

Chapter 5

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Summarize virtualization concepts

Virtualization - popular tech in data centers

host & more virtual systems, machine,

on single physical system

Hypervisor - the software that creates, runs, and manages VMs

VMware, Microsoft Hyper-V, Oracle VM

Host - physical system hosting VMs
even though it requires lots of resources, still less expensive than multiple systems

Guest - OS running on host system
most hypervisors support multiple OS and 32 or 64 bit

Host scalability - ability to resize computing capacity of VM
... mem, processes, disk space

more mem, processes, disk space

host elasticity - dynamically change resources assigned to VM based on load

Virtualization has best ROI when org has lots of unused servers
if there are lots of servers that all have high usage, convert to VM would reduce electricity or heating but might not reduce total cost of ownership

Thin clients and Virtual Desktop Infrastructure

thin client - pc w/ enough resources to boot and connect to server to run specific apps or desktops

virtual desktop infrastructure VDI - hosts

users desktop OS on a server

technically access within network to connect

typically access within network
but also possible to connect
from phone

Containers

Container virtualization - runs services

or app within isolated containers
or app cells

host's OS and kernel run service or
app within each container

services/apps in one container can't
interfere w/ others

uses fewer resources than traditional
type II hypervisor virtualization

one con is that all containers must
use host OS

VM Escape Protection

VM escape - attack that allows
attacker to access host system

VM escape
attacker to access host system
from within VM

host system runs an app or process
called hypervisor to manage
VMs

many hosts have elevated privileges
attacker would likely get access
to all VM in host

need to patch physical and virtual
servers

VM Sprawl Avoidance

VM sprawl - have many VMs that
aren't properly managed

charge management process

bad for resource usage too

Replication

... can just a group of files

rep--

VMS are just a group of files
easy to copy a VM from one
server to another

Snapshots

Snapshot - copy of a VM at a moment
in time

before updates, tests, new controls...

Non-persistence

persistent virtual desktop - each user
has a custom desktop image
can customize and save files but
at the cost of many resources
disk space

non-persistence - same desktop for all
users

reverts to last snapshot after log off

live media USB bootable drives -
..... changes to OS on drive

live media used never
save any changes to OS on drive

Implementing Secure Systems

ensure that systems are deployed
and maintained in secure state

Endpoint security

endpoint detection and response EDR
or endpoint threat detection... ETDR
provides continuous monitoring of
endpoints

provide protection from threats that
get through tools like IPS/IPS
deep dive in all activity on endpoint

commonly include

- anti-malware
- HIDS
- app allow/block lists

Hardening Systems

Hardening Systems

Hardening helps eliminate values from default configs, misconfigs, weak configs

Systems should only have apps, services, and protocols they need to meet their purpose

Uninstall unnecessary software

Modify Registry so powershell activity is logged, normally it bypasses logs

disk encryption

use vulnerability scanners to discover values

Configuration Management

Configuration management - help orgs deploy systems with secure configs

baselines + imaging

use naming conventions for version control

PC-Sales-1.0

Secure Baseline and Integrity Measurements

1. Initial baseline config

2. Integrity measurements for baseline
deviation

auto tools monitor for changes

virus scanners monitor and report

group policy auto reconfig systems

- if changes spotted

3. Remediation

NAC methods that quarantine

systems

Using Master Images for Baseline Config

image - snapshot of single system
trust advisor deploy to new type
server

o treat admins over
other systems

capture and deploy image

1. Start w/ blank source system

install OS, apps, and configure

2. Capture image

becomes **master image**

image is file to be saved

3. Deploy image to multiple systems

secure starting point

image contains all configs

verified to be secure

reduced costs

support doesn't need to learn
tons of end user env

not just for desktops; for servers

..

not just
as well

Patch Management

patch management - ensures systems
are up to date with current patches

smaller orgs could do auto

often test updates in sand box

V.M

deploy using

Microsoft Endpoint Configuration

System management tools also include
verification that verifies patch
deployment

(could combine w/ NAC to
quarantine)

Change Management Policy

Change management - process for any
type of system mods or upgrades

Ch 8
type of system works on ID

- ensure changes to sys don't result in unintended outages
- . accounting structures for all changes

Application Approved Lists and Block Lists

approved lists and block lists are better endpoint security solutions

authorized apps to run or apps to

block

allow lists blocks everything not in

the list

block lists allow everything not

in the list

Mobile device management MDM systems
use these lists

Can quarantine apps so they can't
run on system but is retained
to execute it later

to examine "Application Programming Interfaces"

API - software component that gives developers access to features or data in another APP

Common considerations

- **Authentication** - able to keep unauthorized entities from using API
- **Authorization** - diff levels of access depending on user, service, etc.
- **transport level security**
needs strong security like TLS when transferring data

API inspection and integration - testing API for security and usability

Microservices and APIs

Microservices - code modules designed

to do one thing well

... so APIs are unique to each

web service APIs are unique to -
provider
a microservice could be used for
many providers

FDE and SED

full disk encryption FDE - encrypts
an entire disk

veracrypt

self encrypting drives SED
aka hardware-based FDE drives
encryption built into drive
users enter codes to decrypt drive

Open storage specification - set of specs
for SEDs

defines what vendors need to do
to ensure SEDs are configured
to prevent master access

open-compliant - requires serial/pin
to unlock drive

to unlock

Boot integrity

verify integrity of OS and boot loading systems

ex: verify key OS files aren't modified

measured boot - goes through enough of the boot process to perform those checks w/out allowing user to access system

wont boot if system fails checks

Boot security and UEFI

Basic Input/Output System BIOS

includes software that provides PC w/ basic instructions on starting runs basic checks, locates OS, and boots

hardware chip that has software

firmware



User systems use Unified Extensible Boot Interface (UEFI)

Newer systems use Unified
Firmware Interface (UEFI)

does many of same things but
w/ enhancements

boot from larger disks

designed to be CPU-independent

upgraded through flashing - overwrites
software within the chip

Trusted Platform Module

TPM - hardware chip on motherboard
that stores crypto keys
provides full disk encryption

locks hard drives before it
verifies and authorizes process

Supports boot attestation - captures
signatures of key files used to boot
and stores report

when sys boots w/ secure boot it
- boot files w/ stored sigs

when sys boot
compares root files w/ stored - "

remote attestation - like secure boot
but doesn't check TPM stored report,
checks remote system stored report

TPM swaps w/ unique RST private key
matched w/ public key to provide
hardware **root of trust** or a known
secure starting point
TPM can also generate finer
keys for decrypting disk
use an app like BitLocker to enable
TPM

Hardware Security Module

HSM - security device can add to Sys
to manage, generate, and store
crypto keys

high performance - external net apps
using TCP/IP

• Using TCR1+

Smaller - expansion cards you install in a server or as devices you plug into PC ports

microSD HSM - microSD card that includes HSM

Supports TPM security methods
HSM is removable device unlike TPM
can add HSM at any time

Protecting Data

Security policy - helps classify and label data

Data Loss Prevention

DLP - methods like blocking use of removable media and watch outgoing data or unauthorised data transfers

configure to look for specific strings

configure ~ rights management

rights management or digital rights management refers to tech to provide copyright protection for copyrighted works

Removable Media

USB data blocker - prevents someone from writing any data to USB some will also prevent reading

orgs often prohibit flash drives

Data Exfiltration

data exfiltration - unauthorized transfer of data outside the org

DLP can scan any emails, files attached, and even zip files

ex: DLP could contain mask for SSN

can scan email, FTP, HTTP
- unfiltered

can scan email, etc
data often encrypted before exfiltrated
so it can look for encrypted data
for alert

Protecting confidentiality with Encryption
authentication access controls only
work so much

attackers can steal laptop and remove
drive to take ownership of files
encrypted data is much harder
to get

Database security

possible to encrypt entire db but
more common to encrypt specific
data

passwords can be hashed and salted

tokenization - replace sensitive data
w/ sub values

Common cloud concepts

Summarizing Cloud Concepts

Software as a Service

SaaS - any software or app provided to users over a network like the internet

typically browser-based

Platform as a Service

PaaS - pre-configured pc for customers to use as needed

easy to config OS and appropriate apps

managed hardware solution

you manage installed software but OS and other infra for server itself is managed by CSP

Infrastructure as a Service

IaaS - allows org to outsource its equipment

CSP owns equipment and maintains hardware

self-managed

users manage OS and all apps
patches as well

serverless architecture - orgs build
and run apps w/out managing
infra

Anything as a Service

XaaS - everything not in SaaS, PaaS, IaaS

comms, db, desktops, storage, security

IT as a Service

Cloud Deployment Models

identify who has access to cloud infra

public cloud - provide to anyone from
3rd party companies

Sometimes by team

private cloud - setup for specific orgs

org hosts own servers and make
servers available to employees via

internet

community cloud - companies w/ shared
concerns can share resources

hybrid cloud - combo of any of these

Managed security service Provider

managed security service provider MSSP

managed security service provider
3rd party vendors that provides
sec services for smaller orgs

MSSP can provide

- Patch management
- Virus scanning
- Spam and virus filtering
- DLP
- VPN connections
- Proxy services
- IDS / IPS
- UTM
- NGFW

Managed security provider **MSP** - Same

Managed service provider MSP - Saas
but for all IT services

Cloud Service Provider Responsibilities



middleware - software added to OS to extend basic capabilities

ex: Apache for Linux as a web server

runtime - hosting env such as container on a server isolates each customer's env from others

Cloud security controls
- security and high availability

Cloud security -
high availability and high availability
across zones

no downtime

using multiple load balancing nodes
that are in different places

Resource policies

customers rent resources and don't
rent more than they are allowed

Secrets management

passwords / encryption keys

Integration and auditing

integrate security controls into
resources w/ ways to audit
them by customers

Cloud storage

- permissions - who can access data
- encryption
- replication - copy data and store
- ... more else

- **replication** - copy over somewhere else

Cloud-based networks

- **virtual networks**
 - typically use SDN tools rather than physical switches, router can be hosted by 1 server
- **public and private subnets**
- **segmentation**
 - segment PCs or networks just like local nets w/ VLAN and screened subnet
- **security groups**
 - role-based AC
- **Dynamic resource allocation**
 - elasticity
- **instance awareness**
 - know how many instances of resources an org is running

point

resources are ...

- **Virtual private cloud VPC endpoint**
VPC endpoint is virtual device
within virtual network
connect to endpoint then access
resources to save bandwidth
- **transit gateway**
connect VPCs to on-premises network
- **container security**

On-premises versus off-premises

on-premises - all resources owned, operated,
and maintained in org's property

off-premises - rent from CSP

Cloud Access Security Broker

CASB - software tool or service deployed
between org's net and cloud provider

monitors traffic and enforce policies

On-premises = all endpoints need
internet

on-premise = all users
to have installed

off-premise = all traffic redirected
to CASB

Cloud-based DLP
protect cloud data by doing things
like detecting PII

Next generation secure web gateway
SWG - combo of proxy server and
stateless firewall

clients are configured to access all
resources through SWG

- URL filtering
- malware detection
- packet filtering
- Network DLP
- SandBoxing

Firewall considerations

common to use 2 firewalls to make

- subnet

common to use -
screened subnet
just like non-cloud

cloud firewalls operate on all layers
of OSI

small orgs can rent firewall
large orgs can rent server to act as
firewall

Infrastructure as Code
managing and provisioning data centers
with code to define VMs and
virtual networks

admins can use scripts to create
virtual objects

Software-Defined Networking

SDN - uses virtualization techniques
to route traffic instead of switches/
routers

Separates

data plane - forward/block traffic

control plane - identify path to take

data plane was always based on routers and ACL, SDN doesn't

routing protocols like **open shortest path first OSPF** and **border gateway**

protocol BGP - determine best path

to route traffic on control plane

implements **ABAC**

software-defined visibility SDU

SDU - tool used to view all net

traffic

Edge and Fog computing

edge computing - storing and processing data close to the devices that generate and use data

fog computing - same but uses a net closer

fog computing - same but uses a "to device w/ multiple nodes
edge only uses 1 node

Cloud security Alliance

CSA - non-profit that promotes cloud best practices

Cloud Controls Matrix **CCM** - cybersecurity control framework

Deploying Mobile Devices securely

mobile devices need attr like OS, GPS, network interface, ...

Deployment Models

corporate-owned
org purchases and issues devices

COPE **Corporate owned, personally enabled**
employees are free to use device as if they owned it

employees or
if they owned it

BYOD bring your own device
can have any possible device and
connect to network

CYOD choose your own device

list of acceptable devices

Connection Methods and Receivers

cellular

3G, long-term evolution LTE, 4G,
4GLTE, 5G

WiFi

almost always have wireless network
interface

Bluetooth

NFC

typically for payment

RFID

Some NFC Systems use RFID

Infrared

line-of-sight wireless tech

usually for tv remotes

apps for phones to be universal
remote

also possible to use for file transfer

USB

point to point
connection between two wireless
devices

can use Bluetooth, RFID, NFC

point to multipoint

creates an ad-hoc network

wireless devices connect to each
other without AP

ad hoc vs infrastructure mode (AP)

ad hoc JS infrastructure
payment methods
might restrict payment on COPÉ
devices

Mobile Device Management

MDM - tech to manage mobile devices
Some vendors sell unified endpoint management UEM solutions to
manage mobile devices
make sure they are updated

antivirus

Microsoft endpoint configuration Manager

NDM concepts

Application Management

restrict what apps can run

mobile application management MAM

mobile application management MAM

- Full device encryption
not always possible w/ employee owned
- Storage segmentation
isolate data
may require to use external storage
for corp data
encrypt certain segments
- content management
ensure that appropriate content
is stored in segments
enforce auth when accessing certain
data
- Containerization
can implement containers in
mobile devices to encrypt w/out
... - ... fire device

mobile dev -
encrypting entire device

can run org's app in container

- **passwords & PINs**
- **Biometrics**
- **screen lock**
lock/unlock w/ pin
- **remote wipe**
remote signal to wipe/erase all
data
- **geolocation**
GPS
- **geofencing**
virtual fence or boundary
ex: org app only run inside fence

- GPS tagging
geotagging
add geo info to files like pictures
- context-aware authentication
use multiple elements to auth a user and device
- push notifications

Mobile Device Enforcement and Monitoring

Org owned = more downloads/install's required updates

emp owned = MDM monitors and blocks non-updated devices

Unauthorized software

typically ban apps from 3rd party app stores

jailbreak

rooting - modify android to get

rooting - modify android
root-level access

mobile typically stores OS in onboard
memory

flash memory - retain data w/out
power

+ OS = software
mem = hardware
+ firmware

Updates to OS overwrite firmware
using **over-the-air** OTA updates
firmware OTA updates

possible to overwrite w/ **custom firmware**
other option to rooting

Sideload - copying app package
in **apk** file + **APK**

in app pocket kit APP

good for dev testing apps but
dangerous when downloading
3rd party

Messaging services

Short message service SMS and

Multimedia Messaging service MMS

SMS = basic text

MMS = + images...

both send text in plaintext

attackers can send MMS to gain
remote code execution privileges

Rich communication services RCS

newer comms proto to replace SMS

+ multimedia

Hardware Control

MDM can block camera/nic
might not be able to block based
on geofence

universal serial bus on the go **USB OTG**
connect almost any device

MDM can prevent external media

Unauthorized Connections

tethering - share device's internet
connection w/ another
used within org can bypass
firewalls/proxy

hotspots - allows multiple people to
share internet
can bypass network controls like
tethering

WiFi Direct - allows devices to connect
w/out wireless AP or router

W/out wireless

like wireless ad-hoc network

single radio hop comms - none of
devices can share internet

ad hoc can share using multihop
wireless comms

subscriber identification module SIM
id's countries/networks phone will
use

carrier unlocking
may be blocked in COP5

SE android

security enhanced android
uses security-enhanced Linux
for access security

default denial - anything not in
SELinux policy is denied

... notices

SELinux

enforcing mode - enforces SELinux policy

permissive mode - does not enforce but logs all activity that would be blocked

Exploring Embedded Systems

embedded system - any device that performs specific function and uses pc to perform function

ex: wireless multifunction printer includes embedded system

Security+ embedded systems

· **field programmable gate array** FPGA

programmable **integrated circuit** IC
installed on circuit board

transfers config program from config
memory chip

transistor - memory chip

can remember programming and
also be overwritten

- **arduino** - microcontroller board
contains CPU, RAM, ROM
no OS but uses firmware
for simple tasks like monitor temp
in LCD screen

- **raspberry pi** - microprocessor-based
mini-PC
raspberry Pi OS
ex: can monitor temp and
send signals to HATC

Understanding IoT

commonly use embedded systems and
connect to central device to
communicate via internet, bluetooth, etc.

comes via internet ---

industrial control systems ICS - broad term encompassing SCADA systems, distributed control systems, and program logic control PLC systems

ICS and SCADA Systems

industrial control system ICS - systems in large facilities

SCADA typically controls ICS by monitoring and sending it commands

typically in isolated nets that can't access internet

Common uses

- manufacturing & industrial
- facilities
- energy

logistics
shipping facilities

Some are in corporate net
but typically in isolated VLAN

IoT and Embedded Systems

- Smart TV

- wearables

fitbit
microchips

- Wireless thermostat, lighting, coffee

- camera systems

- System on a chip SoC - integrated circuit that includes all functions of computing system

typically has app inside onboard mem

- realtime OS RTOS - os treat reacts to input within specific time

to input within T--

ex: assembly line

rises error if no input given
within set time

Security Implications of embedded systems

big challenge is keeping embedded sys updated

vendors are not fast at putting
out patches

default configs also need to be
assessed

Embedded System Constraints

compute

small, no full CPU, ..

crypto

too small to use all crypto proto

power

--- power supplies, use

power

don't have own power supplies, use parent's

range

low range

authentication

often don't have

network

might not have interface to connect to net

cost

expensive to add security to device

inability to patch

often not possible to patch

implied trust

most people trust they are secure
isn't always the case

most put
but not the case

weak defaults

Communication considerations

5G

better speeds than 4G

limited range

1000 ft vs 4G (miles)

can be blocked physically

narrow band

very narrow frequency range

two-way radio systems
(walkie talkies)

Baseband radio

include frequencies very near 0

used when transferring data
over cable

SIM cards
Used to connect to provider
region-based

Zigbee - Suite of common proto for
smaller networks like in a home
has higher sec but lower
capabilities

Assessment Notes

1. Check server and clean any weak
configs

disable unused services

2. Best method to test updates

sandbox

3. Malicious traffic; may be malware
compare to lists from master image
and it must be problem

and it uses

integrity measurements

4. Best way to prevent RAT install
allow list
5. Encrypt drive w/out user interaction

SED

6. Secure boot that checks remote configs

Remote attestation

7. Reduce data exfil using external storage devices
block write capabilities to removable media

... DLP would not stop this

Network DLP would not stop

8. PaaS = CSP provides hardware/software
9. IaaS = servers, storage, net, but nothing else
10. CASB = service between org net and CSP for sec
11. Next-gen SWG = URL filter, DLP, malware filter for web
12. MDM = comprehensive solution to protect org data in BYOD
13. MDM application can assign unique ID to devices to manage remotely
14. Containerization best for BYOD
15. Jailbreaking can download

15. Jailbreaking can ~
3rd party apps