

```
//Attached: HW_10a
//=====
//Program: HW_10a
//=====
//Programmer: Ethan Nguyen
//Class: CS CMPR 131
//=====
```

```
#include "IntegerSet.h"
```

```
int main()
{
    const int SIZE = 4;
    int arr[SIZE] = {3, 76, 34, 56};

    IntegerSet s1;
    IntegerSet s2(arr, SIZE);
    IntegerSet s3;
    IntegerSet s4;

    cout << "Default set (s1): { ";
    s1.printSet();
    cout << "}. ";

    cout << "\n\nInserting 50, 100, 1, 0, 34, 56 to s1";
    s1.insertElement(50);
    s1.insertElement(100);
    s1.insertElement(1);
    s1.insertElement(0);
    s1.insertElement(34);
    s1.insertElement(56);

    cout << "\n\nNow, S1 = { ";
    s1.printSet();
    cout << "}. \n\n";

    cout << "Using array as parameter, set s2 = { ";
    s2.printSet();
    cout << "}. \n\n";

    cout << "Union of s1 and s2, set s3 = { ";
    s3 = s1.unionOfSets(s2);
    s3.printSet();
    cout << "}. \n\n";
```

```

    cout << "Intersection of s1 and s2, set s3 = { ";
    s3 = s1.intersectionOfSets(s2);
    s3.printSet();
    cout << "}.\\n\\n";

    cout << "Inserting 2 elements (34 and 56) into s4...\\n";
    s4.insertElement(34);
    s4.insertElement(56);
    cout << "set s4 = { ";
    s4.printSet();
    cout << "}.\\n\\n";

    cout << "s2 == s3 = " << (s2.isEqualTo(s3) ? "True" : "False") << "\\n\\n";
    cout << "s3 == s4 = " << (s3.isEqualTo(s4) ? "True" : "False") << "\\n\\n";

    cout << "Deleting element 56 from s4...\\n";
    s4.deleteElement(56);
    cout << "set s4 = { ";
    s4.printSet();
    cout << "}.\\n\\n";

    cout << "Is s4 empty? " << (s4.isEmpty() ? "Yes" : "No") << "\\n\\n";
    cout << "Is s4 full? " << (s4.isFull() ? "Yes" : "No") << "\\n\\n";
    cout << "Cardinality of s4 is: " << s4.cardinalityIs() << "\\n\\n";

    return 0;
}

//=====================================================

#ifndef INTEGERSET_H
#define INTEGERSET_H

#include <iostream>
using namespace std;

const int SIZE = 101;

class IntegerSet
{
private:
    int a[SIZE];

```

```

public:
    IntegerSet();
    IntegerSet(int *, int);
    IntegerSet unionOfSets(const IntegerSet& s2) const;
    IntegerSet intersectionOfSets(const IntegerSet& s2) const;
    bool isEqualTo(const IntegerSet& s2) const;
    void insertElement(int n);
    void deleteElement(int n);
    bool isEmpty() const;
    bool isFull() const;
    int cardinalityIs() const;
    void printSet() const;
};

#endif

//=====

#include "IntegerSet.h"

IntegerSet::IntegerSet()
{
    for (int i = 0; i < SIZE; i++)
        a[i] = 0;
}

IntegerSet::IntegerSet(int *ptr, int arraySize)
{
    for (int i = 0; i < SIZE; i++)
        a[i] = 0;

    for (int i = 0; i < arraySize; i++)
        a[(ptr[i])] = 1;
}

IntegerSet IntegerSet::unionOfSets(const IntegerSet& s2) const
{
    IntegerSet s3;
    for (int i = 0; i < SIZE; i++)
    {
        if (a[i] == 1 || s2.a[i] == 1)
            s3.a[i] = 1;
    }
    return s3;
}

```

```
}
```

```
void IntegerSet::printSet() const
```

```
{
```

```
    for (int i = 0; i < SIZE; i++)
```

```
    {
```

```
        if (a[i] == 1)
```

```
            cout << i << " ";
```

```
    }
```

```
}
```

```
IntegerSet IntegerSet::intersectionOfSets(const IntegerSet& s2) const
```

```
{
```

```
    IntegerSet s3;
```

```
    for (int i = 0; i < SIZE; i++)
```

```
    {
```

```
        if (a[i] == 1 && s2.a[i] == 1)
```

```
            s3.a[i] = 1;
```

```
    }
```

```
    return s3;
```

```
}
```

```
void IntegerSet::insertElement(int n)
```

```
{
```

```
    // Check validity
```

```
    if (n < SIZE && n >= 0)
```

```
        a[n] = 1;
```

```
}
```

```
bool IntegerSet::isEqualTo(const IntegerSet& s3) const
```

```
{
```

```
    for (int i = 0; i < SIZE; i++)
```

```
    {
```

```
        if (a[i] != s3.a[i])
```

```
            return false;
```

```
    }
```

```
    return true;
```

```
}
```

```
void IntegerSet::deleteElement(int n)
```

```
{
```

```
    // Check validity
```

```

    if (n < SIZE && n >= 0)
        a[n] = 0;
}

```

```

bool IntegerSet::isEmpty() const
{
    for (int i = 0; i < SIZE; i++)
    {
        if (a[i] == 1)
            return false;
    }
    return true;
}

```

```

bool IntegerSet::isFull() const
{
    for (int i = 0; i < SIZE; i++)
    {
        if (a[i] == 0)
            return false;
    }
    return true;
}

```

```

int IntegerSet::cardinalityIs() const
{
    int count = 0;
    for (int i = 0; i < SIZE; i++)
    {
        if (a[i] == 1)
            count++;
    }
    return count;
}

```

```

//=====

```

```

/*OUTPUT:
Default set (s1): { }.

```

Inserting 50, 100, 1, 0, 34, 56 to s1

Now, S1 = { 0 1 34 50 56 100 }.

Using array as parameter, set $s2 = \{ 3\ 34\ 56\ 76 \}$.

Union of $s1$ and $s2$, set $s3 = \{ 0\ 1\ 3\ 34\ 50\ 56\ 76\ 100 \}$.

Intersection of $s1$ and $s2$, set $s3 = \{ 34\ 56 \}$.

Inserting 2 elements (34 and 56) into $s4$...

set $s4 = \{ 34\ 56 \}$.

$s2 == s3 = \text{False}$

$s3 == s4 = \text{True}$

Deleting element 56 from $s4$...

set $s4 = \{ 34 \}$.

Is $s4$ empty? No

Is $s4$ full? No

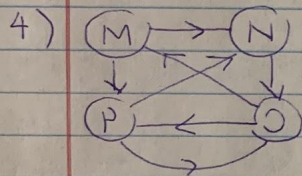
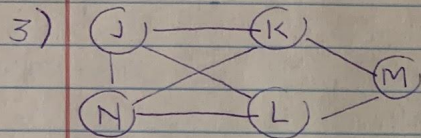
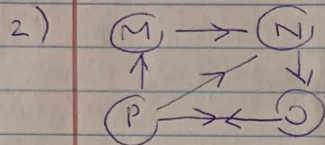
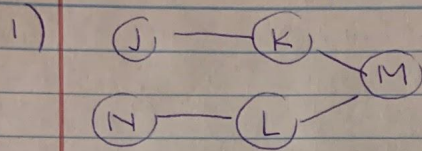
Cardinality of $s4$ is: 1

*/

//=====

ANSWERS HW_10b #1-5 BELOW

HW 10



5A) Adjacency matrix

	A	B	C	D	E
A	0	200	600	0	1100
B	200	0	280	300	700
C	600	0	0	1400	0
D	0	0	0	0	900
E	0	0	400	900	0

5B)

A \rightarrow B, 200, \rightarrow C, 600, \rightarrow E, 1100

B \rightarrow A, 200, \rightarrow C, 280, \rightarrow E, 700

C \rightarrow A, 600, \rightarrow D, 1400

D \rightarrow E, 900, \rightarrow

E \rightarrow C, 400, \rightarrow D, 900

5C) A to E \Rightarrow ABE(900)