Title: Color Coded

Who: Catherine Xie, Ethan Kellerhals, Chris Rookey, Zach Griffith

Project Description:

Color coded is an application designed to provide the user with color codes to implant into their own projects. The user does not need to sign in to use the service, but has the option to create an account in order to save previous colors. The user is first greeted by the home page where they will be met with a large RGB spectrum that spans across the width of the page. This spectrum has a slider range attached to it, giving the user the ability to change the brightness of all the colors simultaneously. Once the user has chosen a color, a modal appears presenting the user with the hex code, a sample of the color, and a view of their history of saved colors, provided they are logged in. If they are not logged in, no colors are saved. There is also an about page that can be reached by the navbar. It gives the user our names and links to our github, instagram, etc. It was originally intended to have the functionality to suggest colors, but due to lack of time, we didn't get that far though the core functionality is solid.

Project Tracker: Jira

Video:

VCS: Github Project Page

Individual Contributions

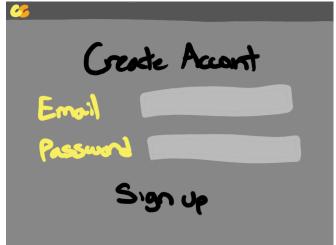
- Ethan: for this project, I wrote the HTML/CSS (index.ejs/login.html/register.html/about.html/style.css) of the website. I used bootstrap grid systems as a guide, but ultimately had to create my own grid system for the homepage/modal. The spacing/containers/cols/rows (the areas on the site for the JavaScript to go) were my biggest contributions, in my opinion. It was a lot of trial and error to get the correct look, which is what took the most time for me.
- Chris: for this project, I wrote javascript that imported an image, extracted the RGB color value of the pixel under the mouse pointer, converted it into a hex value, and displayed it on screen. I converted our project from pure html and js files to being a mixture of html, js, and ejs files, re-organized the project and made it compatible with node.js, and added node.js to the project. I created the postgres database we used to store user information, set up the connection between server.js and the database, and wrote all the get and post requests going to and from the database, and I made the scripts that load the information from the post requests back into the page, and stored the user login on the page.
- Zach: For this project, I contributed to functionality and the look of the main webpage.
 Originally we wanted a circular color wheel with the brightness slider, but in the end I

found a rectangular RGB spectrum that I then implanted into the page and formatted it to make it look nice. My largest contribution was probably figuring out the slider to change the properties of the background image of the canvas. I had to learn a lot about Image contexts to even know how to do it so the learning curve there was pretty hefty.

Catherine: For this project, I contributed the visual design aids displayed below. The goal was to create our website to be as user-friendly as possible. I drew on my color theory background to create a visually appealing and easy to navigate website for this project. The background was designed to be in shades of gray to make the color wheel pop out. There are also texts of yellow and orange to be easily visible to users. Unfortunately our final product was unable to meet the visual goal we had set at the beginning due to time constraints. Our final product still follows similar design principles, to be user-friendly.

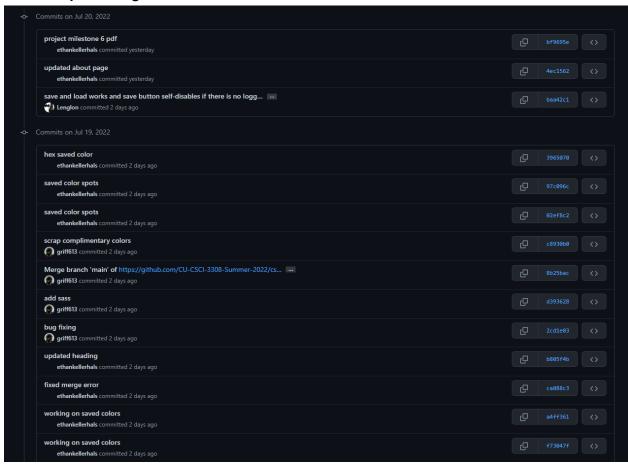


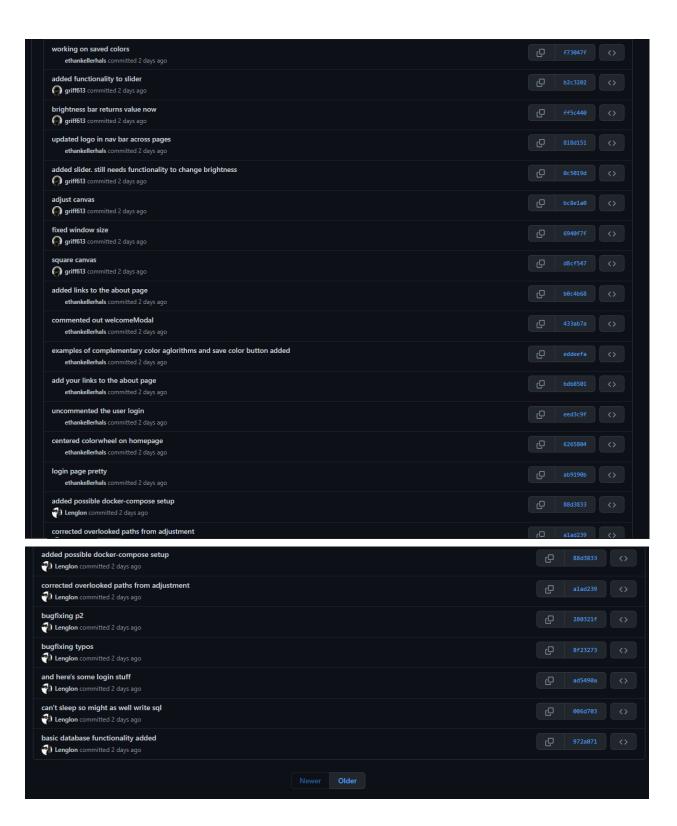


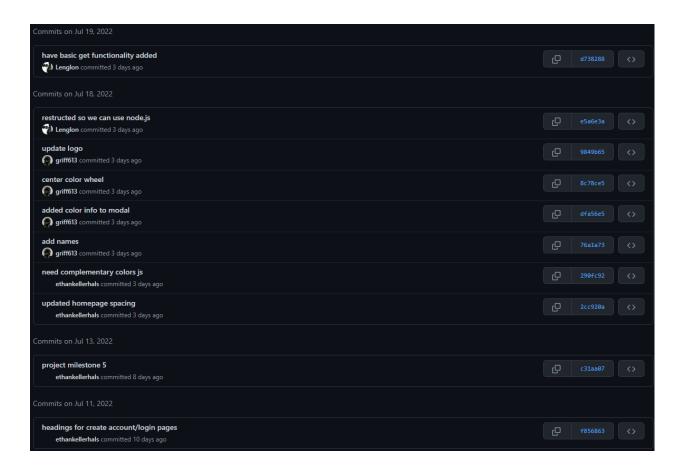


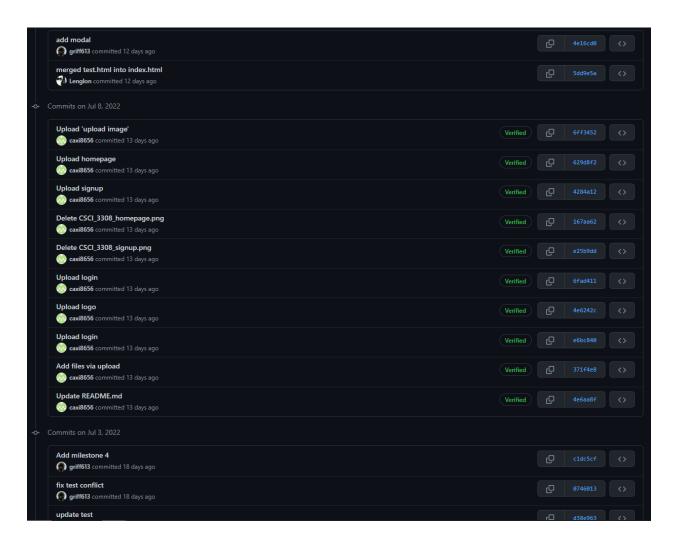


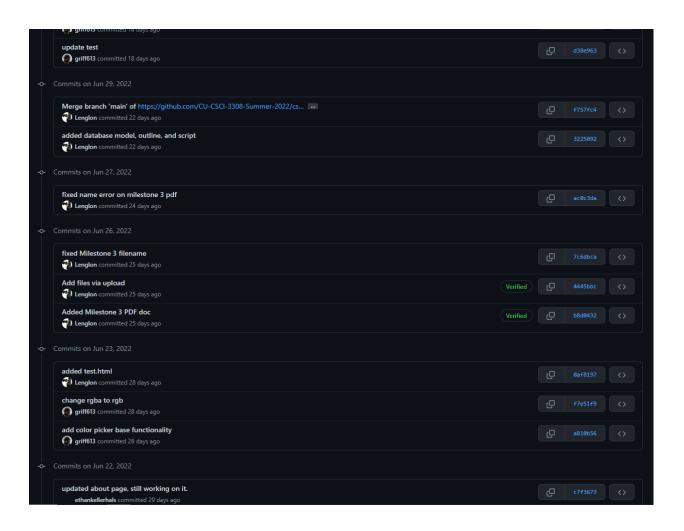
https://docs.google.com/document/d/16iklGuD-9zGY8qVaxV252iVmuJobQ7BgV0YEbYlE-IQ/edit?usp=sharing

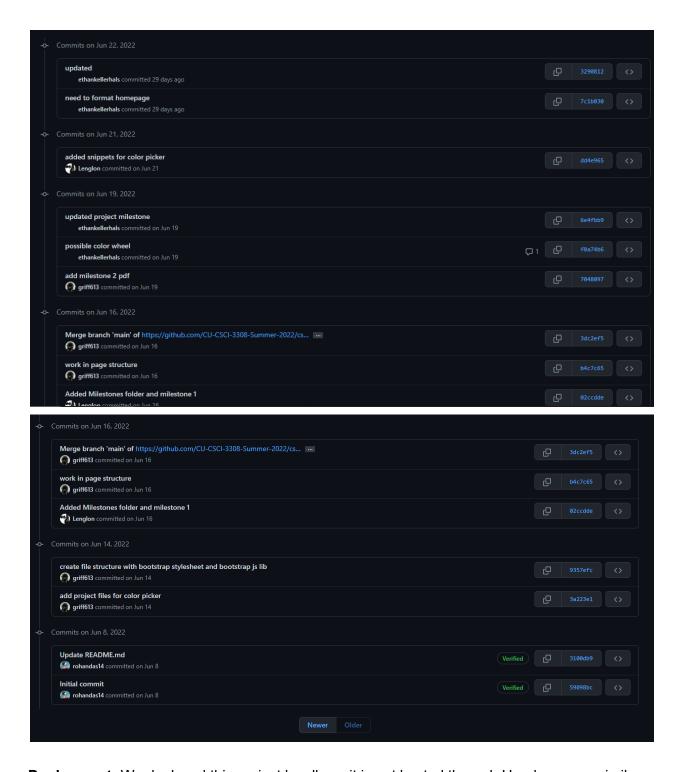












Deployment: We deployed this project locally so it is not hosted through Heroku or any similar service. If one wanted to access the page, they would follow the link to the github repository above and host it locally using docker, localhost:8000.