (s);
    }

    public static void main(String[] args) {
        Scanner sc = new Scanner(System.in);
        int a = sc.nextInt();
        for (int i = 1; i < a / 2 + 1; i++) {
            for (int j = i; j < a / 2 + 2 + 1; j++) {
                if (plus(i, j) == a) {
                    System.out.print(" " + a + " = " + i);
                    for (int k = i + 1; k <= j; k++) {
                        System.out.print(" " + "+" + k);
                    }
                    System.out.println("");
                }
            }
        }
    }
}

```

实验 6

1. 答:

```
class 计算机书类
    extends 书类 {
    int 打折;
    int 类型;
}
```

```
class 数学书类
    extends 书类 {
    boolean 是名著吗;
}
```

```
class 文学书类
    extends 书类 {
    String 样本章;
}
```

```
class 社科书类
    extends 书类 {
    String 观点;
}
```

```
class 外文书类
    extends 书类 {
    int 语种;
}
```

```
class 杂类书类
    extends 书类 {
    int 打折;
    int 类型;
}
```

```
public class 实验 6_1 {
    public 实验 6_10 {
    }
```

```
    public static void main(String[] args) {
        new 实验 6_10;
```

```
}
```

```
}
```

2. 答：

```
import java.awt.*;
```

```
abstract class 形状 {
```

```
    Color 颜色;
```

```
    public abstract void 画(Graphics g);
```

```
}
```

```
class 点
```

```
    extends 形状 {
```

```
    Point 坐标;
```

```
    public void 画(Graphics g) {
```

```
        g.setColor(颜色);
```

```
        g.fillOval(坐标.x - 1, 坐标.y - 1, 2, 2);
```

```
}
```

```
}
```

```
class 线段
```

```
    extends 形状 {
```

```
    点 起始点;
```

```
    点 结束点;
```

```
    public void 画(Graphics g) {
```

```
        g.setColor(颜色);
```

```
        g.drawLine(起始点.坐标.x, 起始点.坐标.y,
```

```
                  结束点.坐标.x, 结束点.坐标.y);
```

```
}
```

```
}
```

```
class 矩形
```

```
    extends 形状 {
```

```
    点 起始点;
```

```
    点 结束点;
```

```
    public void 画(Graphics g) {
```

```
        g.setColor(颜色);
```

```
        g.drawRect(起始点.坐标.x, 起始点.坐标.y,
```

```
                  结束点.坐标.x, 结束点.坐标.y);
```

```
}
```

```
}
```

```
class 椭圆
```

```
    extends 形状 {
```

```
点 起始点;
点 结束点;
public void 画(Graphics g) {
    g.setColor(颜色);
    g.drawOval(起始点.坐标x, 起始点.坐标y,
               结束点.坐标x, 结束点.坐标y);
}
}

public class 实验6_2 {
    public 实验6_20 {
    }

    public static void main(String[] args) {
        new 实验6_20();
    }
}
```

实验 7

1. 答:

```
import java.util.*;

class 时钟显示定时器任务类
    extends TimerTask {
    public void run() {
        GregorianCalendar now = new GregorianCalendar();
        System.out.println("现在是: " + now.get(Calendar.YEAR) + "年" +
                           (now.get(Calendar.MONTH) + 1) + "月" +
                           now.get(Calendar.DATE) + "日" +
                           now.get(Calendar.HOUR) + "时" +
                           now.get(Calendar.MINUTE) + "分" +
                           now.get(Calendar.SECOND) + "秒");
    }
}
```

```
class 秒表显示定时器任务类
    extends TimerTask {
    long beingSecond;
    秒表显示定时器任务类0 {
```

```
    beingSecond = 0;
}

public void run() {
    System.out.println("已经过了 " + beingSecond++ + "秒");
}
}

public class 实验 7_1 {
    public 实验 7_10 {
        Scanner scanner = new Scanner(System.in);
        时钟显示定时器任务类 myAddTimerTask1 = new 时钟显示定时器任务类();
        秒表显示定时器任务类 myAddTimerTask2 = new 秒表显示定时器任务类();
        Timer myTimer = new Timer();
        myTimer.schedule(myAddTimerTask1, 1000, 1000);
        myTimer.schedule(myAddTimerTask2, 1000, 1000);
    }
}

public static void main(String[] args) {
    new 实验 7_10();
}
```

2. 答：

被加数 类：

```
class 被加数
```

```
    extends Thread {

    private static int start;
    private static int end;
    public static int 被加数;
    static{
        start=1;
        end=50;
        被加数=1;
    }
```

```
    public void run() {
        System.out.println("\r\n被加数线程开始运行");
```

```
for (int i = start; i <= end; i++) {  
    System.out.print("产生被加数:" + i + "\n");  
    被加数=i;  
    try {  
        sleep(100);  
    } catch (InterruptedException e) {  
        System.out.println("被加数进程中段错误!");  
    }  
}  
被加数=0;  
System.out.println("\r\n被加数线程运行结束");  
}  
}  
加数 类:  
class 加数  
extends Thread {  
private static int start;  
private static int end;  
public static int 加数;  
static {  
    start=1;  
    end=50;  
    加数=1;  
}  
  
public void run() {  
    System.out.println("\r\n加数线程开始运行");  
    for (int i = start; i <= end; i++) {  
        System.out.print("产生加数:" + i + "\n");  
        加数=i;  
    }  
}
```

```
try {
    sleep(100);
} catch(InterruptedException e) {
    System.out.println("加数进程中段错误！");
}
}

加数=0;
System.out.println("\r\n加数线程运行结束");
}
```

求和 类:

```
class 求和
extends Thread {
    private static int 和;
    static{
        和=0;
    }

    public void run() {
        System.out.println("\r\n求和线程开始运行");
        for (;;) {
            和=加数. 加数+被加数. 被加数;
            if(和==0)break;
            else System.out.print("计算和=" + 和+"\n");
            try{
                sleep(100);
            } catch(InterruptedException e) {
                System.out.println("求和进程中段错误！");
            }
        }
    }
}
```

```
        System.out.println("\r\n求和线程运行结束");
    }
}
```

ThreadTester 类：

```
public class ThreadTester {
    public static void main(String args[]) {
        被加数 A=new 被加数();
        加数 B=new 加数();
        求和 Sum=new 求和();
        A.start();
        B.start();
        Sum.start();
    }
}
```

实验 8

1. 答：

```
import java.io.*;

public class StudentsInformation
    implements Serializable {
    private String 姓名;
    private String 学号;
    private String 性别;
    private String 院系班级;
    private String 联系方式;

    public StudentsInformation() {
        姓名 = null;
```

```
    学号 = null;
    性别 = null;
    院系班级 = null;
    联系方式 = null;
}

public StudentsInformation(String name, String num, String sex,
String grade, String call) {
    姓名 = name;
    学号 = num;
    性别 = sex;
    院系班级 = grade;
    联系方式 = call;
}

public void display() {
    System.out.println("姓名: " + 姓名);
    System.out.println("学号: " + 学号);
    System.out.println("性别: " + 性别);
    System.out.println("院系班级: " + 院系班级);
    System.out.println("联系方式: " + 联系方式);
}

public String get 姓名() {
    return 姓名;
}

public String get 院系班级() {
    return 院系班级;
}
```

```
public String get 联系方式() {  
    return 联系方式;  
}  
  
public String get 性别() {  
    return 性别;  
}  
  
public String get 学号() {  
    return 学号;  
}  
  
public void set 姓名(String 姓名) {  
    this.姓名 = 姓名;  
}  
  
public void set 学号(String 学号) {  
    this.学号 = 学号;  
}  
  
public void set 性别(String 性别) {  
    this.性别 = 性别;  
}  
  
public void set 联系方式(String 联系方式) {  
    this.联系方式 = 联系方式;  
}  
  
public void set 院系班级(String 院系班级) {
```

```
this.院系班级 = 院系班级;
}

private void readObject(ObjectInputStream ois) throws IOException,
ClassNotFoundException {
    ois.defaultReadObject();
}

private void writeObject(ObjectOutputStream oos) throws IOException
{
    oos.defaultWriteObject();
}

}

Function 类:
import java.io.*;
import java.util.*;
import java.io.IOException;

public class Function {
    static Scanner sc = new Scanner(System.in);
    static String choice = sc.nextLine();
    public static void show(StudentsInformation students[], int size) {
        for (int i = 0; i < size; i++) {
            if (students[i].get姓名() != null) {
                System.out.println(
                    "*****学生信息*****");
                students[i].display();
            }
        }
    }
}
```

```
        }

    }

    public static StudentsInformation[] Add(StudentsInformation
students[],

int size) {

    int s = size + 1;

    StudentsInformation stu[] = new StudentsInformation[s];

    int i;

    for (i = 0; i < (s - 1); i++) {

        stu[i] = new StudentsInformation();

        stu[i].set姓名(students[i].get姓名());

        stu[i].set学号(students[i].get学号());

        stu[i].set性别(students[i].get性别());

        stu[i].set院系班级(students[i].get院系班级());

        stu[i].set联系方式(students[i].get联系方式());

    }

    System.out.println("请输入新增学生的全部信息:");

    stu[s - 1] = new StudentsInformation();

    System.out.print("姓名:");

    stu[s - 1].set姓名(sc.nextLine());

    System.out.print("学号:");

    stu[s - 1].set学号(sc.nextLine());

    System.out.print("性别:");

    stu[s - 1].set性别(sc.nextLine());

    System.out.print("院系班级:");

    stu[s - 1].set院系班级(sc.nextLine());

    System.out.print("联系方式:");

    stu[s - 1].set联系方式(sc.nextLine());

    return stu;
}
```

```
        }

    public static void Change(StudentsInformation students[], int size)
    {
        System.out.println("请输入修改学生的姓名及其全部信息:");
        StudentsInformation stu = new StudentsInformation();
        System.out.print("姓名:");
        stu.set 姓名(sc.nextLine());
        System.out.print("学号:");
        stu.set 学号(sc.nextLine());
        System.out.print("性别:");
        stu.set 性别(sc.nextLine());
        System.out.print("院系班级:");
        stu.set 院系班级(sc.nextLine());
        System.out.print("联系方式:");
        stu.set 联系方式(sc.nextLine());
        for (int i = 0; i < size; i++) {
            String temp = students[i].get 姓名();
            if (temp.equals(stu.get 姓名())) {
                students[i].set 姓名(stu.get 姓名());
                students[i].set 学号(stu.get 学号());
                students[i].set 性别(stu.get 性别());
                students[i].set 院系班级(stu.get 院系班级());
                students[i].set 联系方式(stu.get 联系方式());
            }
        }
    }

    public static void Delete(StudentsInformation students[], int size)
```

```
{  
    System.out.println("请输入所要删除的学生姓名: ");  
    String name;  
    name = sc.nextLine();  
    for (int i = 0; i < size; i++) {  
        if (name.equals(students[i].get姓名())) {  
            students[i].set姓名(null);  
            students[i].set学号(null);  
            students[i].set性别(null);  
            students[i].set院系班级(null);  
            students[i].set联系方式(null);  
        }  
    }  
}  
  
public static void Savefile(StudentsInformation students[], int  
size) throws  
    IOException {  
    System.out.print("保存信息? (Yes/No) ");  
    choice = sc.nextLine();  
    if (choice.equals("Yes")) {  
        System.out.print("请输入新建的文件的名称: ");  
        String filename = sc.nextLine();  
        FileWriter fw = new FileWriter(filename);  
        for (int i = 0; i < size; i++) {  
            if (students[i].get姓名() != null) {  
                fw.write(students[i].get姓名());  
                fw.write("\n");  
            }  
            if (students[i].get学号() != null) {  
                fw.write(students[i].get学号());  
                fw.write("\n");  
            }  
            if (students[i].get性别() != null) {  
                fw.write(students[i].get性别());  
                fw.write("\n");  
            }  
            if (students[i].get院系班级() != null) {  
                fw.write(students[i].get院系班级());  
                fw.write("\n");  
            }  
            if (students[i].get联系方式() != null) {  
                fw.write(students[i].get联系方式());  
                fw.write("\n");  
            }  
        }  
        fw.close();  
    }  
}
```

```
        fw.write(students[i].get 学号());
        fw.write('\n');
    }

    if (students[i].get 性别() != null) {
        fw.write(students[i].get 性别());
        fw.write('\n');
    }

    if (students[i].get 院系班级() != null) {
        fw.write(students[i].get 院系班级());
        fw.write('\n');
    }

    if (students[i].get 联系方式() != null) {
        fw.write(students[i].get 联系方式());
        fw.write('\n');
    }
}

fw.close();
}
```

Workmain 类:

```
import java.io.*;
import java.util.*;
import java.io.IOException;

public class Workmain {
    public static void main(String args[]) {
        System.out.print("请输入需要建立的学生信息的个数:");
        Scanner sc = new Scanner(System.in);
    }
}
```

```
int size = sc.nextInt();

sc.nextLine(); //清除键盘缓存

StudentsInformation students[] = new StudentsInformation[size];

for (int i = 0; i < size; i++) {

    students[i] = new StudentsInformation();

    System.out.println("学生" + (i + 1) + ":");

    System.out.print("姓名:");

    students[i].set 姓名(sc.nextLine());

    System.out.print("学号:");

    students[i].set 学号(sc.nextLine());

    System.out.print("性别:");

    students[i].set 性别(sc.nextLine());

    System.out.print("院系班级:");

    students[i].set 院系班级(sc.nextLine());

    System.out.print("联系方式:");

    students[i].set 联系方式(sc.nextLine());

}

Function.show(students, size);

for (; ; ) {

    System.out.print("增加新学生信息? (Yes/No)");

    String choice = sc.nextLine();

    if (choice.equals("Yes")) {

        students = Function.Add(students, size);

        size++;

        Function.show(students, size);

    }

    else {

        break;

    }

}
```

```
for (; ; ) {  
    System.out.print("修改学生信息?(Yes/No)");  
    String choice = sc.nextLine();  
    if (choice.equals("Yes")) {  
        Function.Change(students, size);  
        Function.show(students, size);  
    }  
    else {  
        break;  
    }  
}  
  
for (; ; ) {  
    System.out.print("删除学生信息? (Yes/No)");  
    String choice = sc.nextLine();  
    if (choice.equals("Yes")) {  
        Function.Delete(students, size);  
        Function.show(students, size);  
    }  
    else {  
        break;  
    }  
}  
try {  
    Function.Savefile(students, size);  
}  
catch (IOException e) {  
    System.out.println(e);  
}  
}
```

2. 答：

```
import java.io.*;
import java.util.*;

public class 实验8_2 {
    Stack dirStack = new Stack();
    String dName;
    String driver;

    public 实验8_20 {
        System.out.print("请输入待查找的文件或目录名: ");
        Scanner scanner = new Scanner(System.in);
        dName = scanner.nextLine(); //从键盘输入目录名
        dName = dName.trim();
        System.out.print("请输入要搜索的磁盘: ");
        driver = scanner.nextLine(); //从键盘输入盘符
        driver = driver.trim();
        if (dName.length() > 0 && driver.length() > 0) {
            dirStack.push(new File(driver));
            findSubdir();
        }
    }

    private void findSubdir() {
        while (! (dirStack.empty())) {
            try {
                File file = (File) dirStack.pop();
                String fileList[];
                fileList = file.list();

                for (int i = 0; i < fileList.length; i++) {
                    System.out.println(fileList[i]);
                    if (fileList[i].indexOf(dName) >= 0) {
                        System.out.println(fileList[i]);
                    }
                    if (! (new File(fileList[i]).isFile())) {
                        dirStack.push(new File(driver + "\\" + fileList[i]));
                    }
                }
            } catch (Exception e) {
            }
        }
    }
}
```

```
}

public static void main(String[] args) {
    new 实验8_20();
}
```

实验 9

1. 答:

略

2. 答:

```
import java.awt.*;
import javax.swing.*;

import java.awt.Point;
import java.awt.*;
import java.awt.event.*;
```

```
class QiPan { //棋盘类
```

```
    private Point point; //棋盘交叉点坐标
```

```
    private int which; //棋子类型: -1—无子,0—黑子,1-白子
```

```
    QiPan() {
```

```
        point = null;
```

```
        which = -1;
```

```
}
```

```
    public Point getPoint() {
```

```
        return point;
```

```
}
```

```
    public int getWhich() {
```

```
        return which;
```

```
}
```

```
    public void setPoint(Point point) {
```

```
        this.point = point;
```

```
}
```

```
public void setWhich(int which) {
    this.which = which;
}

class QiZi { //棋子类
    private Point point; //棋子中心点坐标
    private static int r = 12; //棋子半径
    private int which; //棋子类型: 0-黑子,1-白子
    private boolean exist; //状态: true-已落子,false-未下

    QiZi() {
        point = null;
        which = 0;
        exist = false;
    }

    public boolean isExist() {
        return exist;
    }

    public Point getPoint() {
        return point;
    }

    static public int getR() {
        return r;
    }

    public int getWhich() {
        return which;
    }

    public void setExist(boolean exist) {
        this.exist = exist;
    }

    public void setPoint(Point point) {
        this.point = point;
    }

    static public void setR(int r) {
        QiZi.r = r;
    }
}
```

```
}

public void setWhich(int which) {
    this.which = which;
}

}

public class 实验9_2
    extends JFrame {
    QiPan[][] qiPan = new QiPan[19][19];
    QiZi[][] qiZi = new QiZi[2][182];
    int count[] = {
        0, 0};
    int turn = 0;

    BorderLayout borderLayout1 = new BorderLayout();

    public 实验9_20 {
        try {
            jbInit();
        }
        catch (Exception exception) {
            exception.printStackTrace();
        }
    }

    private void jbInit() throws Exception {
        getContentPane().setLayout(borderLayout1);
        for (int i = 0; i < 19; i++) { //棋盘初始化
            for (int j = 0; j < 19; j++) {
                qiPan[i][j] = new QiPan();
                qiPan[i][j].setPoint(new Point(25 + 30 * j, 25 + 30 * i));
            }
        }
        this.addMouseListener(new LeftMousePressedDaemon()); //增加鼠标事件监听器

        this.setLocation(200, 100);
        this.setSize(580, 580);
        this.setVisible(true);
        this.addWindowListener(new 实验9_2.this_windowAdapter(this));
    }

    public void paint(Graphics g) {
        g.setColor(Color.BLUE);
```

```
for (int i = 0; i < 18; i++) { //显示棋盘
    for (int j = 0; j < 18; j++) {
        g.drawRect(qiPan[i][j].getPoint0.x, qiPan[i][j].getPoint0.y,
                   30, 30);
    }
}

for (int i = 0; i < 2; i++) { //显示棋子
    for (int j = 0; j < count[i]; j++) {
        if (qiZi[i][j].isExist()) {
            if (i == 0) {
                g.setColor(Color.RED);
            }
            else {
                g.setColor(Color.GREEN);
            }
            g.fillOval(qiZi[i][j].getPoint0.x, qiZi[i][j].getPoint0.y,
                       2 * QiZi.getR0, 2 * QiZi.getR0);
        }
    }
}

boolean isWin(int i, int j) {
    return false;
}

class LeftMousePressedDaemon
    extends MouseAdapter { //鼠标按下事件监听器类

    public void mousePressed(MouseEvent mE) {
        if (mE.getButton() == MouseEvent.BUTTON1) {
            boolean flag = false;
            Rectangle rectangle;
            int i = 0;
            int j = 0;
            exit:
            for (i = 0; i < 19; i++) {
                for (j = 0; j < 19; j++) {
                    rectangle = new Rectangle(
                        qiPan[i][j].getPoint0.x - 15,
                        qiPan[i][j].getPoint0.y - 15, 30, 30);
                    if (rectangle.contains(mE.getPoint0)) { //判断鼠标点击位置的合理性
                        flag = true;
                    }
                }
            }
            if (flag) {
                System.out.println("鼠标在棋盘上");
            }
        }
    }
}
```

```
        break exit;
    }
}
}

if (flag == false) { //鼠标点击位置不合理
    return;
}

if (qiPan[i][j].getWhich() != -1) { //鼠标点击位置已有子
    return;
}

//鼠标点击位置合理是进行以下工作:
qiPan[i][j].setWhich(turn);
qiZi[turn][count[turn]] = new QiZi();
qiZi[turn][count[turn]].setPoint(
    new Point(qiPan[i][j].getPoint().x - QiZi.getR0,
              qiPan[i][j].getPoint().y - QiZi.getR0));
qiZi[turn][count[turn]].setWhich(turn);
qiZi[turn][count[turn]].setExist(true);

Graphics g = getGraphics();
if (turn == 0) {
    g.setColor(Color.RED);
}
else {
    g.setColor(Color.GREEN);
}
g.fillOval(qiZi[turn][count[turn]].getPoint().x,
           qiZi[turn][count[turn]].getPoint().y,
           2 * QiZi.getR0, 2 * QiZi.getR0);
count[turn]++;
turn = 1 - turn; //轮到对方
}
}
}

public static void main(String[] args) {
    实验9_2 实验9_2 = new 实验9_2();
}

public void this_windowClosing(WindowEvent e) {
    System.exit(-1);
}
```

```
class 实验9_2_this_windowAdapter  
    extends WindowAdapter {  
    private 实验9_2 adaptee;  
    实验9_2_this_windowAdapter(实验9_2 adaptee) {  
        this.adaptee = adaptee;  
    }  
  
    public void windowClosing(WindowEvent e) {  
        adaptee.this_windowClosing(e);  
    }  
}
```

3. 答：

```
package 实验;  
  
import java.awt.*;  
import javax.swing.*;  
import java.awt.Rectangle;  
import java.util.*;  
import java.awt.event.ActionEvent;  
import java.awt.event.ActionListener;  
  
class Record {  
    long id;  
    long beginMSeconds;  
    long endMSeconds;  
    Record(long id) {  
        this.id = id;  
        beginMSeconds = new GregorianCalendar().getTimeInMillis();  
        endMSeconds = beginMSeconds;  
    }  
  
    public String toString() {  
        return "" + id + "-" + beginMSeconds + "-" + endMSeconds;  
    }  
}  
  
public class 实验9_3  
    extends JFrame {  
    public 实验9_3() {  
        try {  
            jbInit();  
        }  
        catch (Exception exception) {
```

```
        exception.printStackTrace();
    }
}

private void jbInit() throws Exception {
    getContentPane().setLayout(null);
    jLabell.setToolTipText("");
    jLabell.setText("正在上机人员清单");
    jLabell.setBounds(new Rectangle(40, 13, 132, 26));
    jScrollPane1.setBounds(new Rectangle(16, 57, 186, 237));
    jScrollPane2.setBounds(new Rectangle(257, 57, 187, 238));
    jLabel3.setText("请输入条形码：");
    jLabel3.setBounds(new Rectangle(37, 310, 88, 24));
    jTextField1.setBounds(new Rectangle(128, 312, 150, 19));
    jButton1.setBounds(new Rectangle(347, 312, 74, 19));
    jButton1.setText("确认");
    jButton1.addActionListener(new 实验9_3_jButton1_actionAdapter(this));
    this.getContentPane().add(jScrollPane1);
    jScrollPane1.setViewport().add(jList1);
    this.getContentPane().add(jScrollPane2);
    this.getContentPane().add(jButton1);
    this.getContentPane().add(jLabel3);
    this.getContentPane().add(jTextField1);
    this.getContentPane().add(jLabell);
    this.getContentPane().add(jLabel2);
    jScrollPane2.setViewport().add(jList2);
    jLabel2.setToolTipText("");
    jLabel2.setText("已经下机人员清单");
    jLabel2.setBounds(new Rectangle(282, 14, 132, 26));

    this.setLocation(200, 200);
    this.setSize(500, 360);
    this.setVisible(true);
}

public static void main(String[] args) {
    实验9_3 实验9_3_对象 = new 实验9_3();
}

JLabel jLabell = new JLabel();
JLabel jLabel2 = new JLabel();
JScrollPane jScrollPane1 = new JScrollPane();
JScrollPane jScrollPane2 = new JScrollPane();
```

```
JList jList1 = new JList();
JList jList2 = new JList();
JLabel jLabel3 = new JLabel();
 JTextField jTextField1 = new JTextField();
 JButton jButton1 = new JButton();
 Vector 正在上机人员列表 = new Vector();
 Vector 已经下机人员列表 = new Vector();
 public void jButton1ActionPerformed(ActionEvent e) {
    boolean flag = false;
    long newid;
    try {
        newid = Long.parseLong(jTextField1.getText());
    }
    catch (Exception e2) {
        newid = 0;
    }
    for (int i = 0; i < 正在上机人员列表.size(); i++) {
        Record record = (Record) 正在上机人员列表.get(i);
        long id = record.id;
        if (newid == id) {
            record.endMSeconds = new GregorianCalendar().getTimeInMillis();
            已经下机人员列表.add(record);
            正在上机人员列表.remove(i);
            this.jList1.setListData(正在上机人员列表);
            this.jList2.setListData(已经下机人员列表);
            flag = true;
            break;
        }
    }
    if (!flag) {
        Record record = new Record(newid);
        正在上机人员列表.add(record);
        this.jList1.setListData(正在上机人员列表);
    }
}
}

class 实验9_3_jButton1_ActionAdapter
implements ActionListener {
private 实验9_3 adaptee;
实验9_3_jButton1_ActionAdapter(实验9_3 adaptee) {
    this.adaptee = adaptee;
}
```

```
}

public void actionPerformed(ActionEvent e) {
    adaptee.JButton1_actionPerformed(e);
}
}
```

实验 10

1. 答:

略

2. 答:

package 实验;

```
import java.awt.*;
import java.awt.event.*;
import java.applet.*;
import javax.swing.*;
import java.util.*;
import java.net.*;
```

```
public class 实验 10_2
```

```
    extends JApplet {
```

```
    JScrollPane jScrollPane1 = new JScrollPane();
```

```
    JList links;
```

```
    public void init() {
```

```
        setLayout(new BorderLayout());
```

```
        Vector vector = new Vector();
```

```
        int i = 1;
```

```
        String s;
```

```
        while ((s = getParameter("site" + i)) != null) {
```

```
            vector.add(s);
```

```
            i++;
```

```
}
```

```
        links = new JList(vector);
```

```
        links.addMouseListener(new MyMouseListener());
```

```
        jScrollPane1.setViewport().add(links);
```

```
        this.getContentPane().add(jScrollPane1, BorderLayout.CENTER);
```

```
}

class MyMouseAdapter
    extends MouseAdapter {
public void mouseClicked(MouseEvent e) {
    AppletContext context = getAppletContext();
    try {
        context.showDocument(new URL((String) links.getSelectedValue()),
                            "sitewin");
        showStatus("正在访问网站: " + links.getSelectedValue() + "...");
    }
    catch (Exception e2) {
        showStatus("网站错误: ");
    }
}
}

<html>
<head>
<meta http-equiv="Content-Type" content="text/html; charset=GBK">
<title>
我收藏的好网站
</title>
</head>
<body>
我收藏的好网站<br>
<applet
    codebase = "."
    code   = "实验.实验10_2.class"
    name   = "实验10_2"
    width  = "400"
    height = "300"
    hspace = "0"
    vspace = "0"
    align  = "middle"
>
<param name=site1 value="http://java.sun.com">
<param name=site2 value="http://www.sf.net">
<param name=site3 value="http://www.apache.org">
<param name=site4 value="http://www.mysql.com">
<param name=site5 value="http://www.eclipse.com">
<param name=site6 value="http://www.bluej.org">
<param name=site7 value="http://www.cjsdn.net">
</applet>
```

```
</body>
</html>
```

3. 答：

```
package 实验;
```

```
import java.awt.*;
import java.awt.event.*;
import java.applet.*;
import javax.swing.*;

public class 实验 10_3
    extends JApplet {
    boolean isStandalone = false;
    BorderLayout borderLayout1 = new BorderLayout();

    JLabel jLabel1 = new JLabel();
    JTextField num1 = new JTextField();
    JLabel jLabel2 = new JLabel();
    JTextField num2 = new JTextField();
    JButton add = new JButton();
    JButton sub = new JButton();
    JButton mul = new JButton();
    JButton div = new JButton();
    JButton dec = new JButton();
    JButton oct = new JButton();
    JButton hex = new JButton();
    JButton jButton8 = new JButton();
    JButton jButton9 = new JButton();
    JButton sqrt = new JButton();
    JButton cos = new JButton();
    JButton sin = new JButton();
    JButton abs = new JButton();
    JLabel jLabel3 = new JLabel();
    JTextField num3 = new JTextField();

    public String getParameter(String key, String def) {
        return isStandalone ? System.getProperty(key, def) :
            (getParameter(key) != null ? getParameter(key) : def);
    }
}
```

```
public 实验 10_30 {
    try {
        jbInit();
    }
```

```
        }
    catch (Exception ex) {
        ex.printStackTrace();
    }
}

public void init0 {
    try {
        jbInit();
    }
    catch (Exception e) {
        e.printStackTrace();
    }
}

private void jbInit() throws Exception {
    this.getContentPane().setLayout(null);
    jLabell.setToolTipText("");
    jLabell.setText("第 1 个数: ");
    jLabell.setBounds(new Rectangle(56, 41, 65, 28));
    num2.setText("0");
    num2.setBounds(new Rectangle(337, 47, 127, 24));
    jLabel2.setToolTipText("");
    jLabel2.setText("第 2 个数: ");
    jLabel2.setBounds(new Rectangle(272, 42, 65, 28));
    mul.setBounds(new Rectangle(279, 167, 83, 25));
    mul.setText("*");
    mul.addActionListener(new 实验 10_3_mul_adapter(this));
    div.setBounds(new Rectangle(392, 167, 83, 25));
    div.setText("/");
    div.addActionListener(new 实验 10_3_div_adapter(this));
    dec.setBounds(new Rectangle(52, 267, 83, 25));
    dec.setText("dec");
    dec.addActionListener(new 实验 10_3_dec_adapter(this));
    oct.setBounds(new Rectangle(166, 267, 83, 25));
    oct.setText("oct");
    oct.addActionListener(new 实验 10_3_oct_adapter(this));
    hex.setBounds(new Rectangle(279, 267, 83, 25));
    hex.setText("hex");
    hex.addActionListener(new 实验 10_3_hex_adapter(this));
    jButton8.setBounds(new Rectangle(392, 268, 83, 25));
    jButton8.setText("bin");
    jButton8.addActionListener(new 实验 10_3_jButton8_adapter(this));
    jButton9.setBounds(new Rectangle(321, 210, 83, 25));
```

```
jButton9.setText("jButton9");
sqrt.setBounds(new Rectangle(392, 216, 83, 25));
sqrt.setText("sqrt");
sqrt.addActionListener(new 实验 10_3_sqrt_ActionAdapter(this));
cos.setBounds(new Rectangle(166, 218, 83, 25));
cos.setText("cos");
cos.addActionListener(new 实验 10_3_cos_ActionAdapter(this));
sin.setBounds(new Rectangle(52, 222, 83, 25));
sin.setText("sin");
sin.addActionListener(new 实验 10_3_sin_ActionAdapter(this));
abs.setBounds(new Rectangle(279, 215, 83, 25));
abs.setText("abs");
abs.addActionListener(new 实验 10_3_abs_ActionAdapter(this));
sub.setBounds(new Rectangle(166, 167, 83, 25));
sub.setText("-");
sub.addActionListener(new 实验 10_3_sub_ActionAdapter(this));
add.setBounds(new Rectangle(52, 167, 83, 25));
add.setText("+");
add.addActionListener(new 实验 10_3_add_ActionAdapter(this));
num3.setText("0");
num3.setBounds(new Rectangle(235, 103, 127, 24));
jLabel3.setToolTipText("");
jLabel3.setText("第 3 个数: ");
jLabel3.setBounds(new Rectangle(175, 99, 65, 28));
num1.setText("0");
this.getContentPane().add(num1);
this.getContentPane().add(jLabel1);
this.getContentPane().add(abs);
this.getContentPane().add(mul);
this.getContentPane().add(add);
this.getContentPane().add(sub);
this.getContentPane().add(div);
this.getContentPane().add(oct);
this.getContentPane().add(dec);
this.getContentPane().add(hex);
this.getContentPane().add(jButton8);
this.getContentPane().add(sin);
this.getContentPane().add(cos);
this.getContentPane().add(sqrt);
this.getContentPane().add(jLabel2);
this.getContentPane().add(num2);
this.getContentPane().add(num3);
this.getContentPane().add(jLabel3);
num1.setBounds(new Rectangle(119, 47, 127, 24));
```

```
this.setSize(500, 500);
this.setLocation(100, 100);
this.setVisible(true);
}

public String getAppletInfo() {
    return "Applet Information";
}

public String[][] getParameterInfo() {
    return null;
}

public void add_actionPerformed(ActionEvent e) {
    double v1 = Double.parseDouble(num1.getText());
    double v2 = Double.parseDouble(num2.getText());
    double v3 = v1 + v2;
    num3.setText("+" + v3);
}

public void sub_actionPerformed(ActionEvent e) {
    double v1 = Double.parseDouble(num1.getText());
    double v2 = Double.parseDouble(num2.getText());
    double v3 = v1 - v2;
    num3.setText("-" + v3);
}

public void mul_actionPerformed(ActionEvent e) {
    double v1 = Double.parseDouble(num1.getText());
    double v2 = Double.parseDouble(num2.getText());
    double v3 = v1 * v2;
    num3.setText("*" + v3);
}

public void div_actionPerformed(ActionEvent e) {
    double v1 = Double.parseDouble(num1.getText());
    double v2 = Double.parseDouble(num2.getText());
    double v3 = v1 / v2;
    num3.setText("'" + v3);
}

public void sin_actionPerformed(ActionEvent e) {
    double v1 = Double.parseDouble(num1.getText());
```

```
        double v3 = Math.sin(v1);
        num3.setText("'" + v3);
    }

    public void cos_actionPerformed(ActionEvent e) {
        double v1 = Double.parseDouble(num1.getText());
        double v3 = Math.cos(v1);
        num3.setText("'" + v3);
    }

    public void abs_actionPerformed(ActionEvent e) {
        double v1 = Double.parseDouble(num1.getText());
        double v3 = Math.abs(v1);
        num3.setText("'" + v3);
    }

    public void sqrt_actionPerformed(ActionEvent e) {
        double v1 = Double.parseDouble(num1.getText());
        double v3 = Math.sqrt(v1);
        num3.setText("'" + v3);
    }

    public void dec_actionPerformed(ActionEvent e) {
        double v1 = Double.parseDouble(num1.getText());
        double v3 = v1;
        num3.setText("'" + v3);
    }

    public void oct_actionPerformed(ActionEvent e) {
        double v1 = Double.parseDouble(num1.getText());
        int v3 = (int) v1;
        num3.setText(Integer.toOctalString(v3));
    }

    public void hex_actionPerformed(ActionEvent e) {
        double v1 = Double.parseDouble(num1.getText());
        int v3 = (int) v1;
        num3.setText(Integer.toHexString(v3));
    }

    public void jButton8ActionPerformed(ActionEvent e) {
        double v1 = Double.parseDouble(num1.getText());
        int v3 = (int) v1;
        num3.setText(Integer.toBinaryString(v3));
    }
```

```
}

}

class 实验 10_3_jButton8_ActionAdapter
    implements ActionListener {
    private 实验 10_3 adaptee;
    实验 10_3_jButton8_ActionAdapter(实验 10_3 adaptee) {
        this.adaptee = adaptee;
    }

    public void actionPerformed(ActionEvent e) {
        adaptee.JButton8ActionPerformed(e);
    }
}

class 实验 10_3_hex_ActionAdapter
    implements ActionListener {
    private 实验 10_3 adaptee;
    实验 10_3_hex_ActionAdapter(实验 10_3 adaptee) {
        this.adaptee = adaptee;
    }

    public void actionPerformed(ActionEvent e) {
        adaptee.hexActionPerformed(e);
    }
}

class 实验 10_3_oct_ActionAdapter
    implements ActionListener {
    private 实验 10_3 adaptee;
    实验 10_3_oct_ActionAdapter(实验 10_3 adaptee) {
        this.adaptee = adaptee;
    }

    public void actionPerformed(ActionEvent e) {
        adaptee.octActionPerformed(e);
    }
}

class 实验 10_3_dec_ActionAdapter
    implements ActionListener {
    private 实验 10_3 adaptee;
    实验 10_3_dec_ActionAdapter(实验 10_3 adaptee) {
        this.adaptee = adaptee;
    }
```

```
}

public void actionPerformed(ActionEvent e) {
    adaptee.dec_actionPerformed(e);
}
}

class 实验 10_3_sqrt_ActionAdapter
    implements ActionListener {
    private 实验 10_3 adaptee;
    实验 10_3_sqrt_ActionAdapter(实验 10_3 adaptee) {
        this.adaptee = adaptee;
    }

    public void actionPerformed(ActionEvent e) {
        adaptee.sqrt_actionPerformed(e);
    }
}

class 实验 10_3_abs_ActionAdapter
    implements ActionListener {
    private 实验 10_3 adaptee;
    实验 10_3_abs_ActionAdapter(实验 10_3 adaptee) {
        this.adaptee = adaptee;
    }

    public void actionPerformed(ActionEvent e) {
        adaptee.abs_actionPerformed(e);
    }
}

class 实验 10_3_cos_ActionAdapter
    implements ActionListener {
    private 实验 10_3 adaptee;
    实验 10_3_cos_ActionAdapter(实验 10_3 adaptee) {
        this.adaptee = adaptee;
    }

    public void actionPerformed(ActionEvent e) {
        adaptee.cos_actionPerformed(e);
    }
}

class 实验 10_3_sin_ActionAdapter
```

```
    implements ActionListener {
    private 实验 10_3 adaptee;
    实验 10_3_sin_actionAdapter(实验 10_3 adaptee) {
        this.adaptee = adaptee;
    }

    public void actionPerformed(ActionEvent e) {
        adaptee.sin_actionPerformed(e);
    }
}

class 实验 10_3_div_actionAdapter
    implements ActionListener {
    private 实验 10_3 adaptee;
    实验 10_3_div_actionAdapter(实验 10_3 adaptee) {
        this.adaptee = adaptee;
    }

    public void actionPerformed(ActionEvent e) {
        adaptee.div_actionPerformed(e);
    }
}

class 实验 10_3_mul_actionAdapter
    implements ActionListener {
    private 实验 10_3 adaptee;
    实验 10_3_mul_actionAdapter(实验 10_3 adaptee) {
        this.adaptee = adaptee;
    }

    public void actionPerformed(ActionEvent e) {
        adaptee.mul_actionPerformed(e);
    }
}

class 实验 10_3_sub_actionAdapter
    implements ActionListener {
    private 实验 10_3 adaptee;
    实验 10_3_sub_actionAdapter(实验 10_3 adaptee) {
        this.adaptee = adaptee;
    }

    public void actionPerformed(ActionEvent e) {
        adaptee.sub_actionPerformed(e);
    }
}
```

```
}

}

class 实验 10_3_add_actionAdapter
    implements ActionListener {
    private 实验 10_3 adaptee;
    实验 10_3_add_actionAdapter(实验 10_3 adaptee) {
        this.adaptee = adaptee;
    }

    public void actionPerformed(ActionEvent e) {
        adaptee.add_actionPerformed(e);
    }
}
<html>
<head>
<meta http-equiv="Content-Type" content="text/html; charset=GBK">
<title>计算器小程序</title>
</head>
<body>
计算器小程序<br>
<applet
    codebase = "."
    code   = "实验.实验 10_3.class"
    name   = "TestApplet"
    width  = "400"
    height = "300"
    hspace = "0"
    vspace = "0"
    align  = "middle"
>
</applet>
</body>
</html>
```

实验 11

1. 答：

略

2. 答：

略

3. 答:

```
<%@ page contentType="text/html; charset=GBK" %>
<html>
<head>
<title>杨辉三角形</title>
</head>
<body bgcolor="#ffffff">
<h1>杨辉三角形</h1>
<%
    int n=1;
    try{
        n=Integer.parseInt(request.getParameter("N"));
    }catch (Exception e){
        n=1;
    }
    int yangHui[][] = new int[n][];
    for (int i = 0; i < yangHui.length; i++) { //计算杨辉三角形
        yangHui[i] = new int[i+1];
        yangHui[i][0] = 1;
        for (int j = 1; j < yangHui[i].length - 1; j++) {
            yangHui[i][j] = yangHui[i - 1][j] + yangHui[i - 1][j - 1];
        }
        yangHui[i][yangHui[i].length - 1] = 1;
    }
    for (int i = 0; i < yangHui.length; i++) { //显示杨辉三角形
        for (int j = 0; j < yangHui[i].length; j++) {
            out.print(yangHui[i][j] + " ");
        }
        out.println("<br>");
    }
%>
<form method="post" action="exercise11_3.jsp">
<br><br>
<input type="text" name="N" value="6">
<input type="submit" name="Submit" value="Submit">
<input type="reset" value="Reset">
</form>
</body>
</html>
```

4. 答:

```
<%@ page contentType="text/html; charset=GBK" %>
```

```

<html>
<head>
<title>打开一个网站</title>
</head>
<body bgcolor="#ffffff">
<h1>打开一个网站</h1>
<%>
    String url=request.getParameter("URL");
    if(url==null){
        url="";
    }
    url=urltrim();
    if(url!=""){
        out.println("<br>");
        out.println("<iframe src='"+url+"' name='clientwindow' "+
                    "width='600' height='460' scrolling='auto'"+
                    " frameborder='0' marginwidth='50' marginheight='50'>" +
                    " 内容子窗口"+ 
                    "</iframe>"); 
        out.println("<br>"); 
    }
%>
<form method="post" action="exercise11_4.jsp">
<br><br>
<input type="text" name="URL" value="">
<input type="submit" name="Submit" value="Submit">
<input type="reset" value="Reset">
</form>
</body>
</html>

```

实验 12

1. 答：

```

import java.net.*;
import java.io.*;
import java.util.*;

public class 实验 12_1 {
    public 实验 12_10 {
        try {

```

```
System.out.print("请输入网站地址: ");
Scanner scanner = new Scanner(System.in);
URL url = new URL(scanner.nextLine()); //建立 URL 类的对象
BufferedReader dis = new BufferedReader(
    new InputStreamReader(url.openStream())); //输入流的对象
String line;
int count = 0;
while ((line = dis.readLine()) != null) {
    System.out.println(line); //取得 URL 首页文件中的每一行
    count++;
}
dis.close();
System.out.println("共" + count + "行");
}

catch (IOException exception) {
    System.err.println(exception);
}
}

public static void main(String[] args) {
    new 实验12_10();
}
```

2. 答:

```
package 实验;
```

```
import java.net.*;
import java.io.*;
import java.util.*;

public class 实验12_2 服务器端 {
    public 实验12_2 服务器端() {
        ServerSocket server;
        Socket socket;
        System.out.println("服务已经启动!\r\n");
        boolean done = false;
        try {
            server = new ServerSocket(4700);
            socket = server.accept();
            System.out.println("有客来!\r\n");
            BufferedReader in = new BufferedReader(new
                InputStreamReader
                (socket.getInputStream()));

```

```
PrintStream out = new PrintStream(socket.getOutputStream());
out.println("您好! 欢迎您的带来。");
do {
    String s = in.readLine();
    if (s == null) {
        s = "";
    }
    s = s.trim();
    System.out.println(s);
    if (s == null) {
        continue;
    }
    long clientTime = Long.parseLong(s);
    Calendar now = new GregorianCalendar();
    long serverTime = now.getTimeInMillis();
    out.println("服务器与客户端时间相差 " + (serverTime - clientTime) + " 毫秒");
}
while (true);
}

catch (Exception e) {
}

}

public static void main(String[] args) {
    new 实验12_2 服务器端();
}

}

import java.net.*;
import java.io.*;
import java.util.*;

public class 实验12_2 客户端 {
    Socket socket;
    BufferedReader in;
    PrintStream out;

    public 实验12_2 客户端() {
        try {
            socket = new Socket("localhost", 4700);
            in = new BufferedReader(new InputStreamReader(socket.
                getInputStream
            O));
            out = new PrintStream(socket.getOutputStream());
        }
    }
}
```

```
while (true) {
    String s = in.readLine();
    System.out.println(s);
    Scanner scanner = new Scanner(System.in);
    s = scanner.nextLine();
    if (s != null) {
        Calendar now = new GregorianCalendar();
        out.println("[" + now.getTimeInMillis());
    }
}
catch (IOException e2) {
}
}

public static void main(String[] args) {
    new 实验 12_2 客户端();
}
}
```

3. 答：

```
package 实验;

import java.io.*;
import java.net.*;

class Person {
    Socket socket;
    BufferedReader in;
    PrintStream out;
    String name;
    int i;
    static int count;
    static int whoLeft;
}

public class 实验 12_3 服务器端 {
    Person person[] = new Person[2];
    public 实验 12_3 服务器端() {
        person[0] = new Person();
        person[0].i = 0;
        person[0].name = "Mis.Cafe";
        person[1] = new Person();
        person[1].name = "Mr.Java";
    }
}
```

```
person[1].i=1;
try {
    ServerSocket server = new ServerSocket(4700);
    System.out.println("聊天室开业了!");
    for (int i=0; i<2; i++, Person.count++) {

        person[i].socket = server.accept();
        System.out.println(person[i].name + " 连进来了");
        person[i].in = new BufferedReader(new InputStreamReader(
                (person[i].socket.getInputStream())));
        person[i].out = new PrintStream(person[i].socket.getOutputStream());

        person[i].out.println("您好! " + person[i].name + " 同志, 欢迎进入聊天室。
        \r");
        person[i].out.println("敲 bye 或 exit 或 quit 则离开聊天室。 \r");
        (new NotebookThread(i)).start();
        if (Person.count == 1) {
            person[0].out.println("两个人都到齐了, 你们可以聊天了!\r");
            person[1].out.println("两个人都到齐了, 你们可以聊天了!\r");
        }
        Person.whoLeft = 1 - 2 * i;

    }
}
catch (Exception e) {
    System.out.println(e);
}
}

public static void main(String[] args) {
    new 实验12_3服务器端();
}

class NotebookThread
    extends Thread {
    int i;
    public NotebookThread(int i) {
        this.i = i;
    }

    public void run() {
        try {
            while (true) {
                String s = person[i].in.readLine();
                if (s.equals("bye") || s.equals("exit") || s.equals("quit")) {
                    person[i].out.println("聊天室再见!");
                    person[i].out.close();
                    person[i].in.close();
                    break;
                }
                else {
                    person[0].out.println(s);
                }
            }
        }
        catch (IOException e) {
            System.out.println(e);
        }
    }
}
```

```
if (s == null) {
    s = " ";
}
else {
    s = s.trim();
    if (s.equalsIgnoreCase("bye") ||
        s.equalsIgnoreCase("exit") ||
        s.equalsIgnoreCase("quit") ||
        s.equalsIgnoreCase("quit!")) {
        Person.count--;
        break;
    }
    if (s.equalsIgnoreCase("quit!")) {
        System.exit(1);
    }
    if (Person.count == 2) {
        person[1 - i].out.println(person[i].name + "的话" + s + "\r");
    }
    else {
        System.out.println(s);
    }
}
}
catch (Exception e) {
    System.out.println(e);
}
}
}

package 实验;

import java.applet.*;
import java.awt.*;
import java.io.*;
import java.net.*;
import java.awt.event.*;

public class 实验12_3客户端
    extends Applet {
    public void init() {
        setLayout(new BorderLayout());
        ta = new TextArea(5, 40);
        ll = new Label("请输入聊天信息:");
    }
}
```

```
ta.setEditable(false);

add(ta, BorderLayout.NORTH);
add(l1);
tf = new ClientTextField(40);
tf.addKeyListener(new MyKeyAdapter());
add(tf, BorderLayout.SOUTH);
}

public void start() {
    try {
        socket = new Socket("localhost", 4700);

        in = new BufferedReader(new InputStreamReader(socket.getInputStream
            0));
        out = new PrintStream(socket.getOutputStream());

    }
    catch (IOException e) {
        System.out.println(e);
    }
    Receiver r = new Receiver(in, ta);
    r.start();
}

public void stop() {
    try {
        socket.close();
    }
    catch (IOException e) {
    }
}

public void send() {
    String s = tf.getText();
    out.println(s);
    tf.setText("");
}

TextArea ta;
Label l1;
ClientTextField tf;
Socket socket;
BufferedReader in;
```

```
PrintStream out;

class MyKeyAdapter
    extends KeyAdapter {
    public void keyPressed(KeyEvent kE) {
        if (kE.getKeyCode() == kE.VK_ENTER) {
            send();
        }
    }
}

class ClientTextField
    extends TextField {
    public ClientTextField(int i) {
        super(i);
    }
}

class Receiver
    extends Thread {
    public Receiver(BufferedReader d, TextArea t) {
        in = d;
        ta = t;
    }

    public void run() {
        while (true) {
            try {
                String s = in.readLine();
                if (s != null)
                    ta.append(s + "\n");
                else
                    this.destroy();
            }
            catch (IOException e) {
            }
        }
    }

    private BufferedReader in;
    TextArea ta;
}
```

```
<html>
<head>
<meta http-equiv="Content-Type" content="text/html; charset=GBK">
<title>两个客户端之间的通讯小程序</title>
</head>
<body>
    两个客户端之间的通讯小程序<br>
    <applet
        codebase = "."
        code   = "实验.实验12_3.class"
        name   = "实验12_3"
        width  = "400"
        height = "300"
        hspace = "0"
        vspace = "0"
        align  = "middle"
    >
    </applet>
</body>
</html>
```