

# Learning with Error and GSW's Homomorphic Encryption

June 19, 2019

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- Worst-case lattice problems reduce to LWE
- Need of new encryption schemes that are at least as hard to break as solving problems difficult for quantum computers
- LWE fits the bill

# Intuition of LWE

$$14s_1 + 15s_2 + 5s_3 + 2s_4 \approx 8 \pmod{17}$$

$$13s_1 + 14s_2 + 14s_3 + 6s_4 \approx 16 \pmod{17}$$

$$6s_1 + 10s_2 + 13s_3 + s_4 \approx 3 \pmod{17}$$

$$10s_1 + 4s_2 + 12s_3 + 16s_4 \approx 12 \pmod{17}$$

$$9s_1 + 5s_2 + 9s_3 + 6s_4 \approx 9 \pmod{17}$$

$$3s_1 + 6s_2 + 4s_3 + 5s_4 \approx 16 \pmod{17}$$

$\vdots$

$$6s_1 + 7s_2 + 16s_3 + 2s_4 \approx 3 \pmod{17}$$

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- Output  $(\vec{a}, \langle \vec{a}, \vec{s} \rangle + e)$

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Given samples from  $A_{\vec{s}, \chi}$ ,

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- Decision version: Distinguish between  $A_{\vec{s}, \chi}$  and the uniform distribution.

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- The above maps  $A_{\vec{s}, \chi}$  to itself if  $k = s_1$ , and to the uniform distribution otherwise.
- Check using the blackbox for decision version. Try another  $k$  until the guess is correct.

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- $\text{Dec}_{sk} \circ \text{Enc}_{pk}(x, r) = x$  with overwhelming probability over  $r$

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Typical use of such a scheme:

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- Chosen plaintext attack (CPA): The “intuitive” definition. An (efficient) adversary who’s able to encrypt anything shouldn’t be able to decrypt anything.
- Adaptive chosen-ciphertext attack (CCA2): A stronger definition. An (efficient) adversary who’s also able to decrypt anything but the target, still cannot decrypt the target.

# Safety (Malleability)

A cryptographic scheme is malleable if  $\exists f : \Sigma^* \rightarrow \Sigma^*$  efficiently invertible, an entity given  $pk$  and  $\text{Enc}_{pk}(x)$  can evaluate  $\text{Enc}_{pk}(f(x))$ .

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- Is this always a bad property to have?



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- $(C_1 + C_2)\vec{v} \approx (\lambda_1 + \lambda_2)\vec{v}$
- $(C_1 C_2)\vec{v} \approx (\lambda_1 \lambda_2)\vec{v}$
- When plaintexts are booleans,  $I_N - C_1 C_2$  encodes NAND.

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- $\text{Powersof2}(1_2, 0_2, 11_2) =$   
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 $(0100_2, 1001_2, 1011_2)$
- $\text{Flatten} = \text{BitDecomp} \circ \text{BitDecomp}^{-1}$

# GSW's tools (Flatten)

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Some basic properties

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- $= \langle \text{Flatten}(\vec{a}), \text{Powersof2}(\vec{b}) \rangle$

# GSW's Construction - Setup

Choose the following parameters:

- Modulus  $q = 2^l$  (to simplify some proofs)

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- $m \in O(n \log q)$



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- 2 Output  $sk$  as 1 on the first coordinate, followed by  $-\vec{s}$ .

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- 4 Observe that  $pk \cdot sk = \vec{e}$

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# GSW's Construction - Decryption cont.

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- Recover  $\mu$ 's least significant bit by  $LSB(\mu) = 2^{l-1}\mu$
- Recover  $\mu$ 's next bit by  $2^{l-2}(\mu - LSB(\mu))$
- Similar for all other bits of  $\mu$ .
- Decryption breaks down when the error reaches  $q/4$ .

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- $\text{BitDecomp}^{-1}(C) = \mu \cdot \text{BitDecomp}^{-1}(I) + R \cdot A$

# GSW's Construction - Security

- If  $C = \text{Enc}_{pk}(\mu, r)$  hides  $\mu$ , so does  $\text{BitDecomp}^{-1}(C)$ , since  $C$  can be derived from it.
- $\text{BitDecomp}^{-1}(C) = \mu \cdot \text{BitDecomp}^{-1}(I) + R \cdot A$
- Fact: The joint distribution  $(A, R \cdot A)$  is indistinguishable from uniform, if  $m > 2nl$

# GSW's Construction - NAND

- $(I - C_1 \cdot C_2)\vec{v} = (1 - \mu_1\mu_2)\vec{v} - \mu_2\vec{e}_1 - C_1\vec{e}_2$

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- Final error increase by a factor of  $(N + 1)^L$



# GSW's Construction - Multiplying by constant

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# GSW's Construction - Addition

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- Error increases by a factor of 2

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# GSW's Construction - Multiplication

- $C_1 \cdot C_2 \vec{v} = C_1(\mu_2 \vec{v} + \vec{e}_2) = \mu_1 \mu_2 \vec{v} + \mu_2 \vec{e}_1 + C_1 \vec{e}_2$
- Error increase depends on what's being encrypted
- May need to assume bounds on the values being computed

# References

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