Ethan Meyer

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SKILLS AND QUALIFICATIONS

Languages: C++ (4 years), JavaScript (6 years), Python (1 year)
Technologies: HTML/CSS, Git, GCP, Cloud IAM, Flutter
Strengths: Problem Solving, Team Communication, Adaptable, Leadership
Certifications: Google - Associate Cloud Engineer

EDUCATION

Bachelor of Science in Computer Science   Expected June 2022
Seattle Pacific University, Seattle, WA
- Coursework: Algorithm Design and Analysis, Applications Programming, Computer Networks, Computer Organization and Assembly Language, Concepts of Programming Languages, Database Management, Data Structures, Netcentric Computing, Operating Systems Programming, System Design
- Dean's List 6 Quarters (3.53 GPA)

TECHNICAL EXPERIENCE

Computer Science Lab Tutor   September 2021 – Present
Engineering and Computer Science Department, Seattle Pacific University, Seattle WA
- Provide tutoring to fundamental computer science courses

Onsite Tech Support   October 2018 – May 2020
Hilltop Children's Center, Seattle, WA
- Managed and Updated Website UI
- Developed software training and resources for educators

ADDITIONAL EXPERIENCE

Lead Resident Advisor   September 2020 – Present
Office of Residence Life, Seattle Pacific University, Seattle, WA
- Provide direction and support to other resident advisors
- Oversee 25 to 30 residents in the residence halls
- Organize community events with other Resident Advisors

PROJECTS

Crate Break – Senior Game Project   GML, SQL, Networking
- Use Game Maker Studio to build an online multiplayer logic/puzzle game that can connect to other players and host a database storing a leaderboard

Liter Board – SPU Developers Club Hackathon Project   Dart, Flutter
- Make a prototype mobile application for a water tracking and competition app using flutter and dart without a team

Lovelace Math Game - Girls Hoo Hack Hackathon
- Develop an in-browser math game integrating JavaScript, jQuery, and HTML in one environment and merging with my team in GitHub