

Ethan Meyer

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SKILLS AND QUALIFICATIONS

Languages: C++ (4 years), JavaScript (6 years)

Technologies: HTML/CSS, Git, GCP, Cloud IAM, Flutter, SQL

Strengths: Problem Solving, Team Communication, Adaptable, Leadership

Certifications: Google - Associate Cloud Engineer

EDUCATION

Bachelor of Science in Computer Science

Expected June 2022

Seattle Pacific University, Seattle, WA

- Coursework: Algorithm Design and Analysis, Applications Programming, Computer Networks, Computer Organization and Assembly Language, Concepts of Programming Languages, Database Management, Data Structures, Netcentric Computing, Operating Systems Programming, System Design
- Dean's List 6 Quarters (3.53 GPA)

TECHNICAL EXPERIENCE

Computer Science Lab Tutor

September 2021 – Present

Engineering and Computer Science Department, Seattle Pacific University, Seattle WA

- Provide tutoring to fundamental computer science courses (Problem Solving and Programming, Data Structures)

Onsite Tech Support

October 2018 – May 2020

Hilltop Children's Center, Seattle, WA

- Managed and Updated Website UI within WordPress
- Developed software training and resources for ~20 educators on WordPress

ADDITIONAL EXPERIENCE

Lead Resident Advisor

September 2020 – Present

Office of Residence Life, Seattle Pacific University, Seattle, WA

- Provide direction and support to 15 other resident advisors
- Oversee 25 to 30 residents in the residence halls
- Organize community events solo and with other Resident Advisors

PROJECTS

Crate Break – Senior Game Project

GML, SQL, Networking

- Use Game Maker Studio to build an online multiplayer logic/puzzle game that can connect to other players and host a database storing a leaderboard

Liter Board – SPU Developers Club Hackathon Project

Dart, Flutter

- Make a prototype mobile application for a water tracking and competition app using flutter and dart without a team

Lovelace Math Game - Girls Hoo Hack Hackathon

- Develop an in-browser math game integrating JavaScript, jQuery, and HTML in one environment and merging with my team in GitHub