<u> </u>	Activity	Members interested	Member(s) responsible	Review on	Complete by	Depends on
	1 Design Patterns Document	Ethan,	Ethan	11/18	11/26	
	2 Networking Document	Ethan,	Ethan	11/18	11/26	
	3 Junit Testing	Ethan,	Dhruv	11/18	11/20	
	4 Core Gameplay - Polish, Testing	Ethan,	Ethan	11/25	11/26	#3(somewhat)
	5 Setup/Exit Game - Polish, Testing		Dhruv	11/25	11/26	#3(somewhat)
	6 Computer AI	Ethan,	Ethan	11/25	11/26	#3(somewhat)
	7 Load & Save		Dhruv	11/25	11/26	
	8 Color Vision mode		Galib	11/18	11/25	
	9 Cleanup- UI layout, Information Panel	Ethan,	Galib	11/18	11/25	
	10 Refactor: Design Class Diagram	N/A	Galib	11/25	11/24	
	11 Refactor: Significantly drifted sequence diag	r: N/A	Original designers	11/25	11/25	
	Refactor: Significantly drifted Use Cases	N/A	Original designers	11/25	11/26	
	13 Final Release of Application		ALL			
	Blue is tentative.					