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Defination & Information	**Aliases**
A human player to interact with the game. There must be at least 1 and can be up to 4 of them.	
The computer AI which can play against another CPU or Player. There can be 0 to 3 of them present in a game.	
Determines how challenging the AI is going to be.	
Makes the UI more accessible to people with colour vision defiency.	
Pieces required to play the game.	Pieces
The number of tokens of each player that has been taken off the board by the respective players.	
Shows how much the player has dominated the game, as a percentage.	
The number of opponent's tokens eliminated by a player.	
Allows the player to make a move using one of their reserved tokens.	
Will allow the player to change certain options, while in game.	
A pop-up window that enlightens the player with certain informations based on the context/state of the UI.	Help