# **Ethan Lin**

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## **EDUCATION**

University of California, Irvine

Bachelor of Science in Computer Science

Irvine, CA

September 2023 - Present

**Mount San Antonio College** 

Walnut, CA

Major in Computer Science

June 2023

• Awards/Honors: President's List, Honors Program

## WORK EXPERIENCE

Los Angeles, CA WorkUp

Software Quality Assurance Intern

October 2024 – February 2025

- Utilized React, JavaScript, and FireBase to develop features like double-clicking for video likes and AI sections of WorkUp's app whilst helping ensure seamless UI
- Engaged daily in QA procedures/tests to improve the IOS/Web versions of our app to ensure flawless experience
- Writing in-depth reports for other developers to understand crashes and fostering a culture of high standards

Make-A-Wish

Development Intern

September 2024 – November 2024

- Worked and gained familiarity with SalesForce to help keep track of sponsorships and maintain relationships
- Handled the outreach of sponsorships and events while also curating Make-A-Wish kid stories

**National Science Foundation (NSF)** 

Irvine, CA

Research Intern

*June* 2022 – *August* 2022

- Developed a set of procedures that basic programmers can follow to analyze assembly and binary
- Worked in x86 and ARM architectures and gained familiarity with said architectures
- Analyzed assembly and binary through obfuscation and basic encryption
- Collaborated with peers to meet weekly goals whilst demonstrating leadership when groupmates needed help

# **PROJECTS**

#### PillPal

- Designed and developed an app using Flask, MySQL, React, and JavaScript that keeps track of user's medications
- Integrated features that allow the user with the ability to log in or create a profile within the system to save medication iterations and able to enter or change specific amounts of unique medication(s)
- Developed a seamless and responsive app for users with a view of added medication(s) and medication reminders

### Checkers AI

- Used Python and its libraries to create an AI capable of a 60% win rate against players in Checkers
- Developed an AI that utilizes Minimax with AlphaBeta pruning and MCTS to help with its decision-making
- Provided players the option to keep playing or end the round with player data—rounds played and rounds won

### **GoodEats**

- Created and implemented a full-functioning webpage with Python, Flask, MySQL, React, and MaterialUI to provide users with personal curated meals based on specific needs or personal information/stats
- Enabled users to create a profile within the system that allows logins, saves their stats, and saves favorite meals
- Utilized Gemini AI's API to help generate meals and provide nutritional facts per meal

## PROFESSIONAL SKILLS

Java, C++, Python, JavaScript, React, HTML/CSS, Material UI, SQL, MySQL, FireBase, Assembly Language, AWS, Docker, SalesForce